

Introduction to High Performance Scientific Computing

Autumn, 2016

Lecture 8

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3 November 2016

Fortran so far

- Basic structure: must have main Program, may have any number of subroutines. All variables used in main program or subroutine must be declared after header
- Variable types:

```
integer :: i1,j1,N
integer, parameter :: c = 2 !variables declared as parameters
cannot be changed within program
real(kind=8)
real(kind=8), dimension(10)
```

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Fortran so far

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```
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integer, parameter :: c = 2 !variables declared as parameters
cannot be changed within program
real(kind=8)
real(kind=8), dimension(10)
```
- Loops and if statements:

```
do i1 = 1,N,2 !loop from 1 to N with steps of 2
  if (N <= size(array1)) then
```

See end of lecture 7 slides

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Subroutines

From midpoint.f90:

```
!-----
!subroutine integrand
!  compute integrand, 4.0/(1+a^2)
!-----

subroutine integrand(a,f)
  implicit none
  real(kind=8), intent(in) :: a
  real(kind=8), intent(out) :: f
  f = 4.d0/(1.d0 + a*a)
end subroutine integrand
```

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Subroutines

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```
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!subroutine integrand
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!-----

subroutine integrand(a,f)
  implicit none
  real(kind=8), intent(in) :: a
  real(kind=8), intent(out) :: f
  f = 4.d0/(1.d0 + a*a)
end subroutine integrand
```

- Called from main program (or another subroutine):
`call integrand(xm,f)`
- Main program sends xm and f into integrand.
- From intent labels, xm is input into integrand, f, is output back to calling program

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More on Fortran

- Arrays
- Functions
- Modules

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Arithmetic with arrays

- Fortran 90 supports Matlab-style arithmetic with arrays

```

program array1
!Variable declarations:
implicit none
integer :: i1,j1,N
integer, parameter :: c = 2 !variables declared as parameters
cannot be changed within program
integer, dimension(4) :: x,y,z
integer, dimension(4,4) :: A

x= (/1,2,3,4/) !initialize x
y = c*(x*x) !c*((x(1)*x(1),x(2)*x(2),...,x(4)*x(4))

print *, 'x=',x
print *, 'y=',y

```

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Arithmetic with arrays

- Fortran 90 supports element-by-element arithmetic with arrays

```

program array1
!Variable declarations:
implicit none
integer :: i1,j1,N
integer, parameter :: c = 2
integer, dimension(4) :: x,y,z
integer, dimension(4,4) :: A

x= (/1,2,3,4/) !initialize x
y = c*(x*x) !c*((x(1)*x(1),x(2)*x(2),...,x(5)*x(5))

print *, 'x=',x
print *, 'y=',y

```

```
$ gfortran -o array1.exe array1.f90
```

```
$ ./array1.exe
```

```

x=      1      2      3      4
y=      2      8     18     32

```

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Arithmetic with arrays

```

! construct matrix A = [x' 2*x' 3*x' 4*x']
do i1=1,4
  A(:,i1) = i1*x
  print *, 'i1th column of A=',A(:,i1)
end do

```

```

column      1 of A=      1      2      3      4
column      2 of A=      2      4      6      8
column      3 of A=      3      6      9     12
column      4 of A=      4      8     12     16

```

- Array slicing: `x(:)` all elements in `x`
`x(start:stop:step)`

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Arithmetic with arrays

```
! construct matrix A = [x' 2*x' 3*x' 4*x']
do i1=1,4
  A(:,i1) = i1*x
  print *, 'i1th column of A=',A(:,i1)
end do
```

column	1 of A=	1	2	3	4
column	2 of A=	2	4	6	8
column	3 of A=	3	6	9	12
column	4 of A=	4	8	12	16

- Built-in functions for transpose, dot product, matrix multiplication: *transpose*, *dot_product*, *matmul*

- Most other linear algebra requires libraries such as *lapack*

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Fortran arrays

- Often don't know size of arrays in advance of program execution
- Fortran 77 approach: define arrays large enough for any (reasonable) problem size
- Fortran 90 allows *dynamic array allocation*:

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Fortran arrays

- Often don't know size of arrays in advance of program execution
- Fortran 77 approach: define arrays large enough for any (reasonable) problem size
- Fortran 90 allows *dynamic array allocation*:

1. Declare arrays as allocatable:

```
integer, allocatable, dimension(:) :: x,y,z
integer, allocatable, dimension(:, :) :: A
```

2. Set size when needed:

```
allocate(x(4),y(4))
allocate(A(4,4))
```

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Fortran arrays

- Often don't know size of arrays in advance of program execution
- Fortran 77 approach: define arrays large enough for any (reasonable) problem size
- Fortran 90 allows *dynamic array allocation*:
 1. Declare arrays as allocatable:


```
integer, allocatable, dimension(:) :: x,y,z
integer, allocatable, dimension(:, :) :: A
```
 2. Set size when needed:


```
allocate(x(4),y(4))
allocate(A(4,4))
```
 3. Deallocate when done (frees up memory and data is "erased")


```
deallocate(A,x,y)
```

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Fortran arrays: example

- Previous example: computing $\sin(i)$, $i=1,2,\dots,N$
- We had:

```
real(kind=8), dimension(10) :: array1
and:
!check that N is smaller than size of array1:
if (N <= size(array1)) then
  call calculations(N,array1)
else
  print *, 'N must be smaller than', size(array1)
  STOP
end if
```

Very awkward! Use allocatable arrays instead.

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Fortran arrays: example

- Declare allocatable array (see *f90example3.f90*):

```
real(kind=8), allocatable, dimension(:) :: array1
allocate:
!read data from data.in
open(unit=10, file='data.in')
  read(10,*) N
  close(10)
  allocate(array1(N))
```

No need to check if size of array is large enough!

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Fortran arrays: example

- Declare allocatable array (see *f90example3.f90*):

```
real(kind=8), allocatable, dimension(:) :: array1

allocate:
!read data from data.in
open(unit=10, file='data.in')
  read(10,*) N
close(10)

allocate(array1(N))
```

No need to check if size of array is large enough!
Finally, deallocate:

```
!print 1st N elements of array
print *, 'array1=', array1(1:N)

deallocate(array1)
```

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Fortran functions

- Two kinds of fortran sub-programs: *subroutines* and *functions*
- Basic idea: input → function(input) → output
- Fortran syntax:
 1. Function must be declared in calling program as external, e.g.
real(kind=8), external :: function_name
 2. Function call is intuitive:
out = function_name(in1,in2,in3)

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Fortran functions

- Two kinds of fortran sub-programs: *subroutines* and *functions*
- Basic idea: input → function(input) → output
- Fortran syntax:
 1. Function must be declared in calling program as external, e.g.
real(kind=8), external :: function_name
 2. Function call is intuitive:
out = function_name(in1,in2,in3)
 3. The function header looks similar to a subroutine:
function function_name(var1,var2,var3)
 4. But the function name is also a variable that must be declared,
and function_name will be returned to the calling program

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Fortran functions

!Simple example of Fortran function
!Two numbers are added together

```
program function_example
  implicit none
  real(kind=8) :: x,y,z
  real(kind=8), external :: sumxy !function called in main program
  x = 2.d0
  y = 3.d0
  z = sumxy(x,y)
end program function_example
```

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Fortran functions

!Simple example of Fortran function
!Two numbers are added together

```
program function_example
  implicit none
  real(kind=8) :: x,y,z
  real(kind=8), external :: sumxy !function called in main program
  x = 2.d0
  y = 3.d0
  z = sumxy(x,y)
end program function_example

!-----
function sumxy(x,y)
  implicit none
  real(kind=8), intent(in) :: x,y
  real(kind=8) :: sumxy !function name is a variable
  sumxy = x + y
end function sumxy
```

See function_example.f90

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Functions

- Use functions when you want to return one variable
- Otherwise, use subroutines

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Modules

How complicated is your program?

- If it contains a few tasks: break problem into subroutines and functions
- But what if you have 15 sub-programs? What if you have 50 (not unusual)?
- Should package subprograms and required variables into *modules*
- As code becomes “big”, planning becomes essential!

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Basic module structure

```
module module_name
```

```
!1. variable declarations
```

```
contains
```

```
!2. subroutines and functions
```

```
end module module_name
```

Module variables are “available” in all module subroutines and functions (do not need to be re-declared)

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Basic module structure

```
module module_name
```

```
!1. variable declarations
```

```
contains
```

```
!2. subroutines and functions
```

```
end module module_name
```

```
program module_example
```

```
use module_name
```

```
implicit none
```

```
!variable declarations
```

```
!code
```

```
end program module_example
```

Variables and sub-programs in *module_name* are available in main program which *uses module_name*

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Module example: *module_circle.f90*

- Module which contains functions for computing circumference and area of circle
- Module variable: π
- *radius* is set in calling program which *uses* the module

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Module example: *module_circle.f90*

```
module circle
!1. variable declarations
  implicit none
  real(kind=8) :: pi
  save
contains
!2. subroutines and functions
subroutine initialize_pi()
  implicit none

  pi = acos(-1.d0)
end subroutine initialize_pi
```

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Module example: *module_circle.f90*

```
module circle
  implicit none
  real(kind=8) :: circle_pi
  save
contains
!2. subroutines and functions
subroutine initialize_pi()
  implicit none

  circle_pi = acos(-1.d0)
end subroutine initialize_pi

function circumference(radius)
!compute circumference of circle given the radius
  implicit none
  real(kind=8), intent(in) :: radius
  real(kind=8) :: circumference

  circumference = 2.d0*circle_pi*radius
end function circumference

!***Similar function for computing area here***
end module circle
```

Module example: *module_circle.f90*

Main program uses circle (main_circle.f90):

```
program main
  use circle
  implicit none
  real(kind=8) :: radius,C,A

  call initialize_pi()

  radius = 2.d0

  C = circumference(radius)
  A = area(radius)

!code continues...
```

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Module example: *module_circle.f90*

Compiling and running:

```
$ gfortran -o circle.exe module_circle.f90 main_circle.f90

$ ./circle.exe
radius= 2.0000000000000000
circumference= 12.566370614359172
area = 12.566370614359172
```

Notes:

- Modules must be compiled before files which use them
- Compilation produces *circle.mod* which is needed when compiling main_circle.f90

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