

## Machine Learning for Embedded Programs Optimisation

#### Learning Compilers for Configurable Processors

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#### Overview

- Members of the Milepost group
- Introduction to machine learning in compilers
- Learning compiler flags for an embedded processor
- Learning compilers over multiple achitectures
- List of open source software in the project
- Pros/cons of open source software

#### Milepost Members











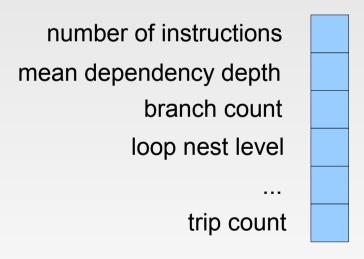
Funded by: Information Society Technologies (IST) of the European Union under 6th FWP



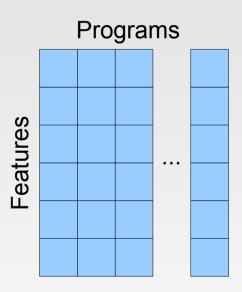
- Writing compiler heuristics is hard
  - Need deep knowledge
  - Change elsewhere needs change everywhere
  - Architectures/libraries/OS change
- Humans can't keep up
  - Heuristics remain unoptimised

Can machine learning help?

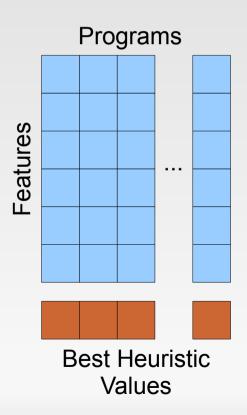
 We start by choosing some information that might be useful to the heuristic (features)



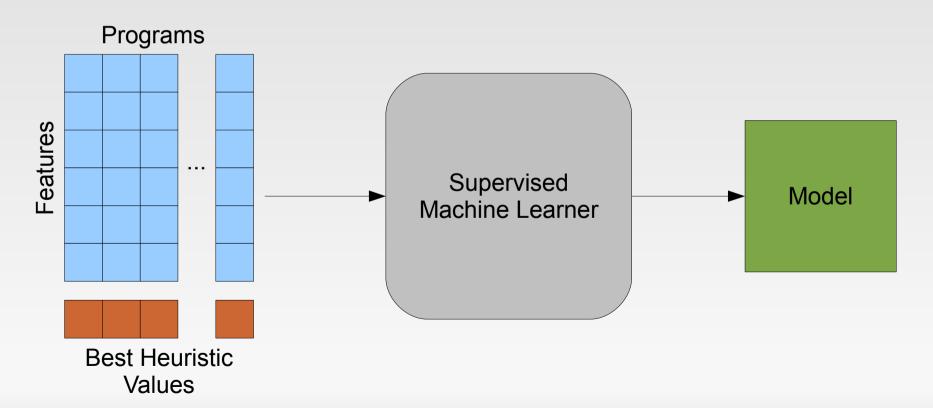
 Collect lot of example benchmarks and compute their features



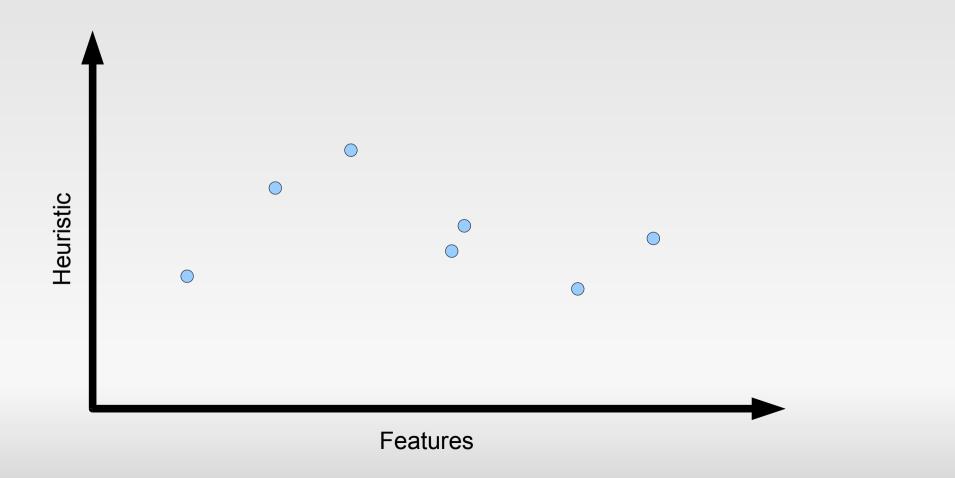
 Execute the programs with different compilation strategies and determine best for each



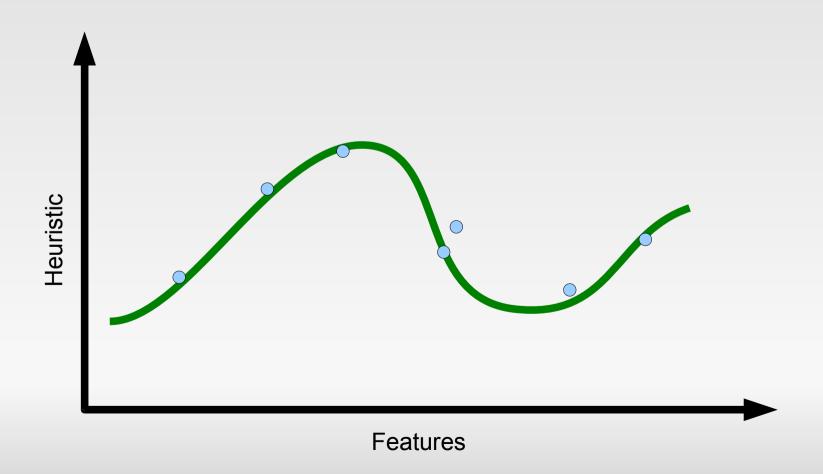
- Pass these to a machine learning tool
- It learns a model



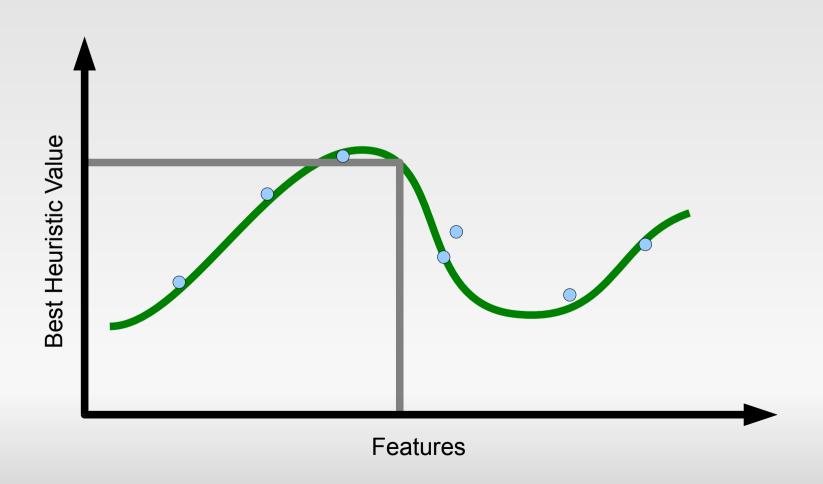
 A model is really just a way of fitting a curve to data



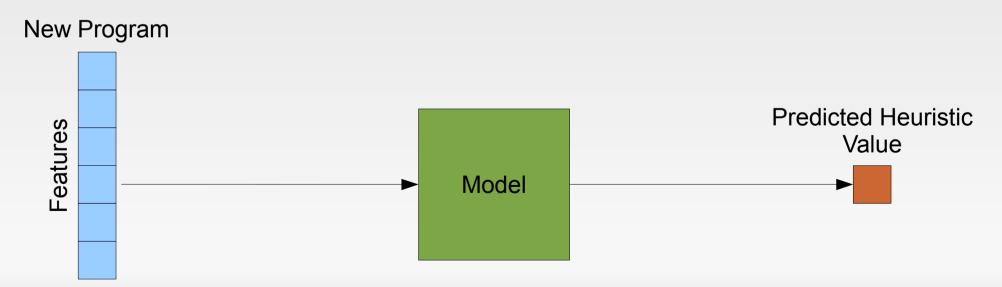
 A model is really just a way of fitting a curve to data



Gives heuristic for unseen points



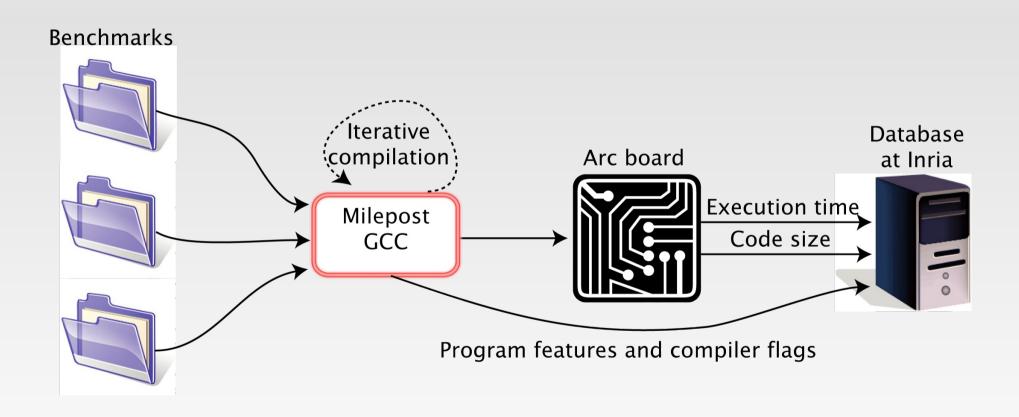
- Insert model into compiler heuristic replaced
- Automatic
  - No human expert required
  - Can be redone after changes



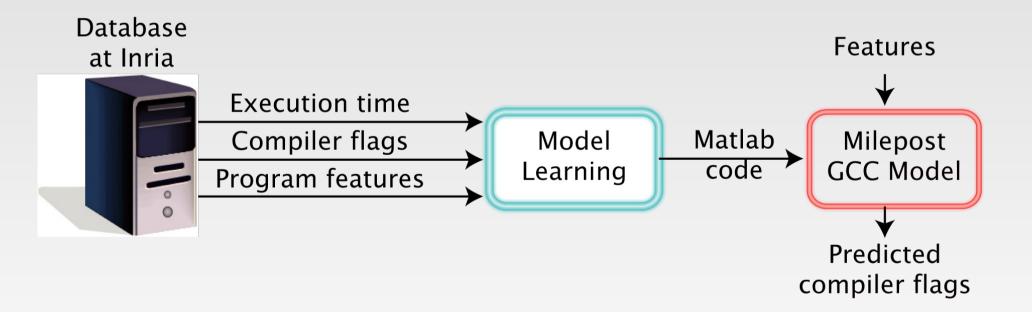
#### An Experiment

- Learn optimisation flags for MiBench with GCC
- Target the ARC 725 customisable processor
- Trained on
  - 500 random flag settings
  - 5 executions each
  - (2 months runtime on 2 machines)

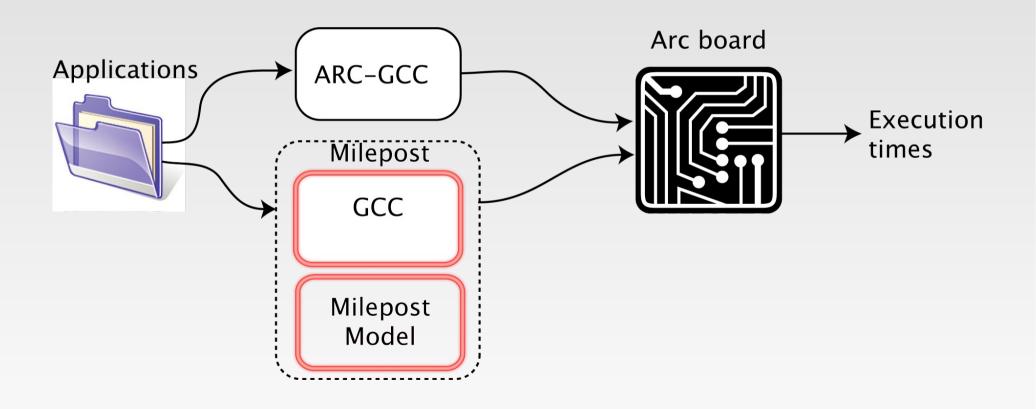
# An Experiment Filling the Database



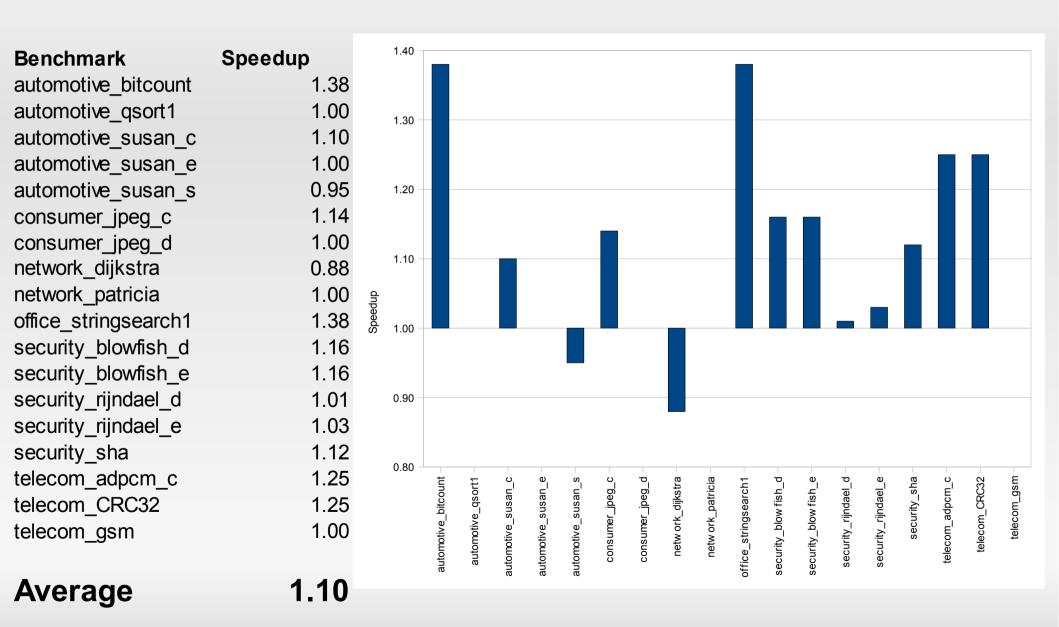
# An Experiment Building the Model



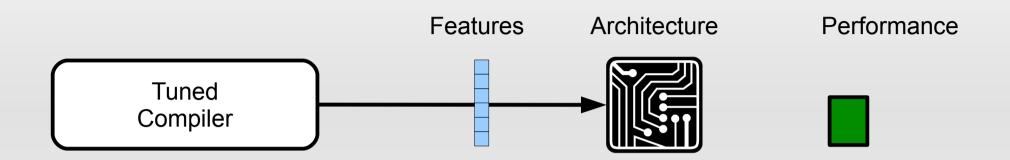
# An Experiment Using Improved Compiler

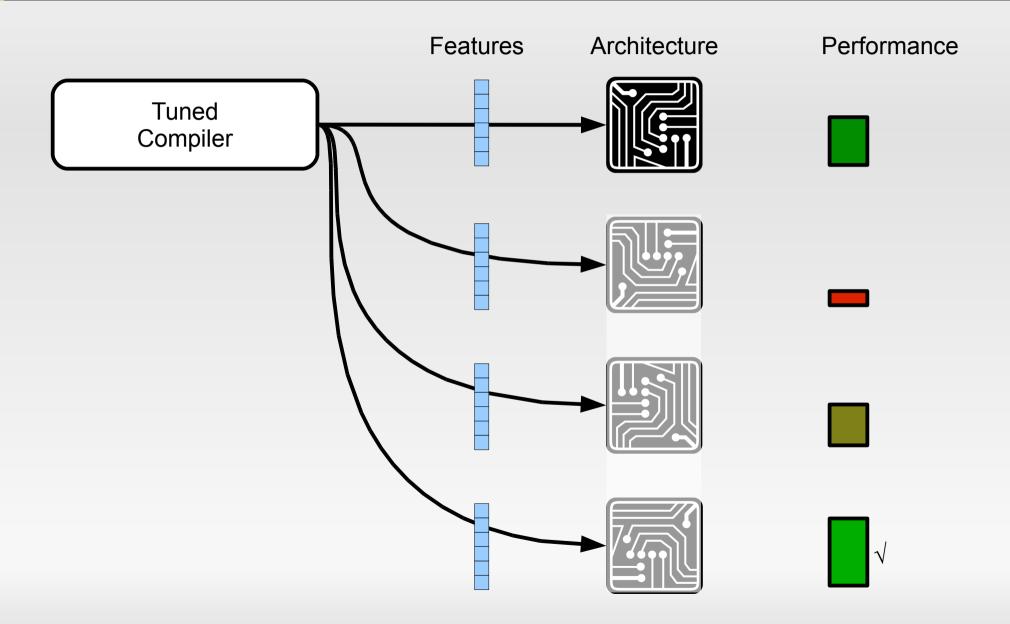


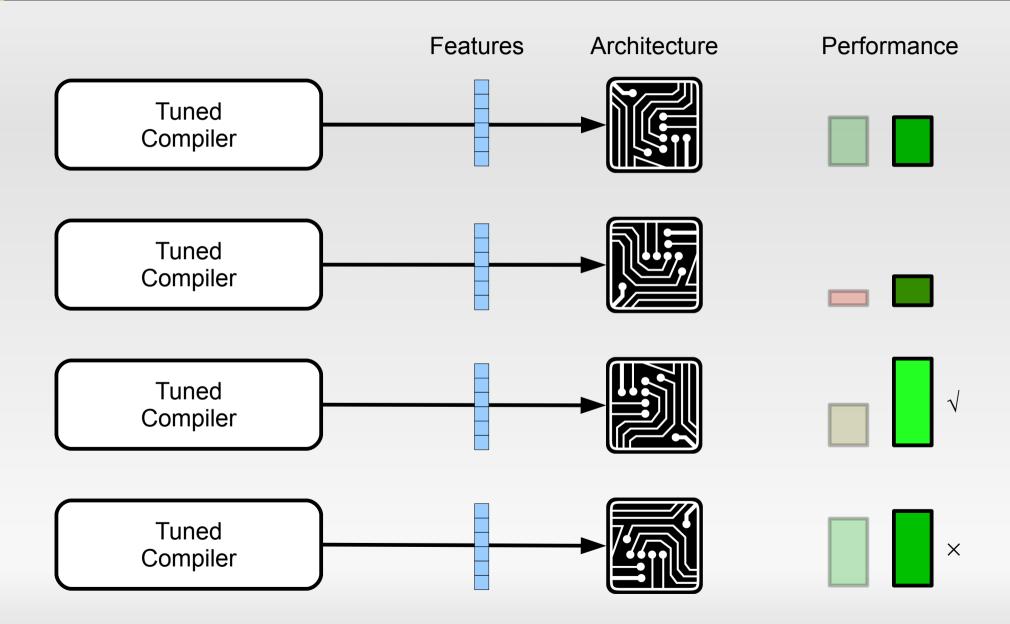
# An Experiment Results



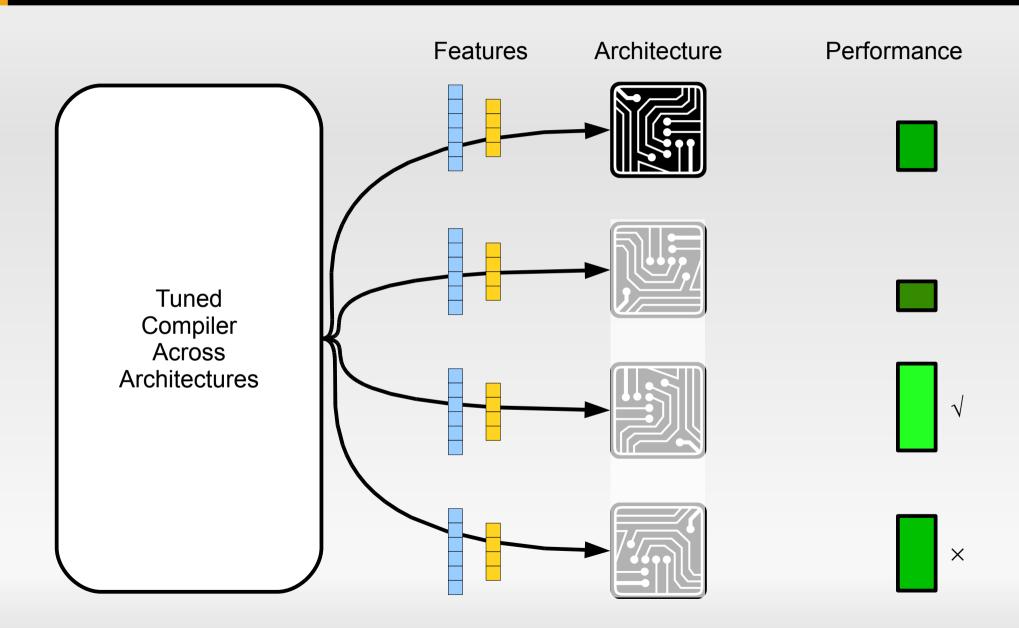
- Designing an embedded system for some application
- Create many architectures in a 'family'
- Choose the most efficient







- Add some architectural features
  - Cache sizes
  - Number of registers
  - Number & type of FUs
- Incorporate into machine learning for heuristics
- Automatically learned a tuned compiler for a new architecture!



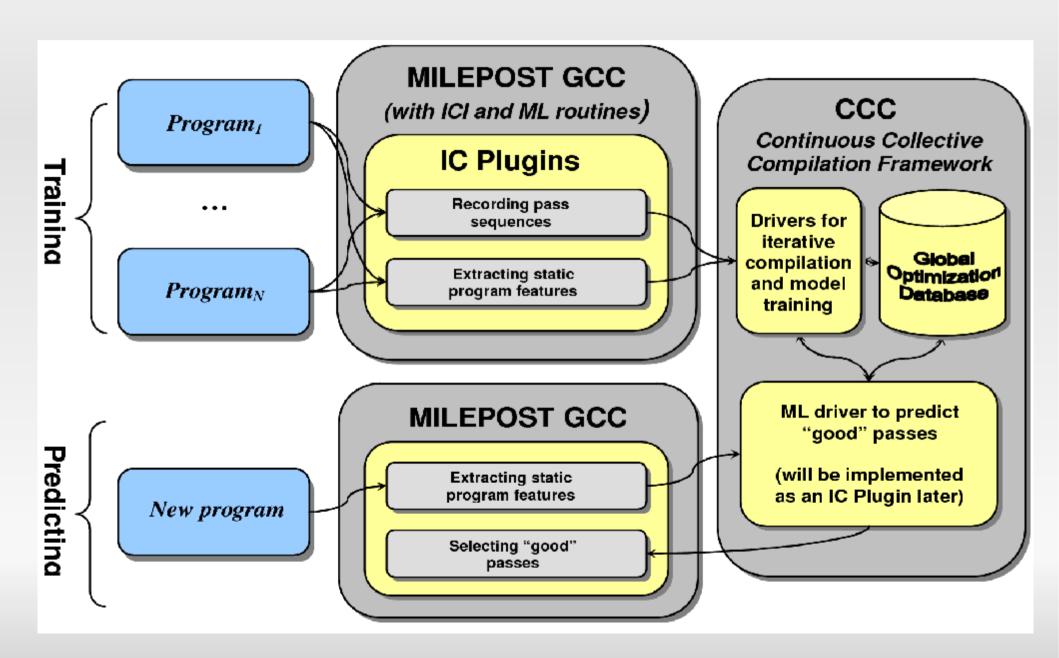
- Must have extensible compiler
  - Alter heuristics
  - Gather features
  - Push button compiler tuning
  - Work on configurable processors

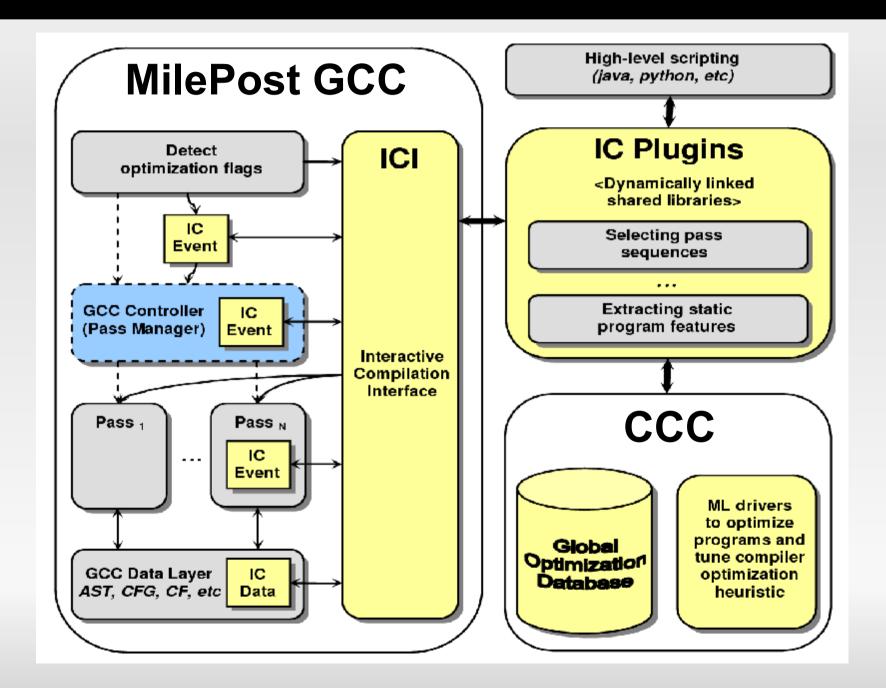
MilePost GCC

(milepost branch in GCC SVN)

- Extensibility through shared libraries
- Extensions to control heuristics
- Extensions to compute features
- Provides an 'Iterative Compilation Interface'

- Continuous Collective Compilation Framework
   (http://sourceforge.net/projects/cccpf)
  - Driver framework automatically tunes compiler
  - Runs iterative compilations
    - Benchmarks and settings included
  - Learns heuristics
    - Heuristics predefined
  - Uses MilePost GCC





- ARC tool chain (http://www.arc.com/software/development/gnutools.html)
  - Provides back-end for ARC processors
  - GCC, GDB, BinUtils, uClibc
  - MilePost GCC can be layered on top

#### **OSS Challenges**

- Political
  - Extensibility in GCC seen as a threat
  - Major changes need substantial backing
- Legal
  - GPL3 makes lawyers quiver
- How to make money from OSS
- Moving target
  - Just when your code works someone changes the compiler

#### **OSS Benefits**

- Huge user base
  - Peer provided support better than most companies'
  - Much wider feedback / testing
  - Allows greater visibility
- Companies can make use of others' work
  - No NDAs needed once OSS approval in house
- Customers expect GCC availability
  - Not so good for compiler vendors

#### Conclusion

- A system for automatically tuning compilers
- Improves over human created heuristics
- May learn across architectures
- Heavy use of open source software
- Huge and exciting new field opening up

## **Questions?**