[Meme Painter by asBeckerman (itch.io)](https://asbeckerman.itch.io/meme-painter)

This is a pretty interesting tool where you could use different tools and functions to create things that are bizarre and funny. The UI layout and design sort of remind me of the former windows painting tools or geometric drawing boards where you could create different rectangular shapes and fill them with different colors. Inside the game, you have other options to take based on the design: you could have different strokes, different layouts, and a text editor that could generate words that users like. I think the image uploader is one of the functionalities I love the most, where users can upload whatever they like to the editor and create whatever memes they love. The downside of the editor is due to the reduced sized limitation of the editor; the user couldn’t upload the high-quality image to gain a better level of freedom. However, it is pretty much accepted since most early days editors have the same issue mentioned as well.

[RGB Gaming Canvas by Red Panda Plan (itch.io)](https://redpandaplan.itch.io/rgb-gaming-canvas)

This powerful tool allows users to use embedded brushes to create unique pictures. The design of the tools is pretty simple: players have to use the below four brushes: the standard default brush, the smooth brush, decorative brushes, and the text-based brush(:) sign essentially reminds me of the partygoer in the backrooms). Players don’t have the option to change the color; however, since the color is volatile during your painting, players could do amazing things to retrospect the former street painting style pictures. Moreover, different brushes with volatile paints make the pictures more interesting as time passes. Last but not least, the powerful tool, faded, is extremely interesting; your painting became a colorful tracjectile after turning on that option. More interesting is that you could actually stop the faded effect from leaving something transparent on the screen while turning the whole whiteboard dark, which is pretty cool and reminds me of those colorful staff in a movie called annihilation.

[Combo Pool by NuSan (itch.io)](https://nusan.itch.io/combo-pool)

I think the game Combo Pool by NuSan is one of the most exciting games that I have encountered in the class so far. It’s mechanism is pretty simple: you either shoot basic grey balls and collide them to get new upgraded ones, or you simply collide with existing balls to hope to make new balls. More advanced ball combinations will grant you more points, as you have to make sure that your point will not be below zero while you are playing. The goal of winning this game is to get the ultimate color and to get there in lesser time as possible. This game kind of reminds me of the former Microsoft Full Tilt Pinball, where its mechanism is also extremely easy, but it can trap players in it for whole days. The design and the choice of the color in this game is also very delighting to mimic those 80s box games where the trajectile of the balls looks really fancy.