웹프로그래밍의 기초

Week2

리눅스 기본 명령어 및 vi 에디터 사용법

Why Text Interface for now?

Mainframe and Terminal

- Unix, one of the early operating systems, was designed to run as a multi-user system on mainframe computers, with users connecting to it remotely via individual *terminals*.
- Just a keyboard and screen, with no power to run programs locally. Instead they would just send keystrokes to the server and display any data they received on the screen.
- Compared with graphics, text is very light on resources.
- The commands were very terse to reduce the number of keystrokes needed, speeding up people's use of the terminal even more.
- Speed and efficiency is one reason why this text interface is still widely used today.



The original only shell program was just called sn.

Shell

- In order to coordinate the execution of each management task program, the user would connect to one single master program that could then be used to launch any of the others.
- By wrapping the user's commands *this "shell" program*, as it was known, could provide common capabilities to any of them, such as the ability to pass data from one command straight into another, or to use special wildcard characters to work with lots of similarly named files at once.
- Users could even write simple code (called "shell scripts") which could be used to automate long series of shell commands in order to make complex tasks easier.
- The original Unix shell program was just called **sh(Bourne shell)**, a modern Linux system you're most likely to be using a shell called **bash(Bourne Again Shell)**.

Shell Compatibility

- Linux is a sort-of-descendent of Unix.
- The core part of Linux is designed to behave similarly to a Unix system, such that most of the old shells and other text-based programs can run on. In theory you could even hook up one of those old 1970s terminals to a modern Linux box, and access the shell through that
- But these days it's far more common to use a software terminal: that same old Unix-style text interface, but running in a window alongside your graphical programs.



Bringing those into the user's hands

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It's a computer that has reached a truly personal personal interest in. It's a tool that could soon be on your scale in size and in price: starting at less than \$1,600 for

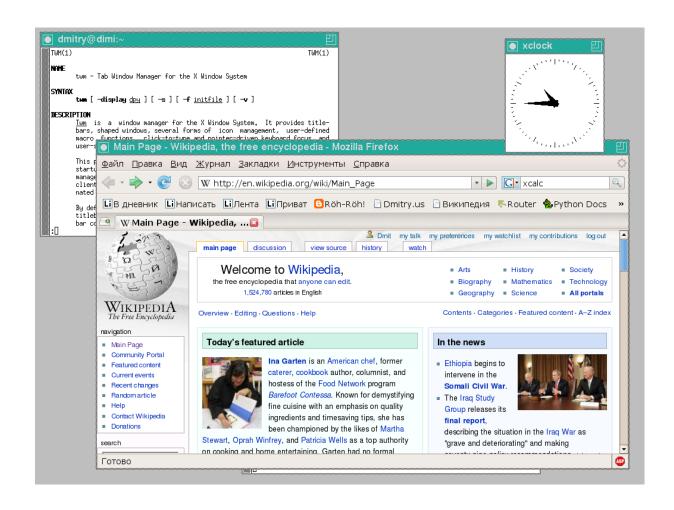
For flexibility, performance and ease of use, no other personal computer offers as many advanced features to please novice and expert alike (see the box).

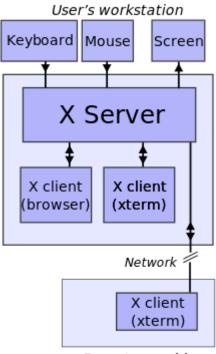
Features like high resolution color graphics. Ten, user-defined function keys. The kind of expandability that lets you add a printer for word processing, or user memory up to 256KB. Or BASIC and Pascal languages that let you write your own programs. And a growing list of superior programs like VisiCalc.™ selected by IBM to match the quality and thoughtfulness of the system's total design.

This new system will be sold through channels which meet our professional criteria: the nationwide chain of 150 ComputerLand® stores, and Sears Business Systems Centers. Of course, our own IBM Product Centers will sell and service the system. And the IBM Data Processing Division will serve those customers who want to purchase in quantity.



X Window System, or X11





Remote machine

X originated as part of Project Athena at Massachusetts Institute of Technology (MIT) in 1984 The X protocol has been at version 11 (hence "X11") since September 1987.

And Innovation to GUI from CLI

Introducing Macintosh. For the rest of us.

In the olden days, before 1984. not very many people used computers. For a very good reason.



Not very many people knew how. And not very many people wanted

After all, in those days, it meant listening to your stomach growl through computer seminars. Falling asleep over computer manuals. And staying awake nights to memorize commands so

complicated you'd have to be a computer actually talked to software engineers to understand them.

Then, on a particularly bright day in Cupertino, California, some particularly bright engineers had a particularly bright idea: much-money could buy since computers are so smart, wouldn't it make more sense

to teach computers about people, instead of teaching people about it can practically shake hands.

So it was that those very engineers worked long days and late nights and a few legal holidays, teaching tiny silicon chips all about people. How they make mistakes and change their minds. How they refer to file folders and save old phone numbers. How they labor for their livelihoods, and doodle in their

For the first time in recorded computer history, hardware engineers

in moderate tones of voice, and both were united by a common goal: to build the most powerful, most portable, most flexible, most versatile computer not-very-

And when the engineers were finally finished, they introduced us to a personal computer so personable,

And so easy to use, most people already know how.

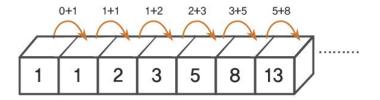
They didn't call it the QZ190, or the Zipchip 5000.

They called it Macintosh." And now we'd like to introduce



All the programming interface is based on Text input & output

```
≡ File Edit Search Run Compile Debug Project Options
                                                       Window Help
       =3=[‡]=
#include <stdio.h>
#include <comio.h>
int i, j, inpt;
ar[20];
main ()
  clrscr();
  printf("Enter number (1 to 20) ? ");
  scanf ("xd", & inpt);
  ar[0] = ar[1] = 1;
  printf("\n 1 1");
  for (i = 2; i \le inpt; i++)
   ar[i] = ar[i-1] + ar[i-2];
   printf(" xd",ar[i]);
     — 1:1 ——(D
F1 Help F2 Save F3 Open Alt-F9 Compile F9 Make F10 Menu
```



Basic Linux Commands

Creating folders and files

Moving and manipulating files

Basic Linux commands

- cd 는 디렉토리를 탐색하는 데 사용됩니다. 경로를 통해 모든 위치로 이동할 수 있습니다.
- Is 는 폴더 내용 나열에 사용됩니다. 다양한 종류의 파일과 폴더 속성을 모두 볼 수 있습니다.
 - Is -I 소유자, 사용 권한, 크기 및 수정된 날짜를 포함하는 더 긴 목록을 제공합니다.
 - Is -a 숨겨진 파일 및 폴더와 일반 목록을 표시합니다.
 - Is -al 두 옵션을 결합하여 숨겨진 파일과 폴더를 모두 표시하고 긴 형식으로 표시합니다.
- cp 는 파일 복사에 사용됩니다.
 - cp file /path/to/folder 지정된 파일을 지정된 경로에 복사합니다.
- mv 는 파일 이동에 사용됩니다.
 - mv file /path/to/folder 지정된 파일을 지정된 경로에 이동합니다.
- rm 은 파일 제거에 사용됩니다.
 - rm file 시스템에서 해당 파일을 제거합니다.
 - rm -r folder 시스템에서 해당 폴더를 제거합니다.
- mkdir 은 디렉토리 만들기에 사용됩니다.
 - mkdir folder_name 지정한 이름으로 폴더를 만듭니다.
- > 및 >> 리디렉터는 터미널 대신 파일로 출력 전송에 사용됩니다.
 - > 는 새 명령의 출력으로 대체하여 기존 파일 내용을 overwrite하는 데 사용됩니다.
 - >> 는 기존 파일에 정보를 append하는 데 사용됩니다. 이 명령은 로깅 작업에 유용합니다.`

Pathnames

- (홈 디렉토리) This directory is owned by each user of the system.
 - Changing directory to user home directory

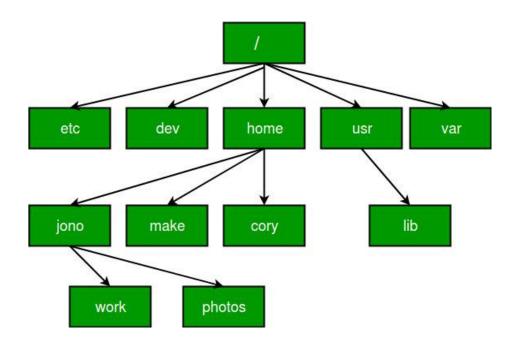
cd
Or cd ~
Or CD \$HOME

- (절대경로) Absolute path is defined as specifying the location of a file or directory from the root directory(/).
 - Changing directory with absolute path concept:

\$pwd /home/kt \$cd /home/kt/abc \$pwd /home/kt/abc

- (상대경로) Relative path is defined as the path related to the present working directly(pwd).
 - .(a single dot) this represents the current directory.
 - ..(two dots) this represents the parent directory.
 - Changing directory with relative path concept :

\$pwd /home/kt \$cd abc \$pwd /home/kt/abc



Creating folders

mkdir /tmp/tutorial cd /tmp/tutorial mkdir dir1 dir2 dir3 mkdir cd /etc ~/Desktop ls

```
mark@linux-desktop:/tmp/tutorial

File Edit View Search Terminal Help

mark@linux-desktop:~$ mkdir /tmp/tutorial

mark@linux-desktop:~$ cd /tmp/tutorial

mark@linux-desktop:/tmp/tutorial$ mkdir dir1 dir2 dir3

mark@linux-desktop:/tmp/tutorial$ mkdir

mkdir: missing operand

Try 'mkdir --help' for more information.

mark@linux-desktop:/tmp/tutorial$ cd /etc ~/Desktop

bash: cd: too many arguments

mark@linux-desktop:/tmp/tutorial$ ls

dir1 dir2 dir3

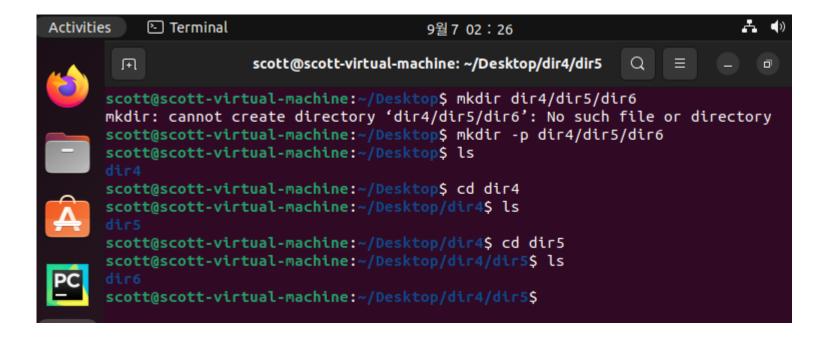
mark@linux-desktop:/tmp/tutorial$
```

```
mkdir -p dir4/dir5/dir6
ls
cd dir4
ls
cd dir5
ls
cd ../..
```

```
scott@scott-virtual-machine: ~/Desktop Q = - a
scott@scott-virtual-machine: ~/Desktop$ mkdir dir4/dir5/dir6
mkdir: cannot create directory 'dir4/dir5/dir6': No such file or directory
scott@scott-virtual-machine: ~/Desktop$ mkdir -p dir4/dir5/dir6
scott@scott-virtual-machine: ~/Desktop$ ls
dir4
scott@scott-virtual-machine: ~/Desktop$ cd dir4
scott@scott-virtual-machine: ~/Desktop/dir4$ ls
dir5
scott@scott-virtual-machine: ~/Desktop/dir4$ cd dir5
scott@scott-virtual-machine: ~/Desktop/dir4/dir5$ ls
dir6
scott@scott-virtual-machine: ~/Desktop/dir4/dir5$ cd ../..
scott@scott-virtual-machine: ~/Desktop$ pwd
/home/scott/Desktop
scott@scott-virtual-machine: ~/Desktop$
```

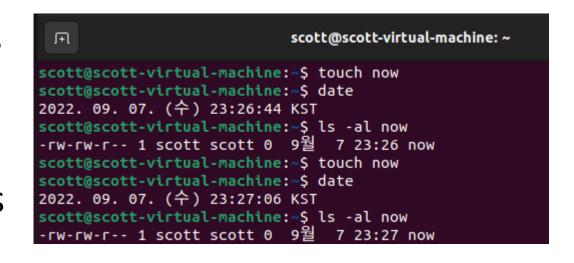
Creating folders

```
mkdir -p dir4/dir5/dir6 ls cd dir4 ls cd dir5 ls cd ../..
```



Creating files

• The touch command comes as part of the GNU Core-utilities and creates a new file in Linux using the terminal. The touch command's primary function is to modify a timestamp. Commonly, the utility is used for file creation, although this is not its primary function.



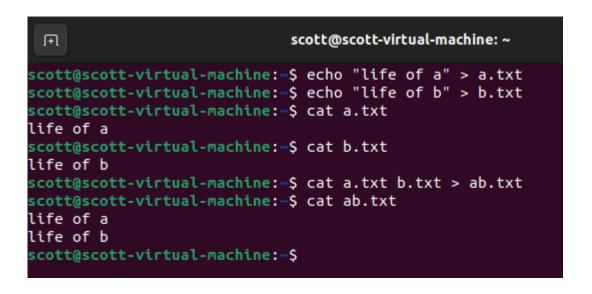
Creating files

Oprator > and >>

```
scott@scott-virtual-machine:~$ ls > listoffile.txt
scott@scott-virtual-machine:~$ cat listoffile.txt
Desktop
Documents
Downloads
listoffile.txt
Music
Pictures
Public
snap
Templates
Videos
scott@scott-virtual-machine:~$ ls >> listoffile.txt
scott@scott-virtual-machine:~$ cat listoffile.txt
Desktop
Documents
Downloads
listoffile.txt
Music
Pictures
Public
snap
Templates
Videos
Desktop
Documents
Downloads
listoffile.txt
Music
Pictures
Public
snap
Templates
Videos
scott@scott-virtual-machine:~$
```

Creating files

 Using cat commands, multiple files can be merged in to the on file.



Moving and Manipulating both directories and files

```
scott@scott-virtual-machine:~$ ls
ab.txt b.txt Documents Music
a.txt Desktop Downloads Pictures snap Videos
scott@scott-virtual-machine:~$ mv ab.txt a b.txt
scott@scott-virtual-machine:~$ ls
a b.txt b.txt Documents Music Public Templates
a.txt Desktop Downloads Pictures snap
scott@scott-virtual-machine:~$ rm a b.txt
scott@scott-virtual-machine:~$ ls
a.txt Desktop Downloads Pictures snap
b.txt Documents Music Public Templates
scott@scott-virtual-machine:~S mkdir somthingin
scott@scott-virtual-machine:~$ mkdir nothingin
scott@scott-virtual-machine:~$ touch somthingin/somethin
scott@scott-virtual-machine:~$ rmdir nothingin/
scott@scott-virtual-machine:~$ rmdir somthingin/
rmdir: failed to remove 'somthingin/': Directory not empty
scott@scott-virtual-machine:~$ ls
a.txt Desktop Downloads Pictures snap
b.txt Documents Music Public somthingin Videos
scott@scott-virtual-machine:~$ rm -fr somthingin/
scott@scott-virtual-machine:~$ ls
a.txt Desktop Downloads Pictures snap
b.txt Documents Music Public
scott@scott-virtual-machine:~$
```

Vi Editor

Opening and saving files Editing files

Vi guides

- https://www.redhat.com/sysadmin/introduction-vi-editor
- https://www.marquette.edu/mathematical-and-statistical-sciences/basic-vi-editor-commands.php#:~:text=Command%20mode%20is%20the%20mode,%2C%20%2C%20key.
- https://www.cs.colostate.edu/helpdocs/vi.html

Vi modes

vi command mode

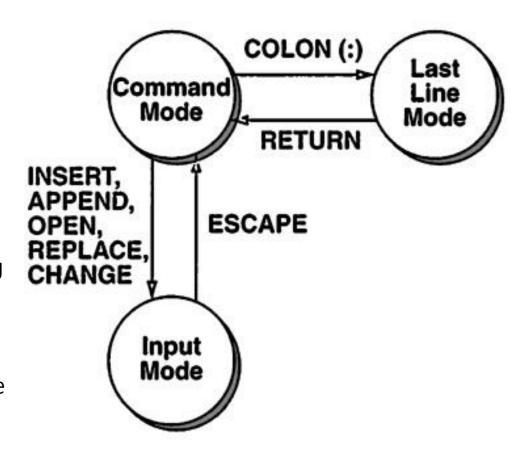
When you first start editing a file with the vieditor you will be in vicommand mode. In this mode you can issue many vicommands, including commands like insert, append, and delete, and other search and navigation commands that let you move around your file.

vi insert mode

 Once you issue a vi insert, append, or open command, you will be in vi insert mode. You want to switch back to vi command mode, you easily move back to command mode by pressing the [Esc] key.

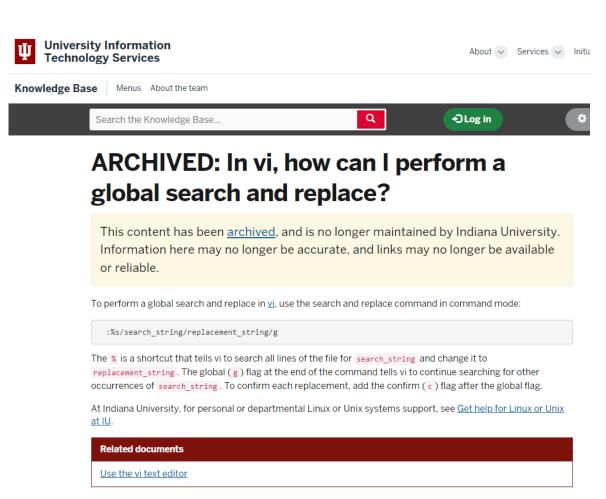
• vi last line mode

- The last vi mode is known as vi last line mode. You can only get to last line mode from command mode, and you get into last line mode by pressing the colon key, like this:
- ":set showmode" will show "-- INSERT --" line if you are in insert mode.



Use Google for your own specific tasks

https://kb.iu.edu/d/acoj



This is document acoj in the Knowledge Base. Last modified on 2018-01-18 09:27:02.

Other vi references

• https://www.redhat.com/sysadmin/introduction-vi-editor

https://www.cs.colostate.edu/helpdocs/vi.html

 https://docs.oracle.com/cd/E19683-01/806-7612/6jgfmsvq7/index.html