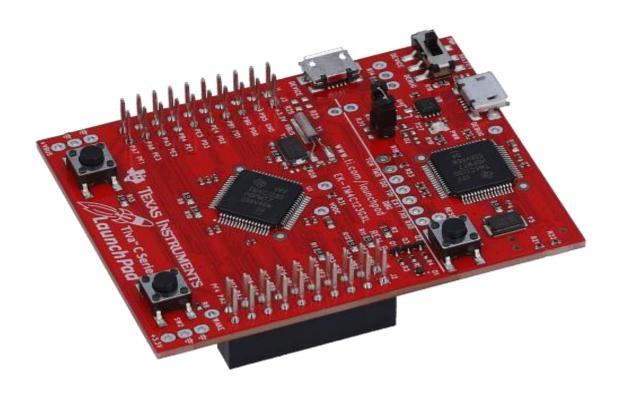
Mastering Embedded System Diploma

Embedded C- Lab 3: Binary analysis for Bare metal SW on ARM Cortex-M4 (Tiva C)



by:

Ehab Mohamed Abdelhamed

Under the supervision of:

Eng. Keroles Shenouda

Binary Analysis

1- Symbols

1) main.o symbols:

```
Ehab Mohamed@LAPTOP-OQ3803RQ MINGW64 /e/Embedded_System_KS/2-Uint3 Embedded C/Lesson 4/Lab 3
$ arm-none-eabi-nm.exe main.o
00000008 D GPIO_PORTF_DATA_REG
00000004 D GPIO_PORTF_DEN_REG
00000000 D GPIO_PORTF_DIR_REG
00000000 T main
```

2) startup. o symbols

```
hab Mohamed@LAPTOP-OQ3803RQ MINGW64 /e/Embedded_System_KS/2-Uint3 Embedded C/Le
 sson 4/Lab 3
$ arm-none-eabi-nm.exe startup.o
             U _END_BSS
U _END_DATA
U _END_TEXT
000000000 T _reset
U _START_BSS
             U _START_DATA
0000008c W BusFault_handler
0000008c W DebugMointor_handler
0000008c T Defualt_handler
0000008c W ECTIO_handler
0000008c W ECTI1_handler
0000008c W ECTI2_handler
0000008c W FLASH_handler
0000008c W HardFault_handler
             U main
0000008c W MemManage_handler
0000008c W NMI_handler
0000008c W PendSV_handler
00000000 D Ptr_To_Fun_Vectors
0000008c W PVD_handler
0000008c W RCC_handler
00000000 b STACK_TOP
0000008c W SVCall_handler
0000008c W SysTick_handler
0000008c W TAMPER_handler
0000008c W WWDG_handler
```

4) Ehab_lab2.elf symbols

```
PTOP-OQ3803RQ MINGW64 /e/Embedded_System_KS/2-Uint3 Embedded C/Lesson 4/Lab 3
$ arm-none-eabi-nm.exe Lab3.elf
2000040c B _END_BSS
2000000c D _END_DATA
0000017c T _END_TEXT
000000e8 T _reset
2000000c B _START_BSS
20000000 D _START_DATA
00000174 W BusFault_handler
00000174 W DebugMointor_handler
00000174 T Defualt_handler
00000174 W ECTIO_handler
00000174 W ECTI1_handler
00000174 W ECTI2_handler
00000174 W FLASH_handler
20000008 D GPIO_PORTF_DATA_REG
20000004 D GPIO_PORTF_DEN_REG
20000000 D GPIO_PORTF_DIR_REG
00000174 W HardFault_handler
00000050 T
            main
00000174 W MemManage_handler
00000174 W NMI_handler
00000174 W PendSV_handler
00000000 T Ptr_To_Fun_Vectors
00000174 W PVD_handler
00000174 W RCC_handler
2000000c b STACK_TOP
00000174 w SVCall_handler
00000174 W SysTick_handler
00000174 W TAMPER_handler
00000174 W WWDG_handler
```

2- Sections

.text	Start_add=0x00000000	Size=0x17c	End_add=0x0000017c
.data	Start_add=0x20000000	Size=0x0c	End_add=0x2000000c
.bss	Start_add=0x2000000c	Size=0x0	End_add=0x2000000c
.stack	Start_add=0x2000040c	Size=0x400	End_add=0x2000000c

```
arm-none-eabi-objdump.exe -h Lab3.elf
Lab3.elf:
              file format elf32-littlearm
Sections:
                                       I MA
                                                 File off
Idx Name
                  Size
                            VMA
                                                           Algn
                  0000017c
                                      00000000
 0 .text
                            00000000
                                                 00010000
                  CONTENTS,
                            ALLOC, LOAD, READONLY, CODE
  1 .data
                  0000000c
                            20000000 0000017c
                                                 00020000
                                                           2**2
                            ALLOC, LOAD, DATA
2000000c 0000018
                  CONTENTS,
  2 .bss
                  00000400
                                       00000188
                                                 0002000c
                                                           2**2
                  ALLOC
  3 .debug_info
                  0000035e
                            00000000
                                       00000000
                                                 0002000c
                                                           2**0
                  CONTENTS,
                            READONLY,
                                       DEBUGGING
  4 .debug_abbrev 000001a3
                            00000000
                                       00000000
                                                0002036a
                                                           2**0
                            READONLY,
                  CONTENTS,
                                      DEBUGGING
  5 .debug_loc
                  0000009c
                            00000000
                                       00000000
                                                0002050d
 CONTENTS,
6 .debug_aranges 00000040
                            READONLY, DEBUGGING 00000000 00000000
                                                  000205a9
                                                            2**0
                  CONTENTS,
                            READONLY,
                                       DEBUGGING
  7 .debug_line
                  0000010e
                            00000000
                                       00000000
                                                 000205e9
                                                           2**0
                  CONTENTS,
                            READONLY,
                                       DEBUGGING
                  00000233
                            00000000
  8 .debug_str
                                       00000000 000206f7
                                                           2**0
                  CONTENTS, READONLY,
                                      DEBUGGING
  9 .comment
                  0000007b
                            00000000
                                       00000000
                                                 0002092a
                                                           2**0
 CONTENTS, READONLY
10 .ARM.attributes 00000033 00000000
                                         00000000
                                                   000209a5
                                                             2**0
                  CONTENTS, READONLY
                  00000074
                            00000000
 11 .debug_frame
                                       00000000 000209d8
                                                           2**2
                  CONTENTS, READONLY, DEBUGGING
```