

BRIAN MAK

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SUMMARY

I am an undergraduate student at UC Santa Cruz, and am majoring in Computer Science with plans to minor in Technology and Information Management.

EDUCATION

COMPUTER SCIENCE, B.S., UNIVERSITY OF CALIFORNIA, SANTA CRUZ

EXPECTED GRADUATION DATE: JUNE 2024

- GPA: 4.0
- Relevant Courses: Computer Systems and C Programming, Computer Systems and Assembly Language, Programming Abstractions: Python, Applied Discrete Mathematics
- Dean's Honors List – Fall 2020, Winter 2021, Spring 2021

HIGH SCHOOL DIPLOMA, ACALANES HIGH SCHOOL

AUGUST 2016 – MAY 2020

- Relevant Courses: AP Computer Science A, AP Computer Science Principles

PROGRAMMING LANGUAGES AND SKILLS

- C# - Proficient
- Lua - Proficient
- C - Familiar
- Java - Familiar
- MIPS Assembly - Familiar
- Application Development
- Problem Solving
- Communication

WORK EXPERIENCE

GROUP TUTOR – COMPUTER SYSTEMS AND ASSEMBLY LANGUAGE, UNIVERSITY OF CALIFORNIA, SANTA CRUZ

MAR 2021 – JUN 2021

- Assisted students with course assignments covering Git, logic circuits, and MIPS assembly, and helped students study/prepare for quizzes and exams.

VIDEO GAME MODIFICATION DEVELOPER, MAK 'N MAK STUDIOS

MAY 2020 – PRESENT

- Self Employed, General Partner
- Working on video game modification development and selling them to video game server owners.

VOLUNTEER EXPERIENCE

PEER MENTOR, ACALANES HIGH SCHOOL

OCTOBER 2019 – MARCH 2020

- Mentored high school freshmen, sophomores, and juniors on study habits and ensured that they kept up with their assignments.