

# System Design Parameters

## What would be a good system design (high level) to handle incoming messages?

- The system would need to handle periods with high bursts of messages (10k m/s) and periods with no messages at all (during the night for instance).
- Messages are collected from multiple social media sources at different (random) intervals and are matched to cases.
- We discard the messages that don't match to any case.
- Different users might see the same message if they have similar queries.
- Messages are delivered in realtime to the frontend.
- Also important to mention that we have multiple data enrichment pipelines like **language recognition**, **text summarization**, **sentiment analysis**, etc. We expect to see a high level diagram explaining the flow of data.
- No need to expand too much on the data structures.
- Feel free to make your assumptions, there's no single right answer. We will value the thought process more than the end result.

## Assumptions :

- DAU : 1 million
- Request Size : 0.3 MB
- Average Request Size : 100 Bytes
- Time To Store : 10 years
- Requests Per Day : 200 Million

## Traffic Estimation

$60 \text{ seconds} \times 60 \text{ minutes} = 3600 \text{ secs per hour}$

$3600 \times 24 \text{ hours} = 86400 \text{ secs per day}$

$1 \text{ Million DAU} \times 200 \text{ queries} = 200 \text{ Million Query Requests}$

$200 \text{ Million Requests} // 86400 = 2315 \text{ Requests per second}$

## Memory Estimation

$200 \text{ Million Requests} \times 100 \text{ Bytes} = 20GB$

$20 \text{ GB} \times 0.2 = 4GB$

$4GB \times 3 = 12 \text{ GB}$

## Bandwidth Estimation

$200 \text{ Million Requests} \times 0.3 \text{ MB} = 60000GB$

$60000 // 86400 = 0.69 \text{ GB per second}$

## Storage Estimation

$1 \text{ Million Requests} \times 0.3 \text{ MB} = 0.3 \text{ TB per day}$

$0.3 \text{ TB} \times 365 \text{ days} \times 10 \text{ years} = 1.1 \text{ Petabytes}$