

Meeting Agenda

Date: 130513

Facilitator: Simon Bengtsson

Participants: Simon Bengtsson, Kim Egenvall, Carl Fredriksson, Kim Kling

1. Objectives (5 min)
 - a. More screens
2. Discussion items (25 min)
 - a. Game over?
 - b. Game finished?
 - c. Dimension switching feedback?
3. Outcomes and assignments (5 min)
 - a. Screens should have big buttons, great on android. Play next level, or again. Go to menu.
 - b. Screen should shake before dimension change.
4. Wrap up
 - a. Next meeting 16/5