# **Gushan Gowressoo**

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## **EDUCATION**

Concordia University Montreal, QC

B.S. Computer Science, General Program

Expected graduation, Apr 2024

• Relevant Coursework: Data Structures & Algorithms, Object-Oriented Programming, Web Development, Machine Learning, Artificial Intelligence, Data Communication & Computer Networks, Big Data Analytics

Imperial College Curepipe, Mauritius

Cambridge International Advanced level by Cambridge Assessment International Education (CIAE)

2019

#### PROFESSIONAL EXPERIENCE

### Maman Saluja Limited

**Tamarin, Mauritius** 

Analyst Intern, Information Technology

Sept 2020 – Dec 2020

- Utilized Excel to collect, organize, and analyze data related to IT systems, enhancing inventory management, sales forecasting, and customer engagement strategies.
- Conducted code reviews and provided constructive feedback to improve overall code quality
- Utilized JavaScript, HTML, and CSS to develop a web-based Point of Sale (POS) application for a food retailer

Mr. Steel LTD Phoenix, Mauritius

**Software Testing Intern** 

Jan 2020 - Sept 2020

- Executed comprehensive software testing procedures, identifying, and reporting bugs to enhance product quality
- Developed and executed manual test cases, contributing to the identification and resolution of bugs before product release
- Collaborated with cross-functional teams to streamline testing processes and improve efficiency

#### **PROJECTS**

## **Vulnerability Detection**

Montreal, QC

Company: ML4Cyber

Jan 2024 – present

- Partnering with ML4Cbyber to enhance source code vulnerability detection
- Utilizing machine learning for precise and efficient vulnerability identification
- Integrating static code analysis reports with key elements like severity levels and CWE identifiers
- Implementing tools such as JSHint, ESLint, and PMD for comprehensive analysis

Al Wargame Montreal, QC

Team Member

Sept 2023 – Dec 2023

- Developed a 2-player AI Wargame, simulating an attacker and defender on a 5 x 5 board
- Implemented Minimax and Alpha-beta algorithms for predicting optimal moves, enhancing the game's strategic intelligence
- Contributed to the project's success, resulting in the game achieving a prominent top 5 ranking in its category

### **Machine Learning Experiments**

Montreal, QC

Team Lead

Sept 2023 - Dec 2023

- Conducted experiments with scikit-learn, implementing classifiers for predicting species and sex
- Explored preprocessing techniques, visualized class distribution, and optimized models using grid search
- Systematically documented model performance, including confusion matrices, precision, recall, and F1measures
- Utilized matplotlib and pandas methods for effective implementation and visualization

# **SKILLS**

**Programming:** Java, Python, C++, C, C#, JavaScript, HTML/CSS, SQL, Node.js, React.js, MATLAB, Prolog, Lisp **Tools:** Eclipse, PyCharm, Jupyter Notebook, CLion, Git, Visual Studio Code, Apache Spark, Scikit-learn, Hadoop **Platforms:** Linux, MacOS, Windows