A Bayesian Perspective of Neural Networks

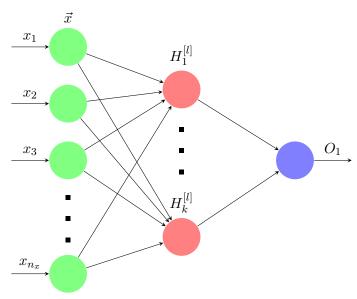
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Neural Network Graphical Model



Inside a Neuron

Neuron consists of a linear mapping of the input, followed by a non-linear activation.

$$\begin{split} a_j^{[i]} &= g(\mathbf{w}_j^{[i]T}\mathbf{x} + b_j^{[i]}) \\ \mathbf{w}_j^{[i]T} &= \text{ weight vector} \\ b_j^{[i]T} &= \text{ bias} \\ g(\cdot) &= \text{ non-linear activation function} \\ [i] &= \text{ layer number} \\ j &= \text{ node number within the } i^{th} \text{ layer} \end{split}$$

 $g(\mathbf{w}_{i}^{[i]T}\mathbf{x} + b_{i}^{[i]})$ $a_i^{[i]}$ \mathbf{x}

Vectorisation

Can implement the neural network model more efficiently by using matrix operations.

$$\mathbf{z}^{[1]} = W^{[1]}\mathbf{x} + \mathbf{b}^{[1]} = \begin{bmatrix} \cdots & w_1^{[1]T} & \cdots \\ \cdots & w_2^{[1]T} & \cdots \\ & \vdots & \\ \cdots & w_{k_l}^{[1]T} & \cdots \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_{n_x} \end{bmatrix} + \begin{bmatrix} b_1^{[1]} \\ b_2^{[1]} \\ \vdots \\ b_{k_l}^{[1]} \end{bmatrix}$$

$$\mathbf{a}^{[1]} = g(\mathbf{z}^{[1]})$$

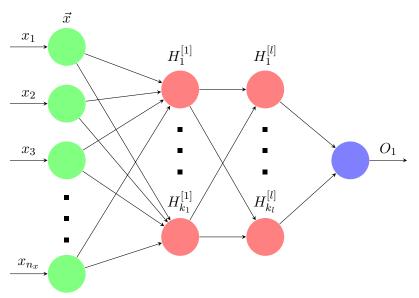
Further Vectorisation - Multiple Input Vectors

Can pass all (or as much as physically possible) into the network in a single iteration by storing the input vectors \mathbf{x}_i as columns of a matrix X.

$$Z^{[1]} = W^{[1]}X + \mathbf{b}^{[1]} = \begin{bmatrix} \cdots & w_1^{[1]T} & \cdots \\ \cdots & w_2^{[1]T} & \cdots \\ & \vdots & \\ \cdots & w_{k_l}^{[1]T} & \cdots \end{bmatrix} \begin{bmatrix} \vdots & \vdots & & \vdots \\ \mathbf{x}^{(1)} & \mathbf{x}^{(2)} & \cdots & \mathbf{x}^{(m)} \\ \vdots & \vdots & & \vdots \end{bmatrix} + \begin{bmatrix} b_1^{[1]} \\ b_2^{[1]} \\ \vdots \\ b_{k_l}^{[1]} \end{bmatrix}$$

$$A^{[1]} = g(Z^{[1]})$$

More Hidden Layers



Training - Gradient Descent

Forward Propagation in a 2 layer network (1 hidden layer)

$$\begin{split} Z^{[1]} &= W^{[1]}X + b^{[1]} \\ A^{[1]} &= g(Z^{[1]}) \\ Z^{[2]} &= W^{[2]}A^{[1]} + b^{[2]} \\ A^{[2]} &= g(Z^{[2]}) = \hat{y} \end{split}$$

To perform gradient descent, first need to define an objective to minimise.

$$\mathcal{L}(\hat{y}, y) = -\left(y \log(\hat{y}) + (1 - y) \log(1 - \hat{y})\right)$$
$$J(w, b) = \frac{1}{m} \sum_{i=1}^{m} \mathcal{L}(\hat{y}_i, y_i)$$

Training - Gradient Descent

With our cost objective to minimise,

$$J(w,b) = \frac{1}{m} \sum_{i=1}^{m} \mathcal{L}(\hat{y}_i, y_i)$$

we can find the partial derivative of this objective and use it to update out network parameters.

$$\theta = \theta - \alpha \frac{\partial J}{\partial \theta}$$

where α is our learning rate, and θ is any of our model weights $W^{[l]}$ or bias' $\mathbf{b}^{[l]}$.

Comparison - Regression

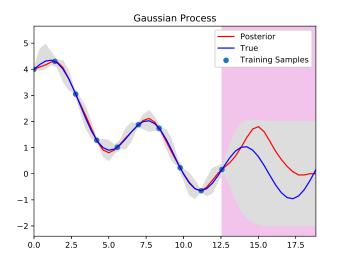


Figure: Regression using Gaussian Process

Comparison - Regression

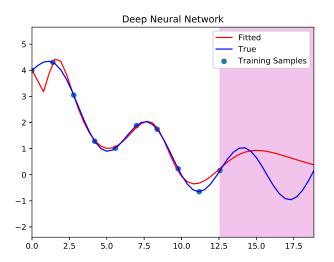


Figure: Regression using neural network with two hidden layers

Stochastic Regularisation Techniques

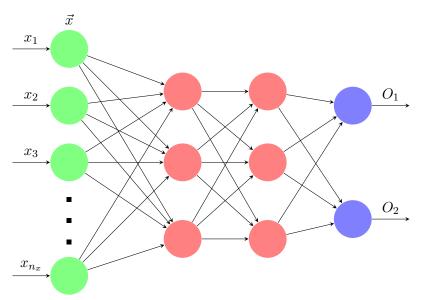
- Neural networks are prone to overfitting training data
- Stochastic Regularisation Techniques (SRTs) are introduced to combat this
- Most prominent technique is Dropout, where output of a unit is attenuated by multiplying element with a Bernoulli distributed RV Srivastava et al. (2014)

Dropout

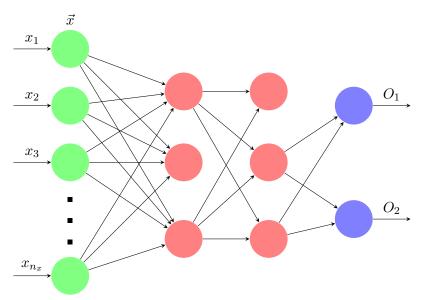
With dropout, the feedforward opertation becomes,

$$\begin{split} r_j^{[i]} &\sim \mathsf{Bernoulli}(p) \\ \widetilde{\mathbf{a}}^{[i-1]} &= \mathbf{r}^{[i]} \odot \mathbf{a}^{[i-1]} \\ \widetilde{\mathbf{z}}^{[1]} &= W^{[1]} \widetilde{\mathbf{a}}^{[i-1]} + b^{[1]} \\ \widetilde{\mathbf{a}}^{[i+1]} &= g(\widetilde{\mathbf{z}}^{[1]}) \end{split}$$

Before Applying Dropout



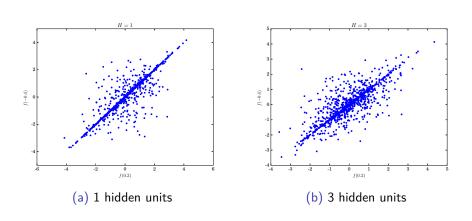
Example After Applying Dropout



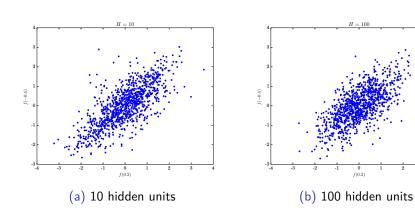
A Bayesian Perspective

- Want to relate neural networks to probabilistic methods
- Development of Bayesian Neural Networks (BNN)
- BNN is a neural network with a prior placed over the network parameters $W^{[i]}, \mathbf{b^{[i]}};$ Tishby, Levin, and Solla (1989); Neal (1996)
- Work in Neal (1996) showed how when a Gaussian prior is placed over network parameters for a single hidden layer network, the prior on the network output is a Gaussian Process

Gaussian Process Prior



Gaussian Process Prior



The Bayesian Way

Still looking for a for Bayesian treatment of Neural Networks

$$p(\omega|\mathbf{Y}, \mathbf{X}) = \frac{p(\omega)p(\mathbf{Y}|\mathbf{X}, \omega)}{p(\mathbf{Y}|\mathbf{X})}$$

$$p(\mathbf{y}^*|\mathbf{x}^*, \mathbf{Y}, \mathbf{X}, \omega) = \int p(\mathbf{y}^*|\mathbf{x}^*, \omega)p(\omega|\mathbf{Y}, \mathbf{X})d\omega$$

But as expected, posterior for a deep neural network is intractable

Current Research

- Preliminary work done in Neal (1996), MacKay (1992)
- Only recently resurfaced as a topic of interest
- Neural Networks are hard to perform inference on
- Recent work done in Graves (2011) is promising to address this issue
- How to use Bayesian methods to model uncertainty in our predictions Kingma, Salimans, and Welling (2015), Gal (2016)

Variational Methods

Select an approximate posterior $q_{\theta}(\omega)$ and minimise KL Divergence between approximate and true posterior

$$\hat{\mathcal{L}}_{VI}(\theta) := -\int q_{\theta}(\omega) \log \left(p(\mathbf{Y}|\mathbf{X}, \omega) \right) d\omega + \mathsf{KL} \left(q_{\theta}(\omega) || p(\omega) \right)$$

$$\hat{\mathcal{L}}_{VI}(\theta) := -\sum_{i=1}^{n_x} \int q_{\theta}(\omega) \log \left(p(\mathbf{y}_i | \mathbf{f}^{\omega}(\mathbf{x}_i) \right) d\omega + \mathsf{KL} \left(q_{\theta}(\omega) || p(\omega) \right)$$

First term corresponds to expected log-liklihood

Reparameterisation Trick

Expected log-liklihood term is of the form,

$$I(\theta) = \frac{\partial}{\partial \theta} \int f(x) p_{\theta}(x) dx$$

We can use the reparameterisation trick proposed in Kingma and Welling (2013), where the latent variable $\omega \sim q_{\theta}(\omega)$ is expressed as a deterministic function $g(\epsilon,\theta)$, with $\epsilon \sim p(\epsilon) = \Pi_{l,i} p(\epsilon_{l,i})$.

For example, if $q_{\theta}(\omega) \sim \mathcal{N}(\mu, \sigma^2)$, can have $g(\theta, \epsilon) = \mu + \epsilon \sigma$, where $p(\epsilon) = \mathcal{N}(0, I)$

Reparameterisation Trick

With this, we can rewrite our KL divergence term between the true and approximate posterior Gal (2016).

$$\hat{\mathcal{L}}_{VI}(\theta) := -\sum_{i=1}^{n_x} \int p(\epsilon) \log \left(p(\mathbf{y}_i | \mathbf{f}^{g(\epsilon, \theta)}(\mathbf{x}_i) \right) d\epsilon + \mathsf{KL} \left(q_{\theta}(\omega) || p(\omega) \right)$$

This expression can then be approximated using Monte Carlo methods to find our expression for the approximate posterior.

Link to Dropout

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$$\hat{\mathcal{L}}_{VI}(\theta) := -\sum_{i=1}^{n_x} \int p(\epsilon) \log \left(p(\mathbf{y}_i | \mathbf{f}^{g(\epsilon, \theta)}(\mathbf{x}_i) \right) d\epsilon + \mathsf{KL} \left(q_{\theta}(\omega) || p(\omega) \right)$$

In this expression, the ter $\mathbf{f}^{g(\epsilon,\theta)}$ corresponds to the output of the network, with dropout parameterised by $p(\epsilon)$ is applied to the networks units. This expression can then be approximated using Monte Carlo methods to find our expression for the approximate posterior.

$$\hat{\mathcal{L}}_{MC}(\theta) := -\sum_{i=1}^{n_x} \log \left(p(\mathbf{y}_i | \mathbf{f}^{g(\hat{\epsilon}, \theta)}(\mathbf{x}_i) \right) + \mathsf{KL} \left(q_{\theta}(\omega) || p(\omega) \right)$$

This expression can be optimised using gradient descent to approximate optimal parameters θ .

Link to Dropout

This expression can then be approximated using Monte Carlo methods to find our expression for the approximate posterior.

$$\hat{\mathcal{L}}_{MC}(\theta) := -\sum_{i=1}^{n_x} \log \left(p(\mathbf{y}_i | \mathbf{f}^{g(\hat{\epsilon}, \theta)}(\mathbf{x}_i) \right) + \mathsf{KL} \left(q_{\theta}(\omega) || p(\omega) \right)$$

This expression can be optimised using gradient descent to approximate optimal parameters θ . From this, we can form our predictive posterior, and perform Monte Carlo integration to again approximate it and extract uncertainty estimates.

Topics of interest

- How can we better design neural networks with practical inference in mind
- Look at model design, ie. can we let a Bayesian method actually design our model
- Bayesian Domain Adaptation: how to use pretrained models as a prior?
- Can we incorporate output uncertainty in the training process?
- How to make decisions with uncertainty estimations?
- How good is our uncertainty estimations?
- Big one: How to use a Bayesian framework to better understand deep nets?

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