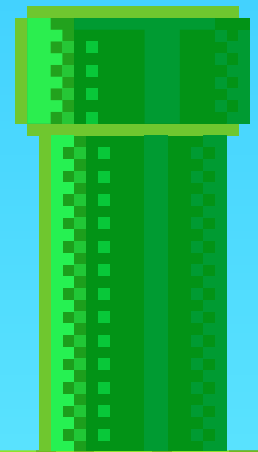
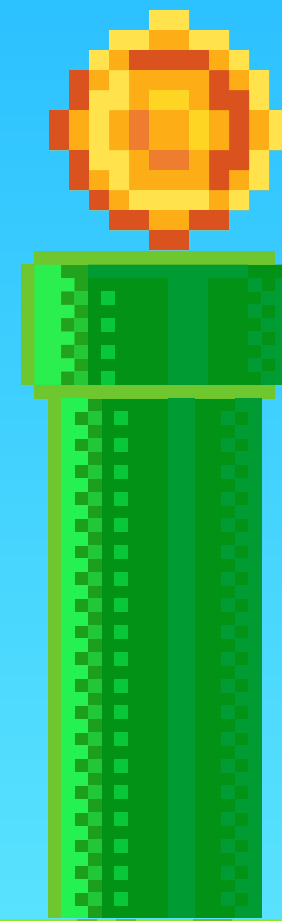
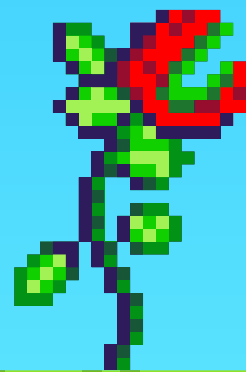


# FINAL PROJECT

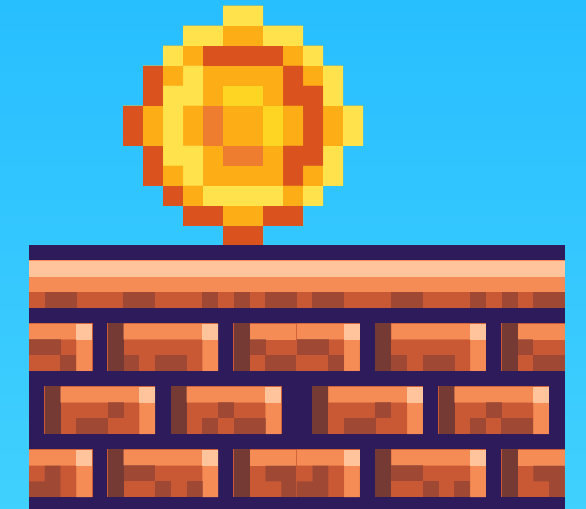
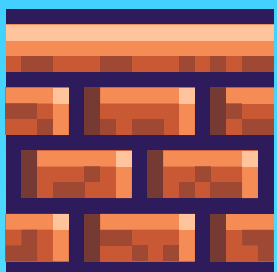
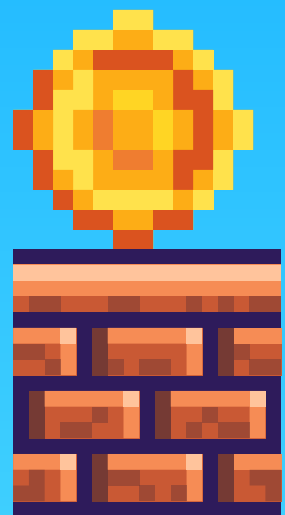
GROUP4



## About the Project

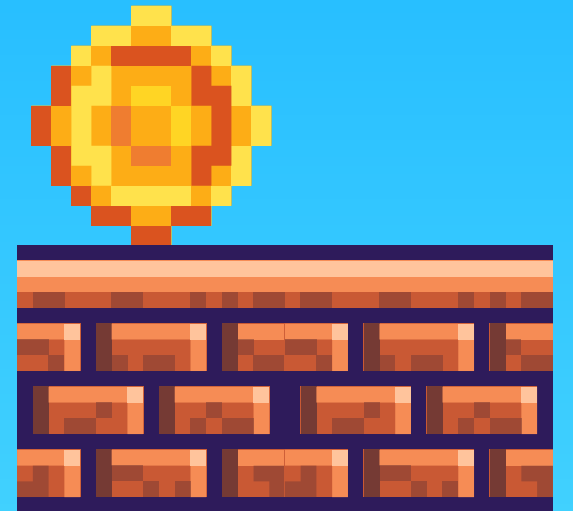
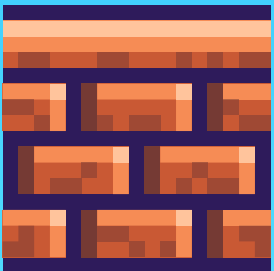
The Chikawa Cookie project is a creative experiment that combines 3D modelling and rendering to explore how cute and fun food designs can be rendered digitally. Inspired by the popular character of Chikawa (ちかわ), this project uses parametric modelling to model and render biscuits and plates.

For the technical implementation, OpenSCAD was used for parametric modelling to ensure the adjustability and accuracy of the model. Afterwards, the generated OBJ file is optimised and imported into Three.js to achieve real-time rendering and interactive effects.



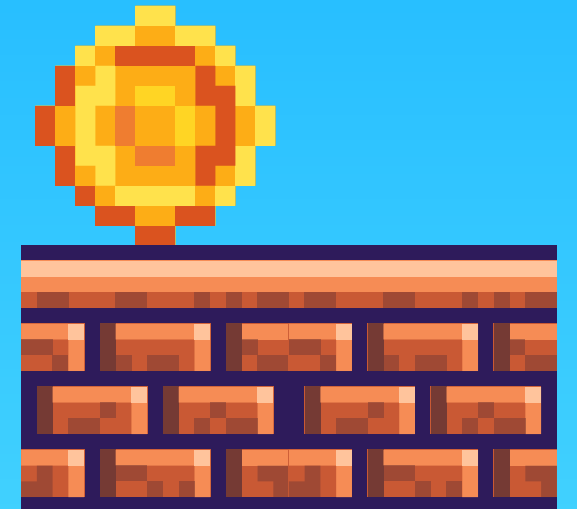
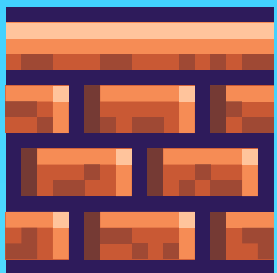
Responsible part of project

Who is the CEO of  
Warner & Spencer?



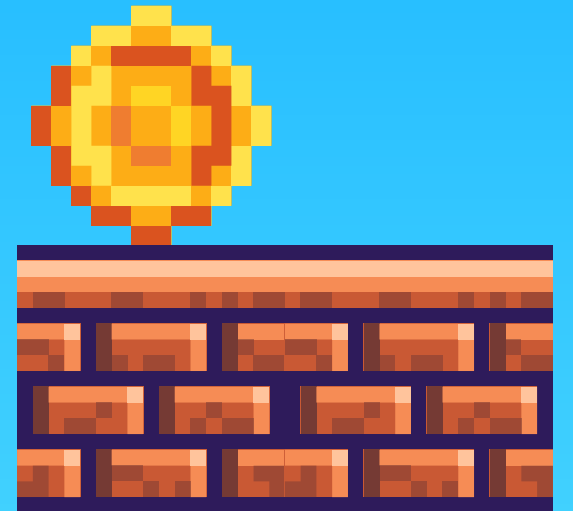
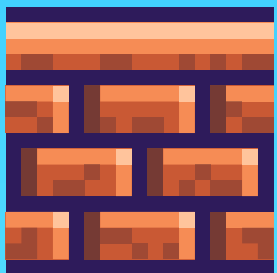
Responsible part of project

Who is the CEO of  
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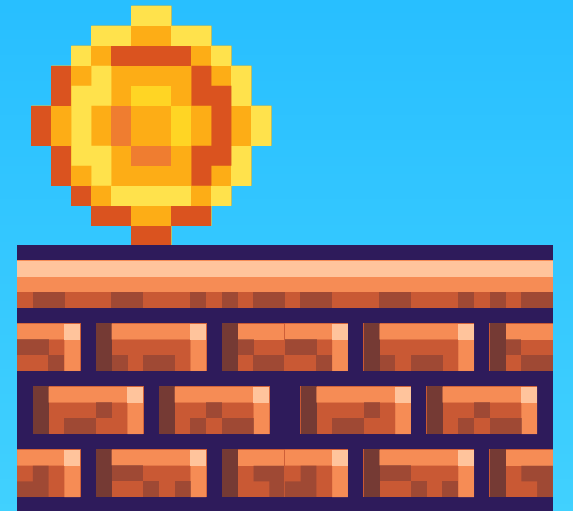
Responsible part of project

Who is the CEO of  
Warner & Spencer?

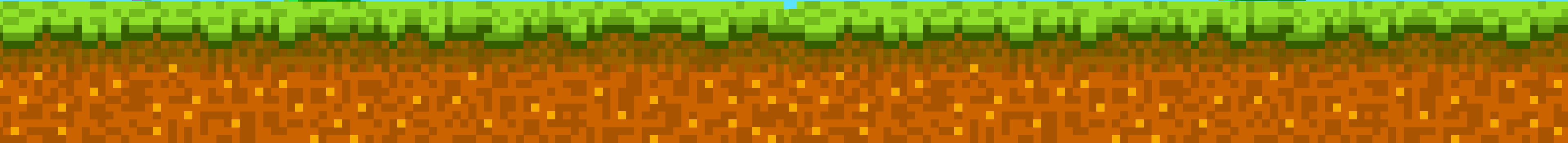
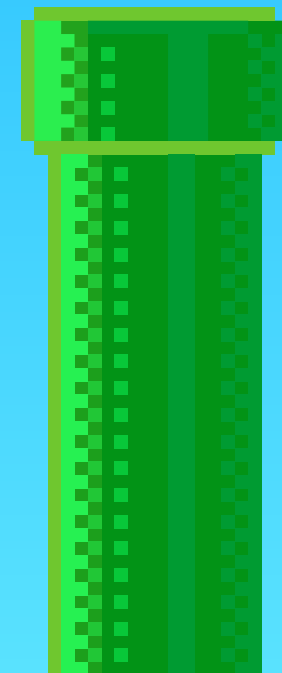
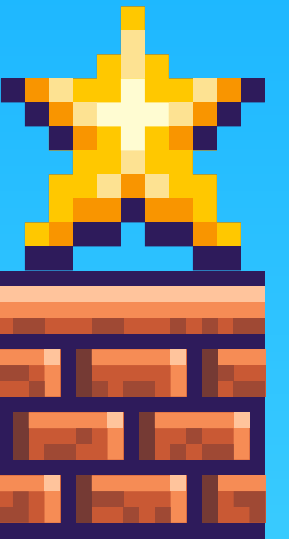
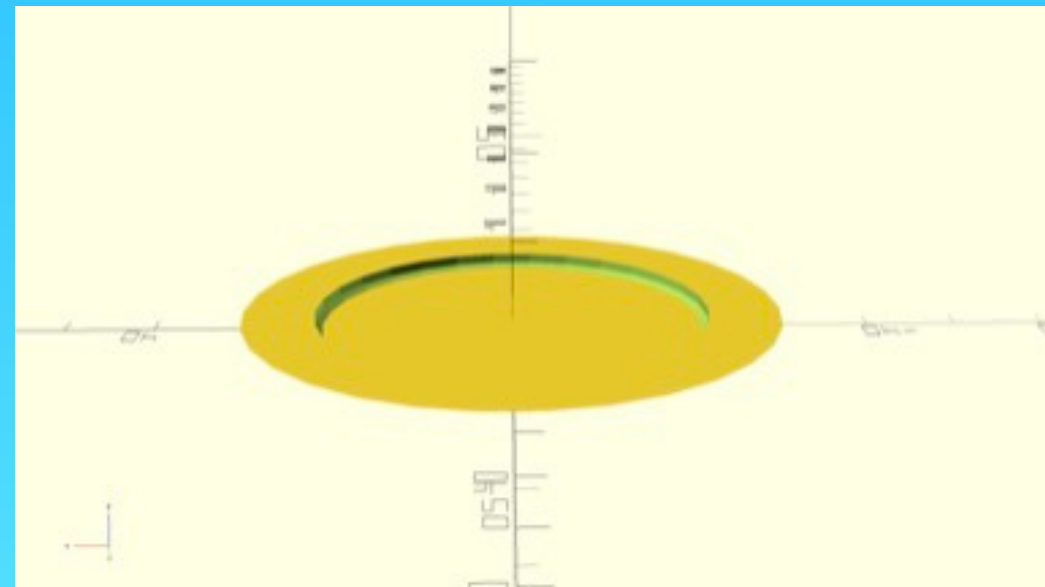
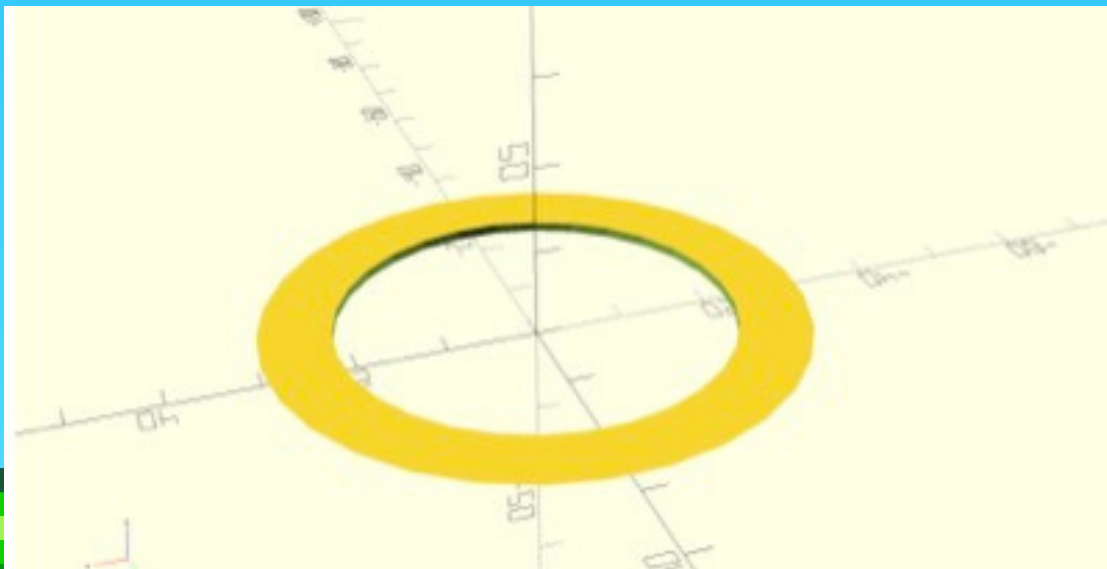
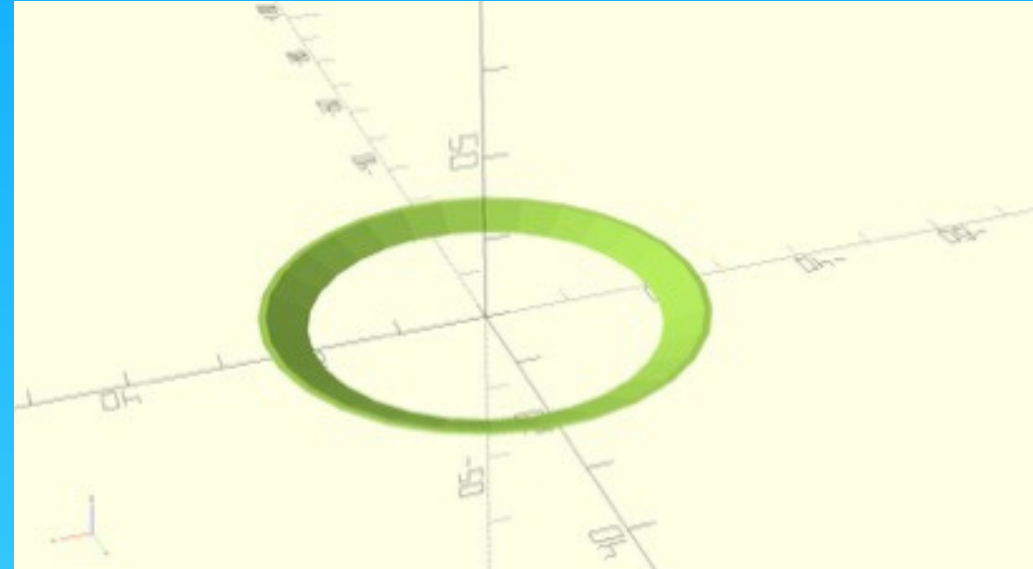
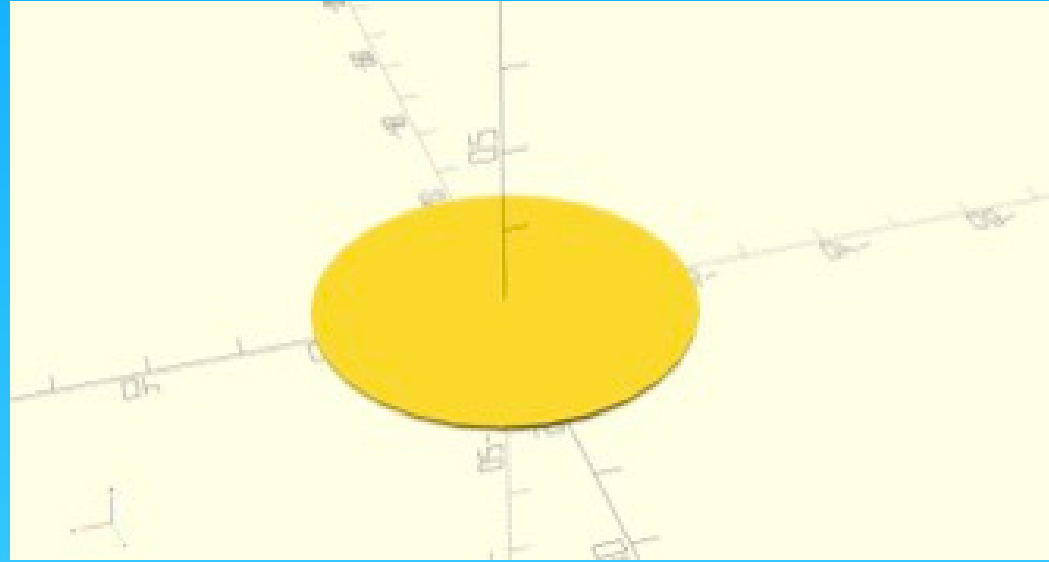


Responsible part of project

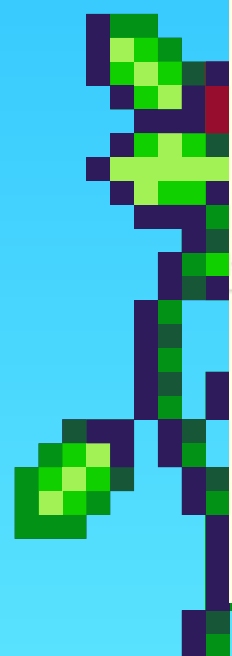
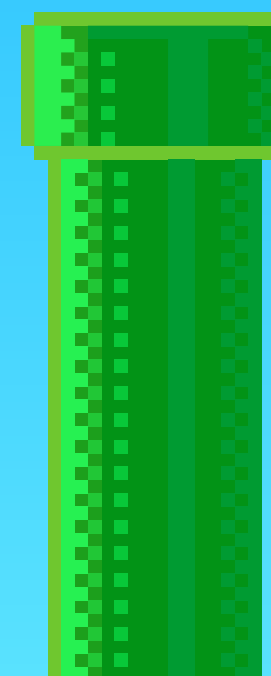
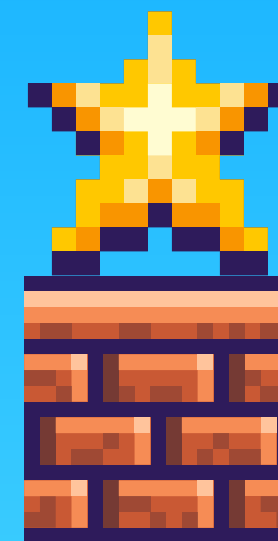
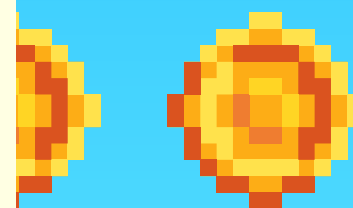
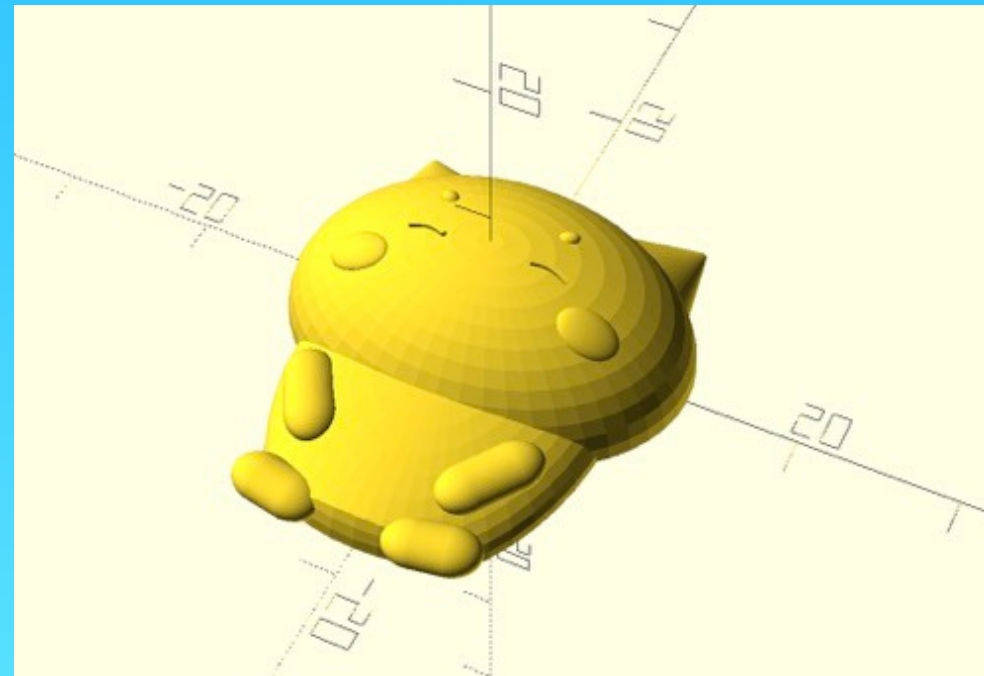
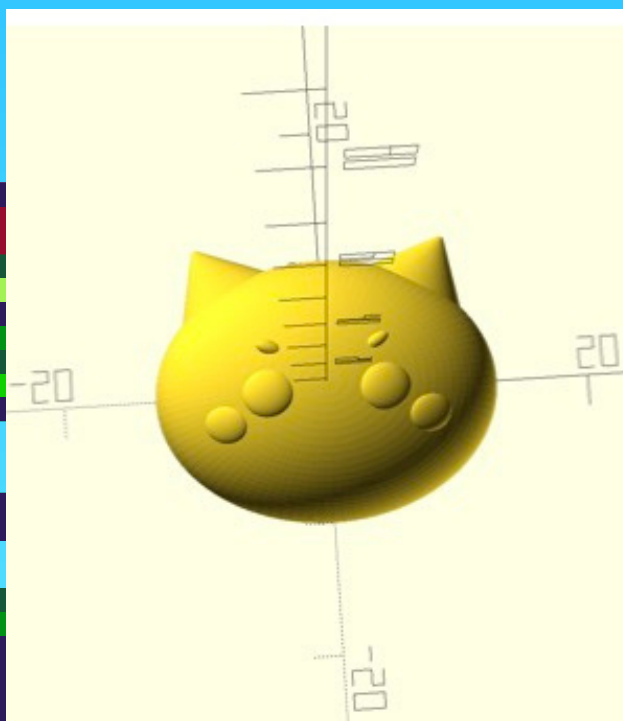
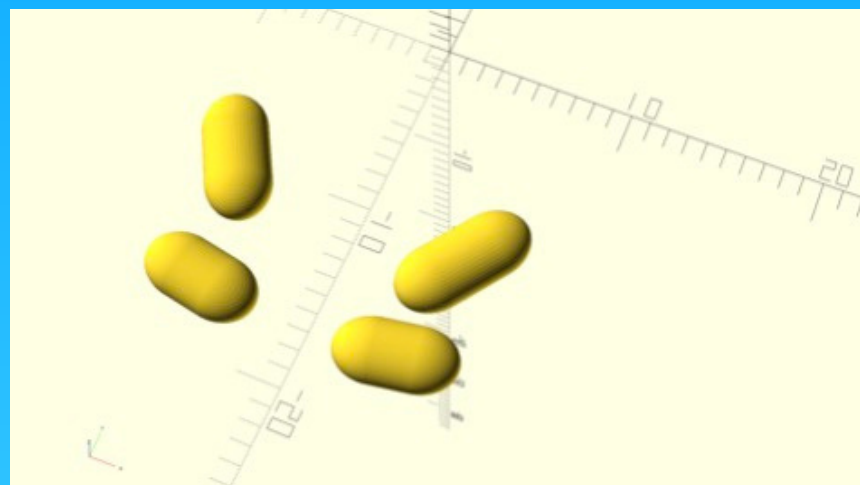
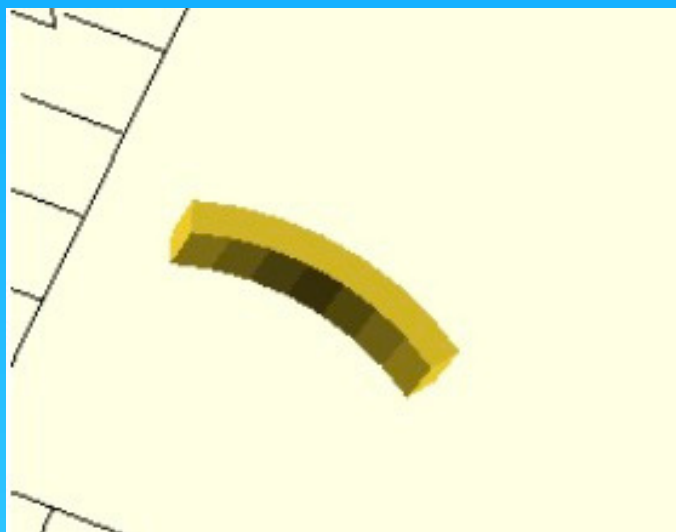
Who is the CEO of  
Warner & Spencer?



# MODELING PROCESS

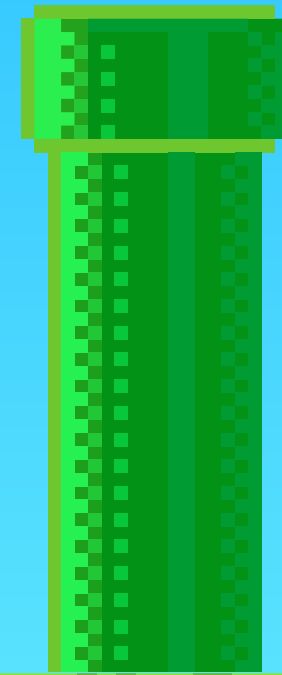
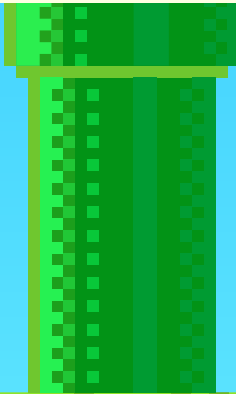
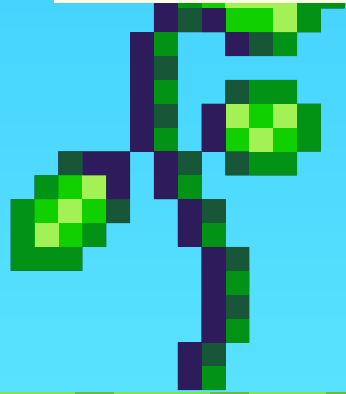
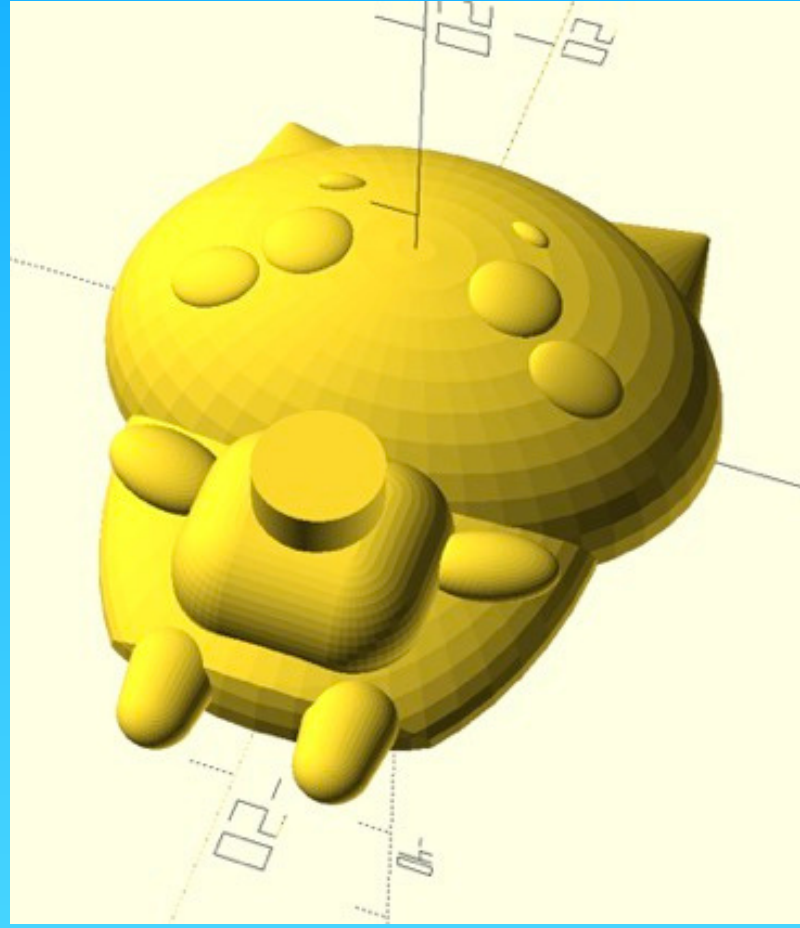
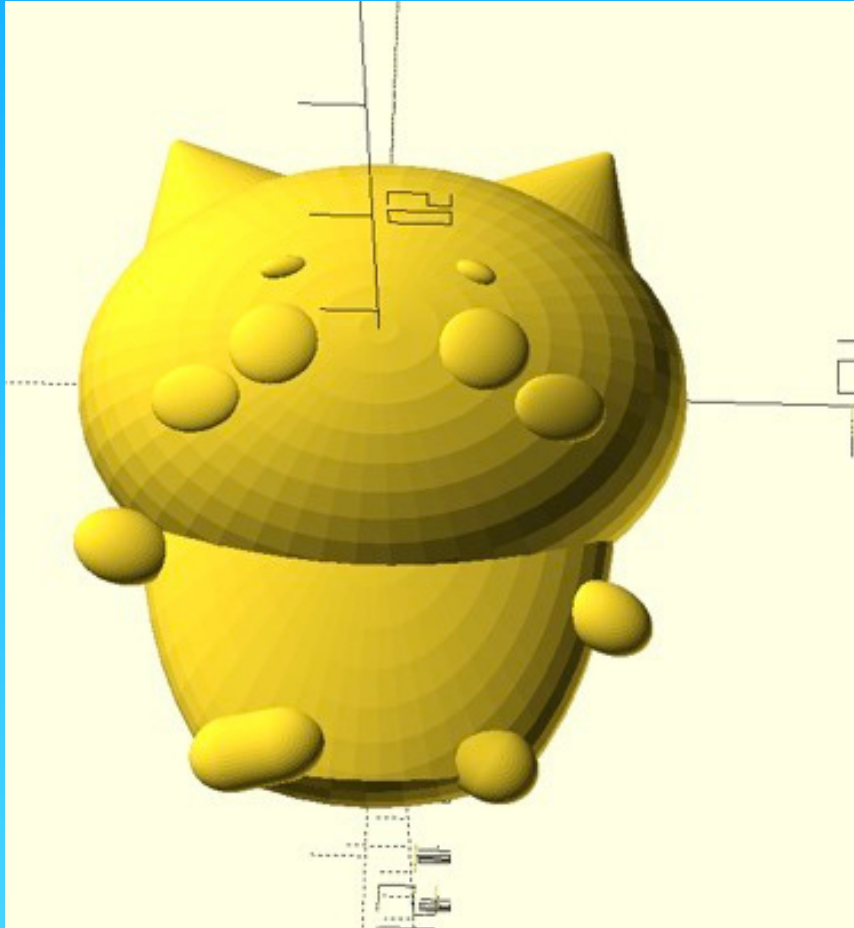


# MODELING PROCESS

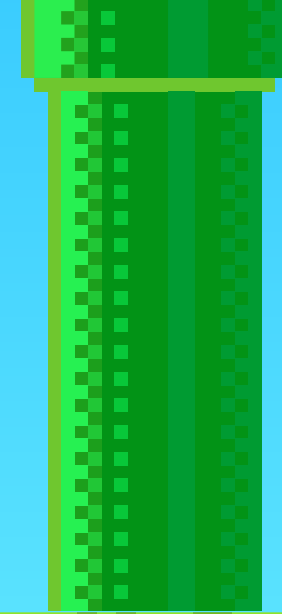
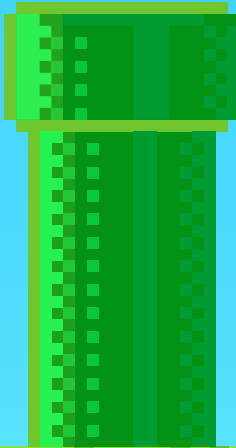
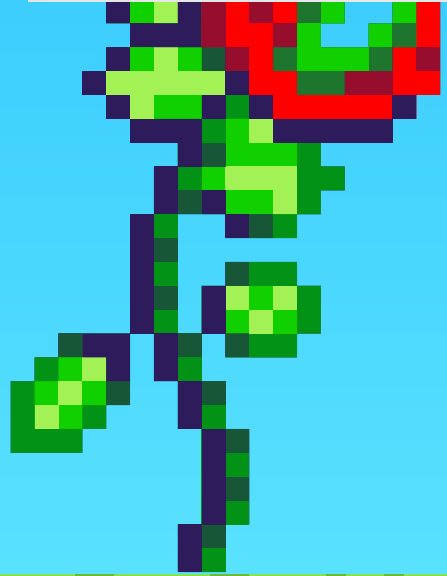
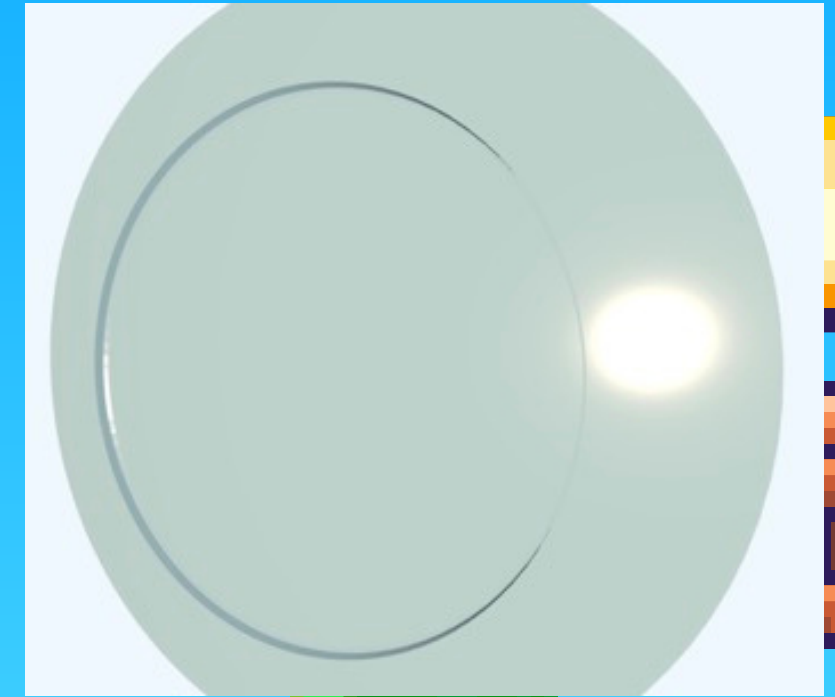
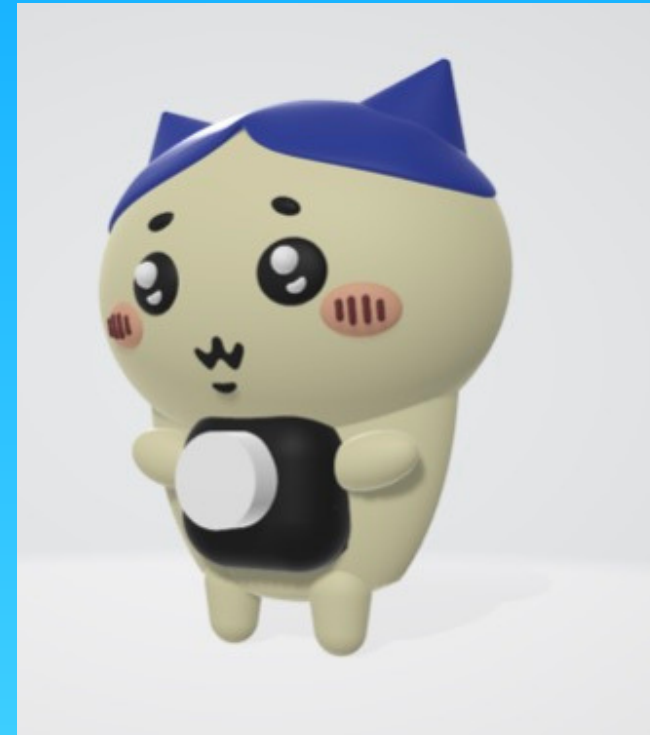




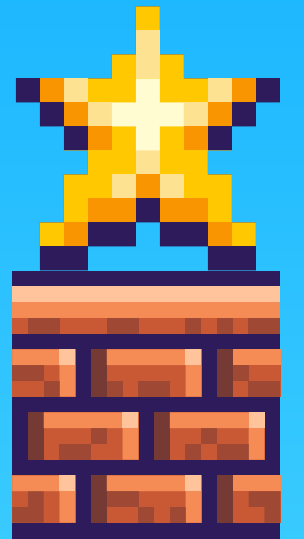
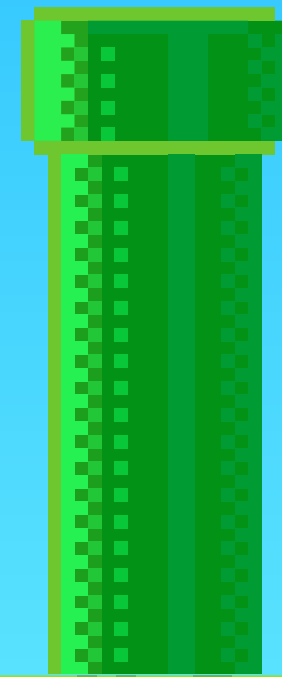
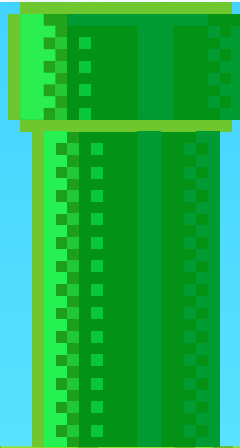
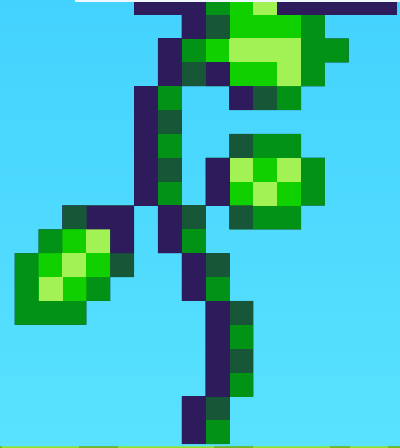
# MODELING PROCESS



# RANDERING



# FINAL OUTPUT



THANKS FOR  
YOUR LISTENING

END

