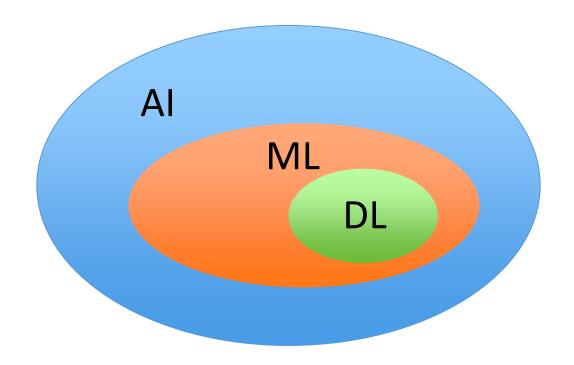
CMPT 732-G200. Practices for Visual Computing

Ali Mahdavi Amiri

AI, ML, DL

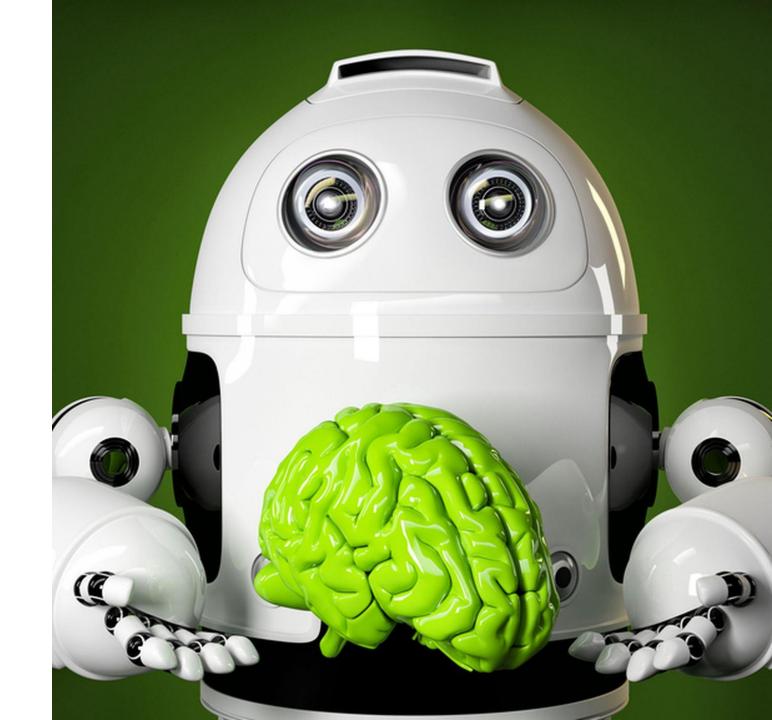
- Artificial Intelligence (AI)
- Machine Learning (ML)
- Deep Learning (DL)



Al

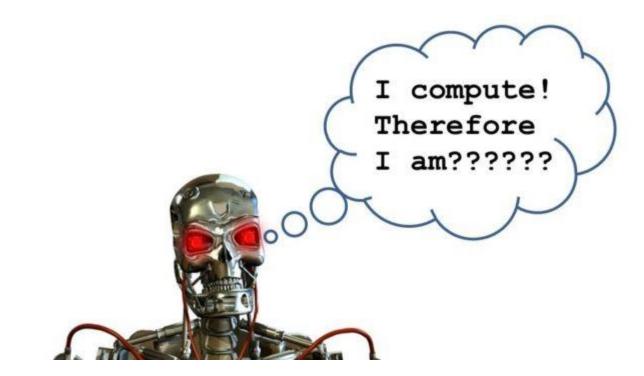
• Al was born in 1950s.

• Can computers think?



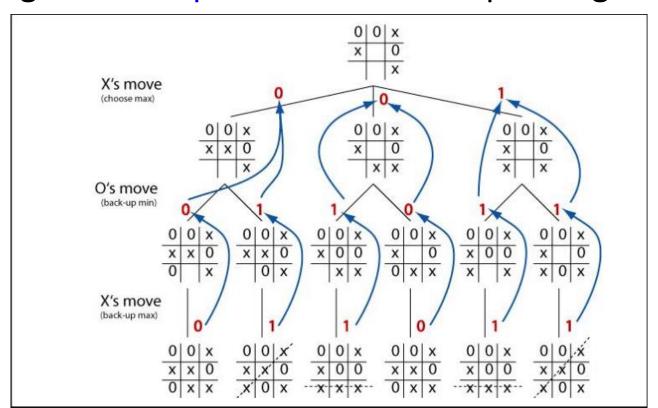
Al

• The effort to automate intellectual tasks normally performed by humans.



Symbolic Al

• For a long time, experts believed that human-level artificial intelligence could be achieved by having programmers handcrafted a sufficiently large set of explicit rules for manipulating knowledge.



Symbolic Al

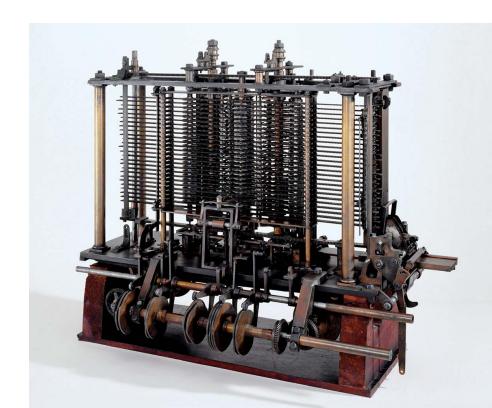
• For a long time, experts believed that human-level artificial intelligence could be achieved by having programmers handcrafted a sufficiently large set of explicit rules for manipulating knowledge.

• It gets intractable in many tasks (e.g., image classification)

• Lady Ada Lovelace with Charles Babbage introduced Analytical Engine which was a mechanical computer.







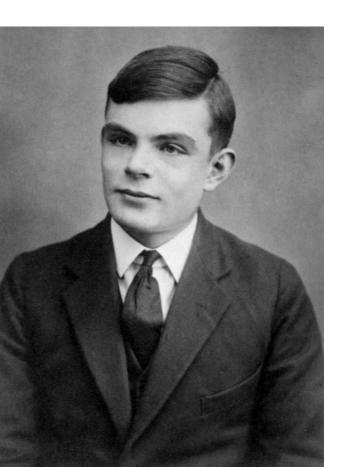
• As mentioned by Ada Lovelace, this machine was limited to the tasks that were instructed by human (programmers).



- Can machines go beyond instructions?
- Can they become creative?



• These discussions lead to introducing Turing Test in 1950.



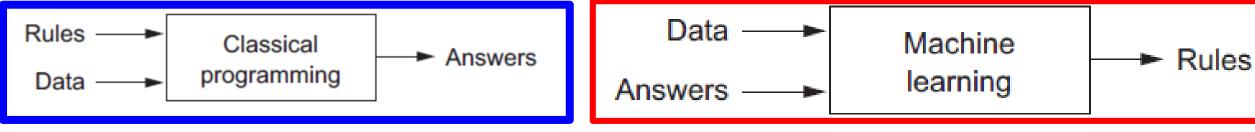


• As opposed to classical programming, in machine learning, a set of rules are learned.



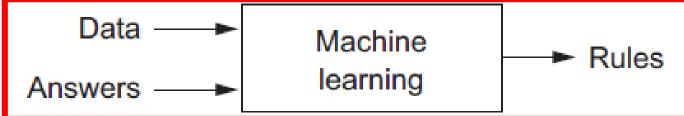
Rules

- As opposed to classical programming, in machine learning, a set of rules are learned.
- These rules can be applied to new data to produce original answers.



- As opposed to classical programming, in machine learning, a set of rules are learned.
- These rules can be applied to new data to produce original answers.
- In fact, machines are trained rather than directly programmed.





- Components of Machine Learning:
 - Input data points
 - An image of a digit

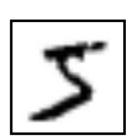








- Components of Machine Learning:
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 - An image of a digit









- Examples of the expected output (Ground Truth)
 - A set of digits and their labels

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 - If machine returns the correct label for a digit.

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- Measurement of the performance of the machine
 - If machine return the correct label for a digit.
- This process gives a feedback to adjust the way algorithm works.
- This adjustment is learning.

Models

• Machine learning models can learn in two main forms

- Unsupervised
- Supervised

• Learning a function that learns a commonality in data that has not been classified/labeled/categorized.

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We do not have ground truth data.

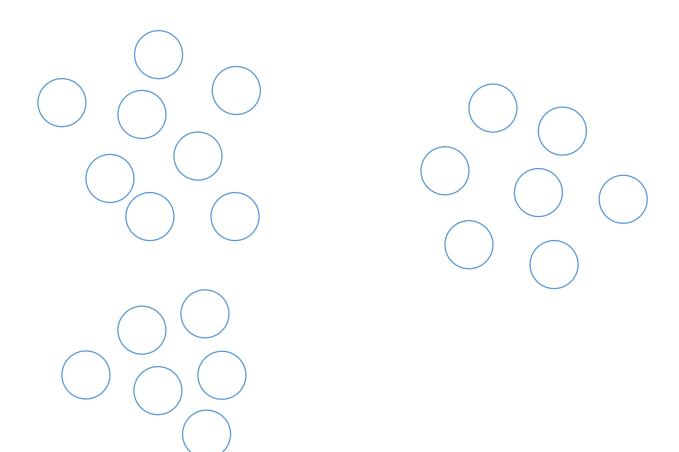
• Learning a function that learns a commonality in data that has not been classified/labeled/categorized.

- We do not have ground truth data.
 - K-means
 - PCA
 - SVD

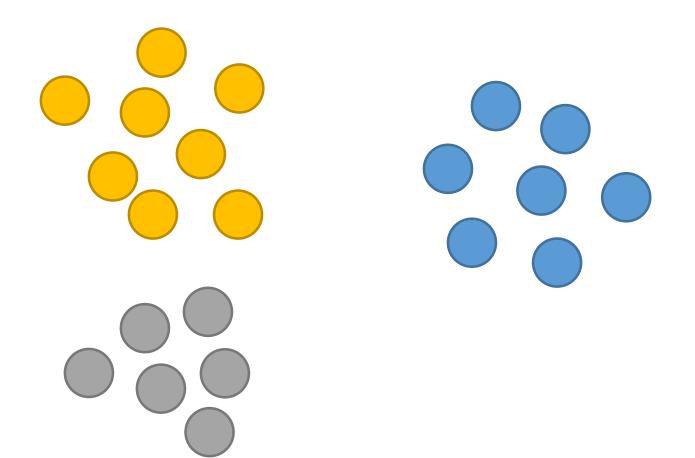
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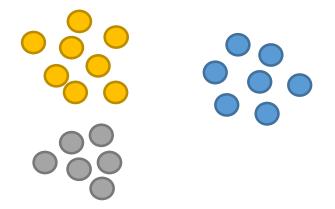
• Unsupervised model to cluster n data point

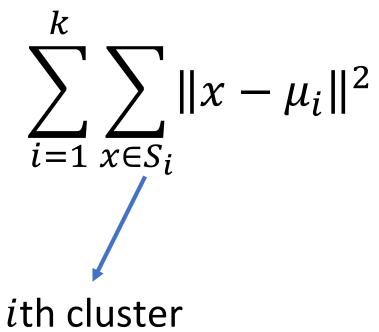


• Unsupervised model to cluster n data point into k clusters.

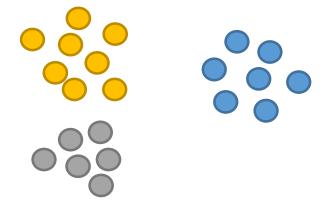


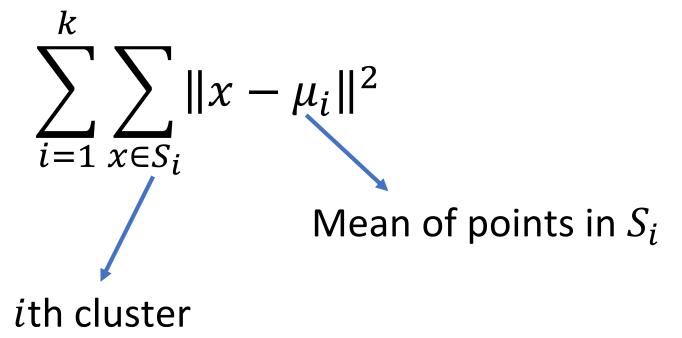
Main objective is to minimize





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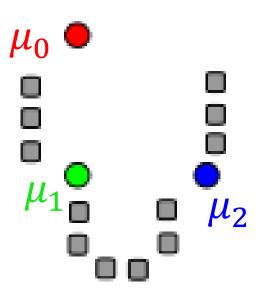


• Assignment step: Assign each point x to the cluster S_i whose mean μ_i is closest to x.

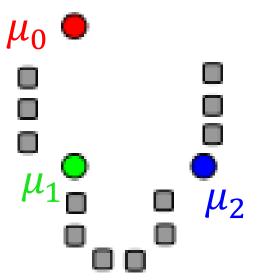
• Assignment step: Assign each point x to the cluster S_i whose mean μ_i is closest to x.

• Update step: Calculate new means to the centroids of data points in new S_i .

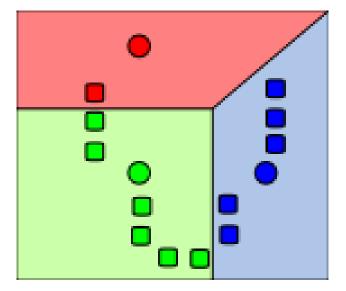
Assign initial centroids

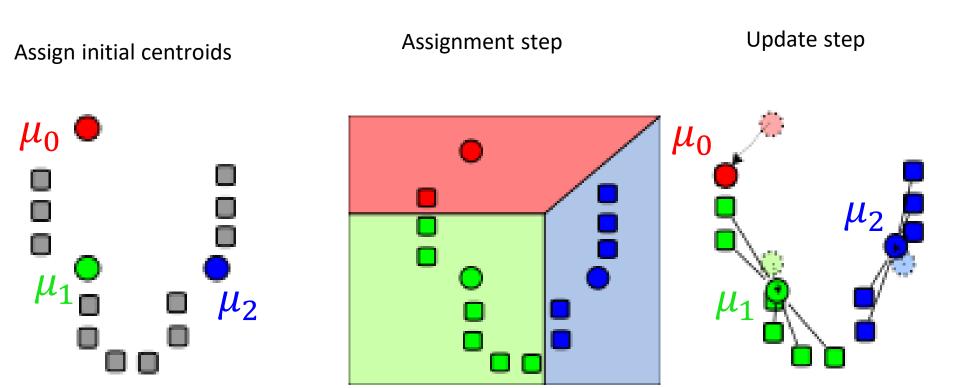


Assign initial centroids



Assignment step





Assign initial centroids Assignment step Update step Assignment Step $\mu_0 = \mu_1 = \mu_2$

Supervised Learning

 Learning a function that maps an input to an output based on example input-output pairs.

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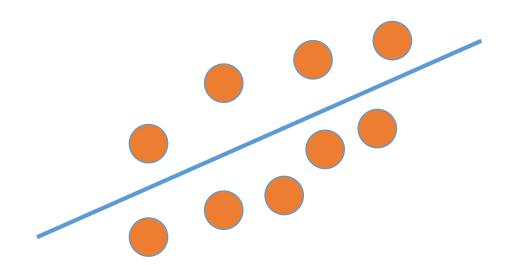
- We have ground-truth data.
 - Least square line
 - Linear regression
 - Deep Neural Network (supervised)

Supervised Learning

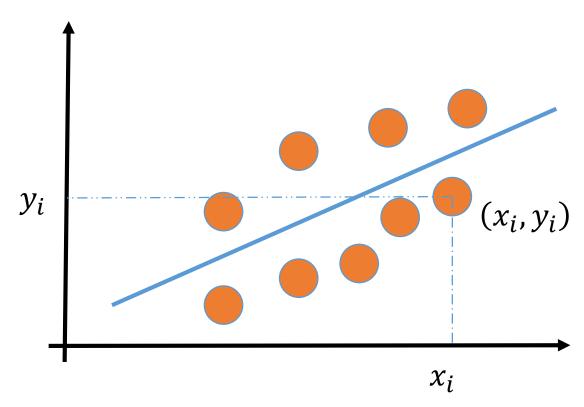
 Learning a function that maps an input to an output based on example input-output pairs.

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• Given data $\{(x_1, y_1), \dots, (x_N, y_N)\}$, we want to find a line y = mx + b which is close to our data.

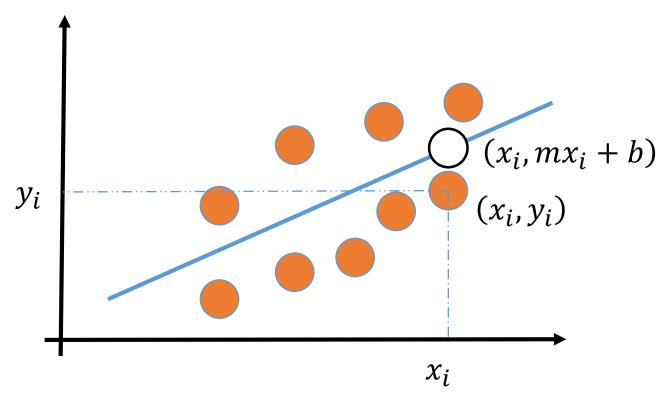


• Given data $\{(x_1, y_1), ..., (x_N, y_N)\}$, we want to find a line y = mx + b which is close to our data.



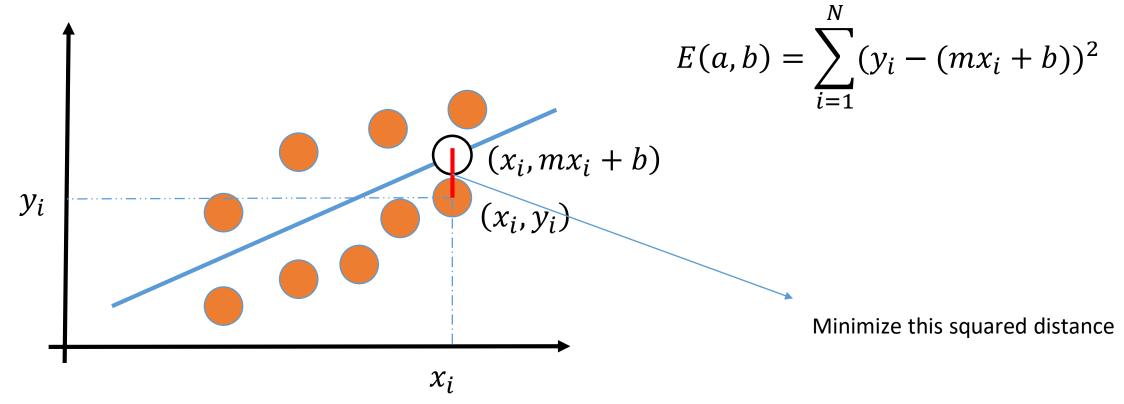
$$E(a,b) = \sum_{i=1}^{N} (y_i - (mx_i + b))^2$$

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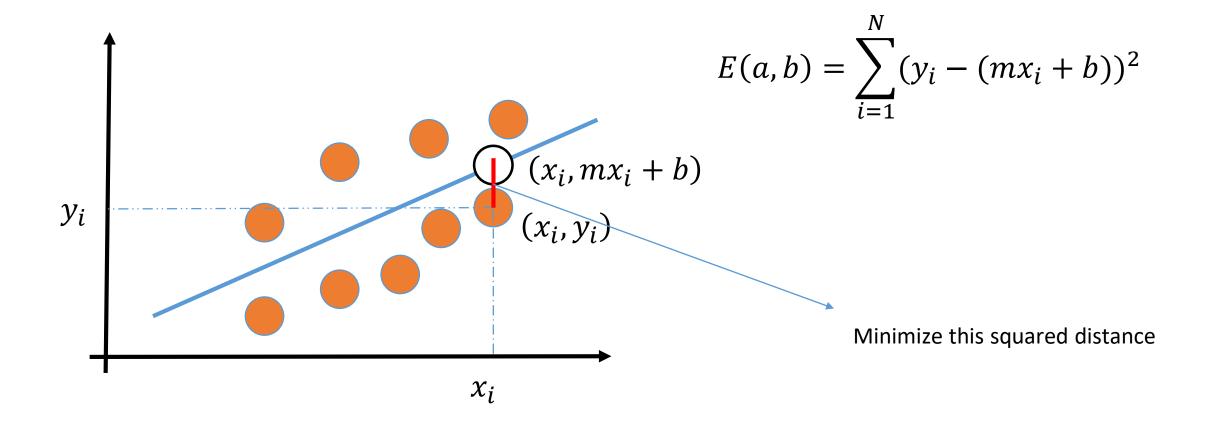


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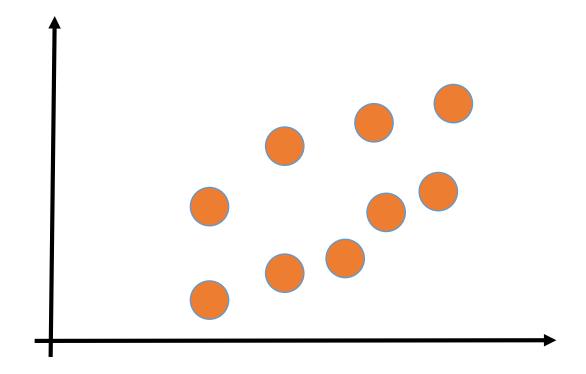


• What should we do?



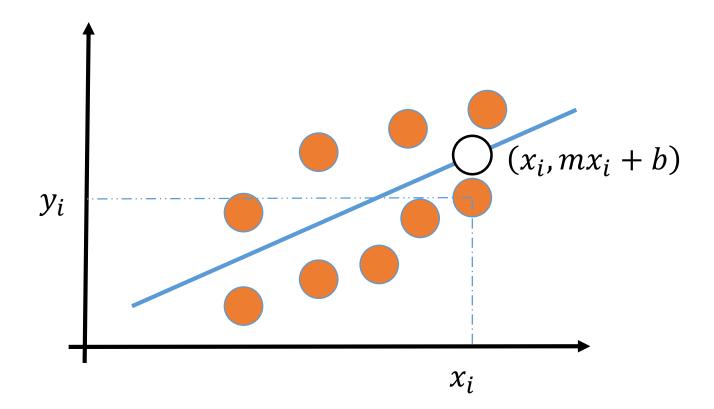
Necessities

• Data



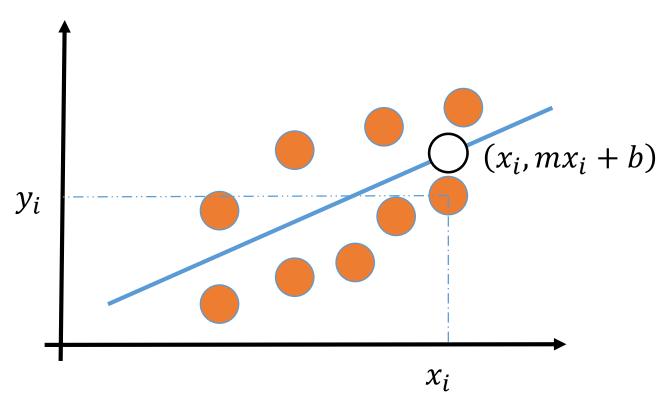
Necessities

Model



Necessities

Loss function (differentiable)



$$E(a,b) = \sum_{i=1}^{N} (y_i - (mx_i + b))^2$$

• Single lines are too restrictive. We want a more general non-linear model.

• Trainable functions that can be used as a mapping between an input and a desired output.

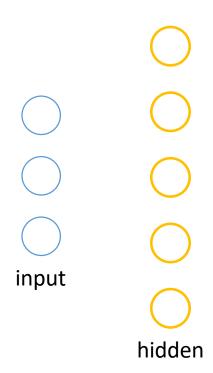




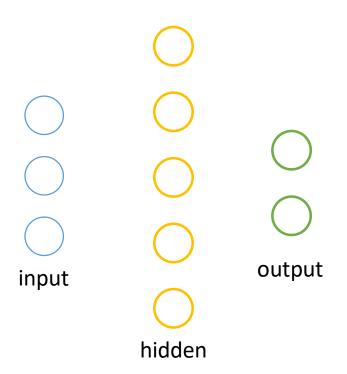


input

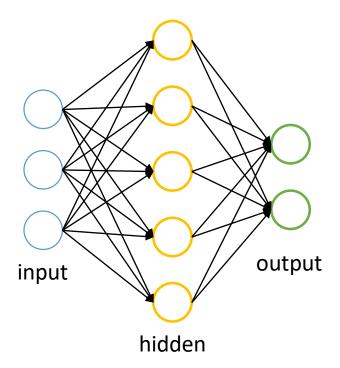
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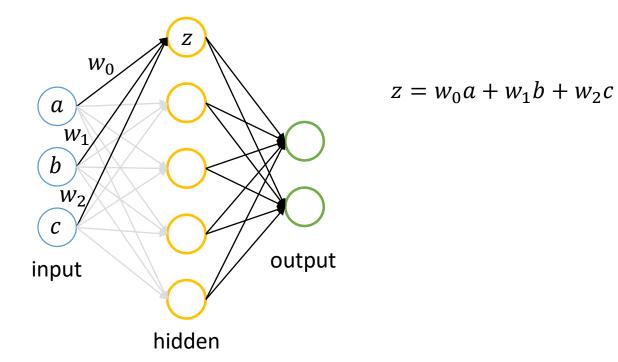
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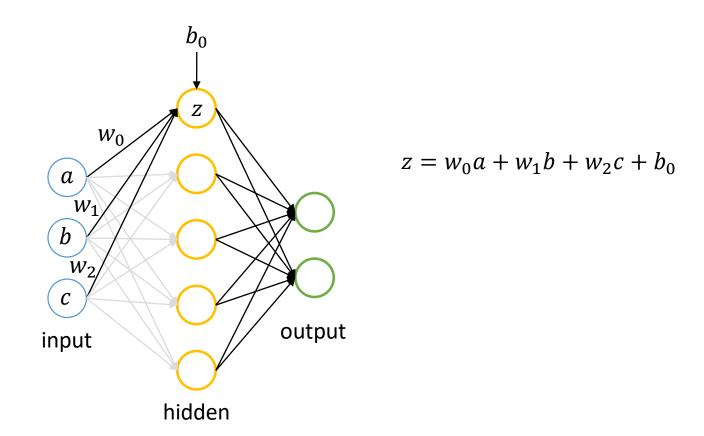
• Neurons are connected to each other to define a parametric function.



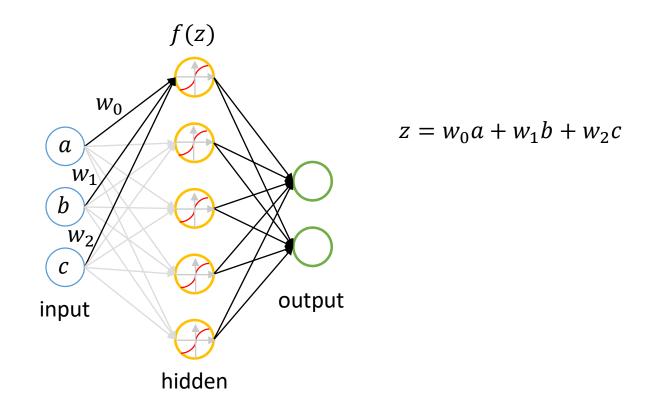
• The value input to each neuron is found by a linear combination of neuron values.



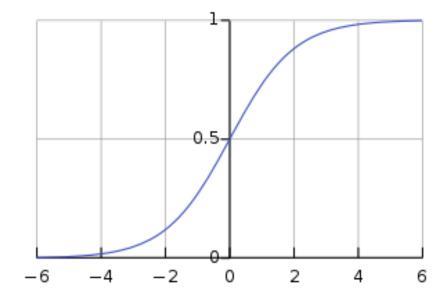
You can also add a bias to each node



• Followed by a non-linear activation function.

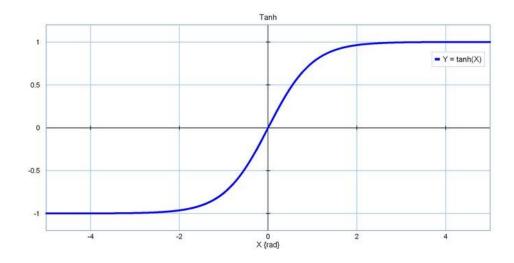


• Sigmoid



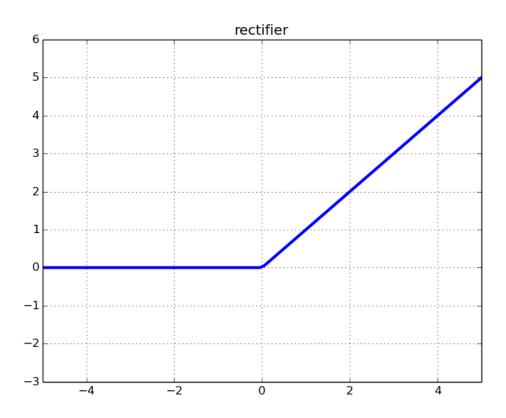
$$f(x) = \sigma(x) = \frac{1}{1 + e^{-x}}$$

Hyperbolic Tangent



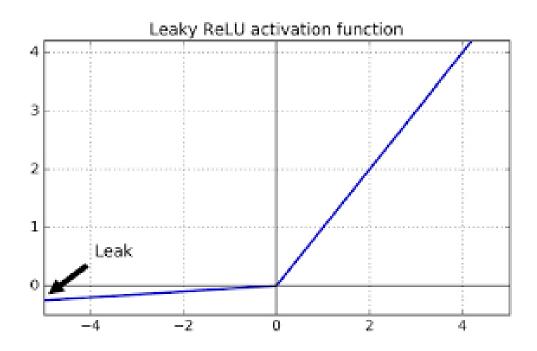
$$f(x) = \tanh(x) = \frac{e^x - e^{-x}}{e^x - e^{-x}}$$

Rectified Linear Unit (ReLU)



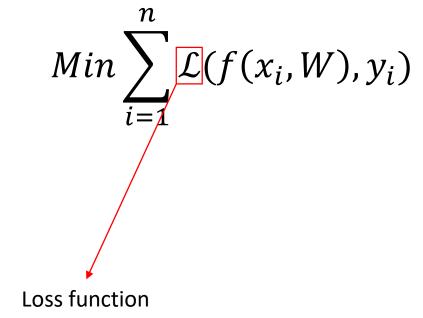
$$f(x) = \begin{cases} 0 & for \ x < 0 \\ x & for \ x \ge 0 \end{cases}$$

Leaky Rectified Linear Unit (ReLU)



$$f(x) = \begin{cases} x & for \ x > 0 \\ \alpha x & else \end{cases}$$

$$Min \sum_{i=1}^{n} \mathcal{L}(f(x_i, W), y_i)$$



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Output of neural network

$$Min \sum_{i=1}^{n} \mathcal{L}(f(x_i, W), y_i)$$

Expected result or ground truth

We use gradient descent to find the minimum

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We update the weights little by little based on partial derivatives

$$W_{t+1} = W_t - \alpha
abla_w \mathcal{L}$$
 Learning Rate

We use gradient descent to find the minimum

$$Min \sum_{i=1}^{n} \mathcal{L}(f(x_i, W), y_i)$$

We update the weights little by little based on partial derivatives

$$W_{t+1} = W_t - \alpha \nabla_{\!\!\!W} \mathcal{L}$$

Defining a meaningful loss function is important

• We have a set of images and we want to train a model on these images so that the model generalizes well.

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It performs well on data sets that are not in the training set.

- Having a data set, we split it into three groups:
 - Training set
 - Test set
 - Validation set

Why Three Sets? Why not only Training set and Test set?

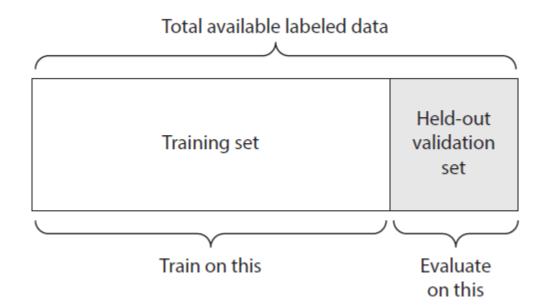
 You train your model using training set and fine tune the model (hyperparameters) using validation set. Each time you fine tune, a little bit of information leaks to the network. Although, you have not trained your model on validation set, the model overfits to the validation set.

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 You need an extra set to actually measure the performance of your network that has been never exposed to the network directly or indirectly.

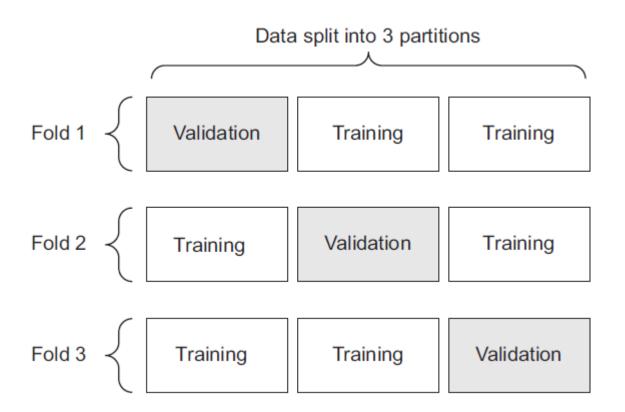
Validation

 Hold-out validation: you put aside a portion of your training data for validation.



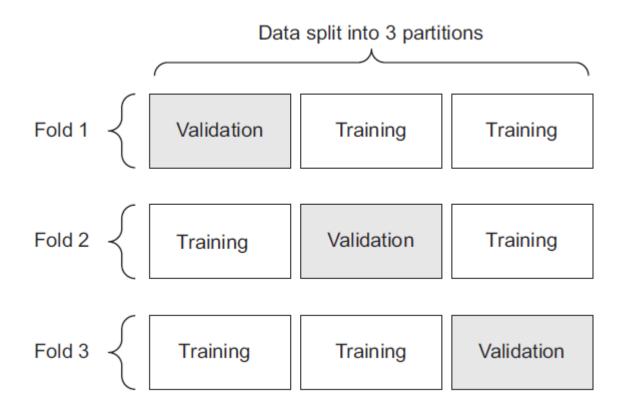
Validation

• K-Fold Validation: Split the data into k Partitions of equal size.



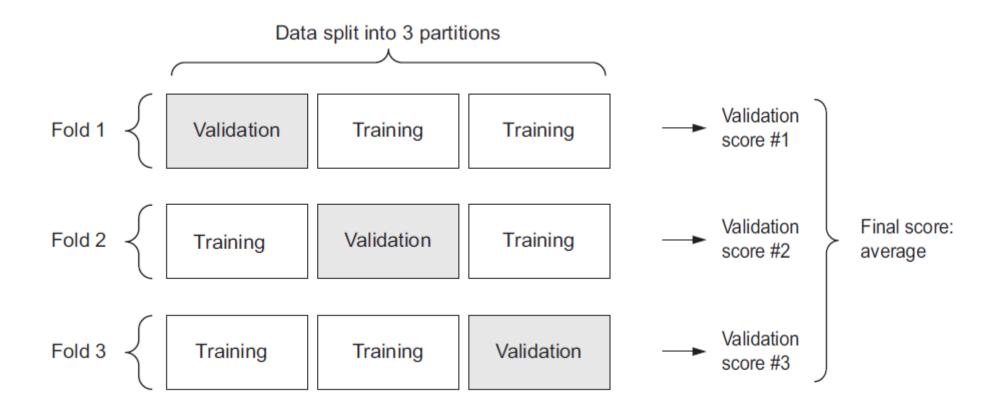
Validation

• K-Fold Validation: Validate on ith partition, train on the rest.

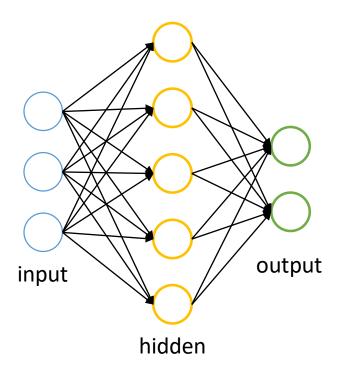


Validation

• K-Fold Validation: Final score is the average of all the scores.



 Vectorization: Neural networks usually accept vectors, you will always need to vectorize your input data.



 Data Normalization: You should avoid providing large data values or heterogeneous data values to your network.

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 Large Values: You will end up having large gradient updates and the network does not converge.

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 Heterogeneous Data: Some data have more effect on the network than the others.

- Rule of thumb:
 - Normalize each feature independently to have mean 0.
 - Normalize each feature independently to have standard deviation of 1.

Handling Missing Values

• If you have missing values in some features, default them to be zero. Network will learn to ignore such values.

Feature Engineering

• Try to provide data sets that are easier to understand by the network.

Feature Engineering

• Pixel values of a clock are a lot harder to understand for a network rather than a simple numeric representation.

AMILLE.

.1111111

| Raw data: pixel grid | | |
|--|--|--|
| Better features: clock hands' coordinates | {x1: 0.7, y1: 0.7} {x2: 0.5, y2: 0.0} | {x1: 0.0, y2: 1.0} {x2: -0.38, 2: 0.32} |
| Even better features: angles of clock hands | theta1: 45 theta2: 0 | theta1: 90 theta2: 140 |

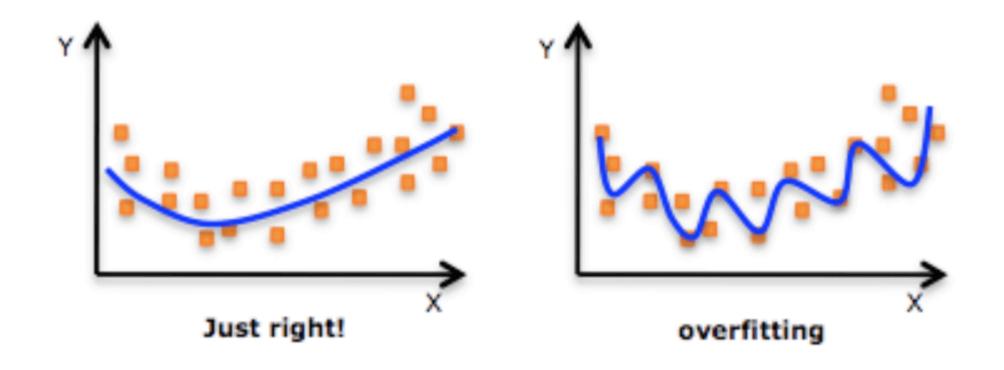
Feature Engineering

• With good features, you will need less data and simpler models.

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|--|--|--|
| Better features: clock hands' coordinates | {x1: 0.7, y1: 0.7} {x2: 0.5, y2: 0.0} | {x1: 0.0, y2: 1.0} {x2: -0.38, 2: 0.32} |
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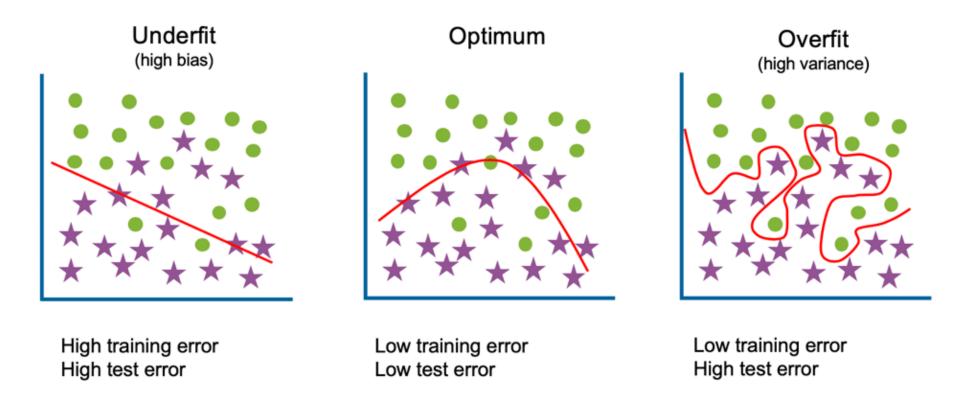
Overfitting and underfitting

 Overfitting: network learns patterns and irregular behaviors of the training set that cannot be generalized to test/validation set. It is specific to the training set.



Overfitting and underfitting

 Underfitting: you train the model more (more epochs), your model is still getting better results (lower loss) both on the training and validation sets.



 Underfitting is not usually a problem if the network is not too big and time consuming to train.

How to solve the problem of overfitting?

More data: not easy to find and collect.

More data: not easy to find and collect.

• Smaller network.

More data: not easy to find and collect.

• Smaller network.

Add regularization.

More data: not easy to find and collect.

• Smaller network.

Add regularization.

Add dropout.

Smaller Network

```
from keras import models
from keras import layers

model = models.Sequential()

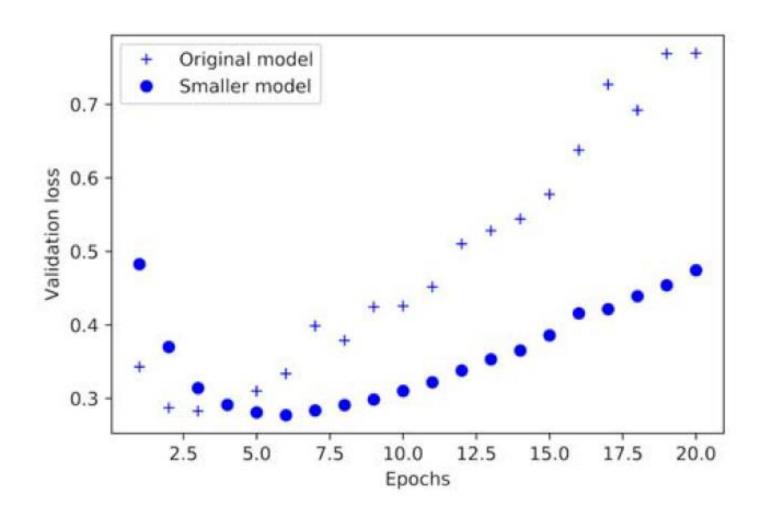
model.add(layers.Dense(16, activation='relu', input_shape=(10000,)))

model.add(layers.Dense(16, activation='relu'))

model.add(layers.Dense(1, activation='sigmoid'))
```

```
model = models.Sequential()
model.add(layers.Dense(4, activation='relu', input_shape=(10000,)))
model.add(layers.Dense(4, activation='relu'))
model.add(layers.Dense(1, activation='sigmoid'))
```

Smaller Network



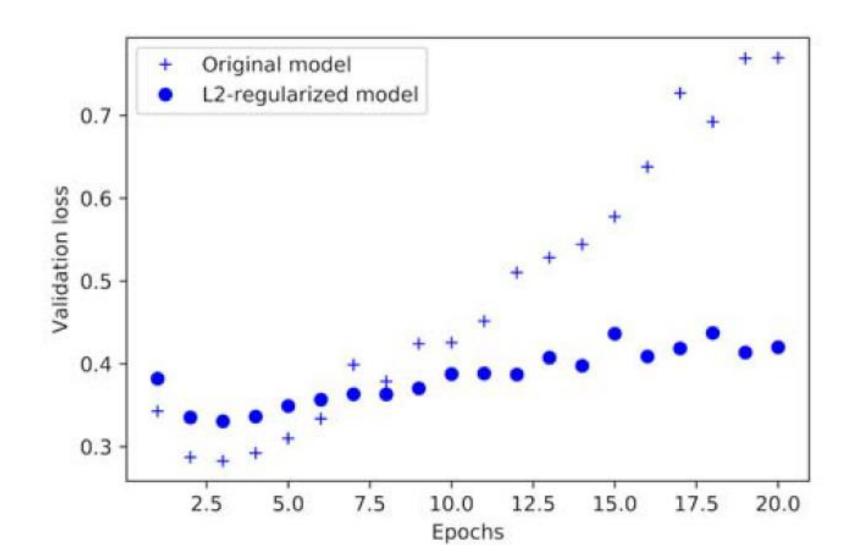
Smaller Network

• By forcing values of a network to be smaller, you make the distribution more regular.

• Large weights tend to cause sharp transitions in the node functions and thus large changes in output for small changes in the inputs.

• L1 Regularization: The cost added is proportional to the absolute value of the weight coefficients. (L1 norm).

 L2 Regularization: The cost is added proportional to the square value of the weight coefficients. (AKA., weight decay).



Dropout

- Remove X-percent of the data (dropout rate)
- Compromise by a scalar proportional to dropout rate.

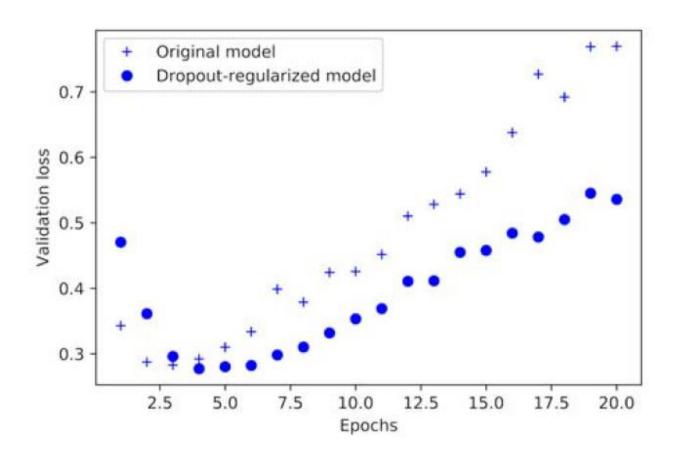
| 0.3 | 0.2 | 1.5 | 0.0 | 500/ | 0.0 | 0.2 | 1.5 | 0.0 | |
|-----|-----|-----|-----|----------------|-----|-----|-----|-----|-----|
| 0.6 | 0.1 | 0.0 | 0.3 | 50% dropout | 0.6 | 0.0 | 0.0 | 0.3 | * 0 |
| 0.2 | 1.9 | 0.3 | 1.2 | | 0.0 | 1.9 | 0.3 | 0.0 | * 2 |
| 0.7 | 0.5 | 1.0 | 0.0 | | 0.7 | 0.0 | 0.0 | 0.0 | |

Dropout

```
model = models.Sequential()
model.add(layers.Dense(16, activation='relu', input_shape=(10000,)))
model.add(layers.Dense(16, activation='relu'))
model.add(layers.Dense(16, activation='relu'))
model.add(layers.Dropout(0.5))
model.add(layers.Dense(1, activation='sigmoid'))
```

Dropout rate

Dropout



- What is your problem? What is your data? Why deep learning?
 - Image Classification

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- How do you evaluate? (what is your loss?)
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- What is your problem? What is your data? Why deep learning?
 - Image Classification

- How do you evaluate? (what is your loss?)
 - Miss-classification
- K-fold Validation?
- Make/choose a simple base-line.

Make a model better than base-line.

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- Develop a model that overfits.
 - Make sure you can learn the training data set well and you can converge.

Make a model better than base-line.

- Develop a model that overfits.
 - Make sure you can learn the training data set well and you can converge.
- Use drop-out, weight regularization, change hyperparameters to get the best results.