C++ Essentials: Templates

Klaus Iglberger November 1st, 2024 C++ Essentials: Templates

1. Introduction

Klaus Iglberger November 1st, 2024

1. Introduction

Content

- 1. Introduction of the Trainer
- 2. Content of the Training
- 3. Schedule
- 4. Miscellaneous
- 5. Guidelines
- 6. Programming Tasks

Introduction of the Trainer

C++ Trainer/Consultant since 2016

Author of "C++ Software Design"

(Co-)Organizer of the Munich C++ user group

(Co-)Chair of the Software Design at CppCon

Regular presenter at C++ conferences



Klaus Iglberger

1. Introduction - Content of this Training

Content of this Training

- 1. Introduction
- 2. C++ Templates
- 3. Literature

Schedule

Friday, November, 1st, 2024 (EDT time zone)

10:00 - 10:10	Introduction
10:10 - 11:00	Understanding Function Templates
11:00 - 11:10	Break
11:10 - 12:00	Advanced/Variadic Function Templates
12:00 - 12:10	Break
12:10 - 1:00	Class Templates
1:00 - 1:10	Break
1:10 - 2:00	Class Template Specialization

Miscellaneous

I assume you have some experience with C++. If something remains unclear or somewhat vague, please ask!

Miscellaneous

Also remember: You are in control!

1. Introduction - Guidelines

Guidelines

(Core) Guideline: ...

The green boxes represent ...

- ... the most important take-aways;
- ... common idioms and best practice;
- ... markers in the slides.

Programming Tasks

Task (Subchapter/Name): ...

The yellow boxes represent ...

- ... hands-on programming tasks;
- ... links to the provided source code examples.

email: klaus.iglberger@gmx.de

LinkedIn: linkedin.com/in/klaus-iglberger-2133694/

Xing: xing.com/profile/Klaus_Iglberger/cv