Lab 6 AVL Tree

2019. 04. 11



Data Structure Specification

```
struct AVLNode;
typedef struct AVLNode *Position;
typedef struct AVLNode *AVLTree;
struct AVLNode
ElementType Element;
AVLTree Left;
AVLTree Right;
int Height;
```

Function specification

- int Height(Position P)
- AVLTree Insert(ElementType X, AVLTree T)
- Position SingleRotateWithLeft(Position K)
- Position SingleRotateWithRight(Position K)
- Position DoubleRotateWithLeft(Position K)
- Position DoubleRotateWithRight(Position K)

```
# Binary Search Tree
```

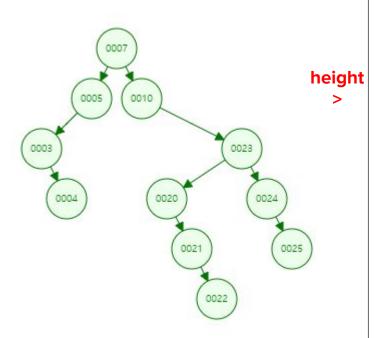
<u>링크</u>

AVL Tree

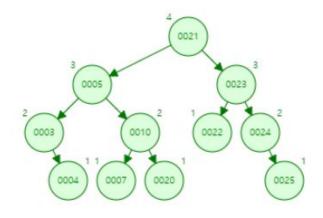
링크



• Binary Search Tree



AVL Tree



E.g. insert 7, 5, 3, 10, 23, 4, 20, 21, 22, 24, 25 in order



- Implement insert function for an AVL tree.
 - Insert
 - Everytime you insert a node, print the tree with height of node by inorder traversal
- You have to use file I/O like the previous assignment.





Input

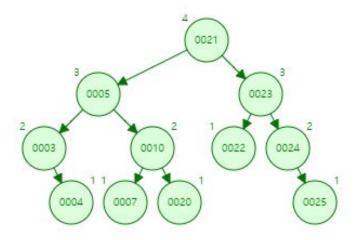
- Obtain a list of elements from the given input file, and insert the given element to tree.
- Each element and the necessary parameters are separated by a space.
- o Input values (represented as x below) are any integer.

Output

- You have to print the tree with height of node in parentheses by <u>inorder</u> traversal.
- If you try to insert a key value that already exists, print that it already exists.
- The leaf node's height should be zero!!



After inserting the last value, the tree should look like this.





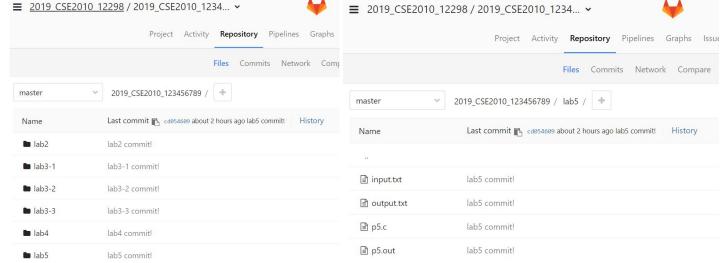
Submission

Project directory name : lab6

Source file name : p6.c

Executable file name : p6.out

You should upload in the hconnect (Gitlab) server.





DeadLine

Wednesday, 17 April, 23:59 pm

