

# Sprint 2 Report

**Project Name:** D&D 4E Character Builder

**Team Name:** Owl Bears

February 18th, 2018

## Stop Doing

- Writing dumb commit messages.
- Working on other people's tasks without informing them.
- Changing the data model frivolously.

## Start Doing

- Informing team members when you change stuff that affects their tasks.
- Checking your code on multiple browsers.
- Bug filing.

## Keep Doing

- Meeting on time.
- Sunday code jams.
- Communicating on Slack.

## Work Completed

- As a developer, I want to create a file format for characters so that I can display character information.
- As a new player, I want to be able to view and print characters so I don't have to fill out a sheet myself.

## Work Not Completed

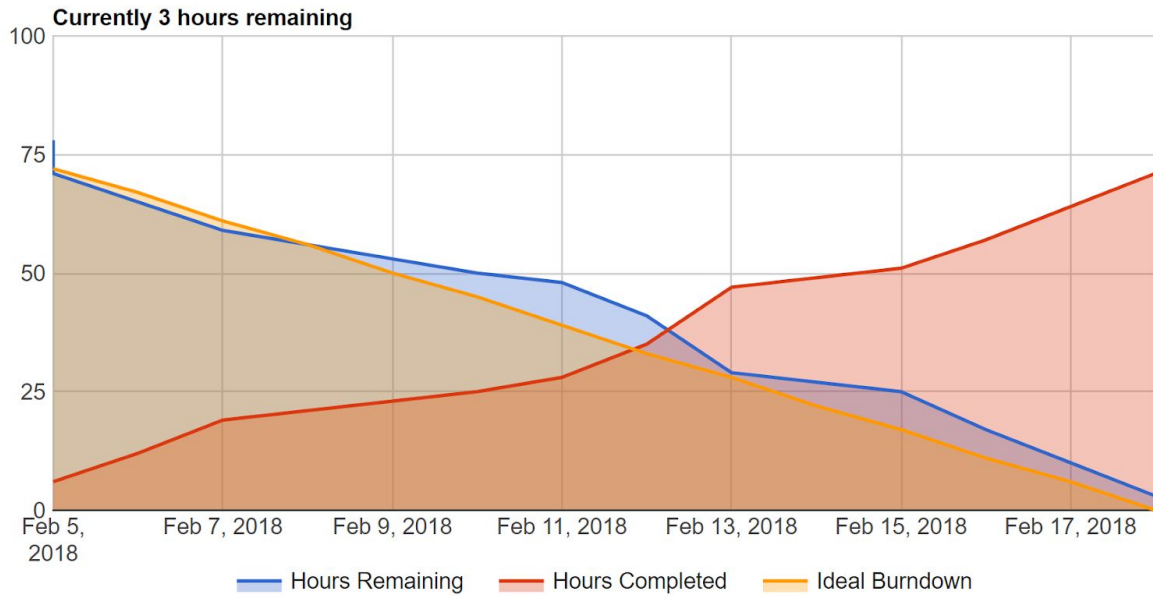
- As a new player, I want a selection of pre-made characters so that I can get a character up and running quickly (2 of 5 tasks completed).

## Work Completion Rate

- Total user stories completed: **2/3**
- Time taken to complete: **71 hours**
- Total amount of estimated work hours: **74 hours**
- User stories/Day = **0.143**
- Ideal Work hours/day = **5.07**

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## Burndown Chart



Cards Completed **23/26 (88%)**

Hours Completed **71/74 (96%)**

Days Worked **14/14 (100%)**

**Average Daily Burndown**  
5.07 Hours

**Estimated Completion Date**  
Feb 19, 2018