Sprint 4 Plan

Team Members

Product Owner: Emma
Scrum Master: Erik
Team: Austin, Chris, Stephen

Scrum Meeting Times

MWF: 9:20AM-9:35AM

Sprint Goal

Load premade characters from the server and modify race locally [23 SP]

User Stories

- I. As a developer, I want to store all information about a race, class, etc. in a database to keep the character file small. [2]
 - A. Input the data (2 hours).
 - **B.** Remove data from character files (2 hours).
- II. As an inexperienced player, I want load a complete rules-legal premade character and modify it so that it suits my liking. [21]
 - A. Refactor existing calculated values code (6 hours)
 - **B.** Design modal boxes for user input (2 hours)
 - C. Implement modal boxes for user input (4 hours)
 - D. Learn how promises work in JavaScript (6 hours)
 - E. Make all value calculation functions use the database (6 hours)
- **III.** As a user, I want a user-friendly way of loading a premade character from the server. [1]
 - A. Replace textbox input with a drop-down menu (2 hours)

Initial Task Assignments

Austin: III-A Chris: I-A Emma: II-A Erik: II-D Stephen: I-A

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Initial Burn-down Chart



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Initial Scrum Board

