

NeuralField

January 29, 2020

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[ ]: import matplotlib.pyplot as plt
import plotly.graph_objects as go
import numpy as np
%matplotlib inline

[ ]: class NeuralField:

    def __init__(self, tau, a, b, d, k, c=None, v=None):

        self.tau = tau
        self.a = a
        self.b = b
        self.d = d
        self.k = k

        if c and v:
            self.c = c
            self.v = v

    def kernel(self, x):
        '''Interaction kernel, Gabor filter'''
        return self.a * (np.exp(-(x**2)/(4*self.b**2))*np.cos(self.k*x))/(self.
        ↪b*np.sqrt(np.pi))

    def kernel2(self, x):
        return np.exp(-self.c*abs(x))*np.sign(x)

    def current(self, f, A, dx, add_noise=False):
        '''Input stimulus'''
        r = np.zeros(len(f))
        for k in range(len(f)):
            xk = A + k*dx
            r[k] = np.exp(-(xk**2)/(4*self.d**2))/(2*self.d*np.sqrt(np.pi))
        if add_noise:
            mu, sigma = 0, 0.01
            noise = np.random.normal(mu, sigma, len(f))
            r += noise
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    return r

def current2(self, f, A, dx, t, add_noise=False):
    r = np.zeros(len(f))
    for k in range(len(f)):
        xk = A + k*dx
        r[k] = self.c * np.exp(-((xk - self.v*t)**2)/(4*self.d**2))/(2*self.
        ↪d*np.sqrt(np.pi))
    if add_noise:
        mu, sigma = 0, 0.01
        noise = np.random.normal(mu, sigma, len(f))
        r += noise
    return r

def convolve(self, f, A, dx):
    '''Linear 1D convolution'''
    r = np.zeros(len(f))
    for k in range(len(f)):
        xk = A + k*dx
        for i in range(len(f)):
            xi = A + i*dx
            r[k] += self.kernel(xk - xi) * f[i] * dx
    return r

def simulate(self, A, B, dt, N):
    '''Simulate the Neural Field'''
    t = np.arange(0, 40, dt)
    dx = (B-A)/N
    du = np.zeros((len(t), N))

    for i in range(1, len(t)):
        this_convolution = self.convolve(du[(i-1), :], A, dx)
        this_current = self.current(du[(i-1), :], A, dx, ↪
        ↪add_noise=False)
        du[i, :] = du[(i-1), :] + (dt/self.tau)*(-du[(i-1), :] + ↪
        ↪this_convolution + this_current)
    return du

class NonlinearNeuralField:

    def __init__(self, tau, a, b, d, h, A, B, C):

        self.tau = tau
        self.a = a
        self.b = b
        self.d = d
        self.h = h

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    self.A = A
    self.B = B
    self.C = C

def kernel(self, x):

    if abs(x) <= self.a:
        return self.A
    elif (abs(x) >= self.a) and (abs(x) <= self.b):
        return -self.B
    return 0

def kernel2(self, x):
    if abs(x) <= self.b:
        return 0.8*x
    else:
        return 0

def current(self, f, A, dx):
    '''Input stimulus'''
    r = np.zeros(len(f))
    for k in range(len(f)):
        xk = A + k*dx
        if abs(xk) <= self.d:
            r[k] = self.C*(1-(abs(xk)/self.d))
        else:
            r[k] = 0
    return r

def convolve(self, f, A, dx):
    '''Linear 1D convolution'''
    r = np.zeros(len(f))
    for k in range(len(f)):
        xk = A + k*dx
        for i in range(len(f)):
            xi = A + i*dx

            r[k] += self.kernel(xk - xi) * (f[i]>0) * dx
    return r

def simulate(self, A, B, dt, N):
    '''Simulate the Neural Field'''
    t = np.arange(A, B, dt)
    dx = (B-A)/N
    du = np.zeros((len(t), N))
    to_start = - self.h
    du[0, :] = to_start

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    for i in range(1, len(t)):
        this_convolution = self.convolve(du[(i-1), :], A, dx)
        this_current     = self.current(du[(i-1), :], A, dx)
        du[i, :] = du[(i-1), :] + (dt/self.tau)*(-du[(i-1), :] +_
        ↪this_convolution + this_current - self.h)
    return du

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[ ]: tau = 10
a = 1
b = 0.6
d = 2
k = 4
c = 1
v = 0.1
f = NeuralField(tau, a, b, d, k, c, v)
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[ ]: A = -10
B = 10
dt = 0.1
N = 200
du = f.simulate(A, B, dt, N)
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[ ]: vals = np.arange(0, 200, 20)
ticks = np.arange(-10, 10, 2)

layout = go.Layout(scene = dict(
    xaxis = dict(
        title = 'Space',
        tickmode = 'array',
        tickvals = vals,
        ticktext = ticks),
    yaxis_title='Time / ms',
    zaxis_title='Firing rate'),
    width=700,
    margin=dict(r=20, b=10, l=10, t=10))

fig = go.Figure(data=go.Surface(z=du, contours = {
    "x": {"show": True, "start": 0, "end": 200, "size": 2, "color":_
    ↪"black"}}), layout=layout)
fig.show()
```

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[ ]: tau = 10
a = 1
b = 3
d = 4
h = 1
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A = 3
B = 2
C = 0.6
n = NonlinearNeuralField(tau, a, b, d, h, A, B, C)
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```
[ ]: A = -10
      B = 10
      dt = 0.1
      N = 200
      du = n.simulate(A, B, dt, N)
```

```
[ ]: vals = np.arange(0, 200, 20)
      ticks = np.arange(-10, 10, 2)

      layout = go.Layout(scene = dict(
          xaxis = dict(
              title = 'Space',
              tickmode = 'array',
              tickvals = vals,
              ticktext = ticks),
          yaxis_title='Time / ms',
          zaxis_title='Firing rate'),
          width=700,
          margin=dict(r=20, b=10, l=10, t=10))

      fig = go.Figure(data=go.Surface(z=du, contours = {
          "x": {"show": True, "start": 0, "end": 200, "size": 2, "color": "#black"}}), layout=layout)
      fig.show()
```

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