

Evan Honeysett

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Academically accomplished student, majoring in Computer Science at Purdue University, seeking a full-time position with the goal of assisting an employer in achieving their objectives while applying skills learned during my educational career.

EDUCATION

Purdue University

Bachelor of Science in Computer Science

Tracks: Software Engineering, Security
Minoring in Mathematics, Spanish Language
Presidential Scholarship Recipient

West Lafayette, IN

August 2016 – December 2019

GPA 3.98/4.0

PROFESSIONAL EXPERIENCE

NORTHROP GRUMMAN

Intern, Technical Manufacturing

Rolling Meadows, IL

May 2019 – July 2019

May 2018 – July 2018

- Developed tools in C, LabVIEW, Python to aid testing of machinery and ensure compliance to the specification, involved communicating with low-level hardware and designing high level GUI applications for operator use.
- Utilized Python to automate testing of various machinery and developed a menu structure to create uniform log files which comply to government standards and store test data in variable locations.
- Implemented migration of antiquated Microsoft Access databases to SQL Server, as well as implementing scripts to automate the daily routines performed by the databases.
- Applied tools such as Python to analyze and clean data in various SQL and Oracle databases to correct malformed data and draw assumptions to aid business decisions.

BEST BUY

Sales Consultant, Digital Imaging

Downers Grove, IL

July 2014 – July 2019

- Consistently meeting and exceeding company expectations involving revenue targets for hardware, software, and ancillary offerings, such as credit card and insurance.

SKILLS

- Java, C, C++, Python, Swift
- SQL, HTML, Bootstrap, PHP
- Android Development, Firebase, LabView
- Intermediate High Spanish Speaker

INVOLVEMENT

- Peer to Peer Mentor for CS
- Purdue Cyber Forensics Club
- Purdue ACM: SIG SAC
- Helpdesk Experience

PROJECTS

Lambency (<https://github.com/kvosbur/Lambency-Client>)

January 2018 – May 2018

- Android Application for connecting Organizations with Volunteers, made as a part of CS 307 (Software Engineering I).
- Focus on front-end development, developing features such as in-app Messaging, Online Status, Event Viewing.
- Developed with a team of 6 Purdue Students, using Android Studio, Retrofit, SPARC, and Firebase.

Plannr (<https://github.com/DevinSova/Plannr-iOS>)

August 2018 – December 2018

- iOS Application to help students simplify their school workflow, as well as stay up to date on assignments.
- Rigorous black box, white box, and higher order testing was created and implemented to ensure functionality.
- Assisted both front end iOS development, written in Swift 4, and backend development, written in Python Flask.

Ocean Wars (<https://kevinvosburgh.com/OceanWars/>)

April 2018

- Developed an online version of the popular game Battleship using HTML5, PHP, JavaScript, and MySQL.
- Ocean Wars allows users to play in real time against an AI or other users, as well as have a saved match history if they want to continue their games later.
- Developed with a team of 3 Purdue CS Students as part of CS 252 (Systems Programming).