

**ELICITING AWARENESS:
ITERATED REVELATION MECHANISMS**

Evan Piermont
Royal Holloway, University of London

Universitat Pompeu Fabra

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Cast of Characters

Decision Maker (dm)

- ◇ Will take an action in the future
- ◇ Would like to condition the action on the resolution of uncertainty
- ◇ He is unaware/unable to express of some relevant aspects of the decision problem

Expert (ex)

- ◇ Has no right to the decision, herself
- ◇ But can reveal aspects of the environment

(we will also add a **mechanism designer**, later)

- ◇ Writing legislation: politician; technical advisor
- ◇ Buying a house: buyer; surveyor
- ◇ Hiring: search committee; letter writer
- ◇ Investing: investor; financial advisor

Contracts

- ◇ \mathcal{A} is a set of actions
- ◇ Ω is a state-space
- ◇ \mathbf{dm} must choose a **contract**:

$$\mathbf{c} : \Omega \rightarrow \mathcal{A}$$

Contracts

- ◇ Not all contracts are feasible. **dm** may be
 - ◇ unable to express
 - ◇ unaware of
 - ◇ technologically unable to implement/condition on

some actions or events in the state-space

- ◇ **ex's** revelations are
 - ◇ verifiable
 - ◇ ex-ante uncontactable

effectively expand the set of feasible contracts

Why is the interesting?

- ◇ When preferences are not aligned, **ex** might strategically conceal her awareness
- ◇ Can **dm** do anything to incentivize revelation?
- ◇ A(n unaware) designer may not be able to solve the problem, if mechanisms depend on the unknowns

Literature

- ◇ Incomplete Contracting

- ◇ Grossman and Hart (1986); Maskin and Tirole (1999); Aghion and Holden (2011); Hart (2017)

- ◇ Contracting under unawareness

- ◇ Tirole (2009); Filiz-Ozbay (2012); Von Thadden and Zhao (2012); Auster (2013) Auster and Pavoni (2021); Piermont (2017); Lei and Zhao (2021); Francetich and Schipper (2021)

- ◇ Cheap talk

- ◇ Crawford and Sobel (1982); Seidmann and Winter (1997); Aumann and Hart (2003);

- ◇ Robust Mechanism Design

- ◇ Bergemann and Morris (2005); Jehiel et al., (2006); Carroll (2015, 2019).

Example

- ◇ An **investor** (the **decision maker**) is trying to invest his wealth:
 - ◇ the composition of the portfolio can be contingent on the future realized state-of-affairs, but
 - ◇ can depend only on those contingencies he is aware of
 - ◇ can only invest in assets he is aware of
- ◇ He can enlist the help of a **financial advisor** (the **expert**) who may reveal novel contingencies/assets

Example

- ◇ The true state-space is $\Omega = \{\omega, \nu\}$; equally likely
- ◇ Set of actions $\mathcal{A} = \{\alpha, \beta, \gamma\}$
- ◇ **dm** must choose an contract $\mathfrak{c} : \Omega \rightarrow \mathcal{A}$
- ◇ Let $V_i(\mathfrak{c})$ denote the expected utility to player i

Example

ex can distinguish the states, but dm cannot.

$$\mathcal{P}_e = \{\{\omega\}, \{\nu\}\}$$

$$\mathcal{P}_d = \{\{\omega, \nu\}\}$$

$$u_{\textcolor{blue}{d}} = \left\{ \begin{array}{c|c|c|c} & \alpha & \beta & \gamma \\ \hline \omega & 4 & 0 & 2 \\ \hline \nu & 0 & 6 & 0 \end{array} \right.$$



$$u_{\textcolor{red}{e}} = \left\{ \begin{array}{c|c|c|c} & \alpha & \beta & \gamma \\ \hline \omega & 0 & 2 & 4 \\ \hline \nu & 0 & 2 & 4 \end{array} \right.$$

How does **dm** view payoffs in coarse states?

- ◇ Assume it is aggregated via expectations
- ◇ As if he correctly assesses randomness, but condition a contract on the source of this randomness because he
 - ◇ is unaware of what causes it, or
 - ◇ does not possess language describe it in a contract, or
 - ◇ does not have the technology to condition on it

$$u_d = \left\{ \begin{array}{c|c|c|c} & \alpha & \beta & \gamma \\ \hline \omega & 4 & 0 & 2 \\ \hline \nu & 0 & 6 & 0 \end{array} \right.$$

$$u_d = \left\{ \begin{array}{c|c|c|c} & \alpha & \beta & \gamma \\ \hline \{\omega, \nu\} & 2 & 3 & 1 \end{array} \right.$$

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What would dm implement:

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What would dm implement:

- ◇ Without revelation $\mathfrak{c} = \beta$
- ◇ $V_d(\mathfrak{c}) = 3, V_e(\mathfrak{c}) = 2$

$$u_d = \left\{ \begin{array}{c|ccc} & \alpha & \beta & \gamma \\ \hline \omega & 4 & 0 & 2 \\ \nu & 0 & 6 & 0 \end{array} \right\} \quad \Bigg| \quad u_e = \left\{ \begin{array}{c|ccc} & \alpha & \beta & \gamma \\ \hline \omega & 0 & 2 & 4 \\ \nu & 0 & 2 & 4 \end{array} \right\}$$

What would **dm** implement:

- ◇ With revelation: $\mathbf{c}' : \begin{cases} \omega \mapsto \alpha \\ \nu \mapsto \beta \end{cases}$
- ◇ $V_d(\mathbf{c}') = 5$, $V_e(\mathbf{c}') = 1$; So **ex** won't reveal.

$$u_d = \left\{ \begin{array}{c|ccc} & \alpha & \beta & \gamma \\ \hline \omega & 4 & 0 & 2 \\ \nu & 0 & 6 & 0 \end{array} \right. \quad \Bigg| \quad u_e = \left\{ \begin{array}{c|ccc} & \alpha & \beta & \gamma \\ \hline \omega & 0 & 2 & 4 \\ \nu & 0 & 2 & 4 \end{array} \right.$$

- ◇ But, $\mathbf{c}^* : \begin{cases} \omega \mapsto \gamma \\ \nu \mapsto \beta \end{cases}$ is a Pareto improvement over no revelation
- ◇ $V_d(\mathbf{c}^*) = 4, V_e(\mathbf{c}^*) = 3$

Example

- ◇ The Pareto improvement c^* , requires revelation
- ◇ But revealing allows dm to exploit ex
- ◇ What if dm could commit:
 - ◇ Propose $c = \beta$ (his outside option)
 - ◇ After ex reveals, propose some other contract c^\dagger
 - ◇ c^\dagger only get implemented if ex agrees; else $c = \beta$

Example

Internalizing this, dm solves:

$$\max_{\mathfrak{c}^\dagger: \Omega \rightarrow \mathcal{A}} V_d(\mathfrak{c}^\dagger) \quad \text{subject to} \quad V_{\textcolor{red}{e}}(\mathfrak{c}^\dagger) \geq V_{\textcolor{red}{e}}(\mathfrak{c}) \quad (\text{IC})$$

Example

Internalizing this, \mathbf{dm} solves:

$$\max_{\mathbf{c}^\dagger: \Omega \rightarrow \mathcal{A}} V_d(\mathbf{c}^\dagger) \quad \text{subject to} \quad V_{\mathbf{e}}(\mathbf{c}^\dagger) \geq V_{\mathbf{e}}(\mathbf{c}) \quad (\text{IC})$$

- ◇ The solution is $\mathbf{c}^\star : \begin{cases} \omega \mapsto \gamma \\ \nu \mapsto \beta \end{cases}$

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- ◇ full revelation
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Does this always work?

So a two stage game with commitment to not revoke the prior proposal resulted in

- ◇ full revelation
- ◇ an efficient contract

Does this always work? No

Example

What if dm is initially unaware of action β ?

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What would dm implement:

- ◇ Without revelation $\mathfrak{c}^* = \alpha$
- ◇ $V_d(\mathfrak{c}^*) = 2, V_e(\mathfrak{c}^*) = 0$

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What would dm implement:

- ◇ Under full revelation (same as before): $\mathbf{c}' : \begin{cases} \omega \mapsto a \\ \nu \mapsto \beta \end{cases}$
- ◇ $V_d(\mathbf{c}') = 5$, $V_e(\mathbf{c}') = 1$; this satisfies the incentive constraint.

$$u_d = \left\{ \begin{array}{c|c|c|c} & \alpha & \beta & \gamma \\ \hline \omega & 4 & 0 & 2 \\ \hline \nu & 0 & 6 & 0 \end{array} \right\} \quad \Bigg| \quad u_e = \left\{ \begin{array}{c|c|c|c} & \alpha & \beta & \gamma \\ \hline \omega & 0 & 2 & 4 \\ \hline \nu & 0 & 2 & 4 \end{array} \right\}$$

- ◇ But, revealing only β leads to $\mathfrak{c} = \beta$
- ◇ $V_d(\mathfrak{c}) = 3$, $V_e(\mathfrak{c}) = 2$; partial revelation is preferred

$$u_d = \left\{ \begin{array}{c|ccc} & \alpha & \beta & \gamma \\ \hline \omega & 4 & 0 & 2 \\ \nu & 0 & 6 & 0 \end{array} \right\} \quad \Bigg| \quad u_e = \left\{ \begin{array}{c|ccc} & \alpha & \beta & \gamma \\ \hline \omega & 0 & 2 & 4 \\ \nu & 0 & 2 & 4 \end{array} \right\}$$

◇ As before, $\mathbf{c}^* : \begin{cases} \omega \mapsto \gamma \\ \nu \mapsto \beta \end{cases}$ is a Pareto improvement over $\mathbf{c} = \beta$

What if the procedure was repeated?

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- (5) **dm** solves

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- ◇ \mathbf{c}^* is the solution

Does this always work?

Does this always work? Yes, but what is 'always'?

Model

The environment is described by

\mathcal{A} — a set of actions

Ω — a state-space

π — a probability over Ω

(u_d, u_e) — state-dependent utility functions

Let V_i denote expectation operator w.r.t u_i and π

Types

- ◇ A **type** $t = (\mathcal{P}^t, A^t)$ is described by

\mathcal{P}^t — a partition of Ω

A^t — a subset of \mathcal{A}

- ◇ Say that type t is **more expressive** than type t' , written $t' \preccurlyeq t$, if

◇ \mathcal{P}^t refines $\mathcal{P}^{t'}$ and $A^{t'} \subseteq A^t$

- ◇ \mathbf{T} is the set of all types and $\mathbf{T}(t)$ those more expressive than t .

- ◇ Fix types t_d and t_e , and assume $t_e \in T(t_d)$.

Types

For $t \in \mathbf{T}$, let

$$C(t) = \{c : \Omega \rightarrow \mathcal{A}^t \mid c \text{ is } \mathcal{P}^t \text{ measurable} \}$$

denote those contracts expressible to type t .

- ◇ $C(t) \subseteq C(t')$ if and only if $t \preceq t'$.

Outcome Profiles

An **outcome profile** is a function from types to contracts:

$$\begin{array}{ccc} f: & t & \mapsto \mathfrak{c} \\ & \cap & \cap \\ & \mathbf{T}(t_d) & \rightarrow \mathcal{A}^\Omega \end{array}$$

such that $f(t) \in C(t)$.

Call f **incentive compatible** if **ex's** payoff is monotone in her type

$$V_e(f(h)) \leq V_e(f(h'))$$

whenever $h \preceq h'$

- ◇ There need not be any ‘strategic’ way of enacting an outcome profile.
- ◇ But if there is, it *must* be incentive compatible.

Iterated Revision Mechanisms

An **iterated revelation mechanism** (IRM), is parameterized by a function from *sequences of types* to contracts:

$$m : (t_0 \dots t_n) \mapsto c \in C(t_n)$$

STEP 1 — Set $n = 0$. **dm** announces $t_0 = t_d$, and proposes $m(t_0)$.

STEP 2 — **ex** reveals t_{n+1} .

- ◇ If $t_n \prec t_{n+1}$, **dm** proposes $m(t_{n+1})$, goto **STEP 3**.
- ◇ Otherwise, the mechanism is over and $m(t_n)$ get implemented.

STEP 3 — **ex** can accept or reject the proposal, $m(t_{n+1})$:

- ◇ If she accepts, set $n = n + 1$ and goto **STEP 2**.
- ◇ If she rejects, the mechanism is over and $m(t_n)$ get implemented.

Importantly: the contracts proposed by an IRM are *jointly* expressible at the time of proposal

Full Revelation

Theorem

The following are equivalent for an outcome profile f

- (1) f can be induced by an IRM
- (2) f is incentive compatible

◇ Induced: $f(t) = m(\sigma)$ where σ is a *best response* over all expressible sequences for type t .

The can be seen as an impossibility result:

- ◇ Without commitment to leave proposed contracts on the table, full revelation cannot be guaranteed.

Each proposed contract in an IRM specifies:

- (1) The outcome should the game end
 - ◇ **dm** wants to maximize his own payoff
- (2) The implicit incentive constraint should the game continue
 - ◇ **dm** wants to minimize **ex's** payoff

In the examples, contracts solved (1) ignoring (2)

If **dm** cannot conceive of what **ex** is aware of it seems prudent to consider *robust* strategies:

- ◇ those that maximize the worst case outcome
- ◇ this is belief free: does not require conjecturing about probability of types
- ◇ Robust strategies turn out to be exactly those that follow the principle of myopic optimization

Robustness

Call an IRM, m , **robust** if at every sequence of (possibly partial) revelations σ , m maximizes the worst case payoff over

- ◇ all best responses that extend σ .
- ◇ for types for which σ would have been rational
- ◇ compared to any other m' that coincides with m over σ

Robustness

Theorem

The following are equivalent (up to the implemented outcome profile)

- (1) m is robust
- (2) m is myopically optimal: at each sequence (t_0, \dots, t_n) ,

$$\begin{aligned} m(t_0, \dots, t_n) \in \operatorname{argmax}_{c \in C(t_n)} V_d(c) & \quad \text{subject to} \\ V_e(c) \geq V_e(m(t_0 \dots t_{n-1})) \end{aligned}$$

The Designers Problem

- ◇ A **designer** wants the **decision maker** to take some action
- ◇ The **designer** knows *neither* **dm**'s nor **ex**'s type
- ◇ A **mechanism** elicits types and returns an contract

Mechanism

A **mechanism** is a mapping from pairs of types into contracts:

$$\mathcal{M} : (t_d, t_e) \mapsto \mathcal{M}(t_d, t_e)$$

where $\mathcal{M}(t_d, t_e) \in C(h_e)$

- ◇ It common knowledge that $t_d \preceq t_e$

Desiderata:

INDIVIDUAL RATIONALITY: dm can not do better alone (there is no constraint for ex)

INCENTIVE COMPATIBILITY: i prefers to report t_i than any $t \prec t_i$

PARETO OPTIMALITY: there is no feasible contract that dominates the outcome of the mechanism

These are all **ex-post** restrictions — they must hold for all type realizations

Fixing t_d , a mechanism determines an outcome profile:

$$f^{t_d} : t \mapsto \mathcal{M}(t_d, t)$$

By incentive compatibility, f^{t_d} can be induced by an appropriate IRM.

Consider the mechanism, \mathcal{M}^{MO} , that implements a myopically optimal IRM:

- (1) first, the decision maker reveals $t \in \mathbf{T}$
- (2) then we run a myopically optimal IRM, \mathfrak{m}^t :
 - ◇ starting from t
 - ◇ multiple m.o. contracts \Rightarrow break ties in favor of the expert

Theorem

The mechanism \mathcal{M}^{MO}

- ◇ is individually rational, incentive compatible, and Pareto optimal, and,
- ◇ for any other such mechanism \mathcal{M} ,

$$V_d(\mathcal{M}^{\text{MO}}(t, t')) \geq V_d(\mathcal{M}(t, t'))$$

for all $t, t' \in \mathbf{T}$ with $t \preceq t'$.

- ◇ There is a ‘dual’ IRM that implements the V_e -dominant mechanism

Distributed Awareness

What if we relax the assumption that $t_d \preceq t_e$?

Theorem

Allowing for distributed awareness, there exists no incentive compatible and Pareto optimal mechanism.

Let $\Omega = \{\omega\}$ and everything else defined by

	α	β	γ
u_d	0	1	2
u_e	0	2	1

- ◇ for $A \subseteq \{\alpha, \beta, \gamma\}$, let t^A denote the type aware of A : $t^A \preccurlyeq t^B$ iff $A \subseteq B$.
- ◇ Let \mathcal{M} be any Pareto optimal mechanism. This requires

$$\mathcal{M}(t^{\{\alpha\}}, t^{\{\alpha, \gamma\}}) = \gamma \quad \mathcal{M}(t^{\{\alpha, \beta\}}, t^{\{\alpha\}}) = \beta \quad \mathcal{M}(t^{\{\alpha, \beta\}}, t^{\{\alpha, \gamma\}}) \in \{\beta, \gamma\}$$

- ◇ if $\mathcal{M}(t^{\{\alpha, \beta\}}, t^{\{\alpha, \gamma\}}) = \beta$, then **dm** of type $t^{\{\alpha, \beta\}}$ misreports as $t^{\{\alpha\}}$,
- ◇ if $\mathcal{M}(t^{\{\alpha, \beta\}}, t^{\{\alpha, \gamma\}}) = \gamma$, then **ex** of type $t^{\{\alpha, \gamma\}}$ misreports as $t^{\{\alpha\}}$,

Thank You!