

Cards Against 2019

By Evin Jaff, Blake Calvo, and Papakath

Introduction

Dear Players,

This game represents the power of the student body, the ability for an entire class together and make a fucked up game about their classmates. Yes, I said it, this deck is probably a little fucked up, but the fact that everyone still went along with it is fantastic! I am so happy to be able to connect with my class this way and go to college with a fantastic keepsake about the inside jokes, inner ramblings, and messed up stuff that happened in my 7 here.

I'd like to thank the two people who were critical in making the deck: Blake Calvo and Papakath. Blake spent hours with me on the Yukon helping me make a raw list of prompts, and helped get the deck running in the early stages. Secondly, I'd like to thank Papakath, who made sure that the project didn't die when I got back from the Yukon. She suggested over 100 cards to add to the deck, she is responsible for roughly 1/4th of the cards in the current deck. Thank you Papakath and Blake, and I hope you enjoy this deck as much as I do

Sincerely,

-Evin Jaff

People Love Cards Against 2019!

"[Evin is] creating a platform for the same kids to put each other down. What a way to end the year..."

-Anonymous

The Rules

The game starts with the judge drawing a black prompt card. The judge is the person who last had a talking-to from Conner. If no one has, congrats on being a suck-up!

After the black prompt card is drawn, everyone else plays a white card from their hand that they think is the best response to the black card. The judge then picks his favorite white card, and that person wins the round and takes the black card as a victory token. You continue playing until whoever has 5 black cards wins, or play for fun instead!

Extra things

Special Black Cards

Some black prompt cards will have two blanks. If you encounter that, you respond using two white cards. You are allowed to draw one extra card to help you come up with the best response possible.

Never Have I ever

If you get a white card you don't understand, you may exchange it, but you have to admit to the group you don't know what it is, and learn what it means.

Democracy (optional house rule)

Each player picks their favorite card by pointing. The card with the most votes wins.

Making New Cards

Do you want to add cards? Then hop on over to evinjaff.github.io/CAH to find templates to make your own cards! (Website available starting 5/20/2019)