CSE3150: Lab 3 – Sensors: Arrays, Pointers, Const, Casting, and Exceptions

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Overview

In this assignment, you will implement a tiny **sensor logger** that stores labeled readings. You will practice:

- raw arrays (no std::vector)
- pointers vs. references, and const-correctness
- numeric static_cast
- control flow (if/else, switch, loops)
- exceptions (throw/catch) using std::string

Specifications

You will maintain two parallel arrays:

- std::string labels[capacity];
- double values[capacity];

and a variable int size tracking the number of stored readings.

Functions to Implement

- - Append at index size. If full, throw std::string("Full").
- 2. void updateValue(double* valuePtr, double newValue);
 - Use the pointer to write into an existing array element.
- 3. void printReading(const std::string& label, const double& value);
 - Print a single reading (read-only via const refs).

- 4. double average(const double values[], int size);
- 5. double minValue(const double values[], int size);
- 6. double maxValue(const double values[], int size);
 - For each of these, throw std::string("Empty") if size==0.

Menu-Driven main()

Implement a loop with switch that supports:

- 1. Add reading: prompt for label and value, then call addReading.
- 2. Update by index: prompt for an index. If out of range, throw std::string("Bad index"). Otherwise obtain a pointer to that element (&values[index]) and call updateValue.
- 3. Print all: iterate and call printReading.
- 4. Compute aggregate:
 - Submenu: 1=avg, 2=min, 3=max
 - Directly call the chosen function and print the result.
 - Also print the **rounded integer** using **static_cast<int>** on the computed result.
- 5. Exit

Error Handling Wrap menu actions with try/catch(const std::string&) and print the message on error.

Deliverables

- Split your code into headers, .cpp files, and your main.cpp file. Put your headers under an include directory, your implementations in a .cpp file in src, and your main.cpp file in src.
- Initialize your github repo under cse3150_week_3_lab and push the starter code
- Checkout a new branch for your work called feature_123 and push updates to there. You can checkout a new branch using git checkout -b branch_name
- When you're done, make a pull request on GitHub and merge everything to the main branch (the branch name of the main branch is irrelevant). Make sure your code compiles and passes tests.