

Groups of three:

Person 1: Put an index card on the table

Person 2: Choose two crayons from the box

Person 3: Draw two circles on the index card

Person 1: Put an index card on the table   ←   HTML

Person 2: Choose two crayons from the box

Person 3: Draw two circles on the index card

HTML defines the **structure** of a document, using tags:

```
<body>
```

```
    <div class="testDiv" id="div1"> </div>
```

```
    <div class="testDiv" id="div2"> >
```

```
        <p> This is a paragraph of text for a website.
```

```
        </p>
```

```
    </div>
```

```
</body>
```

Person 1: Put an index card on the table

Person 2: Choose two crayons from the box ← CSS

Person 3: Draw two circles on the index card

CSS defines the ***style*** of a document, based on class and id:

```
.testDiv {  
    background: green;  
}
```

```
#div1{  
    margin: 10px;  
    border: 2px;  
    padding: 10px;  
}
```

Person 1: Put an index card on the table

Person 2: Choose two crayons from the box

Person 3: Draw two circles on the index card ← Javascript

Javascript defines the ***behavior*** of a document:

```
for (i=0; i<10; i++){  
    svg.append('circle')  
        .attr('cx', 100)  
        .attr('cy', 100)  
        .attr('r', 10)  
        .attr('stroke', 'purple');  
}
```

In practice, it's a little more complicated:

# index.html

```
<!DOCTYPE html>
<meta charset="utf-8">

<style type="text/css">
/* 13. Basic Styling with CSS */

/* Style the lines by removing the fill and applying a stroke */
.line {
  fill: none;
  stroke: #ffab00;
  stroke-width: 3;
}

/* Style the dots by assigning a fill and stroke */
.dot {
  fill: #ffab00;
  stroke: #fff;
}

</style>
<!-- Body tag is where we will append our SVG and SVG objects-->
<body>
</body>

<!-- Load in the d3 library -->
<script src="https://d3js.org/d3.v4.min.js"></script>
<script>

// 2. Use the margin convention practice
var margin = {top: 50, right: 50, bottom: 50, left: 50}
, width = window.innerWidth - margin.left - margin.right // Use the window's width
, height = window.innerHeight - margin.top - margin.bottom; // Use the window's height

// The number of datapoints
var n = 21;

// 5. X scale will use the index of our data
var xScale = d3.scaleLinear()
  .domain([0, n-1]) // input
  .range([0, width]); // output
```

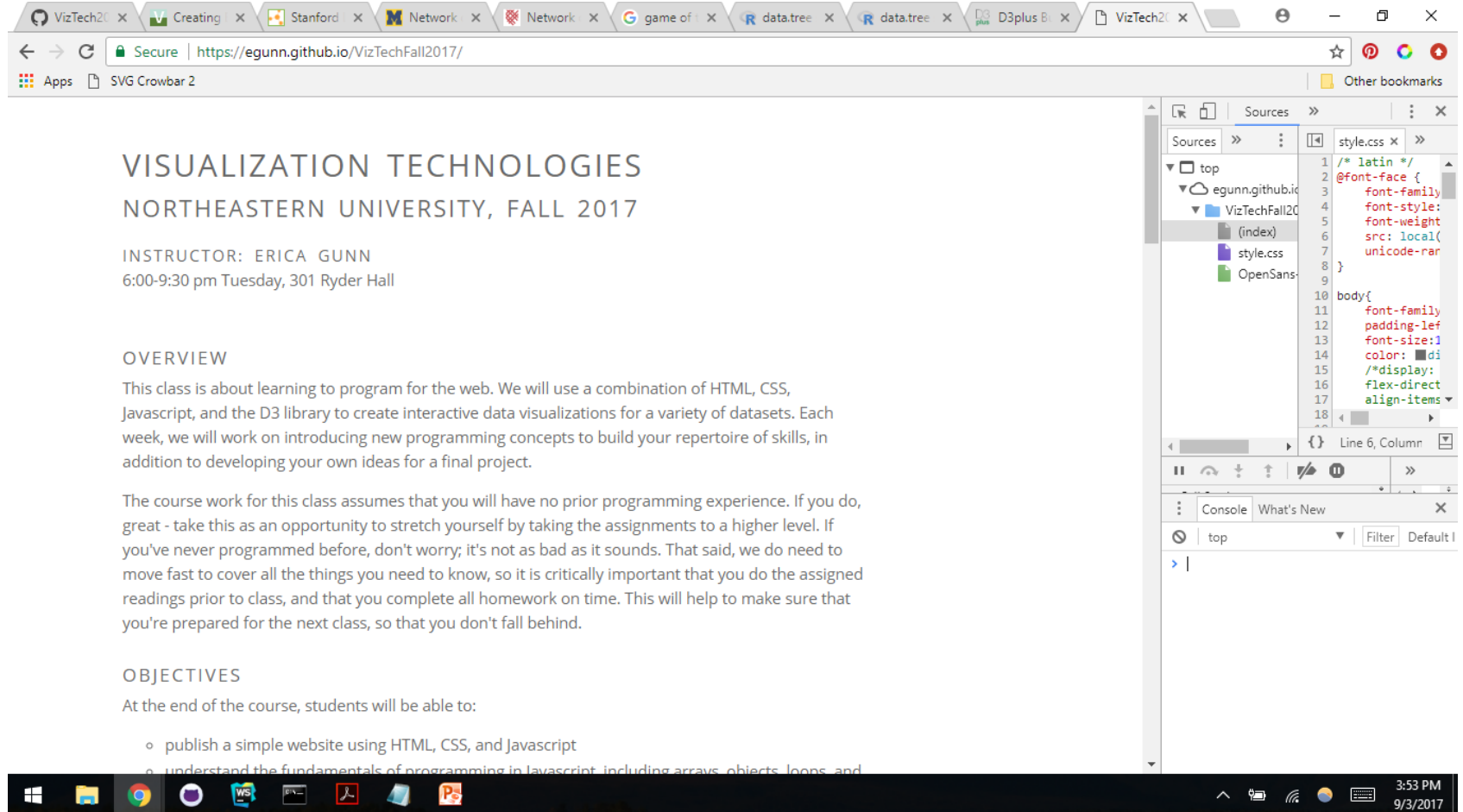
<https://bl.ocks.org/pstuffa/26363646c478b2028d36e7274cedefa6>

# Intro to Git:

The screenshot shows the GitHub interface for the repository 'egunn / VizTechFall2017'. The top navigation bar includes the GitHub logo, a search bar, and links for 'Pull requests', 'Issues', 'Marketplace', and 'Explore'. The repository header shows the name 'egunn / VizTechFall2017' with options to 'Unwatch', 'Star' (0), and 'Fork' (1). Below the header, there are tabs for 'Code', 'Issues' (0), 'Pull requests' (0), 'Projects' (0), 'Wiki', 'Settings', and 'Insights'. A message states 'No description, website, or topics provided.' with an 'Edit' button and a link to 'Add topics'. A progress bar shows '6 commits', '1 branch', '0 releases', and '1 contributor'. Below the progress bar, there are buttons for 'Branch: master', 'New pull request', 'Create new file', 'Upload files', 'Find file', and 'Clone or download'. The file list shows the following items:

File/Folder	Description	Commit Time
egunn testing index link		Latest commit 36ad109 4 days ago
.idea	syllabus setup	4 days ago
docs	create docs folder	4 days ago
fonts	syllabus setup	4 days ago
vendor	syllabus setup	4 days ago
week1	week1 files	4 days ago
.gitattributes	Added .gitattributes & .gitignore files	18 days ago
.gitignore	Added .gitattributes & .gitignore files	18 days ago

# Intro to Chrome developer tools:



<https://egunn.github.io/VizTechFall2017/>

Setting up Python:



