

# Friezes, triangulations, continued fractions, and binary numbers

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Slides available at  
<https://egunawan.github.io/talks/smith18>

# Friezes

A *frieze* is an image that repeats itself along one direction. The name comes from architecture, where a frieze is a decoration running horizontally below a ceiling or roof.

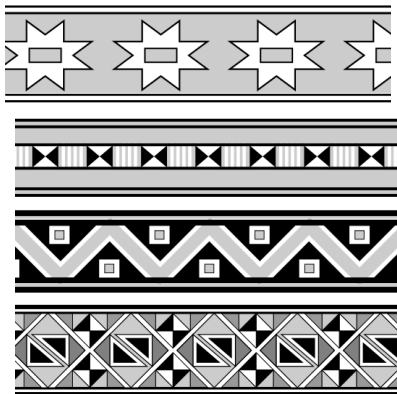


Figure: M. Ascher, *Ethnomathematics*, p162.

# Conway – Coxeter friezes

## Definition

A (Conway – Coxeter) *frieze* is an array of positive integers such that:

1. it is bounded above and below by a row of 1s
2. every diamond

$$\begin{array}{ccc} & b & \\ a & & d \\ & c & \end{array}$$

satisfies the rule  $ad - bc = 1$ .

## Example

		1	1	1	1	1	1	1	...
Row 2	...	3	1	2	2	1	3	1	
		2	2	1	3	1	2	2	...
	...	1	1	1	1	1	1	1	

Note: every frieze is completely determined by the 2nd row.

# Glide symmetry

A *glide symmetry* is a combination of a translation and a reflection.

		1	1	1	1	1	1	...
Row 2	...	3	1	2	2	1	3	1
		2	2	1	3	1	2	2
	...	1	1	1	1	1	1	1

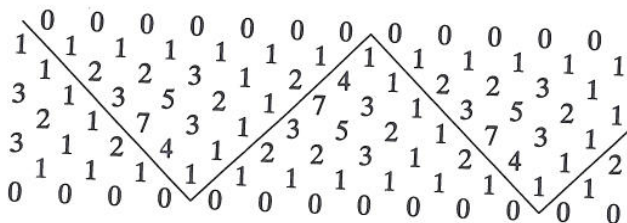
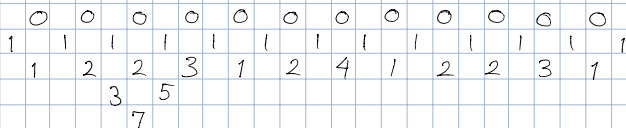


Table 1.

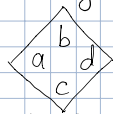
# Children practicing arithmetic

Frieze 1



Rule

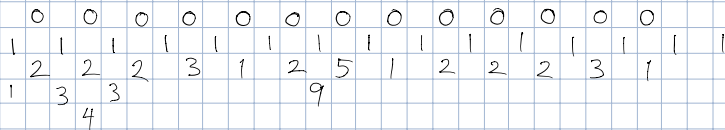
Every



satisfies

$$ad - bc = 1$$

Frieze 2



# Children practicing arithmetic: Answer Key

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	1	1	0	1	0	1	1	1	0	1	1	1	0	1	1
1	1	2	2	3	1	1	2	1	1	2	1	2	1	1	1
3	1	3	5	2	1	1	2	7	4	3	1	2	2	3	1
2	1	3	7	3	1	1	3	7	5	3	2	1	3	5	2
3	1	2	4	1	1	2	3	2	5	3	2	1	1	7	3
1	1	1	1	1	1	2	1	2	3	1	1	2	4	1	1
0	0	0	0	0	0	1	0	1	0	1	0	1	0	1	0

Table 1.

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	2	2	2	3	1	1	2	5	1	1	2	2	2	3	1
1	3	3	5	2	1	1	9	4	1	1	3	3	5	3	2
1	1	4	7	3	1	4	7	3	1	1	4	7	3	1	1
2	1	9	4	1	3	3	5	3	2	1	1	9	4	1	1
1	1	2	5	1	2	2	2	3	1	1	2	5	1	1	1
0	0	0	0	0	1	1	0	1	0	1	0	1	0	1	0

Table 2.

What do the numbers around each polygon count?

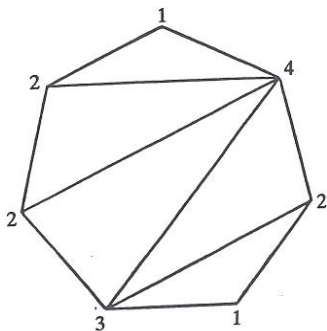
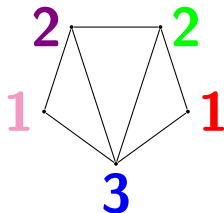


Figure 3: A triangulation of a heptagon.



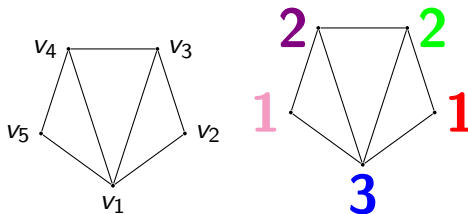
# Conway and Coxeter (1970s)

## Theorem

A Conway - Coxeter frieze with  $n$  nontrivial rows  $\longleftrightarrow$  a triangulations of an  $(n + 3)$ -gon

Note: Hence Conway - Coxeter friezes are Catalan objects.

		1	1	1	1	1	1	...
Row 2	...	3	1	2	2	1	3	1
		2	2	1	3	1	2	...
	...	1	1	1	1	1	1	





# Conway and Coxeter (1970s)

## Theorem

A Conway - Coxeter frieze with  $n$  nontrivial rows  $\longleftrightarrow$  a triangulations of an  $(n + 3)$ -gon

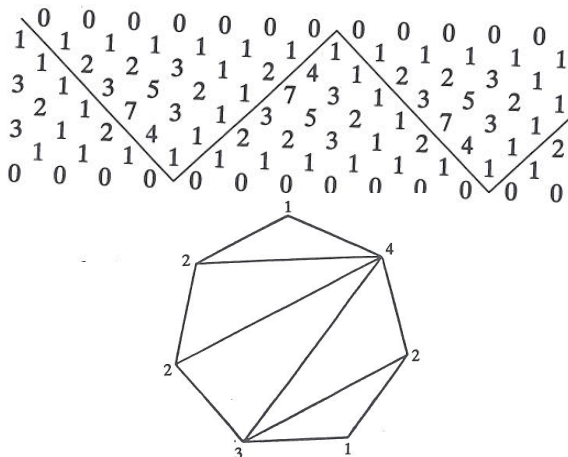
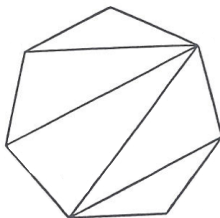
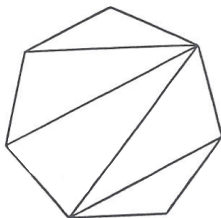
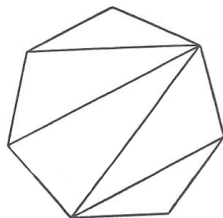


Figure 3: A triangulation of a heptagon.

## Primary school algorithm

Table 1.

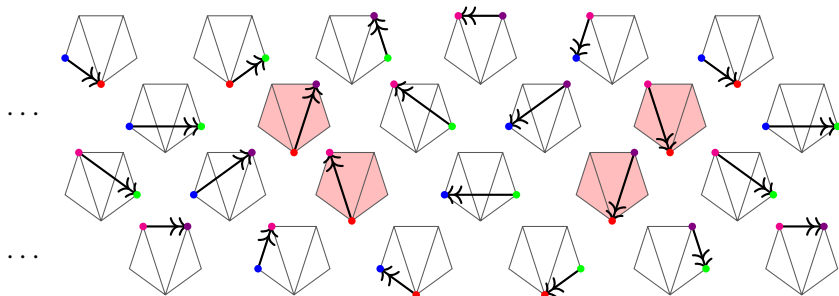


# Broline, Crowe, and Isaacs (BCI, 1970s)

## Theorem

*Entries of a finite frieze  $\longleftrightarrow$  edges between two vertices.*

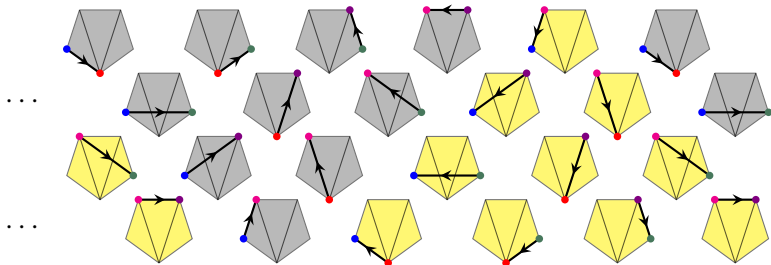
		1	1	1	1	1	1	...
Row 2	...	3	1	2	2	1	3	
		2	2	1	3	1	2	...
	...	1	1	1	1	1	1	



## Glide symmetry (again)

A *glide symmetry* is a combination of a translation and a reflection. If we forget the arrows' orientation, the diagonals have glide symmetry.

		1	1	1	1	1	1	...
Row 2	...	3	1	2	2	1	3	1
		2	2	1	3	1	2	...
	...	1	1	1	1	1	1	1

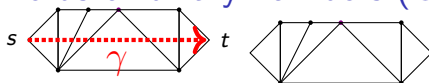


# Binary number representations

A *binary number representation* is an expression of a nonzero integer in the base-2 numeral system, with digits consisting of 1s and 0s. For example,

- ▶  $1 = 1 * 2^0$  (in decimal) is written as 1 (in binary).
- ▶  $2 = 1 * 2^1$  (in decimal) is written as 10 (in binary).
- ▶  $4 = 1 * 2^2$  (in decimal) is written as 100 (in binary).
- ▶  $5 = 1 * 2^2 + 1 * 2^0$  (in decimal) is written as 101 (in binary).
- ▶  $29 = 16 + 8 + 4 + 1 = 1 * 2^4 + 1 * 2^3 + 1 * 2^2 + 1 * 2^0$  is written as 11101 (in binary).

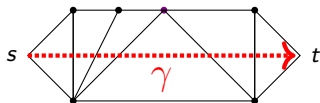
## Subwords of binary numbers (G.)



We can think of “11101” as a word in the alphabets  $\{0, 1\}$ . All subwords of “11101” which start with “1”:

- ▶ “11101” (itself)
- ▶ “11101”
- ▶ “11101”
- ▶ “11101”
- ▶ “11101”
- ▶ “11101”
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- ▶ “11101”

# Continued fractions (Çanakçı, Schiffler)



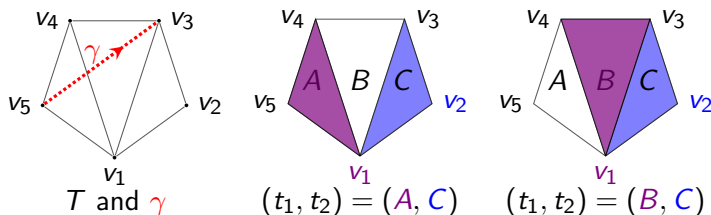
Continued Fraction



3 , 1 , 2

$$3 + \frac{1}{\left(1 + \frac{1}{2}\right)} \stackrel{\text{compute}}{=}$$

# Broline, Crowe, and Isaacs (BCI, 1970s)



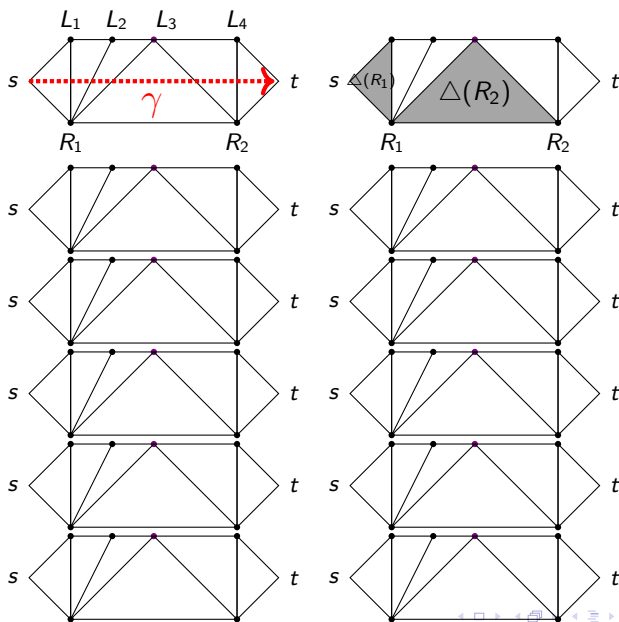
## Definition (BCI tuple)

Let  $R_1, R_2, \dots, R_r$  be the boundary vertices to the right of  $\gamma$ . A *BCI tuple* for  $\gamma$  is an  $r$ -tuple  $(t_1, \dots, t_r)$  such that:

- (B1) the  $i$ -th entry  $t_i$  is a triangle of  $T$  having  $R_i$  as a vertex.
- (B2) the entries are pairwise distinct.



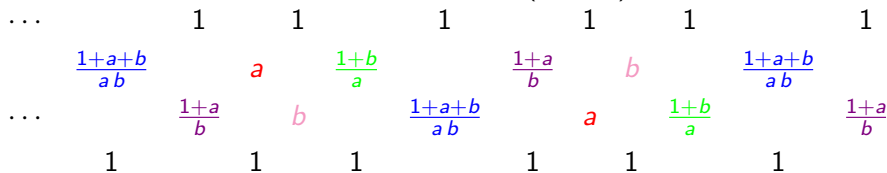
# How many BCI tuples are there?



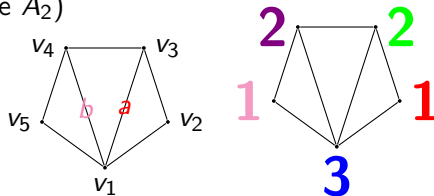
# Cluster algebras (Fomin – Zelevinsky, 2000)

Definition A *cluster algebra* is a commutative ring with a distinguished set of generators, called *cluster variables*.

Theorem (Caldero – Chapoton (2006)): The cluster variables of a cluster algebra from a triangulated polygon (type A) form a frieze.



(Example: type  $A_2$ )



- Remark: If the variables are specialized to 1, we recover the Conway – Coxeter integer frieze.

# Example: a type $A_3$ frieze

1	1	1	1	
	$x_3$	$\frac{x_1 x_3 + 1 + x_2}{x_2 x_3}$	$\frac{x_2 + 1}{x_1}$	$x_1$
$x_2$	$\frac{x_1 x_3 + 1}{x_2}$	$\frac{x_2^2 + 2x_2 + 1 + x_1 x_3}{x_1 x_2 x_3}$	$x_2$	
	$x_1$	$\frac{x_1 x_3 + 1 + x_2}{x_1 x_2}$	$\frac{x_2 + 1}{x_3}$	$x_3$
1	1	1	1	

# Frieze over the positive integers

Specializing  $x_1 = x_2 = x_3 = 1$  gives a Conway – Coxeter positive integer frieze

1	1	1	1	
	1	3	2	1
1	2	5	1	
	1	3	2	1
1	1	1	1	

Thank you