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- 1) In order to properly test the `getRoomOccupant` method we must have something to act like the database, so we wrote a stub. This stub contains what the method should return when a call is made. After the stub is made you test the method just like any other method.
- 2) `LastCall.Throw(Exception e)`
- 3) No; Yes.
- 4) To mock the database we used an `IDatabase` and the `mocks.Stub<>()` method to create a database. To test the `AvailableRoom` method we created and filled a list of rooms then added these rooms to the `mockDatabase`, then we created a new hotel and added the `mockDatabase` as the database of the hotel, lastly we called the `AvailableRoom` method and asserting the right answer.
- 5) To ensure the car was properly removed after being booked, we checked the number of available cars and cars that remained after booking one car; since we added only two cars we knew the expected values for each of these checks.