

Hunt the Trevor

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- First Principals
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What is a Monad? (Recap)

Intuition

Let's make a program

```
main = do putStrLn "What is 2 + 2?"
        x <- readLn
        if x == 4
            then putStrLn "You're right!"
            else putStrLn "You're wrong!"
```

What is a Monad? (Recap)

Theory

Functor Definition

$$\text{fmap} :: \mathbf{Functor} \ F \Rightarrow (a \rightarrow b) \rightarrow F a \rightarrow F b$$

Applicative Definition

$$\text{pure} :: \mathbf{Applicative} \ A \Rightarrow a \rightarrow A a$$
$$(<*>) :: \mathbf{Applicative} \ A \Rightarrow A (a \rightarrow b) \rightarrow A a \rightarrow A b$$

What is a Monad? (Recap)

Theory

Monad Definition

$\text{return} :: \mathbf{Monad} \ M \Rightarrow a \rightarrow M \ a$

$(\gg=) :: \mathbf{Monad} \ M \Rightarrow M \ a \rightarrow (a \rightarrow M \ b) \rightarrow M \ b$

- `return` constructs the monad
- `>>=` allows composition of the monad
- Note: You might see other people say you need `join` to define the monad, providing either `>>=` or `join` is “rigorously” equivalent.

