Doğa Kurtoğlu

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SUMMARY

I am a Computer Science student in Poland, driven by my passion for technology and software development. I consider myself an open-minded and creative individual with strong communication and interpersonal skills. I am confident I excel in adapting to new challenges, which, combined with my love for learning and problem-solving, makes me well-suited for a career in programming and design. I'm enthusiastic about pursuing a career in software development and continually seek opportunities to enhance my programming skills.

EDUCATION

University of Łódź

Sep 2021 - Present

Bachelor's Degree in Computer Science, 3rd Grade

Relevant Modules:

Programming and Data Structures, Algorithms and Complexity, Object Oriented Programming, Introduction to Databases, Software Engineering, Introduction to Python, Developing Games in Unity, IOS Programming, Mobile Applications, Artificial Intelligence in Computer Games, Computer Graphics

EXPERIENCE

Product Software Engineer Intern

July 2022 - October 2022

Whirlpool Corporation

- · Was involved in setting file team for software integration for dryers and washers
- Developed strong communication and organizational skills through working on group projects.
- Managed time efficiently in order to complete all tasks within deadlines.
- · Worked on native applications of the dryers and washes.
- · Solved problems and managing the corrections of the software based on the feed backs

SKILLS

- C++
- C#
- Python
- Javascript
- HTML & CSS

- SQL
- Linux
- Swift
- · Unity game engine
- Microsoft Excel

CERTIFICATES

Python for Data Science, AI & Development

July 2023

Coursera

Django Application Development with SQL and Databases

September 2023

Coursera

Developing AI Applications with Python and Flask

September 2023

Coursera