Vocabulary of the trustful $\mathsf{JVM}_\mathcal{I}$

Instructions:

```
Instr = Prim(PrimOp)
| Load(MoveType, RegNo)
| Store(MoveType, RegNo)
| Dupx(Size, Size)
| Pop(Size)
| Goto(Offset)
| Cond(PrimOp, Offset)
| Halt
```

Universes:

```
Offset = Nat
Size = Nat
RegNo = Nat
MoveType = int | long | float | double
Code = Instr*
```

Dynamic state of the $\mathsf{JVM}_\mathcal{I}$

Universes:

Pc = Nat

Word = 32-bit words

Dynamic functions:

pc : Pc

reg : Map(RegNo, Word)

opd: Word*

Initial state:

pc = 0

 $reg = \emptyset$

opd = []

Trustful execution of $JVM_{\mathcal{I}}$ instructions

```
execVM_I(instr) =
  case instr of
    Prim(p) \longrightarrow \mathbf{let} (opd', ws) = split(\mathbf{opd}, argSize(p))
                         if p \in divMod \Rightarrow sndArgIsNotZero(ws) then
                           opd := opd' \cdot JVMS(p, ws)
                           pc := pc + 1
    Dupx(s_1, s_2) \to \mathbf{let} \ (opd', [ws_1, ws_2]) = splits(opd, [s_1, s_2])
                         opd := opd' \cdot ws_2 \cdot ws_1 \cdot ws_2
                         pc := pc + 1
                     \rightarrow let (opd', ws) = split(opd, s)
    Pop(s)
                         opd := opd'
                         pc := pc + 1
    Load(t,x) \rightarrow \mathbf{if} \ size(t) = 1 \ \mathbf{then} \ opd := opd \cdot [reg(x)]
                           else opd := opd \cdot [reg(x), reg(x+1)]
                         pc := pc + 1
```

Trustful execution of $JVM_{\mathcal{I}}$ instructions (continued)

```
execVM_I(instr) =
  case instr of
    Store(t,x) \rightarrow \mathbf{let} \ (opd',ws) = split(opd,size(t))
                      if size(t) = 1 then reg := reg \oplus \{(x, ws(0))\}
                        else reg := reg \oplus \{(x, ws(0)), (x+1, ws(1))\}
                      opd := opd'
                      pc := pc + 1
    Goto(o) \longrightarrow pc := o
    Cond(p, o) \rightarrow \mathbf{let}\ (opd', ws) = split(\mathbf{opd}, argSize(p))
                      opd := opd'
                      if JVMS(p, ws) then pc := o else pc := pc + 1
                  \rightarrow halt := "Halt"
    Halt
```

Compilation of Java_{\mathcal{I}} **expressions** \mathcal{E} : $Exp \rightarrow Code$

```
\mathcal{E}(lit)
                                     = Prim(lit)
                                     = Load(T(loc), loc)
\mathcal{E}(loc)
\mathcal{E}(loc = exp)
                                     = \mathcal{E}(exp) \cdot Dupx(0, size(\mathcal{T}(exp))) \cdot
                                          Store(T(exp), loc)
\mathcal{E}(! exp)
                                     = \mathcal{B}_1(exp, una_1) \cdot Prim(1) \cdot Goto(una_2) \cdot
                                         una_1 \cdot Prim(0) \cdot una_2
\mathcal{E}(uop\ exp)
                                     = \mathcal{E}(exp) \cdot Prim(uop)
                                     = \mathcal{E}(exp_1) \cdot \mathcal{E}(exp_2) \cdot Prim(bop)
\mathcal{E}(exp_1 bop exp_2)
\mathcal{E}(exp_0? exp_1: exp_2) = \mathcal{B}_1(exp_0, if_1) \cdot \mathcal{E}(exp_2) \cdot Goto(if_2) \cdot
                                         if_1 \cdot \mathcal{E}(exp_1) \cdot if_2
```

Compilation of Java $_{\mathcal{I}}$ expressions for control flow

```
\mathcal{B}_1(\mathsf{true}, lab)
                                                   = Goto(lab)
\mathcal{B}_1(\mathtt{false}, lab)
\mathcal{B}_1(! exp, lab)
                                                   =\mathcal{B}_0(exp, lab)
\mathcal{B}_1(exp_0? exp_1: exp_2, lab) = \mathcal{B}_1(exp_0, if_1) \cdot \mathcal{B}_1(exp_2, lab) \cdot Goto(if_2) \cdot
                                                       \operatorname{if}_1 \cdot \mathcal{B}_1(exp_1, lab) \cdot \operatorname{if}_2
                                                   = \mathcal{E}(exp) \cdot Cond(ifne, lab)
\mathcal{B}_1(exp, lab)
\mathcal{B}_0(\mathsf{true}, lab)
\mathcal{B}_0(\mathtt{false}, lab)
                                                   = Goto(lab)
\mathcal{B}_0(! exp, lab)
                                                   =\mathcal{B}_1(exp, lab)
\mathcal{B}_0(exp_0? exp_1: exp_2, lab) = \mathcal{B}_1(exp_0, if_1) \cdot \mathcal{B}_0(exp_2, lab) \cdot Goto(if_2)
                                                       if_1 \cdot \mathcal{B}_0(exp_1, lab) \cdot if_2
                                                   = \mathcal{E}(exp) \cdot Cond(ifeq, lab)
\mathcal{B}_0(exp, lab)
```

Compilation of Java_{\mathcal{I}} statements $\mathcal{S}: Stm \rightarrow Code$

```
S(;)
\mathcal{S}(exp;)
                                                       = \mathcal{E}(exp) \cdot Pop(size(\mathcal{T}(exp)))
\mathcal{S}(\{stm_1 \dots stm_n\})
                                                      = \mathcal{S}(stm_1) \cdot \ldots \cdot \mathcal{S}(stm_n)
\mathcal{S}(\text{if } (exp) stm_1 \text{ else } stm_2) = \mathcal{B}_1(exp, \text{if}_1) \cdot \mathcal{S}(stm_2) \cdot Goto(\text{if}_2) \cdot
                                                           if_1 \cdot \mathcal{S}(stm_1) \cdot if_2
                                                       = Goto(while_1) \cdot while_2 \cdot S(stm).
\mathcal{S}(\text{while }(exp) stm)
                                                           while<sub>1</sub> · \mathcal{B}_1(exp, \text{while}_2)
                                                       = lab_c \cdot \mathcal{S}(stm) \cdot lab_b
\mathcal{S}(lab:stm)
                                                       = Goto(lab_c)
\mathcal{S}(\texttt{continue } lab;)
                                                       = Goto(lab_h)
\mathcal{S}(\text{break } lab;)
```

Example: Compilation of boolean expressions

Simple compilation:

```
\mathcal{S}(\text{if }(exp) stm_1 \text{ else } stm_2) = \mathcal{E}(exp) \cdot Cond(\text{ifne}, \text{if}_1) \cdot \mathcal{S}(stm_2) \cdot Goto(\text{if}_2) \cdot \text{if}_1 \cdot \mathcal{S}(stm_1) \cdot \text{if}_2
```

Example:

```
boolean m(boolean x, boolean y) {
  boolean z;
  if (x && (z = y))
    return z;
  else
    return x;
}
```

Equivalence:

```
x \&\& (z = y) \equiv x ? z = y : false,
```

Example: Compilation of boolean expressions (continued)

| Simple compilation | Compilation with ${\cal B}_i$ |
|--|--|
| $\overline{Load(\mathtt{int},x)}$ | $Load(\mathtt{int},x)$ |
| $Cond(\mathtt{ifne},A)$ | $Cond(\mathtt{ifne},A)$ |
| Prim(0) | Goto(B) |
| Goto(B) | $A:Load(\mathtt{int},y)$ |
| $A:Load(\mathtt{int},y)$ | Dupx(0,1) |
| Dupx(0,1) | $Store(\mathtt{int}, \color{red} {\color{red} z})$ |
| $Store(\mathtt{int}, \color{red} {\color{red} z})$ | $Cond(\mathtt{ifne}, L)$ |
| $B:Cond(\mathtt{ifne},L)$ | $B:Load(\mathtt{int},x)$ |
| $Load(\mathtt{int},x)$ | $Return(\mathtt{int})$ |
| $Return(\mathtt{int})$ | $L:Load(\mathtt{int}, 	extcolor{start}{z})$ |
| $oldsymbol{L}:Load(\mathtt{int}, oldsymbol{z})$ | $Return(\mathtt{int})$ |
| $Return(\mathtt{int})$ | |

Warning: The simple code is rejected by the bytecode verifer! (Variable z may not be initialized at label L)