320 Final

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Start Time: 21:45

Question 1

Included on notebook paper

Question 2

Included on notebook paper

Question 3

Parts a and b are included on notebook paper

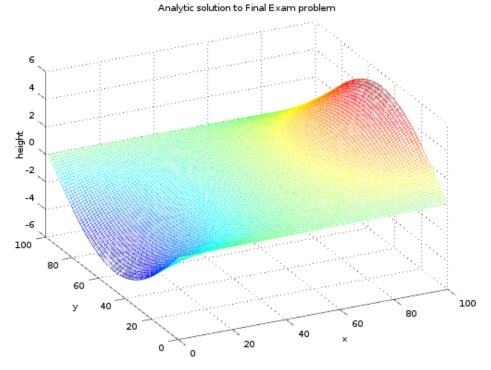
part c

Wrote a quick algorithm in the command line to make the output array of my solution

```
Z =
@(x, y, h, 1) (((h + h * e ^ (-pi)) / (e ^ (pi) - e ^ (-pi)))
* e ^ (pi / 1 * y) +((h + h * e^ (pi)) / (e ^ (-pi) - e ^ (pi)))
* e ^ (-pi / 1 * y)) .* sin (pi * x / 1)

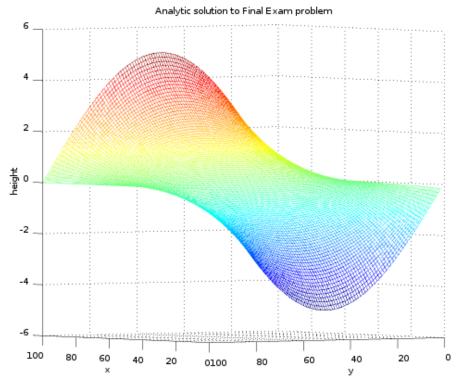
>> output = ones(100,100);
>> for x = 1:100
for y = 1:100
output(x,y) = z(x,y,5,100);
end
end
>> mesh(output)
```





Surprisingly it gave me a really nice answer on my first try! This has never happened before! Let me rotate it for a better angle and then explain





You can see on the two edges where $z(x,y=0)=-h\sin(\pi x/l)$ and $z(x,y=l)=h\sin(\pi x/l)$, the boundary conditions are accurately preserved. In this scenario I randomly chose and h of 5 which you can see is the amplitude of the sine waves defining the boarder. As should be expected through La-Plance's equation there are no local maxima or minima. Additionally the boarders where z(x=,y)=0 and z(x=l,y)=0 are preserved. I am very happy with the outcome of my solution.

1 Question 5

My favorite skill learned was the Fourier Transform because they were fun both analytically and computationally! (I don't understand diffy qs analytically very well) I think it is very cool to be able to do frequency analysis so easily from data that otherwise seems random. I feel like Fourier transforms have awakened an entirely new perspective in my life! When I think about cool physics phenomena now, I add 'what might a Fourier Transform of this look like?' It really helps my understanding!