CS204 (Adv. Prog.) First Midterm Exam

1	2	3	4	5	6	7	TOTAL

Name and Lastname : SUNET ID :

Notes: a) Please answer the questions only in the provided space after each question.

- b) Duration is 100 minutes.
- c) Closed-book, closed-notes, no calculators and computers. ½ single sided A4 size handwritten cheat-note page is allowed.
- d) There must be seven pages (including this one) in this booklet. Please check it out!

QUESTIONS

1) (10 points) What is the output of the following program?

```
#include <iostream>
using namespace std;
int myFunc (int ** a)
    **a = 7;
   *a = new int;
    **a = 12;
   return (**a + 3);
int * theFunc (int * a)
   static int x = 4;
   *a = x;
   x++;
   return new int;
int main ()
   int * p = new int;
   int * q;
   *p = 6;
   q = theFunc(p);
   cout << "main1 " << *p << endl;</pre>
   int * r = theFunc(q);
   cout << "main2 " << *p << " " << *q << endl;</pre>
   int * t = p;
   *r = myFunc(&p);
   cout << "main3 " << *p << " " << *r << " " << *t << endl;
}
```

2) (12 points) Consider the following *main.cpp* and *others.cpp* files which are part of the same project in VS2010.

main.cpp

```
#include <iostream>
using namespace std;
#define FOUR 2*3-2
void change it (int num);
extern int glob;
int main()
    #if (FOUR*FOUR == 16)
       cout << "Output is: ";</pre>
    #elif (FOUR*FOUR == 8)
       cout << "Value is:</pre>
    #elif (FOUR*FOUR == 0)
       cout << "Sonuc: ";</pre>
    #endif
   glob = 24;
   cout << glob << endl;</pre>
   change it(2);
   cout << glob << endl;</pre>
   return 0;
```

others.cpp

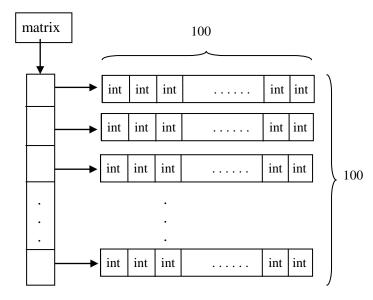
```
int glob = 9;

void change_it(int num)
{
    glob = glob + num;
    #ifdef FOUR
        glob++;
    #endif
}
```

- a) Cross the lines which will <u>not</u> be included in the translation units in above files.
- **b**) Do these two files compile correctly? If not, specify the erroneous lines in the file(s) and do not continue with part (c). If so, give the number of object files created and continue with part (c).

c) Do these codes link correctly? If not explain why. If so, give the output of the program.

3) (15 points) Consider the following dynamic 2D square array structure with 100 rows and 100 columns. The box named *matrix* is an appropriate pointer to reach the matrix elements. This structure is **not** implemented as a class.



The function below is a partial solution for the following problem:

Write a function that takes such a *matrix* as parameter and returns the sum of main diagonal (from top-left to bottom right) and the sum of antidiagonal (from top-right to bottom-left) as two different parameters.

However, the function is incomplete. Complete this function by filling in the boxes with appropriate parameters at the function heading and appropriate expressions in the function body.

You are not allowed to delete or update anything. Moreover, you cannot add anything other than the code that you are going to write in the boxes.

Hint: In this current form of these boxes, [] notation cannot be used to reach matrix elements; try pointer arithmetic.

In this question, you may prefer not to attempt to solve it by signing the "not attempted" box below and secure 3 points. If you sign the "not attempted" box below, you accept that you did not answer this question and you will receive 3 points. In this case, your answer will not be graded even if you write something as solution.

Not attempted

 a) (2 points) Write the necessary piece of code to display Real Madrid is not real only in <u>debug</u> configuration.
b) (3 points) Write the declaration for a global string variable which can be accessed only in the cpp file in which it is declared, not in another cpp file of the same project. Name this variable as <i>className</i> and initialize to "CS204 is great".
<pre>c) (6 points) Consider the following declarations: double * doubarray = (double *) malloc (400); long * longarray = new long [29]; int intarray [80];</pre>
(i) Fill in the box below with an appropriate C++ expression so that the output gives the amount of bytes allocated from the <u>runtime stack</u> part of the memory for the abovementioned declarations.
<pre>cout << " bytes have been used from runtime stack" << endl;</pre>
(ii) Fill in the box below with an appropriate C++ expression so that the output gives the amount of bytes allocated from the heap memory for the abovementioned declarations.

" bytes have been used from the heap memory" << endl;

<<

NAME:

5) (18 points) Consider the following regular linked list node struct definition. Please remark that there is no constructor defined for this struct (i.e. you have to use only without a constructor).

```
struct node {
     double info;
     node *next;
};
```

Write a function that takes the head pointers of two such linked lists as parameters, say myList1 and myList2, and generates a third linked list, say myList3, which is made up by the nodes with info fields are the sum of the info fields of the corresponding nodes of myList1 and myList2. In other words, the first node of myList3 contains info that is the sum of the info fields of the first nodes of myList1 and myList2; similarly second node of myList3 contains the sum of the second nodes of myList1 and myList2; and this goes on. The function should return the head pointer of myList3 as the function's return value.

It is assumed that there are equal number of nodes in myList1 and myList2. However, both lists may be empty.

Linked list is **not** implemented as a class.

In this question, you may prefer not to attempt to solve it by signing the "not attempted" box below and secure 4 points. If you sign the "not attempted" box below, you accept that you did not answer this question and you will receive 4 points. In this case, your answer will not be graded even if you write something as solution.

Not attempted

6)

a) (7 points) Consider the following node struct definition, which is used to generate a linked list.

```
struct node {
    int value;
    node *next;
};
```

The following incomplete function is to add a new node to the beginning of a linked list pointed by the head pointer. The value field of this node is given as the second parameter of the function. This function should not a make the requested operation if there is no enough memory for this new node.

Complete this function by filling the boxes with appropriate expressions. You are not allowed to delete or update anything. Moreover, you cannot add anything other than the code that you are going to write in the boxes

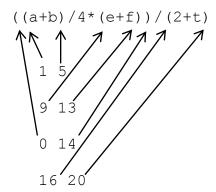
b) (9 points)

Consider you have a struct called student. Write a function that that takes a built-in array of student, called myStudents and a student pointer, called stuPtr. Assuming that stuPtr points to an element of myStudents, return the corresponding array index from the function. Function's heading is given below for your convenience; write down the function body as requested.

```
int index (student myStudents[], student * stuPtr)
```

7) (18 points)

Firstly, let us remember the parenthesis matching rule in a mathematical expression: each close parenthesis ')' belongs to the closest open parenthesis '(' on the left for which there is no close one. For example, consider the following expression and the position (index) pairs of the matching parentheses.



The function below is a partial solution for the following problem:

Write a function that takes a string for a mathematical expression and displays the index pairs of matching parentheses with the help of a dynamic integer stack. Indexing starts with 0. Assume that the expression is in correct format.

However, the function is incomplete. Complete this function by filling the boxes with appropriate statements.

You are not allowed to delete or update anything. Moreover, you cannot add anything other than the code that you are going to write in the boxes. Furthermore, you are not allowed to change the <code>DynIntStack</code> class. In other words, you can use only <code>DynIntStack</code> class' <code>push</code>, <code>pop</code>, and <code>isEmpty</code> member functions.

In this question, you may prefer not to attempt to solve it by signing the "not attempted" box below and secure 4 points. If you sign the "not attempted" box below, you accept that you did not answer this question and you will receive 4 points. In this case, your answer will not be graded even if you write something as solution.

Not attempted