Intro

A java file that we need to get the flag from.

Flag

```
picoCTF{700l1ng_r3qu1r3d_2bfe1a0d}
```

Solution

First we can start by getting the file type of the downloaded file by running file KeygenMe.class and we got

```
KeygenMe.class: compiled Java class data, version 55.0 (Java SE 11)
```

Running the file

Since this a java file, we can just run it by java KeygenMe and it prompts a key.

```
picked up _JAVA_OPTIONS: -Dawt.useSystemAAFontSettings=on -Dswing.aatext=true
Enter key:
kjfi
Invalid key
```

If the key is invalid it just spits this out and exits.

Analyzing the binary

After loading, analyzing and decompiling this file into ghidra, I found the main function checks on the flag character by character!

```
😋 Decompile: main_java.lang.String[]_void - (KeygenMe.class)
189
      cVar3 = objectRef.charAt(6);
190
      if (cVar3 != 'F') {
191
        pPVarl = System.out;
192
        pPVarl.println("Invalid key");
193
        return:
194
195
      cVar3 = objectRef.charAt(5);
196
      if (cVar3 != 'T') {
197
        pPVarl = System.out;
        pPVarl.println("Invalid key");
198
199
        return;
200
201
      cVar3 = objectRef.charAt(4);
202
      if (cVar3 != 'C') {
203
        pPVarl = System.out;
        pPVarl.println("Invalid key");
204
205
        return:
206
      }
207
      cVar3 = objectRef.charAt(3);
208
      if (cVar3 != 'o') {
209
        pPVarl = System.out;
210
        pPVarl.println("Invalid key");
211
        return;
212
213
      cVar3 = objectRef.charAt(2);
214
      if (cVar3 != 'c') {
215
        pPVarl = System.out;
216
        pPVarl.println("Invalid key");
217
        return:
218
219
      cVar3 = objectRef.charAt(1);
220
      if (cVar3 != 'i') {
221
        pPVarl = System.out;
222
        pPVarl.println("Invalid key");
223
        return:
224
225
      cVar3 = objectRef.charAt(0);
226
      if (cVar3 != 'p') {
227
        pPVarl = System.out;
228
        pPVarl.println("Invalid key");
229
        return:
4
```

Here, you can see that it checks if the 0th char is a p and the 1st char to be i and the third to be c... etc. This implies that it will be picoCTF{...}

Extracting the key

After concatenating these letters, we will get picoCTF{700llng_r3qu1r3d_2bfe1a0d} and it is valid!