

Meeting Agenda

Date:

Facilitator:

Participants:

1. Objectives (5 min)
 - a. We need more then gameplay
2. Discussion items (35 min)
 - a. Track progress
 - b. Settings?
 - c. List and play levels?
3. Outcomes and assignments (5 min)
 - a. Level progress - Kim K
 - i. Save to disk
 - b. Settings - Kim E
 - i. Graphical, e.g player
 - c. List and play levels - Kim K
 - i. Is model / gameScreen ready?
4. Wrap up
 - a. Next meeting monday, 13th