#### Introduction to High Performance Scientific Computing

**Autumn, 2016** 

Lecture 12

# **Today**

Introduction to OpenMP

Getting started

Parallel regions

Parallel loops

- OpenMP provides a fairly easy approach to parallelizing c/c++ or fortran code
- Add directives indicating how/where the code should run in parallel
- Parallel regions have multiple threads, each of which should be assigned computational tasks
  - OpenMP is for shared-memory parallel programming
  - Each thread has access to all variables that existed before parallel region was created
  - This can cause problems if multiple threads try to change the same variable!
- Particularly useful for parallelizing loops
- When compiling, add –fopenmp flag

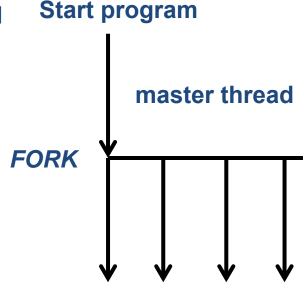
Program starts with single *master thread* 



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Then, launch parallel region with multiple threads.

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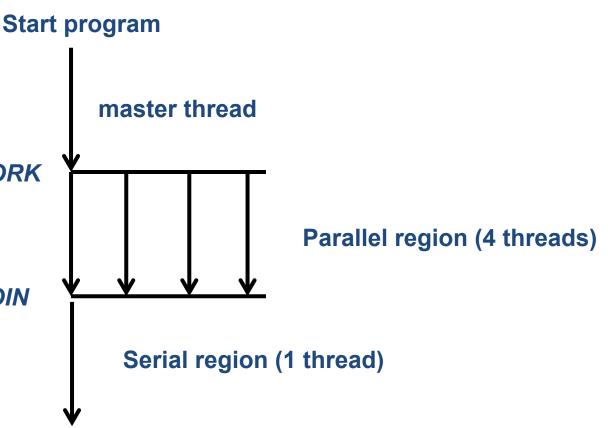
Parallel region (4 threads)

# Program starts with single *master thread*

Then, launch parallel region with multiple threads.

Each thread has access to all FORK variables introduced previously

Can end parallel JOIN region if/when desired and launch parallel regions again in future as needed



- Launch parallel region, get info on threads (see firstomp\_v0.f90)
- Must use openMP module, omp\_lib
  - This makes functions like omp\_get\_num\_threads available

```
!Getting started with OpenMP

program firstomp
    use omp_lib !makes OpenMP routines, variables available
    implicit none
    integer :: NumThreads, threadID
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```
!Getting started with OpenMP

program firstomp
    use omp_lib !makes OpenMP routines, variables available
    implicit none
    integer :: NumThreads, threadID
!$OMP PARALLEL
    NumThreads = omp_get_num_threads()
    threadID = omp_get_thread_num()
    print *, 'this is thread', threadID, ' of ', NumThreads
!$OMP END PARALLEL
```

- !\$OMP starts an OpenMP directive (#pragma omp in c)
- !\$OMP PARALLEL starts a parallel region (forks a number of threads)
  - omp\_get\_num\_threads tells us how many threads are forked
  - omp\_get\_thread\_num tells us which thread is being used

Let's compile and run this:

```
$ gfortran -fopenmp -o testv0.exe firstomp_v0.f90
$ ./testv0.exe
this is thread 1 of 4
```

Total number of threads is correct, but problem getting the thread id.

Let's compile and run this:

- Total number of threads is correct, but problem getting the thread id.
- Remember: threadID is a shared variable.
  - Each thread is writing to the same variable with it's id, so only the "last" thread has its ID displayed

Let's compile and run this:

```
$ gfortran -fopenmp -o testv0.exe firstomp_v0.f90
$ ./testv0.exe
this is thread 1 of 4
```

- Total number of threads is correct, but problem getting the thread id.
- Remember: threadID is a shared variable.
  - Each thread is writing to the same variable with it's id, so only the "last" thread has its ID displayed
- How can we fix this? First approach: define a critical region...

- A critical region, defined with !\$OMP CRITICAL, runs in serial
  - The threads carry out their tasks sequentially (firstomp\_v1.f90)

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  - The threads carry out their tasks sequentially (firstomp\_v1.f90)

```
!$OMP PARALLEL
   NumThreads = omp_get_num_threads()
   !$OMP CRITICAL
        threadID = omp_get_thread_num()
        print *, 'this is thread', threadID, ' of ', NumThreads
   !$OMP END CRITICAL
!$OMP END PARALLEL
```

#### So now, if we compile and run:

- Critical regions useful for: data I/O, displaying results
- But forcing serial execution in a parallel region, not generally desirable
- Better approach: set threadID to be a private variable (firstomp.f90)
  - Then, each thread will have their own private copy of the variable

- Critical regions useful for: data I/O, displaying results
- But forcing serial execution in a parallel region, not generally desirable
- Better approach: set threadID to be a private variable (firstomp.f90)
  - Then, each thread will have their own private copy of the variable

```
!$OMP PARALLEL PRIVATE(threadID)
   NumThreads = omp_get_num_threads()
   threadID = omp_get_thread_num()
   print *, 'this is thread',threadID, ' of ', NumThreads
!$OMP END PARALLEL
```

```
$ ./test.exe
this is thread 0 of 4
this is thread 2 of 4
this is thread 1 of 4
this is thread 3 of 4
```

### Simple parallel calculation

Can use threadID to assign tasks to threads:

```
!$OMP PARALLEL PRIVATE(threadID)
   NumThreads = omp_get_num_threads()
   threadID = omp_get_thread_num()

if (threadID==0) then
        call subroutine1(in1,out1)
   elseif (threadID==1) then
        call subroutine1(in2,out2)
   end if

!$OMP END PARALLEL
```

Important to distribute work evenly across threads (load balancing)

- OpenMP (primarily) consists of directives and routines
- Directives are denoted with !\$OMP
  - !\$OMP parallel, !\$OMP critical, ...
  - Directives are recognized when –fopenmp compile-flag is used
  - Otherwise, they are interpreted as comments
    - What happens if you use:
      !\$ print \*, "compiled with –fopenmp"
- Routines are available via the use omp\_lib command
  - e.g. omp\_get\_thread\_num and omp\_get\_num\_threads

- Loops form the backbone of most scientific codes
- They should be parallelized whenever possible
- They can be parallelized if the calculations of each iterations are independent of each other (no data dependencies)

```
do i1 = 1,n
    x(i1) = y(i1) + z(i1)
end do
```

Ok to parallelize

```
do i1 = 1,n
    norm = norm + abs(x(i1))
end do
```

Can't parallelize easily: each thread updating, *norm* 

OpenMP makes it very easy to parallelize loops

```
!$OMP parallel do
do i1 = 1,n
    x(i1) = y(i1) + z(i1)
end do
!$OMP end parallel do
```

- OpenMP automatically distributes iterations across threads
  - If NumThreads=2 and n=10, iterations 1,...,5 would be given to thread 0 and iterations 6,...,10 would be done by thread 1 (or vice versa)
  - The iterated variable, *i1*, is automatically set to *private*. Each thread has its own copy.

Simple example (loop\_omp1.f90):

```
!$OMP parallel do private(threadID)
do i1 = 1,size(x)
    x(i1) = y(i1) + z(i1)
    threadID = omp_get_thread_num()
    print *, 'iteration ',i1,' assigned to thread ',threadID
end do
!$OMP end parallel do

print *, 'test:', maxval(abs(x-y-z))
```

- Note: threadID again set to private
- Compile and run...

Simple example (loop\_omp1.f90):

```
!$OMP parallel do private(threadID)
do i1 = 1, size(x)
    x(i1) = y(i1) + z(i1)
    threadID = omp_get_thread_num()
    print *, 'iteration ',i1,' assigned to thread ',threadID
end do
!$OMP end parallel do
print *, 'test:', maxval(abs(x-y-z))
$ gfortran -fopenmp -o testl1.exe loop_omp1.f90
$ ./testl1.exe
 interation
                      1 assigned to thread
                      3 assigned to thread
 interation
                   2 assigned to thread
 interation
 interation 4 assigned to thread
test: 2.2204460492503131E-016
```

Can easily "embed" parallel loop in parallel region:

```
!$OMP parallel
!$OMP do
do i1 = 1,n
    x(i1) = y(i1) + z(i1)
end do
!$OMP end do
!$OMP end do
!$OMP end parallel
```

Now, return to "unparallelizable" example:

```
do i1 = 1,n
    norm = norm + abs(x(i1))
end do
```

- Next lecture: use reduction to parallelize
- Now:
  - 1. Let each thread have it's own copy of norm
  - 2. Sum each thread's partial sum in *critical* region

1. Let each thread have it's own copy of norm

```
norm=0.d0
partial_norm=0.d0
!$OMP parallel firstprivate(partial_norm),private(threadID)
!$OMP do
do i1 = 1,size(x)
    partial_norm = partial_norm + abs(x(i1))
end do
!$OMP end do
```

- The partial sum, partial\_norm, is a private variable which must be initialized
- firstprivate initializes each thread's value to the value set before the parallel region

- 1. Let each thread have it's own copy of norm
- 2. Sum each thread's partial sum in *critical* region (see *norm\_omp1.f90*)

```
norm=0.d0
partial norm=0.d0
!$OMP parallel firstprivate(partial_norm),private(threadID)
!$OMP do
do i1 = 1, size(x)
    partial_norm = partial_norm + abs(x(i1))
end do
!$0MP end do
!$OMP critical
threadID = omp get thread num()
print *, 'Thread number:',threadID, 'partial norm=',partial_norm
norm = norm + partial_norm
!$OMP end critical
```

#### Compile and run, testing code with:

Often work with nested loops:

```
do j1 = 1,N 

do i1 = 1,M 

x(i1,j1) = y(i1,j1) + z(i1,j1) end do 

end do
```

Should we parallelize the inner or outer loop? (assuming M ~ N)

outer

Often work with nested loops:

```
do j1 = 1,N 

do i1 = 1,M 

x(i1,j1) = y(i1,j1) + z(i1,j1) end do 

end do
```

Should we parallelize the inner or outer loop? (assuming M ~ N)

```
do j1 = 1,N
    !$0MP parallel do private
    do i1 = 1,M
        x(i1,j1) = y(i1,j1) + z(i1,j1)
    end do
    !$0MP end parallel do
end do
```

inner

Should we parallelize the inner or outer loop? (assuming M ~ N)

Better to parallelize outer thread (setting the inner variable, i1, to private)

If inner loop is parallelized: forking/joining of threads is repeated with each outer loop: this is inefficient!

Must always be sure loop(s) can be parallelized

#### **Example:**

Incorrect

- Different j1's are assigned to different threads
- x(i1,j1-1) may not have been computed at the time that it is needed

Must always be sure loop(s) can be parallelized

#### **Example:**

**Correct** 

- Solution: swap inner and outer loops
- Now, computation of x is "safe."
  - The "i1 loop" is parallelized, and calculations of x do not depend on the order in which i1 is iterated.