

Notes on Inference Devices

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1 Notation and Definitions

Standard notation is taken from set theory and vector algebra. We clarify some notation specific to computation and inference devices.

Computation and Turing Machines

- \mathbb{B}^* The space of all finite bit strings.
- Γ Symbol alphabet for a Turing Machine.
- Q Set of finite states for a given Turing Machine.
- δ Transition function for a given Turing Machine.
- k Number of tapes for a Turing Machine.

Inference Devices

- U Set of possible histories of the universe.
- u A history of the universe in U .
- X Setup function of an ID that maps $U \rightarrow X(U)$. A binary question concerning $\Gamma(u)$.
- x A binary question and a member of image $X(U)$.
- Y Conclusion function of an ID that maps $U \rightarrow \{-1, 1\}$. A binary answer of an ID for $X(u) = x$.
- y A single-valued answer, and member of image $Y(U) = \{0, 1\}$.
- Γ A function of the actual values of a physical variable over U , equivalent to $\Gamma(u) = S(t_i)(u)$.
- γ Possible value of a physical variable, a member of the image $\Gamma(U)$.
- δ Probe of any variable V parameterized by $v \in V$ such that :

$$\delta_v(v') = \begin{cases} 1 & \text{if } v = v' \\ -1 & \text{otherwise} \end{cases}$$

- \wp Set of probes over $\Gamma(U)$.
- $\mathcal{D} = (X, Y)$ An inference device, consisting of functions X and Y .

- \bar{F} Inverse. Given a function F over U , $F^{-1} = \bar{F} \equiv \{\{u : F(u) = f\} : f \in F(U)\}$.
- > Weak inference: a device \mathcal{D} weakly infers Γ iff $\forall \gamma \in \Gamma(U), \exists x \in X(U)$ s.t. $\forall u \in U$,
 $X(u) = x \implies Y(u) = \delta_\gamma(\Gamma(u))$.
- >> Strong inference: a device (X_1, Y_1) strongly infers a device (X_2, Y_2) iff $\forall \delta \in \wp(Y_2)$
and all $x_2, \exists x_1$ such that $X_1 = x_1 \implies X_2 = x_2, Y_1 = \delta(Y_2)$.

2 Turing Machines

Arora and Barak denote a Turing Machine (TM) as $T = (\Gamma, Q, \delta)$ containing:

1. An *alphabet* Γ of a finite set of symbols that T 's tapes can contain. We assume that Γ contains a special blank symbol B , start symbol S , and the numbers 0 and 1.
2. A finite set Q of possible states that T 's register can be in. We assume that Q contains a special start state q_s and a special halt state q_h .
3. A transition function function $\delta : Q \times \Gamma^k \rightarrow Q \times \Gamma^{k-1} \times \{L, S, R\}^k$, where $k \geq 2$, describing the rules T use in performing each step. The set $\{L, S, R\}$ denote the actions *Left*, *Stay*, and *Right*, respectively.

Suppose T is in state $q \in Q$ and $(\sigma_1, \sigma_2, \dots, \sigma_k)$ are the symbols on the k tapes. Then $\delta(q, (\sigma_1, \dots, \sigma_k)) = (q', (\sigma'_2, \dots, \sigma'_k), z)$ where $z \in \{L, S, R\}^k$ and at the next step the σ symbols in the last $k - 1$ tapes will be replaced by the σ' symbols, the machine will be in state q , and the k heads will move *Left*, *Right* or *Stay*. This is illustrated in Figure 1.

Figure 1. The transition function δ for a k -tape Turing Machine

| $(q, (\sigma_1, \dots, \sigma_k))$ | | | | $(q', (\sigma'_2, \dots, \sigma'_k), z)$ | | | | |
|------------------------------------|-------------------------|----------|---------------|--|----------|-----------------------|----------|-----------|
| Input symbol | Work/output symbol read | ... | Current state | New work/output tape symbol | ... | Move work/output tape | ... | New state |
| \vdots | \vdots | \ddots | \vdots | \vdots | \ddots | \vdots | \ddots | \vdots |
| σ_1 | σ_i | \ddots | q | σ'_i | \ddots | z_i | \ddots | q' |
| \vdots | \vdots | \ddots | \vdots | \vdots | \ddots | \vdots | \ddots | \vdots |

Remark: Γ can be reduced to $\mathbb{B} = \{0, 1\}$ and k can be reduced to 1 without loss of computational power. Then, any Turing Machine can be expressed as a partial recursive function mapping $\mathbb{B}^* \rightarrow \mathbb{B}^* \cup NH$, where NH is the undefined non-halting output. Since $|\mathbb{B}^* \times \mathbb{B}^* \cup NH| = |\mathbb{N} \times \mathbb{N}| = |\mathbb{N}|$, the set of all Turing Machines is countably infinite.

3 Inference of Turing Machines

Theorem *Every Turing Machine can be weakly inferred by an inference device.*

Proof Recall the definition of weak inference:

$$\mathcal{D} > \Gamma \text{ iff } \forall \gamma \in \Gamma(U), \exists x \in X(U) \text{ such that } \forall u \in U, X(u) = x \implies Y(u) = \delta_\gamma(\Gamma(u))$$

Preliminaries:

We want to define a countably infinite U , $X(U)$, so that an inference device can weakly infer a countably infinite $\Gamma = \{b \in \mathbb{B}^*, T_1(b)\}$. $x \in X(U)$ can be informally phrased as: "For this input string b , what is $T_1(p)$? Then the inference device must be able to answer correctly, for either of the probes for γ_i .

Working definition of weak inference: $\forall \gamma_i, \forall \delta_{\gamma_i}, \exists x : \forall u \in X^{-1}(x) Y(u) = \delta_{\gamma_i}(u)$

Take U to be the integers. The hard part is mapping U to $p, T_1(p)$. The mapping must be injective, i.e. there must be some u for each $(p, T_1(p))$ tuple.

Let $U := \mathbb{N}$. Let $X : U \rightarrow \mathbb{B}^*$ be the lexicographic mapping of integers to binary bit strings.

We illustrate weak inference with a toy example.

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