Topic 2 - Classification

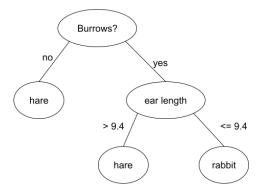
Classification is a type of supervised learning where the labels on a data are discrete or categorical

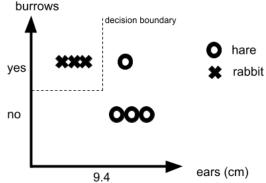
K-Nearest Neighbours Classification

- This works along the basic premise that things are similar if they're closer together
- Steps:
 - Measure distance from test image X to every image in training set X
 - Assign the label of the K=1 "nearest neighbor" to test data X
- This method is known as a lazy learning algorithm
- Supervised Machine Learning Algorithm
- K-NN classifies an object to a class by evaluating the nearest neighbors of a test sample.
- K-NN variants exist that weight the contribution of neighbors depending on their distance from the test sample to provide more accurate results.
- K-NN can be extended to regression by taking the mean value of the neighbors of a sample
- The 'K' in KNN represent the number of nearest neighbors to use when calculating the classification

Decision tree

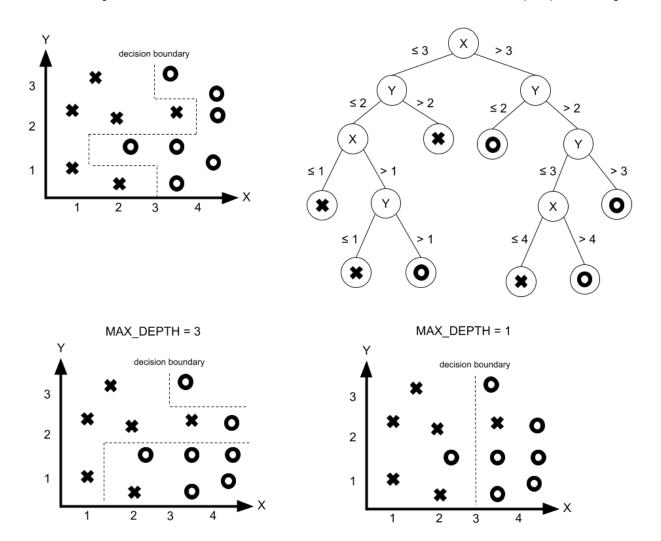
- They are capable of handling both classification and regression tasks and they're able to deal with complex, non-linear datasets
- Decision trees are known as "White Box"
- There are different types of decision tree algorithms.





Classification and Regression Decision tree

- Also known as CART. This is a binary tree; that is each node, that's not a leaf, spawns into two nodes.
- Growing a tree and creating an ever more complex decision boundary is a major advantage of decision trees, in that it can be used to capture complex relationships in the data
- The danger of a decision tree is that they're **prone to overfitting**. Might not be able to generalize to new data that hasn't been seen before
- A simple solution to solve this is to force the algorithm to **restrict the depth of a tree**, forcing leaf nodes to be formed despite the fact that there may be misclassifications.
- The CART algorithm described here uses greedy training. That is, it computes only the
 optimal split at each node and sequence, but doesn't consider the optimization of the
 tree as a whole. It often provides a good overall solution despite not being optimal.
- The algorithm can work on raw feature data without the need for data pre-processing.



Classifier evaluation

- One way of evaluating the performance of an algorithm is to measure the accuracy.
 That is, the percentage of correctly classified examples from the total number of samples
- It's **not always a good measure** of the quality of a classifier.

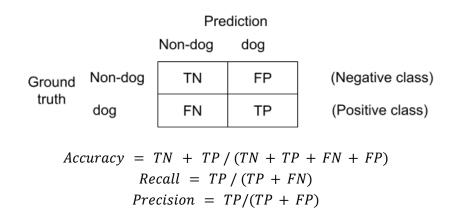
Confusion Matrix

- A confusion matrix is a matrix where each cell contains a number that represents a
 population of labels that belong to a specific combination of predicted and actual
 classes.
- A confusion matrix presents a table layout of the different outcomes of **prediction** and **results** of a classification problem and helps visualize its outcomes
- The confusion matrix helps us identify the correct prediction of a model for different individual classes as well as the errors
- Predictions are columns, Real truths are rows

			Prediction									
				Class 0			Class 1					
Ground truth	Class 0		1			3			4 samples 6 samples			
	Class 1		0			6						
								_				
Ground	Truth	[1	0	0	1	0	0	1	1	1	1]	

 $[1 \ 1 \ 1 \ 1 \ 1 \ 0 \ 1 \ 1 \ 1 \ 1]$

Recall: Given a positive example, how likely will the classifier accept it? **Precision**: Given a positive prediction, how likely is it to be correct?



Predicted

- In security applications that use face recognition, it may be safer to fail to identify someone who should have access. That is, get a false negative, then get a false positive and wrongly allow access to a prohibited person
- In **health applications** is **more costly** to miss a diagnosis to **get a false negative** than to make an incorrect diagnosis with low probability of false positive

Machine Learning Tools for Classification:

Naïve Bayes [Small data]
Logistic Regression [Small data]
Decision Tree [Medium data]
Random Forest [Large data]