

Archit Srivastava

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EXPERIENCE

MICROSOFT | SOFTWARE DEVELOPER INTERN

May 2015 – July 2015 | Hyderabad, India

- Created an **AutoBVT** tool for service level functional BVT validation for the VLCM team
- Reduced pre-production and production scenario testing times from **4 hours** to **10 minutes** and paved the way for weekly releases for the SwE team.
- Designed a scalable and extensible architecture that allowed parallel execution of tests on configurable test scenarios across multiple environments. In production

PRECOC, RESEARCH GROUP AT IIIT DELHI | RESEARCH ASSOCIATE

May 2014 – Present | New Delhi, India

- Developed an enterprise tool for forensic analysis of social media data using big data technologies.
- Designed algorithms for distributed computations using *Apache Storm* and corresponding visualizations from various social networks (Facebook, Twitter, Google+, Instagram, etc).
- The project is funded by the **Department of Electronics and Information Technology, Government of India** and is actively being used by around 50+ national agencies.

RESEARCH

USC INFORMATION SCIENCES INSTITUTE | STUDENT RESEARCHER

Aug 2016 – Present | Los Angeles, CA

Producing insights by correlating emotions and social ties on online social media in Santa Monica, LA.

USC GAMEPIPE LABS | DIRECTED RESEARCH

Aug 2016 – Present | Los Angeles, CA

Working with **Prof Scott Easley** to design video game levels through Deep Machine Learning

GESTURE RECOGNITION THROUGH ACCELEROMETER DATA |

UNDERGRAD. RESEARCH THESIS

Sept 2015 – Mar 2016 | NIT Durgapur

Built a low-training gesture recognition method to recognize hand motion gestures through accelerometer data on mobile devices.

PROJECTS

DATA SCIENCE FOR SOCIAL GOOD | RECOVERY GROUPS

IDENTIFICATION

Mar 2016

Worked on automated identification and characterization of the presence of alcoholics|narcotics anonymous(AA|NA) recovery groups on social networking platforms.

ONLINE COMPILER JUDGE | NIT DURGAPUR

Jan 2015 – Feb 2016

Built using **RoR** and **Docker.io** for hosting several college level international coding competitions in a kernel-level sandboxed environment for a variety of languages. Adopted by the CS department.

VIRTUAL ASSISTANT USING CMUSPHINX | INDIVIDUAL PROJECT

Jan 2015

Conceived a virtual desktop assistant using CMUSphinx library which recognizes dedicated voice commands and translates them to user actions.

EDUCATION

UNIVERSITY OF SOUTHERN CALIFORNIA

MASTER'S IN COMPUTER SCIENCE

Expected May 2018 | Los Angeles, CA

Viterbi School of Engineering

Relevant Coursework: Foundations of Artificial Intelligence, Analysis of Algorithms

NATIONAL INSTITUTE OF TECHNOLOGY

BTECH IN INFORMATION

TECHNOLOGY

May 2016 | Durgapur, India

Cum. GPA: 9.04 / 10.0

SKILLS

PROGRAMMING

Advanced:

C/C++ • C# • Ruby • JavaScript •

HTML/CSS • Python

Intermediate:

Java • SQL • PHP • \LaTeX

Basic:

Shell • Assembly

Platforms/Frameworks:

Rails • Windows • Linux • Bootstrap •

D3.js Library • CMUSphinx • Docker.io •

Apache Storm • NLTK • Celery

Tools:

Git • Visual Studio • Eclipse • Adobe

Photoshop CS4 • Matlab/Octave •

MongoDB

EXTRA CURRICULARS

2015 & 2014 & 2013

ACM ICPC Regionals

Secured ranks 67th/1521, 122nd/1455, 229th/1642

MICROSOFT CERTIFICATION

C# & .NET Fundamentals

2013 – 2014

Co-Founder | Design and Content Manager

Find A Way - student led registered NGO which aims to use technology to help the underprivileged

2014

Columnist at The 'Zine

a quarterly magazine concentrating on the youth