Sprint 2 Plan

D&D 4E Character Builder

Team Name: Owl Bears
Revision #1, February 4th, 2018

Team Members

Product Owner: Emma Scrum Master: Chris Team: Austin, Erik, Stephen

Scrum Meeting Times

MWF: 9:20AM-9:35AM

Sprint Goal

Set up everything we need for users to be able to view and print pre-made characters.

User Stories

- I. As a developer, I want to create a file format for characters so that I can display character information. [5]
 - **A.** Brainstorm character format (8 hours)
 - **B.** Record and share the character format (1 hour)
- II. As a new player, I want to be able to view and print characters so I don't have to fill out a sheet myself. [13]
 - A. Translate the three-column layout to a Bootstrap grid (4 hours)
 - B. Ability Scores directive and controller (3 hours)
 - **C.** Health and Saves directive and controller (3 hours)
 - **D.** Skills directive and controller (3 hours)
 - E. Defenses directive and controller (3 hours)
 - **F.** Race Features directive and controller (3 hours)
 - G. Class/Path/Destiny Features directive and controller (3 hours)
 - H. Movement directive and controller (3 hours)
 - I. Initiative directive and controller (3 hours)
 - J. Proficiencies directive and controller (3 hours)
 - **K.** Feats directive and controller (3 hours)
 - L. Powers directive and controller (3 hours)
 - M. Magic Items directive and controller (3 hours)
 - N. Portrait directive and controller (3 hours)
 - O. Languages directive and controller (3 hours)
 - P. Character Details directive and controller (3 hours)
 - Q. Rituals directive and controller (3 hours)
 - R. Other Equipment directive and controller (3 hours)
 - S. Wealth directive and controller (3 hours)
- III. As a new player, I want a selection of pre-made characters so that I can get a character up and running quickly. [2]

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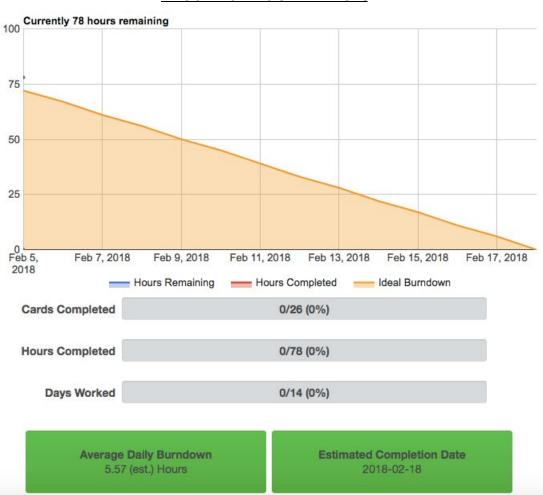
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- A. Convert pre-made Defender to file format (1 hour)
- B. Convert pre-made Leader to file format (1 hour)
- C. Convert pre-made Striker to file format (1 hour)
- D. Convert pre-made Controller to file format (1 hour)
- E. Create a mechanism to select and view pre-made characters (1 hour)

Initial Task Assignments

Austin: II-A Chris: II-B Emma: II-A Erik: II-C Stephen: II-D

Initial Burn-down Chart



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Initial Scrum Board

