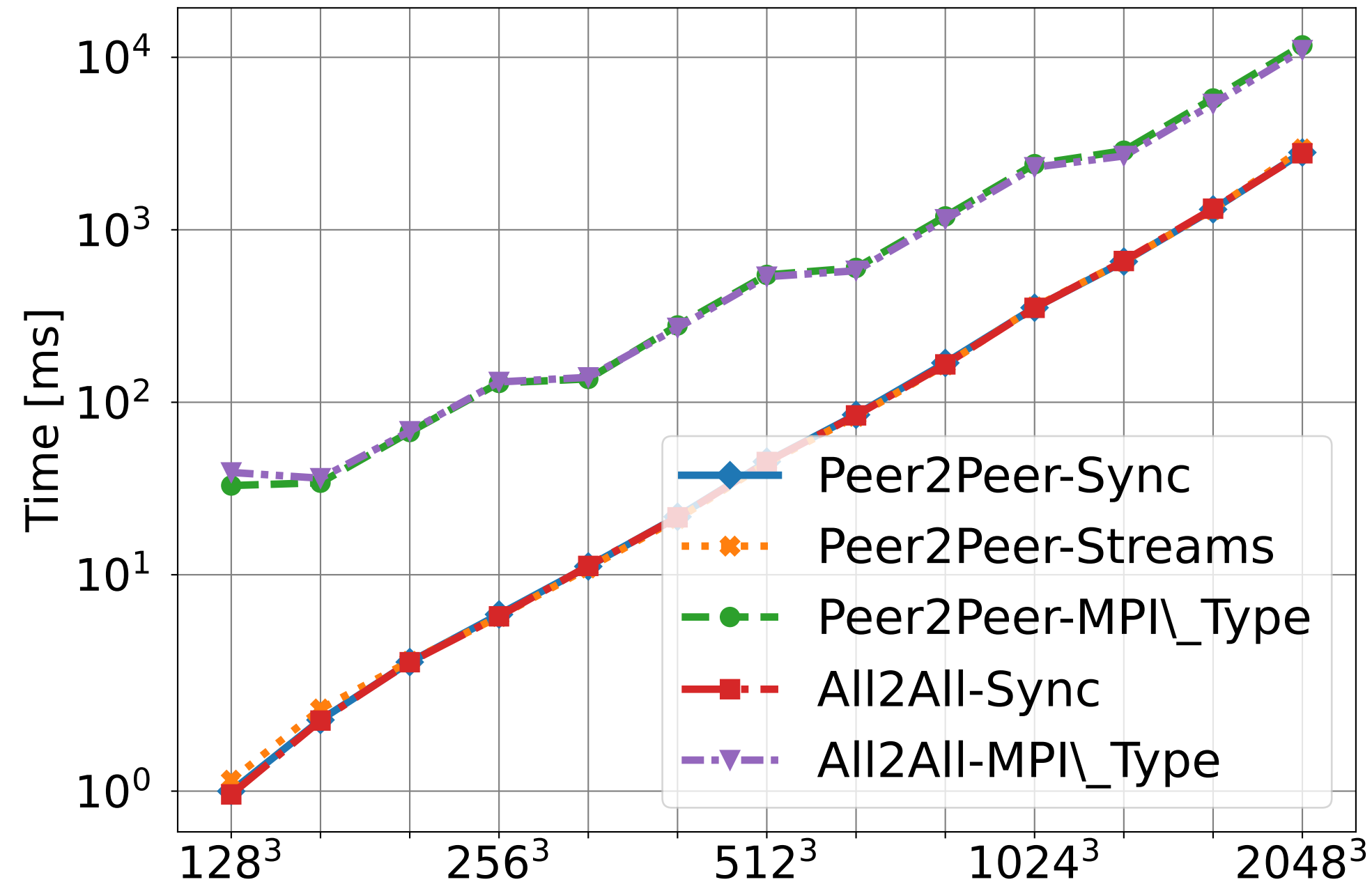


Pencil Communication Methods [4x4, default, CUDA-aware]

First Communication Phase



Second Communication Phase

