

RHEINISCHE
FRIEDRICH-WILHELMS-UNIVERSITÄT BONN

MASTER THESIS PRESENTATION

**Distributed Online Learning for Large-scale
Pattern Prediction over Real-time Event
Streams**

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Outline

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Event Forecasting with Pattern Markov Chains

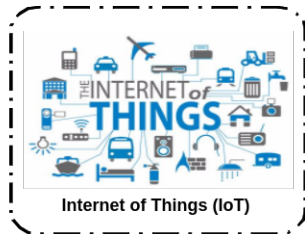
Our Proposed Approach using Distributed Online Learning

Evaluation of Proposed Approach

Work Plan

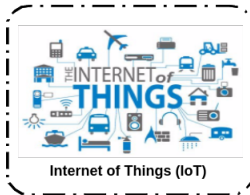
Motivation

A New Era: Big event Data streams



Motivation

A New Era: Big event Data streams



- Common Goal: recognition and prediction full matches of complex event patterns in real-time.

Problem Formulation

- ▶ Given a set of k real-time streams of events
 $S = \{s_1, s_2, \dots, s_k\}$.
- ▶ Each stream $s_i = \langle e_1, e_3, \dots, e_t, \dots \rangle$ is a time-ordered infinite sequence of events.
- ▶ Each event is defined as a tuple of attributes
 $e_i = (id, type, \tau, a_1, a_2, \dots, a_n)$, where $type \in \Sigma$ (i.e., event types), $\tau \in \mathbb{R}$, and $id \in \mathbb{N}$.
- ▶ A user-defined pattern \mathcal{P} is given in the form of a regular expression over a set of event types. Σ
($\mathcal{P} := E \mid \mathcal{P}_1; \mathcal{P}_2 \mid \mathcal{P}_1 \vee \mathcal{P}_2 \mid \mathcal{P}_1^*, E \in \Sigma$).

Problem Formulation

- Goal: the main objective is to predict the pattern \mathcal{P} completion with certain probability in the future over each stream s_i given the current time event e_t .

Problem Formulation

- ▶ Goal: the main objective is to predict the pattern \mathcal{P} completion with certain probability in the future over each stream s_i given the current time event e_t .
- ▶ **(Pattern Prediction over Multiple Event Streams)**

An Illustrative Application Domain:

Maritime Surveillance

- Event tuple (i.e., critical points) derived from raw Automatic Identification System (AIS) messages of moving vessels e.g.,

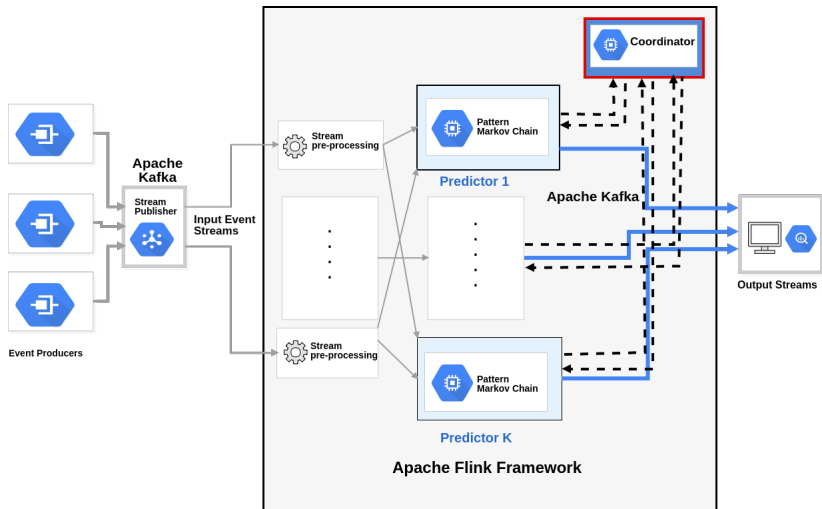
```
{  
  "timestamp":1443651492000,  
  "id":"228133000",  
  "annotation":"change_in_heading",  
  "latitude":48.117775,  
  "longitude":-4.4205885,  
  "distance":323.406,  
  "heading":264.27  
  "speed":18.48,  
}
```

- Example patterns such as:

$\mathcal{P}_1 = \textit{Sailing}$ or

$\mathcal{P}_2 = \textit{changeInHeading; gapStart; gapEnd; changeInHeading}$

System Architecture



Scalable Pattern Prediction System ²

- ▶ A scalable and distributed system that provides online pattern prediction over multiple real-time streams of events.
- ▶ The proposed system is based on a novel method that combines online probabilistic prediction models based on pattern Markov chain technique [1] with a distributed online learning protocol [5] to learn a global prediction model in a communication-efficient way.
- ▶ For large-scale processing support, the system is implemented on top of Apache Flink [2] along with Apache Kafka [4].
- ▶ Developed in the context of the datAcron project ¹.

¹<http://www.datacron-project.eu/>

²Source code: <https://goo.gl/BZ2Prk>.

Event Forecasting with Pattern Markov Chains [1]

overview

- ▶ The system consumes a single input stream s_i of events.
- ▶ The event stream s_i is assumed to be generated by m -order Markov source.
- ▶ The event pattern \mathcal{P} is defined in the form of regular expressions over a finite set of event types Σ .
- ▶ A probabilistic model provides online forecasting reports when the \mathcal{P} is expected to be completed in future.

Event Forecasting with Pattern Markov Chains

How does it work?

- The pattern $P = \text{Sailing} \cdot \text{Stopping}$ is converted to DFA with $\Sigma = \{\text{Moving}, \text{Sailing}, \text{Stopping}\}$.

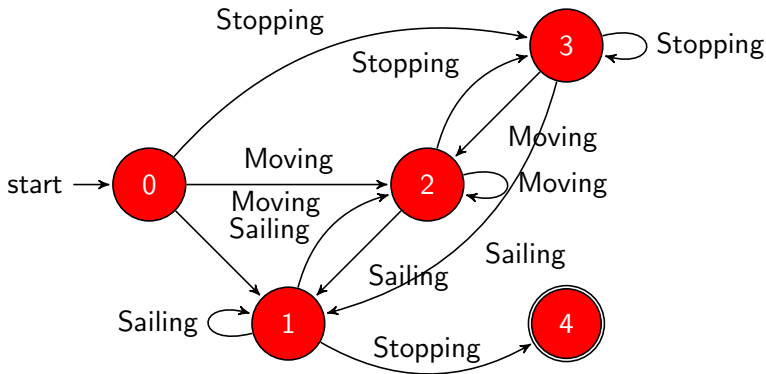


Figure: $Q = \{0, 1, 2, 3, 4\}$ $m \leq 1$

Event Forecasting with Pattern Markov Chains

How does it work?

- ▶ The deterministic finite automata (*DFA*) is used to construct a Markov chain, which is called a Pattern Markov Chain (*PMC*).
- ▶ The states of *DFA* is directly mapped to states of transition probability matrix $\mathbf{M} \ |Q| \times |Q|$ of the *PMC*.

▶

$$\mathbf{M} = \begin{Bmatrix} 0 \\ 1 \\ 2 \\ 3 \\ 4 \end{Bmatrix} \begin{pmatrix} p_{0,0} & . & . & . & p_{0,4} \\ . & . & . & . & . \\ . & . & . & . & . \\ . & . & . & . & . \\ 0 & . & . & . & p_{4,4} \end{pmatrix}$$

- ▶ The maximum-likelihood estimator is used to compute the transition probabilities $p_{i,j}$ of the matrix \mathbf{M}

$$\hat{p}_{i,j} = \frac{n_{i,j}}{\sum_{k \in Q} n_{i,k}} = \frac{n_{i,j}}{n_i} \quad (1)$$

.

Event Forecasting with Pattern Markov Chains

How does it work?

- ▶ The probability distribution of the waiting-time (i.e., time required until the pattern is completed from state i) $P(W_P(i) = n)$, is calculated based on the Markov chain transition matrix.

$$P(W_P(i) = n) = \xi_i^T \mathbf{N}^{n-1} (\mathbf{I} - \mathbf{N}) \mathbf{1}$$

where

$$\mathbf{M} = \begin{pmatrix} \mathbf{N} & \mathbf{C} \\ \mathbf{0} & \mathbf{I} \end{pmatrix} \quad (2)$$

- ▶ The forecast intervals $I = (start, end)$ (i.e., the completion interval of the pattern P from the current state q) are built using the waiting-time distribution

$$P(I) = \sum_{n \in I} P(W_P(q) = n) \quad \text{and} \quad P(I) \geq prediction_threshold$$

.

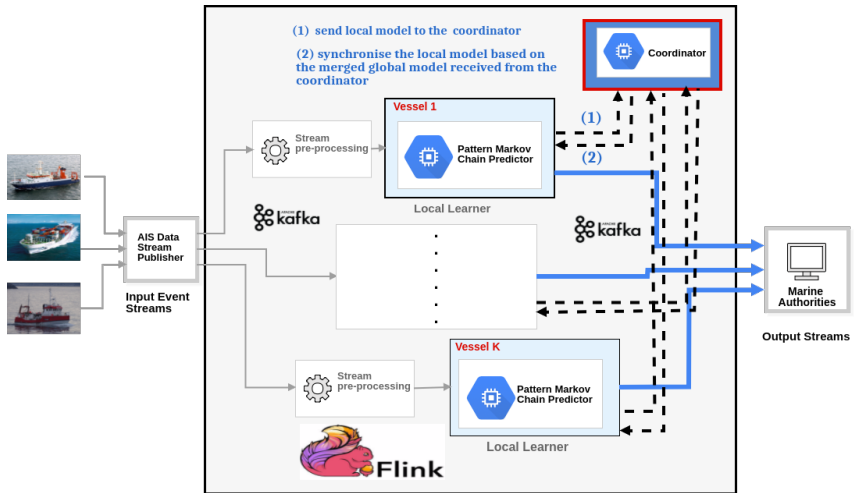
Event Forecasting with Pattern Markov Chains

What is wrong?

- ▶ The overhead learning time of the Markov transition matrix for each input stream isolated from the others, how can we accelerate it?
- ▶ The low performance of the model for an input event stream with less data.
- ▶ How can we enable the communication between the local models and leverage an aggregated global shared model in a distributed and communication efficient fashion while maintaining provable and strong guarantees in service quality?

Distributed Online Learning for Large-Scale Patterns Prediction

Proposed System Model



Communication-Efficient Distributed Online Prediction by Dynamic Model Synchronization

[5]

- ▶ A protocol for distributed online prediction over multiple input data streams in a communication efficient manner.
- ▶ It allows to combine local models into a global model using a *synchronization operation*.
- ▶ The distributed learners exchange their local model with a central coordinator node periodically after observing a fixed number of data points (i.e., mini-batches) [3].
- ▶ A dynamic synchronization scheme based on monitoring the local models variance from a global reference model ($\|f_i - r\|^2 \leq \Delta$).

Distributed Online Learning for Large-Scale Patterns Prediction

Proposed Synchronization Operation

- The *synchronization operator* of the local maximum likelihood estimator as the following:

$$\hat{p}_{i,j} = \frac{\sum_{k \in K} n_{k,i,j}}{\sum_{k \in K} \sum_{l \in L} n_{k,i,l}}$$

Evaluation of Proposed Approach

Selected Techniques

- ▶ Theoretical Analysis.
- ▶ Simulated synthetic data streams.
- ▶ Over real-world data streams of AIS ³ messages or derived trajectories critical points of moving vessels [6].

³AIS: www.navcen.uscg.gov/?pageName=AISmain

Evaluation of Proposed Approach

Performance Measures

- ▶ *Precision* = $\frac{\# \text{ of correct predictions}}{\# \text{ of total predictions}}$: how many of the produced predictions are correct.
- ▶ *Recall* = $\frac{\# \text{ of full matches predicted at least once}}{\# \text{ of total detected full matches}}$: how many of the detected full matches of the defined pattern does the model predicate at least once in previous prediction.
- ▶ *Cumulative prediction loss*: aggregated number of all wrong predictions.

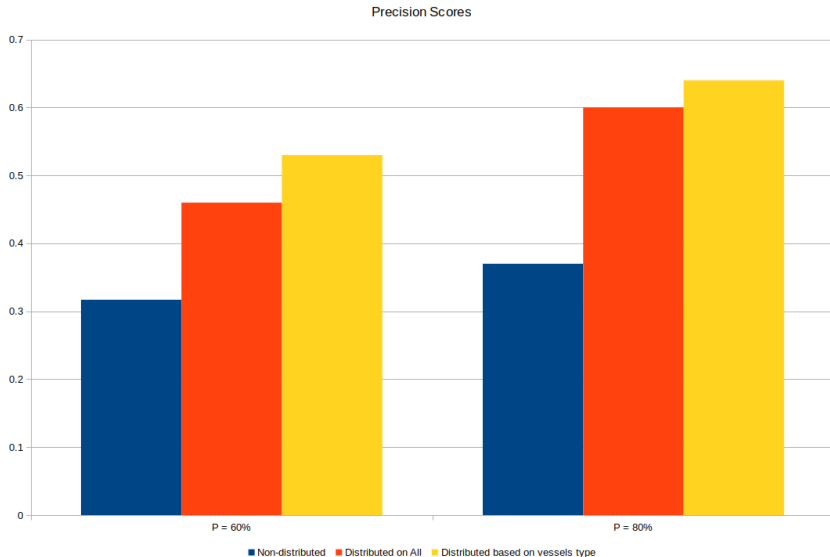
Empirical evaluation

Experimental Setup

- ▶ Synopses over raw AIS messages in Brest, France: 1 October 2015 to 31 March 2016.
- ▶ 4,684,444 derived critical points.
- ▶ ≈ 5000 vessels.
- ▶ Used patterns:
 $P_1 = \text{change_heading} \cdot \text{gap_start} \cdot \text{gap_end} \cdot \text{change_heading}$
or $P_2 = \text{Sailing}$

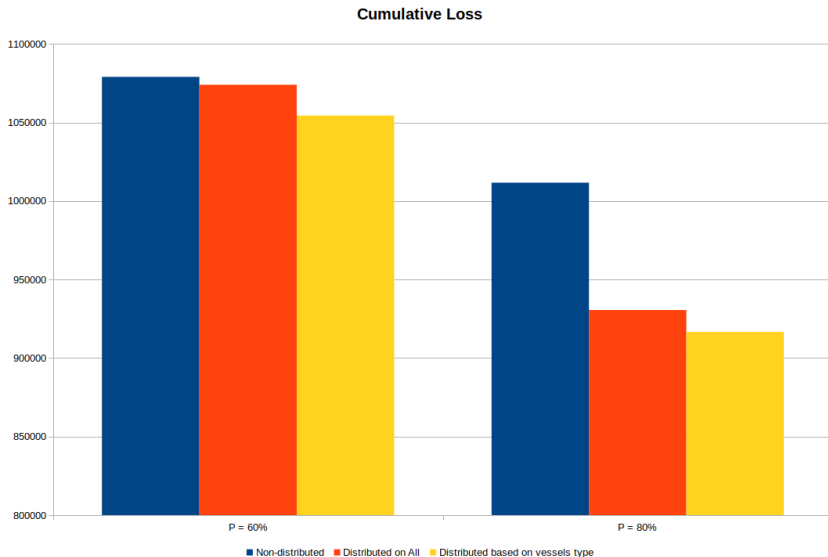
Empirical evaluation

Initial Results ($P = \text{Sailing and batch size} = 8$)

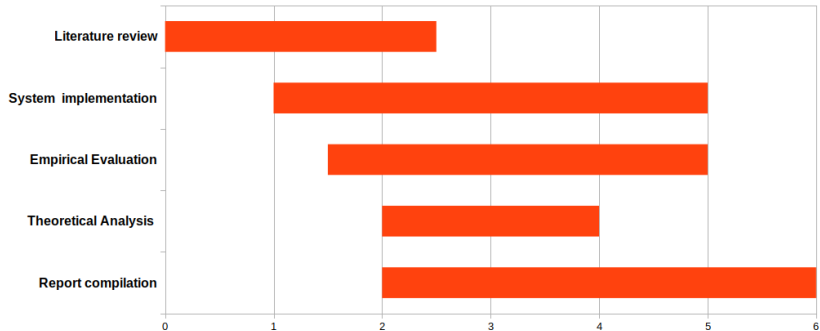


Empirical evaluation

Initial Results ($P = \textit{Sailing}$ and batch size = 8)



Work Plan



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