
Statistical Inference and Predictive Analytics

IS 6489
Session 2

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Outline

- Discuss Assignment 1
- Going from population to individual unit
 - Outcome
 - Probability
 - Random variable
 - Expectation
- Simulation

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Probability – Terminology

- *Experiment*: any procedure that can be repeated infinitely
 - Rolling die **once**
 - Maximum temperature tomorrow
- *Sample space*: All possible outcomes in an experiment
 - Rolling die: 1, 2, 3, ..., 6
 - Temperature: [10, 100]
- *Event*: any collection of outcomes in the sample space
 - The outcome is even (2, 4, 6); outcome is 1; ...
 - Max temperature is above 50; is lower than yesterday's temperature; ...

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What is Probability?

- *Probability* is a **function** that maps events to a number between [0,1].

Events \longrightarrow [0, 1]

- Experiment: rolling two dice
- Outcomes: {(1,1), ..., (1,6), (2,1), ..., (2,6),...}
- Events: Sum of dice face is even, both dice have identical outcomes, the outcomes are 3 and 1, ...

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Review of Probability – Random Variable

- The outcome of an experiment, which is unknown, is represented by a *random variable*
 - usually represented by a capital letter.
 - Temperature, demand, stock price, number of clicks on a website
- Random variables are categorized as either *discrete* or *continuous*
 - Temperature?
 - Is it going to snow tomorrow?
 - Demand?
 - Number of clicks on a website?
- Example: Random variables X denotes the outcome of coin toss
 - Takes value 0 (corresponding to Heads) or 1 (otherwise).
 - What is $\text{Prob}(X = 0)$?

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Review of Probability – Distributions

- The *Probability Distribution* of a random variable tells us the probability that the variable can take one or more of the possible values
 - What is the probability maximum temperature tomorrow is between 35F and 45F?
 - Let the random variable Maximum Temperature be denoted by T_{\max} : $\text{Prob}(T_{\max} \in [35, 45])$.
 - What is the probability tomorrow's demand for a product is at least 100 units.
 - Let the random variable Demand be denote by D : $\text{Prob}(D \geq 100)$

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Review of Probability – Discrete Distribution

- When the random variable is discrete, the associated probability distribution is also discrete
- Let the random variable R denote the outcome of a dice roll.
 - R takes values 1, 2, 3, 4, 5, or 6
 - Probability distribution (more accurately, *mass function*) is given by

Outcome of dice roll	Probability of outcome
1	1/6
2	1/6
3	1/6
4	1/6
5	1/6
6	1/6

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Review of Probability – Examples of Discrete Random Variables

- Uniform (parameter: n number of elements in sample space)
 - All outcomes equally likely: Roll of a die, Tossing a coin
- Bernoulli (parameters: p)
 - Used to describe an experiment that has only two outcomes: *success* or *failure*, represented as 0 and 1, respectively
 - Success with probability p (or failure with probability $1-p$).
- Binomial (parameters: n, p)
 - Used to describe the number of success in an experiment that involves multiple Bernoulli trials; takes values 0, 1, ..., n .
 - Success in each trail has probability p .

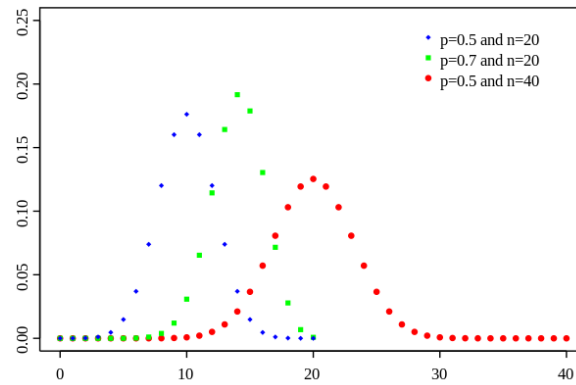
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Probability Mass Function – Binomial



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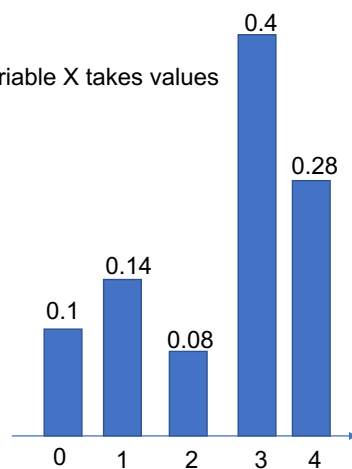
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Discrete R.V.

A random variable X takes values
0, 1, 2, 3, 4



1. What is the probability $X \geq 2$?
2. What is the probability $3 \leq X \leq 4$?
3. What is the probability
 $X \leq 1$ OR $X \geq 4$?
4. What is the probability
 $X \geq 2$ AND $X \leq 3$?

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Expected Value (Discrete Random Variable)

- Definition: the *expected value* of a random variable X , which takes values x_i with probability p_i , where $i = 1, 2, \dots, n$, is given by the weighted sum of the outcomes:

$$E[X] = x_1p_1 + x_2p_2 + \dots + x_np_n \quad (\text{mathematical definition})$$

- If the experiment is repeated long enough, the average of all outcomes approaches expected value
 - Suppose X_i is the outcome observed in the i -th experiment. Then

$$E[X] \cong \frac{X_1 + X_2 + \dots + X_T}{T} \quad (\text{data-driven})$$

Continuous Distributions

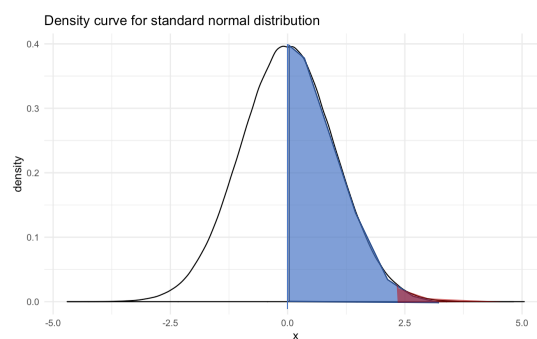
- Uniform (parameters: l, u)
 - Takes any value in the range $[l, u]$ with equal probability
- Normal (parameters: μ, σ)
 - Can take any value in $(-\infty, +\infty)$
 - Mean is μ , and standard-deviation is σ
- Exponential (parameter: λ)
 - Can take any value in $[0, +\infty)$
 - Mean is λ

Continuous Distributions

- *(Cumulative) Distribution Function* (CDF) gives the probability that a random variable is less than or equal to a number
 - CDF denoted by $F(x) = \text{Prob}(X \leq x)$.
 - What is the probability X is between $[2, 3]$?
 $= \text{Probability}(X \leq 3) - \text{Probability}(X \leq 2)$
 $= F(3) - F(2)$
- *Probability density function* (PDF) gives the probability that a random variable belongs to a tiny interval around any point.
 - Probability that r.v. X lies in the interval $[x, x + \Delta]$, where $\Delta > 0$ is a very small number.

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Probability Density Function – Standard Normal



1. What is the probability $X \geq 0$?

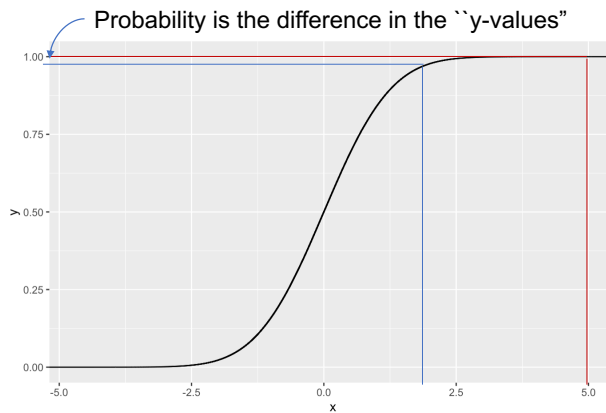
2. What is the probability
 $2 \leq X \leq 5$?

3. What is the probability $X \leq 0$?

Probability is the area underneath the curve

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Cumulative Distribution Function – Standard Normal



What is the probability $2 \leq X \leq 5$?

```
> pnorm(5)-pnorm(2)
[1] 0.02274985
```

```
> pnorm(2,lower.tail = FALSE)-pnorm(5,lower.tail = FALSE)
[1] 0.02274985
```

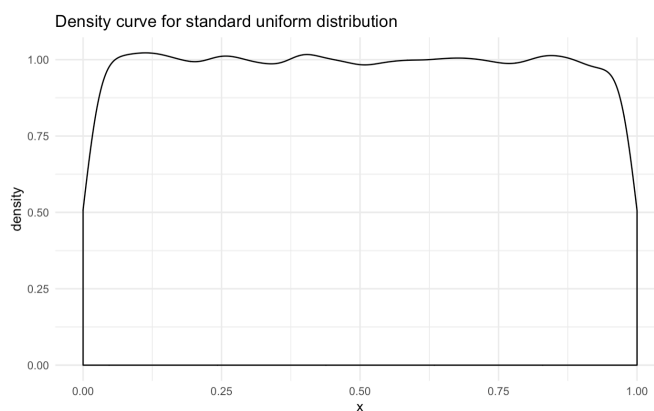
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Probability Density Function – Standard Uniform



1. What is the probability $X \leq .5$?

2. What is the probability $.2 \leq X \leq .6$?

3. What is the probability $X = .8$?

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Expected Value (Continuous Random Variable)

- Definition: the *expected value* of a random variable X with pdf $f(x)$ is given by the (weighted sum) integral over the outcomes:

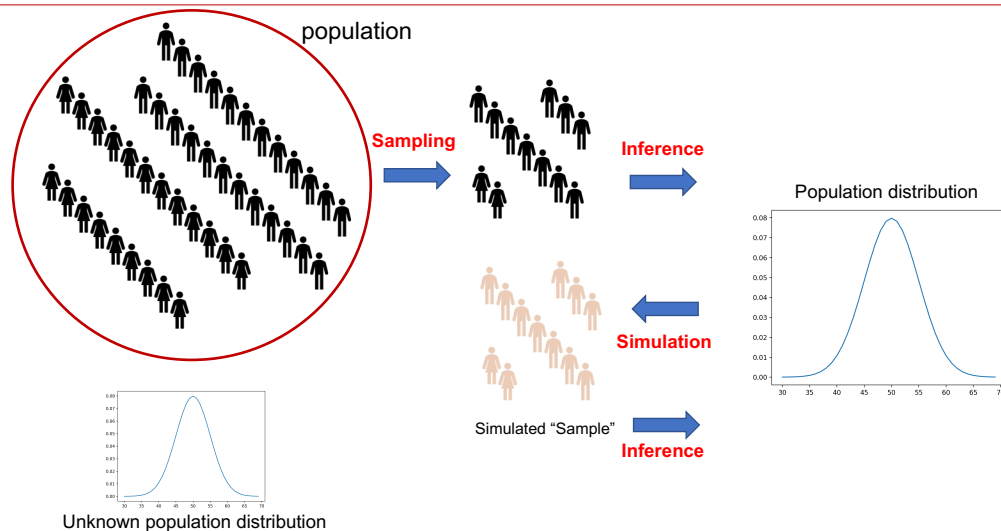
$$E[X] = \int x f(x) dx \quad \text{(mathematical definition of area under curve } f(x) \text{)}$$

- If the experiment is repeated long enough, the average of all outcomes approaches expected value
 - Suppose X_i is the outcome observed in the i -th experiment. Then

$$E[X] \cong \frac{X_1 + X_2 + \cdots + X_T}{T} \quad \text{(data-driven)}$$

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Simulation as a Statistical Tool



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Simulation

- **Simulation** refers to (imaginary) random sampling from a known population distribution
 - Imaginary because we do not physically “sample” from the population
 - Draw random samples which have the necessary statistical properties
 - Evaluate the quantity of interest (typically sample mean, standard deviation etc.)

- Suppose we know the population distribution of a (random) variable of interest (e.g., customer expenditure). But
 - We do not know it's mean, median, standard deviation, etc.
 - Need to evaluate another random variable (say, firm's profit which depends on customer expenditure) whose definition depends on the original r.v. in a complex fashion.

- The approach is useful even in estimation/inference
 - Bootstrapping
 - Markov Chain Monte Carlo technique

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Restaurant Example

Read the *Restaurant* case uploaded on canvas.

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