



Netflix Recommendation

Project Guide

Course: Algorithms and Data Structures 2

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1. Dataset design and choice

Need two CSVs:

1. Ratings / interactions (core for graph) with columns:
 - `userId`: integer user identifier
 - `movieId`: integer movie identifier
 - `rating`: numeric rating, e.g. 0.5–5.0
 - `timestamp`: when rating was created
2. Movies metadata (for display and creativity) with columns:
 - `movieId`: same IDs as ratings file
 - `title`: string movie title
 - `genres`: string with pipe-separated or comma-separated genres

These two tables will be used to:

- Build edges (from ratings)
- Show names/genres in UI (from movies)
- Add “original features” like genre filtering or genre-aware scoring

Dataset Links:

- <https://www.kaggle.com/datasets/rishitjava/netflix-movie-rating-dataset?select=Netflix%20Dataset%20Movie.csv>
- <https://www.kaggle.com/datasets/bipulnath98/movie-recommendation-dataset>
- https://www.kaggle.com/datasets/rounakbanik/the-movies-dataset?select=movies_metadata.csv

2. Potential Algorithms

Work in a bipartite graph: users on one side, movies on the other; edges mean “user rated movie (liked)”.

1. Common Neighbors (CN) / 2-hop paths

- Interpret recommendation as link prediction: user–movie edge likely if they share many 2-hop neighbors.
- For user u and movie m , count all nodes reachable in 2 hops from both (i.e., common movies and/or users in the 2-step neighborhood, depending how you define it in bipartite).

2. Jaccard Similarity on neighborhoods

- Similar to CN but normalized.
- For user u and movie m , score =
$$|\Gamma_2(u) \cap \Gamma_2(m)| / |\Gamma_2(u) \cup \Gamma_2(m)|$$
, where Γ_2 = 2-hop neighbors.

3. Random Walk with Restart (RWR) or personalized PageRank

- Start a random walk at user u ; at each step:
 - with probability $1-\alpha$, move along a random edge
 - with probability α , jump back to user u
- The stationary probability for each movie is its relevance score to user u .

Chosen Algorithm

I choose Jaccard on 2-hop neighborhoods because:

- It uses graph structure directly
- It balances popularity and specificity
- It is easier to explain and debug than RWR but more robust than raw common neighbors.

4. Full graph construction steps (Python + NetworkX)

I will use `pandas` and `networkx`.

1. Load data

- Read `ratings.csv` and `movies.csv` with pandas.
- Filter to ratings ≥ 3.5 (or 4.0) to keep only positive “like” interactions.

2. Optionally downsample

- Select a subset of users with enough ratings (e.g., at least 10 likes).
- Filter ratings and movies accordingly.

3. Create bipartite graph

Core ideas:

- Use `nx.Graph()` (undirected)
- Tag nodes with type: `bipartite='user'` or `'movie'`

4. Steps:

- Initialize graph: `G = nx.Graph()`
- Add user nodes:
 - For each distinct `userId`, `G.add_node(f"u_{userId}", bipartite="user")`
- Add movie nodes:
 - For each distinct `movieId`, `G.add_node(f"m_{movieId}", bipartite="movie", title=..., genres=...)`
- Add edges:
 - For each rating row with rating \geq threshold:
 - `G.add_edge(f"u_{userId}", f"m_{movieId}", weight=rating)`

5. Validate graph

- Check counts: `len(user_nodes)`, `len(movie_nodes)`, `G.number_of_edges()`
- Make sure edges only go `user → movie` (no `user → user`, `movie → movie`).

6. Store helper mappings

- `user_id_to_node, node_to_user_id`
- `movie_id_to_node, node_to_movie_id`

Useful for going from integer IDs in the dataset to node names in the graph and back for UI.

5. Two concrete scoring methods

Scoring will be defined as a function: `score(user_node, movie_node, G)`.

Method A: Jaccard on 2-hop neighborhoods (primary)

1. For a user node `u`, define $\Gamma_2(u)$, as:
 - All nodes at distance exactly 2 from `u` in the bipartite graph (this will be other users and movies).
2. For a movie node `m`, define $\Gamma_2(m)$ similarly.
3. Compute:
 - `intersection_size = len(Gamma2(u) ∩ Gamma2(m))`
 - `union_size = len(Gamma2(u) ∪ Gamma2(m))`
 - `score = intersection_size / union_size` (if `union_size > 0` else 0)

Implement 2-hop neighbors by:

- Using `nx.single_source_shortest_path_length(G, source=u, cutoff=2)` and collecting nodes at distance 2.

Method B: Random Walk with Restart (secondary)

For a given user u :

1. Initialize probability vector $p(0)$:
 - $p(0)(u)=1$, 0 for other nodes.
2. Iteratively update:
 - $p(t+1)=\alpha p(t) + (1-\alpha)ATD^{-1}p(t)$
 - Where A is adjacency matrix, D degree matrix; α is restart probability (e.g., 0.15).
3. After convergence (or fixed number of iterations), use $p(\text{node})$ for movie nodes as scores.

Why I chose Jaccard as main score

- Simple to code and explain; requires only neighborhood sets and intersections.
- Handles popularity somewhat (because of normalization by union); avoids recommending only the most popular movies.
- Works very well on smaller graphs where interpretability is more important than raw accuracy.

6. High-level recommendation pipeline

For a selected user u :

1. Get all movies already rated/liked by u (neighbors of u in G).
2. Candidate movies = all movie nodes minus already-seen movies.
3. For each candidate movie m :
 - Compute $\text{score_Jaccard}(u, m)$ and optionally $\text{score_CN}(u, m)$ or $\text{score_RWR}(u)[m]$.
4. Sort candidates by chosen main score (Jaccard).
5. Return top-N, e.g., top 10.

Also compute supporting stats:

- Number of common 2-hop neighbors
- Average rating among similar users (for use of ratings in scoring)

7. Web app architecture (Flask + HTML)

Use Flask in Python for a minimal but proper web interface.

Backend structure

- `app.py`:
 - Load data and build graph *once* at startup (global variables).
 - Define routes:
 - `/` (GET): show a page with:
 - Dropdown of user IDs
 - Options: number of recommendations, maybe genre filter
 - `/recommend` (POST):
 - Read selected user ID (and filters) from form
 - Run recommendation pipeline
 - Render a result template with recommended titles and scores
- `templates/`:
 - `index.html`: contains form and shows results in a table.

Frontend (HTML) basics

- A form with:
 - `<select name="user_id">` listing user IDs or user display names
 - `<input type="number" name="top_n" value="10">`
 - Optional:
 - `<select name="genre_filter">` with genres (All, Action, Comedy, ...)

- Results:
 - Simple HTML table with columns:
 - Rank
 - Movie title
 - Score (Jaccard)
 - (Optional) Number of supporters / common neighbors
 - Genres

How backend talks to graph

In `/recommend`:

- Convert `user_id` from form to node "`u_{id}`"
- Call `get_recommendations(user_node, top_n, genre_filter)`
- That function:
 - Implements step 5 pipeline
 - Returns list of dicts:
 - `{title, score, genres, support_count, movieId}`

7. Graph visualization component

Use NetworkX + matplotlib or Plotly to draw a local ego-graph around the selected user.

Steps:

1. For selected user `u`, get:
 - Direct neighbors (movies already liked)
 - A few similar users (e.g., those who share many movies with `u`)
 - Top-K recommended movies
2. Build a subgraph with just these nodes and edges.
3. Draw:
 - Users = circles, one color (e.g., blue)

- Movies user has seen = squares, another color (grey)
 - Recommended movies = squares, highlight color (orange or red), node size proportional to score.
4. Export as:
- PNG or SVG generated in Python, saved to `static/` directory
 - The `/recommend` handler regenerates this local visualization image for the requested user and passes the image URL to the template.

8. Original features

All of these are implementable with your dataset design:

1. Genre-aware score bonus
 - Compute the user's favorite genres from their liked movies.
 - When scoring movie `m`, after Jaccard score s :
 - If `m`'s genres overlap with top user genres, multiply by 1.1 or add a small bonus.
2. Explanation text per recommendation
 - For each recommended movie, pick top 2–3 “supporter” users (those contributing to the intersection / common neighbors).
 - Show explanation like:
 - “Users 5, 12, 19 liked the same movies as you (*Inception*, *Interstellar*) and also liked this movie.”
3. Comparison of two methods in UI
 - For each recommendation in the result table, show:
 - Column for Jaccard score (main)
 - Column for Common Neighbors (baseline)
 - Maybe color cells where methods disagree a lot.
4. Slider to choose “minimum rating” threshold
5. Switch between “use ratings as weights” vs. ignore weights
6. Small evaluation mode: hide a few of the user's movies and see if the algorithm can recover them as top recommendations (simple hit-rate).