#### HYPOTHETICAL EXPECTED UTILITY

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#### Good decision making requires thinking hypothetically

- Auctions
  - ◆ Thaler (JEP. 1988): Evster and Rabin. (ETCA, 2005): Li (AER, 2017)
- Disclosure
  - ♦ Jin, Luca and Martin (WP, 2015), Enke (QJE, 2020)
- Voting
  - ♦ Feddersen (JEP, 2004); Esponda and Vespa (AEJ Micro, 2014)
- Construction of subjective likelihoods
  - ♦ Tversky and Kahneman (PsycR., 1983), Tversky and Koehler (PsycR., 1994)
- Strategic uncertainty
  - ♦ Eyster and Rabin, (2005), Esponda, (2008)

What is hypothetical thinking? How can it be flawed?

- ⋄ Focusing on a subset, H, of the space of all possibilities and understanding
- $\diamond$  what is true given this restriction: what H implies
- $\diamond$  what might be true for the restriction to hold: what implies H

| This paper proposes a model of (flawed) hypothetical thinking that is |
|-----------------------------------------------------------------------|
|                                                                       |
|                                                                       |

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**simple** — minimally extends the usual state-space model of uncertainty / SEU

**general** — can accommodate all of the examples above (and more); helps us understand *what* hypothetical thinking is

identifiable — is falsifiable and the parameters identifiable from standard economic data

The standard model of uncertainty:  $(\Omega, \mu)$ .

- $\diamond \Omega$  is a state space,  $H \subseteq \Omega$  is a **hypothesis**.
- $\diamond \ \mu$  is a measure over  $\Omega$ ; DM's uncertainty is captured by  $\mu(H)$

The DM does properly interpret the hypothesis  $\it H$ . Instead she interprets is as some other event:

$$\pi: 2^{\Omega} \to 2^{\Omega}$$

$$\pi: H \mapsto \pi(H)$$

(Interpretation of H)

(Interpretation Map)

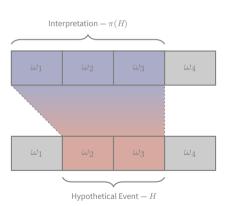
#### The *interpretational* model of uncertainty: $(\Omega, \pi, \mu)$ .

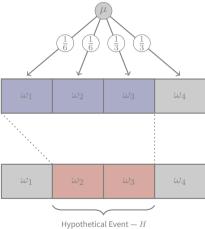
- $\diamond$  DM's uncertainty is captured by  $\mu(\pi(H))$
- ⋄ This is a model of misinterpretation

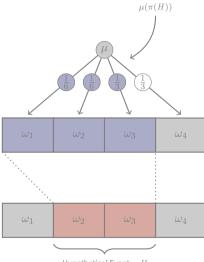
| $\omega_1$ $\omega_2$ $\omega_3$ $\omega_4$ |            |                |      |                |
|---------------------------------------------|------------|----------------|------|----------------|
|                                             | $\omega_1$ | ωρ             | (1)3 | ωA             |
|                                             | ω1         | ω <sub>2</sub> |      | ω <sub>4</sub> |
|                                             |            |                |      |                |











 ${\bf Hypothetical\ Event}-{\cal H}$ 

| The DM is 'a | most' rational, r | estrict $\pi$ : |  |  |
|--------------|-------------------|-----------------|--|--|
|              |                   |                 |  |  |
|              |                   |                 |  |  |

#### Truth (T) $H \subseteq \pi(H)$

♦ Never rule out the true state of affairs.

#### Introspection (I) $\pi(\pi(H)) = \pi(H)$

Cannot distinguish between an event and its interpretation

#### Monotonicity (M) $H \subseteq G$ implies $\pi(H) \subseteq \pi(G)$

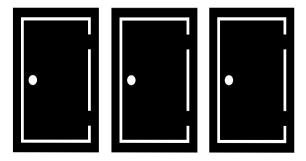
Weaker hypotheses remain weaker.

# many behavioral patterns

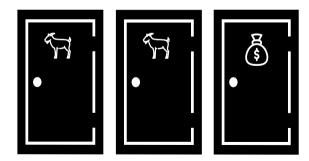
♦ Even under these rationality conditions, misinterpretation can explain

Call  $\pi$  coherent if it satisfies (T), (I) and (M).

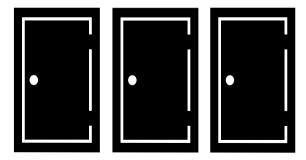
The winner of the game show Let's Make a Deal is presented with 3 doors...



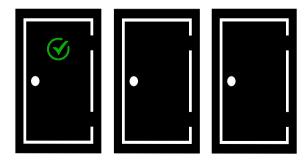
behind two of them stands a goat and the third a prize.



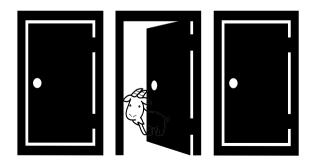
The Host, Monty, Knows the contents but the contestants do not.



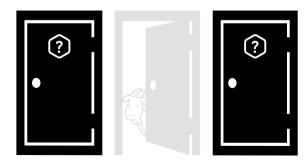
The contestant gets to choose a door.



Then Monty opens an unchosen door. Critically: he always reveals a goat.



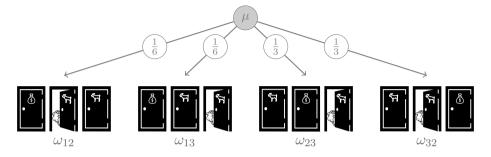
The contestant is afforded a final choice: keep his chosen door or switch to the other unopened door.



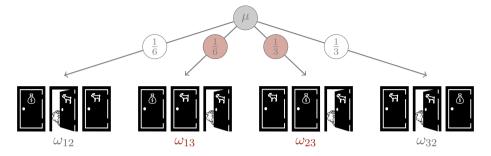
| What should the contestant do?                   |  |
|--------------------------------------------------|--|
| We can analyze this will a simple 4 state model. |  |



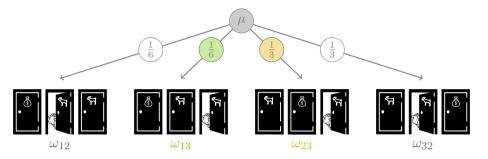
 $\diamond \omega_{ij}$  — prize behind *i*, Monty opens *j*.



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- $\diamond \ \omega_{ij}$  prize behind *i*, Monty opens *j*.
- $\diamond$  The event monty opens door 3 is  $O_3 = \{\omega_{13}, \omega_{23}\}.$



- $\diamond \omega_{ij}$  prize behind *i*, Monty opens *j*.
- ♦ The event monty opens door 3 is  $O_3 = \{\omega_{13}, \omega_{23}\}.$
- ♦ The conditional probability of winning from sticking:

$$\mu(\{\omega_{12}, \omega_{13}\} \mid O_3) = \frac{\mu(\{\omega_{13}\})}{\mu(\{\omega_{13}, \omega_{23}\})} = \frac{\frac{1}{6}}{\frac{1}{2}} = \frac{1}{3},$$

♦ And of winning by switching to door 2:

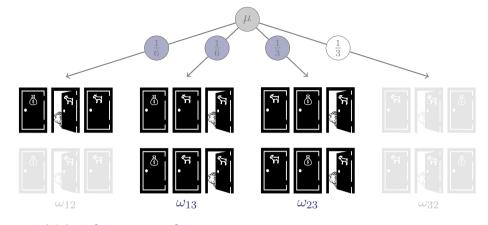
$$\mu(\{\omega_{23}\} \mid O_3) = \frac{\mu(\{\omega_{23}\})}{\mu(\{\omega_{13}, \omega_{23}\})} = \frac{\frac{1}{3}}{\frac{1}{2}} = \frac{2}{3}.$$

What happens if the contestant interprets

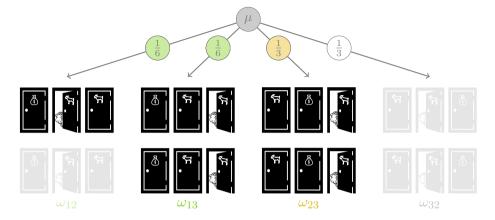
 $O_3$  (door 3 is opened)

as

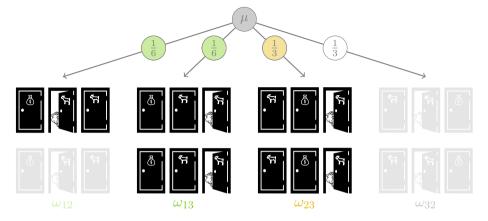
as  $NOT(P_3)$  (the prize is not behind door 3)?



$$\Phi$$
  $\pi(O_3) = \{\omega_{12}, \omega_{13}, \omega_{23}\}.$ 



$$\mu(\{\omega_{12}, \omega_{13}\} \mid \pi(O_2)) = \frac{\mu(\{\omega_{12}, \omega_{13}\})}{\mu(\{\omega_{12}, \omega_{13}, \omega_{23}\})} = \frac{\frac{2}{6}}{\frac{2}{2}} = \frac{1}{2}$$



- $\Phi$   $\pi(O_3) = \{\omega_{12}, \omega_{13}, \omega_{23}\}.$
- The conditional probability of winning from sticking:

$$\mu(\{\omega_{12}, \omega_{13}\} \mid \pi(O_2)) = \frac{\mu(\{\omega_{12}, \omega_{13}\})}{\mu(\{\omega_{12}, \omega_{13}, \omega_{23}\})} = \frac{\frac{6}{6}}{\frac{2}{2}} = \frac{1}{2}$$

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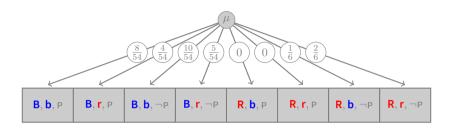
$$\mu(\{\omega_{23}\} \mid \pi(O_2)) = \frac{\mu(\{\omega_{23}\})}{\mu(\{\omega_{12}, \omega_{13}, \omega_{23}\})} = \frac{\frac{1}{3}}{\frac{2}{3}} = \frac{1}{2}$$

Example: Esponda and Vespa (2014)

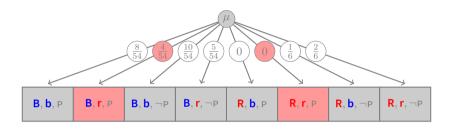
## Example: Esponda and Vespa (2014)

#### Subjects with the following decision problem:

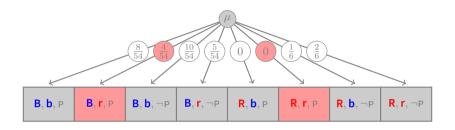
- State is RED or BLUE with equal prob
- ⋄ Receive signal **r** or **b** with accuracy  $\frac{2}{3}$ .
- Must cast a vote for either RED or BLUE. In addition, two computers observe the state and also vote according to specific rule:
  - ♦ If **RED**: vote red
  - $\diamond$  If **BLUE**: vote blue with probability  $\frac{2}{3}$  and red with prob  $\frac{1}{3}$
- Win if the color chosen by a simple majority matches the color of the state



⋄ The objective state-space



- ⋄ The objective state-space
- ♦ Conditioning event {r, P}



- ⋄ The objective state-space
- ♦ Conditioning event {r, P}
- ♦ Conditional probability of **B** is  $\mu$ (**B** | {**r**, P}) = 1.

## Example

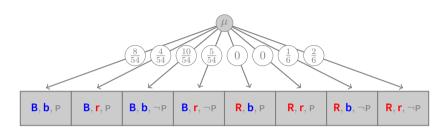
Subjects fail to reason contingently: What must the world be like so that I got the information I did?

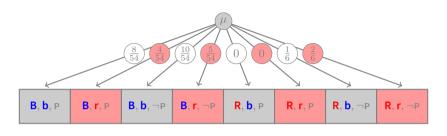
- The subject interprets "The signal is r and I am pivotal" exactly as "The signal is r"
  - The former implies the latter but not the other way around.

#### Example

Take the interpretation map which ignores pivotally:

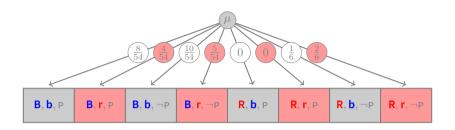
```
 \begin{split} \{(\textbf{B}, \textbf{b}, P)\} &\mapsto \{(\textbf{B}, \textbf{b}, P), (\textbf{B}, \textbf{b}, \neg P)\} \\ \{(\textbf{B}, \textbf{r}, P)\} &\mapsto \{(\textbf{B}, \textbf{r}, P), (\textbf{B}, \textbf{r}, \neg P)\} \\ \{(\textbf{B}, \textbf{b}, \neg P)\} &\mapsto \{(\textbf{B}, \textbf{b}, P), (\textbf{B}, \textbf{b}, \neg P)\} \\ \{(\textbf{B}, \textbf{r}, \neg P)\} &\mapsto \{(\textbf{B}, \textbf{r}, P), (\textbf{B}, \textbf{r}, \neg P)\} \\ &\vdots &\vdots \end{split}
```





⋄ Conditioning event {r, P} is interpreted as

$$\pi(\{\mathbf{r},\mathbf{p}\}) = \{(\mathbf{B},\mathbf{r},\mathbf{p}), (\mathbf{B},\mathbf{r},\neg\mathbf{p}), (\mathbf{R},\mathbf{r},\mathbf{p}), (\mathbf{R},\mathbf{r},\neg\mathbf{p})\}$$



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$$\pi(\{\mathbf{r},\mathsf{P}\}) = \{(\mathbf{B},\mathbf{r},\mathsf{P}), (\mathbf{B},\mathbf{r},\neg\mathsf{P}), (\mathbf{R},\mathbf{r},\mathsf{P}), (\mathbf{R},\mathbf{r},\neg\mathsf{P})\}$$

 $\qquad \qquad \diamond \ \ \text{Conditional probability of } \ \mathbf{B} \ \text{is} \ \mu(\mathbf{B} \mid \pi(\{\mathbf{r}, \mathbf{P}\})) = \frac{\frac{4}{54} + \frac{5}{54}}{\frac{5}{54} + \frac{5}{64} + \frac{2}{6}} = \frac{1}{3}.$ 

The bridge between a decision maker's **choices** and her **interpretation of hypotheses** is implication.

- $\diamond$  what is true given a hypothesis: what H implies
- $\diamond$  what must be true for the hypothesis to hold: what implies H

 $H_S$  = "It is snowing" *implies*  $H_C$  = "It is cold out"

- ♦ Whenever the first hypothesis is true, so to the second.
- $\diamond$  All the contingencies in  $H_S$  are also in  $H_C$ .
- $\diamond$   $H_S \subseteq H_C$ .

A DM with flawed hypothetical reasoning perceives implications subjectively

A DM with flawed hypothetical reasoning perceives implications subjectively

The DM  $\pi$  perceives that H implies G iff

$$\pi(H) \subseteq \pi(G)$$

The contestant interprets  $O_3$  (door 3 is opened) as NOT $(P_3)$  (the prize is not behind door 3)

- $\diamond$  he correctly perceives  $O_3 \Rightarrow NOT(P_3)$ 
  - $\diamond$  since  $\pi(O_3) \subseteq \pi(\mathsf{NOT}(P_3))$
- $\diamond$  incorrectly perceives NOT $(P_3) \Rightarrow O_3$ 
  - $\diamond$  since  $\pi(\operatorname{NOT}(P_3)) \subseteq \pi(O_3)$

# **Betting Behavior**

A decision maker's perception of implication is revealed through her preferences.

# Betting Behavior

- $\diamond \ \ b_H$  is a bet on the hypothesis H
  - ♦ Pays 1 on *H* and 0 otherwise
- ♦ Assume we can observe ≽, the DM's ranking over bets

| When the DM perceives that $H$ implies $G$ , how does she value $b_G$ and $b_{G \cup H}$ ? |
|--------------------------------------------------------------------------------------------|
|                                                                                            |
|                                                                                            |
|                                                                                            |

| When the DM perceives that $H$ implies $G$ , how does she value $b_G$ and $b_{G \cup H}$ ? |
|--------------------------------------------------------------------------------------------|
|--------------------------------------------------------------------------------------------|

 $\diamond$  She believes that whenever H is true, G is true as well.

When the DM perceives that H implies G, how does she value  $b_G$  and  $b_{G \cup H}$ ?

- $\diamond$  She believes that whenever H is true, G is true as well.
- ⋄  $b_{G \cup H}$  pays if either H is true or G is true.
  - ♦ If G is true, both  $b_{G \cup H}$  and  $b_{G}$  pay.
  - $\diamond~$  If G is false, then the DM perceives that H must be false too, neither  $b_{G \cup H}$  nor  $b_G$  pays.

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  - $\diamond~$  If G is false, then the DM perceives that H must be false too, neither  $b_{G \cup H}$  nor  $b_G$  pays.
- $\diamond$  So:  $b_G \sim b_{G \cup H}$

A DM,  $\succeq$ , reveals she perceives that H implies G, written  $H = \succeq G$ , if

 $b_G \sim b_{G \cup H}$ 

 $(\pi, \mu)$  is an **HEU representation** of  $\geq$  if

$$b_H \succcurlyeq b_G$$
 if and only if  $\mu(\pi(H)) \ge \mu(\pi(G))$ 

#### **Theorem**

Let  $\succeq$  be an HEU preference with representation  $(\pi, \mu)$ , then<sup>1</sup>

$$H \Rightarrow G$$
 if and only if  $\pi(H) \subseteq \pi(G)$ 

<sup>&</sup>lt;sup>1</sup>well, like, almost.

| What if we begin with wather than -2                                                                     |   |
|----------------------------------------------------------------------------------------------------------|---|
| What if we begin with $= > rather$ than $\pi$ ?  When does an interpretation exist from which it arises? | · |
|                                                                                                          |   |
|                                                                                                          |   |

# Properties of Implication

TRANSITIVITY (trv) If  $H \Rightarrow G$  and  $G \Rightarrow F$  then  $H \Rightarrow F$ .

DM perceives the transitive nature of cause and effect

# Properties of Implication

Monotonicity (mon) If  $H \subseteq G$  then  $H = \not\succ G$ .

♦ The DM never inverts the order of objective implication

# Properties of Implication

**DEDUCTION** (ded) If  $H = \geq G$  and  $H' = \geq G$  then  $H \cup H' = \geq G$ .

♦ If the DM perceives that both H and H' would imply G she does not need to know which one holds in order to draw the conclusion

#### Theorem

The following are equivalent:

Moreover, such a  $\pi$  is unique.

- $(1) \Rightarrow \text{ satisfies (trv), (mon), and (ded),}$

(2) There exists a coherent  $\pi$  such that  $H = \geq G$  if and only if  $\pi(H) \subseteq \pi(G)$ .

# Proof

$$\pi: H \mapsto \bigcup \big\{\, G \mid \, G = \succcurlyeq H \big\}$$

 $\diamond$  In the paper are other characterizations (diff properties of  $\pi$ )

 $\diamond$  Uniqueness relies of properties  $\pi$  (i.e., unique coherent interpretation)

 $\diamond$  If  $\pi$  preserves  $\varnothing$ , the image of  $\pi$  is a topology on  $\Omega$ 

| What about $\mu$ | u, can we identify t | hat too? |  |
|------------------|----------------------|----------|--|
|                  |                      |          |  |
|                  |                      |          |  |

# Richer Betting Behavior

 $f\colon\Omega\to\mathbb{R}$  is an  ${\bf act}$  — a contingent claim depending on the resolution of uncertainty.

We take  $\geq$  as the DM's preference over all acts.

How do we extend to general acts?

While  $\mu \circ \pi$  is in general not a measure, it is a well-defined set function: we can use **Choquet** Integration.

- Choquet Integration generalized Lebesgue Integration, for non-additive capacities.
- ♦ It is additive over *co-monotone* acts
- Studied extensively in non-expected utility theory.

Call  $\succcurlyeq$  a **Hypothetical Expected Utility** preference if there exists a  $(\pi,\mu)$  such that

$$V(f) = \int^{\mathscr{C}} f \, \mathrm{d}(\mu \circ \pi),$$
 (HEU)

represents  $\geq$ .

#### Theorem

Let  $\succcurlyeq$  satisfies some reasonable axioms then there exists a unique HEU representation.

We can strengthen M to:

Consistency (C) 
$$\pi(H \cup G) = \pi(H) \cup \pi(G)$$

If a contingency can be ruled out by both H and G, it can be ruled out without knowing which H or G holds.

# Consistency

# DECOMPOSITION (dcmp) $F \Rightarrow H \cup H'$ implies there exists G and G', such that $G \Rightarrow H$ , $G' \Rightarrow H'$ and $F = G \cup G'$

- ♦ The DM can *decompose* complex implications into simpler ones.
- ♦ Ex. F implies either H = 'the student will do very well on the exam' or H' = 'the student will do very poorly on the exam' but does not determine which is true.
- Perhaps F = 'the student left the 2-hour final exam after 20 minutes.'
- ◆ Then F can be itself decomposed into 'the student is very bright' which implies H and 'the student is very apathetic' which implies H'.

# Uncertainty Attitude

If  $\pi$  is coherent and consistent:

$$\Rightarrow \pi(H \cap G) \subseteq \pi(H) \cap \pi(G)$$

$$\Rightarrow \pi(H \cup G) \subseteq \pi(H) \cup \pi(G)$$

So 
$$\mu \circ \pi$$
 is concave:  $\mu \circ \pi(G \cap H) + \mu \circ \pi(H \cup G) \le \mu \circ \pi(H) + \mu \circ \pi(G)$ .

#### Theorem

Let  $\succcurlyeq$  is an HEU preference than it is ambiguity loving: If  $f \succcurlyeq g$ , then  $f \succcurlyeq \frac{1}{2}f + \frac{1}{2}g$ .

## Other Stuff

- ♦ Dual Models
- Syntax and subjective states spaces
- Relationship to Topology