

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6
7 namespace Logical
8 {
9     class Program
10    {
11        static void Main(string[] args)
12        {
13            int employeeAge = 40;
14            int employmentYears = 5;
15            bool isMarried = false;
16            bool isReceivedPenalties = true;
17            bool isBonus1Allowed = employeeAge > 30 && isMarried;
18            Console.WriteLine(isBonus1Allowed);
19            bool isBonus2Allowed = employeeAge > 30 || employmentYears > 10;
20            Console.WriteLine(isBonus2Allowed);
21            bool isBonus3Allowed = employmentYears > 20 && !isReceivedPenalties;
22            Console.WriteLine(isBonus3Allowed);
23        }
24    }
25 }
26
```