

Manipulate PyTorch Tensors

Matrix manipulation

In [1]:

```
1 import torch
```

Make the matrices A and B below. Add them together to obtain a matrix C. Print these three matrices.

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \quad B = \begin{bmatrix} 10 & 20 \\ 30 & 40 \end{bmatrix} \quad C = A + B = ?$$

In [6]:

```
1
2 # write your code here
3
4 A = torch.tensor([[1,2],[3,4]])
5 B = torch.tensor([[10,20],[30,40]])
6 C = A+B
7
8 # print
9 print(A)
10 print(' ')
11 print(B)
12 print(' ')
13 print(C)
```

```
tensor([[1, 2],
        [3, 4]])
```

```
tensor([[10, 20],
        [30, 40]])
```

```
tensor([[11, 22],
        [33, 44]])
```

Print the dimension, size and type of the matrix A. Remember, the commands are dim(), size() and type()

In [8]:

```
1
2 # write your code here
3
4 print(A.dim())    # print the dimension of the matrix A
5 print('')
6 print(A.size())   # print the size of the matrix A
7 print('')
8 print(A.type())   # print the type of the matrix A
```

2

`torch.Size([2, 2])``torch.LongTensor`

Convert the matrix A to be an integer matrix (type LongTensor). Remember, the command is long(). Then print the type to check it was indeed converted.

In [13]:

```
1
2 # write your code here
3 A=A.int()
4 A_long = A.long()
5
6
7 print(A_long.type())    # print the type of A_long
8 print('')
9 print(A.type())         # print the type of A
```

`torch.LongTensor``torch.IntTensor`

Make a random 5 x 2 x 3 Tensor. The command is torch.rand. Then do the following: 1) Print the tensor, 2) Print its type, 3) Print its dimension, 4) Print its size, 5) Print the size of its middle dimension.

In [18]:

```
1
2 # write your code here
3
4 A = torch.rand(5,2,3)
5
6 print(A)
7 print(A.type())    # print the type of A
8 print(A.dim())     # print the dimension of A
9 print(A.size())    # print the size of A
10 print(A.size(1))   # print the size of the middle (second) dimension
```

```
tensor([[[[0.4057, 0.2316, 0.5997],
          [0.6080, 0.0326, 0.8005]],

        [[0.5571, 0.0477, 0.3123],
          [0.3886, 0.9056, 0.0184]],

        [[0.3577, 0.9737, 0.1904],
          [0.7749, 0.3026, 0.0336]],

        [[0.2466, 0.2588, 0.8272],
          [0.4359, 0.3224, 0.7056]],

        [[0.1905, 0.4708, 0.8887],
          [0.1073, 0.6863, 0.4713]]]])
torch.FloatTensor
3
torch.Size([5, 2, 3])
2
```

Make 2 x 3 x 4 x 5 tensor filled with zeros then print it. (The command is `torch.zeros`). See if you can make sense of the display.

In [19]:

```
1
2 # write your code here
3
4 A = torch.zeros(2,3,4,5)
5
6 print(A)
7
```

```
tensor([[[[0., 0., 0., 0., 0.],
          [0., 0., 0., 0., 0.],
          [0., 0., 0., 0., 0.],
          [0., 0., 0., 0., 0.]],

        [[0., 0., 0., 0., 0.],
          [0., 0., 0., 0., 0.],
          [0., 0., 0., 0., 0.],
          [0., 0., 0., 0., 0.]],

        [[0., 0., 0., 0., 0.],
          [0., 0., 0., 0., 0.],
          [0., 0., 0., 0., 0.],
          [0., 0., 0., 0., 0.]]],

       [[0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.]],

       [[0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.]],

       [[0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.],
        [0., 0., 0., 0., 0.]]])
```