Evan Honeysett

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Academically accomplished student, majoring in Computer Science at Purdue University, seeking an internship with the goal of assisting an employer in achieving their objectives while learning valuable skills to complement my education.

EDUCATION

Purdue University   **West Lafayette, IN**
Bachelor of Science in Computer Science   *August 2016 – December 2019*
    Tracks: Software Engineering, Security   *GPA 3.98/4.0*
    Minoring in Mathematics, Spanish Language
    Presidential Scholarship Recipient

PROFESSIONAL EXPERIENCE

NORTHROP GRUMMAN   **Rolling Meadows, IL**
Intern, Technical Manufacturing   *May 2018 – July 2018*

- Utilized Python to automate testing of various boards and developed a menu structure to create uniform log files which comply to government standards.
- Implemented migration of antiquated Microsoft Access databases to SQL Server, as well as implementing scrips to automate the daily routines performed by the databases.
- Applied tools such as Python to analyze and clean data in various SQL and Oracle databases to correct malformed data and draw assumptions.

BEST BUY   **Downers Grove, IL**
Sales Consultant, Digital Imaging   *July 2014 – Present*

- Responsible for identifying consumer needs relating to digital technology, which includes cameras, drones and accessories.
- Consistently meeting and exceeding company expectations involving revenue targets for hardware, software and ancillary offerings, such as credit card and insurance.

SKILLS   INVOLVEMENT

- Java, C, C++, Python, Swift
- SQL, HTML, PHP, JavaScript
- Android Development, Firebase
- Intermediate High Spanish Speaker

- Peer to Peer Mentor for CS
- Purdue Cyber Forensics Club
- Purdue ACM: SIG SAC
- Helpdesk Experience

PROJECTS

Lambency (https://github.com/kvosbur/Lambency-Client)   *January 2018 – May 2018*
- Android Application for connecting Organizations with Volunteers, made as a part of CS 307.
- Focus on front-end development, developing features such as in-app Messaging, Online Status, Event Viewing.
- Developed with a team of 6 Purdue Students, using Android Studio, Retrofit, SPARC, and Firebase.

Ocean Wars (https://kevinvosburgh.com/OceanWars/)   *April 2018*
- Developed an online version of the popular game Battleship using HTML5, PHP, JavaScript, and MySQL.
- Ocean Wars allows users to play in real time against an AI or other users, as well as have a saved match history if they want to continue their games later.
- Developed with a team of 3 Purdue CS Students as part of CS 252.