

ELICITING AWARENESS

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- ◇ A **decision maker** must choose a 'plan-of-action;' what action to take provided the future resolution of uncertainty
- ◇ He is unaware of some relevant contingencies and *knows this is possible*
- ◇ He can seek the council of an **expert** who is more aware than himself

Why is the interesting?

- ◇ When preferences are not aligned, the **expert** might strategically conceal her awareness
- ◇ Can the **dm** do anything to incentivize revelation?
- ◇ Importantly, even with full/complete contracting, the **dm** cannot articulate what he wants
- ◇ A(n unaware) designer may not be able to solve the problem, if mechanisms depend on the unknowns

Example

- ◇ A politician (the decision maker) is trying to write environmental legislation that
 - ◇ can be contingent on the future realized environmental state-of-affairs, but
 - ◇ can depend only on those contingencies he is aware of.
- ◇ He can enlist the help of an environmental scientist (the expert) who may reveal what she is aware of

Example

- ◇ The true state-space is $\Omega = \{\omega, \nu\}$; equally likely
- ◇ Set of actions $\mathcal{A} = \{a, b, c\}$
- ◇ The politician must choose legislation $\mathfrak{c} : \Omega \rightarrow \mathcal{A}$

Example

The **expert** can tell distinguish the states, but the **politician** cannot.

$$\mathcal{P}_e = \{\{\omega\}, \{\nu\}\}$$

$$\mathcal{P}_d = \{\{\omega, \nu\}\}$$

$$u_d = \left\{ \begin{array}{c|c|c|c} & a & b & c \\ \hline \omega & 4 & 0 & 2 \\ \hline \nu & 0 & 6 & 0 \end{array} \right.$$

$$u_e = \left\{ \begin{array}{c|c|c|c} & a & b & c \\ \hline \omega & 0 & 2 & 4 \\ \hline \nu & 0 & 2 & 4 \end{array} \right.$$

$$u_d = \left\{ \begin{array}{c|ccc} & a & b & c \\ \hline \omega & 4 & 0 & 2 \\ \hline \nu & 0 & 6 & 0 \end{array} \right.$$

$$u_d = \left\{ \begin{array}{c|ccc} & a & b & c \\ \hline \{\omega, \nu\} & 2 & 3 & 1 \end{array} \right.$$



$$u_e = \left\{ \begin{array}{c|ccc} & a & b & c \\ \hline \omega & 0 & 2 & 4 \\ \hline \nu & 0 & 2 & 4 \end{array} \right.$$

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What would the politician implement:

$$u_d = \left\{ \begin{array}{c|c|c|c} & a & b & c \\ \hline \omega & 4 & 0 & 2 \\ \hline \nu & 0 & 6 & 0 \end{array} \right\} \quad \bigg| \quad u_e = \left\{ \begin{array}{c|c|c|c} & a & b & c \\ \hline \omega & 0 & 2 & 4 \\ \hline \nu & 0 & 2 & 4 \end{array} \right\}$$

What would the politician implement:

- ◇ Without revelation $c = b$
- ◇ $\mathbb{E}[u_d] = 3, \mathbb{E}[u_e] = 2$

$$u_d = \left\{ \begin{array}{c|ccc} & a & b & c \\ \hline \omega & 4 & 0 & 2 \\ \hline \nu & 0 & 6 & 0 \end{array} \right\} \quad \bigg| \quad u_e = \left\{ \begin{array}{c|ccc} & a & b & c \\ \hline \omega & 0 & 2 & 4 \\ \hline \nu & 0 & 2 & 4 \end{array} \right\}$$

What would the politician implement:

- ◇ With revelation: $c' : \begin{cases} \omega \mapsto a \\ \nu \mapsto b \end{cases}$
- ◇ $\mathbb{E}[u_d] = 5, \mathbb{E}[u_e] = 1$; So the expert won't reveal.

$$u_d = \left\{ \begin{array}{c|ccc} & a & b & c \\ \hline \omega & 4 & 0 & 2 \\ \hline \nu & 0 & 6 & 0 \end{array} \right. \quad \Bigg| \quad u_e = \left\{ \begin{array}{c|ccc} & a & b & c \\ \hline \omega & 0 & 2 & 4 \\ \hline \nu & 0 & 2 & 4 \end{array} \right.$$

◇ But, $\mathbf{c}^* : \begin{cases} \omega \mapsto c \\ \nu \mapsto b \end{cases}$ is a Pareto improvement over no revelation

◇ $\mathbb{E}[u_d] = 4, \mathbb{E}[u_e] = 3$

Example

- ◇ The Pareto improvement c^* , requires revelation
- ◇ But revealing allows the politician to exploit the expert
- ◇ What is the politician could commit:
 - ◇ Propose $c = b$ (his outside option)
 - ◇ After the expert reveals, propose some other contract c^\dagger
 - ◇ c^\dagger only get implemented if the expert agrees

Example

Internalizing this, the politician solves:

$$\max_{\mathbf{c}^\dagger: \Omega \rightarrow \mathcal{A}} \mathbb{E}[u_{\mathbf{d}}(\mathbf{c}^\dagger)] \quad \text{subject to} \quad \mathbb{E}[u_{\mathbf{e}}(\mathbf{c}^\dagger)] \geq \mathbb{E}[u_{\mathbf{e}}(\mathbf{c})] \quad (\text{IC})$$

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- ◇ The solution is $\mathbf{c}^\star : \begin{cases} \omega \mapsto c \\ \nu \mapsto b \end{cases}$

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Does this always work? No

Example

- ◇ Take $\Omega = \{\omega, \nu, v\}$; equally likely
- ◇ Set of actions $\mathcal{A} = \{a, b, c, d\}$
- ◇ The **expert** can tell distinguish the states, but the **decision maker** cannot.

$$\mathcal{P}_{\text{e}} = \{\{\omega\}, \{\nu\}, \{v\}\}$$

$$\mathcal{P}_{\text{d}} = \{\{\omega, \nu, v\}\}$$

$$u_{\textcolor{blue}{d}} = \left\{ \begin{array}{c|c|c|c|c} & a & b & c & d \\ \hline \omega & 2 & 0 & 0 & 0 \\ \hline \nu & 2 & 3 & 0 & 0 \\ \hline v & 2 & 2 & 4 & 3 \end{array} \right.$$

$$u_{\textcolor{red}{e}} = \left\{ \begin{array}{c|c|c|c|c} & a & b & c & d \\ \hline \omega & 1 & 2 & 0 & 0 \\ \hline \nu & 1 & 2 & 1 & 0 \\ \hline v & 1 & 2 & 1 & 3 \end{array} \right.$$

$$u_d = \left\{ \begin{array}{c|c|c|c|c} & a & b & c & d \\ \hline \omega & 2 & 0 & 0 & 0 \\ \hline \nu & 2 & 3 & 0 & 0 \\ \hline v & 2 & 2 & 4 & 3 \end{array} \right.$$

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◇ Without revelation $\mathfrak{c} = a$

◇ $\mathbb{E}[u_d] = \frac{6}{3}, \mathbb{E}[u_e] = \frac{3}{3}$

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◇ With full revelation: $\mathbf{c}' : \begin{cases} \omega \mapsto a \\ \nu \mapsto b \\ v \mapsto c \end{cases}$

◇ $\mathbb{E}[u_d] = \frac{9}{3}, \mathbb{E}[u_e] = \frac{4}{3}$

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- ◇ Revealing $\{\{\omega\}, \{\nu, v\}\} : \mathbf{c}'' : \begin{cases} \omega & \mapsto a \\ \{\nu, v\} & \mapsto b \end{cases}$
- ◇ $\mathbb{E}[u_d] = \frac{7}{3}, \mathbb{E}[u_e] = \frac{5}{3}$
- ◇ So, even with commitment, the **expert** does not fully reveal

$$u_d = \left\{ \begin{array}{c|ccccc} & a & b & c & d \\ \hline \omega & 2 & 0 & 0 & 0 \\ \hline \nu & 2 & 3 & 0 & 0 \\ \hline v & 2 & 2 & 4 & 3 \end{array} \right. \quad \Bigg| \quad u_e = \left\{ \begin{array}{c|ccccc} & a & b & c & d \\ \hline \omega & 1 & 2 & 0 & 0 \\ \hline \nu & 1 & 2 & 1 & 0 \\ \hline v & 1 & 2 & 1 & 3 \end{array} \right.$$

◇ Again, this is inefficient: $\mathbf{c}^* : \begin{cases} \omega \mapsto a \\ \nu \mapsto b \\ v \mapsto d \end{cases}$

◇ $\mathbb{E}[u_d] = \frac{8}{3}, \mathbb{E}[u_e] = \frac{6}{3}$

What if the procedure was repeated?

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- (5) The **decision maker** solves

$$\max_{\mathbf{c}^\dagger: \Omega \rightarrow \mathcal{A}} \mathbb{E}[u_d(\mathbf{c}^\dagger)] \quad \text{subject to} \quad \mathbb{E}[u_e(\mathbf{c}^\dagger)] \geq \mathbb{E}[u_e(\mathbf{c}'')] \quad (\text{IC})$$

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- ◇ \mathbf{c}^\star is the solution

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- ◇ This iterated procedure (ending when nothing novel is revealed) always results in:
 - ◇ full revelation
 - ◇ an efficient contract
- ◇ More remarkably: any procedure yielding full revelation is equivalent to this one

The latter point can be seen as an impossibility result:

- ◇ Without commitment to leave proposed contracts on the table, full revelation cannot be obtained.

Each proposed contract specifies:

- (1) The outcome should the game end
 - ◇ **dm** wants to maximize his own payoff
- (2) The incentive constraint should the game continue
 - ◇ **dm** wants to minimize the **expert's** payoff

In the examples, contracts solved (1) ignoring (2)

- ◇ The **dm** cannot conceive of what the **expert** is aware of
- ◇ It seems prudent, therefore, to consider *robust* strategies:
 - ◇ A strategy is *robust* when it maximizes the worst case outcome (over what set?)
- ◇ Robust strategies turn out to be exactly those that follow the principle of myopic optimization

Model

How does the **dm** reason about the **expert**?

Hypothetical State-Space

Call $h = (W, (v_d, v_e), p)$ a **hypothetical states-space**,

- ◇ W is a finite set
- ◇ $v_i : W \times \mathcal{A} \rightarrow \mathbb{R}$, for $i \in \{d, e\}$, and,
- ◇ $p \in \Delta(W)$

Let \mathcal{H} collect all hss; \mathcal{H} are the possible types of **expert**

Say that $h' = (W', (v'_d, v'_e), p')$ **refines** $h = (W, (v_d, v_e), p)$, written $h \preceq h'$, if there exists a surjection $q: W' \rightarrow W$ such that

$$\sum_{w' \in q^{-1}(w)} p'(w') = p(w) \quad \text{for all } w \in W \quad (\text{H1})$$

and

$$\sum_{w' \in q^{-1}(s)} w'_i(w', \cdot) p'(w') = v_i(w, \cdot) \quad \text{for all } w \in W \text{ and } i \in \{d, e\} \quad (\text{H2})$$

Strategies

Let h_0 be the awareness of the **dm**:

- ◇ The actions of the **expert** (of type h) are all sequences of revelations $H = (h_0, h_1, \dots, h_n)$ where $h_i \prec h_{i+1} \preceq h$.
- ◇ A **strategy** of the **dm** is a mapping from sequences of revelations to contracts

$$\sigma : (h_0, h_1, \dots, h_n) \mapsto \mathfrak{c}$$

where $\mathfrak{c} : W_n \rightarrow \mathcal{A}$.

Strategies

Let h_0 the type of the **dm** and h the type of the **expert** with $h = (W, (v_d, v_e), p)$.

Best Response

Call $H = (h_0, h_1, \dots, h_n)$ a **best response** to strategy σ if

$$\mathbb{E}(v_e(\sigma(H))) \geq \mathbb{E}(v_e(\sigma(H')))$$

for any other feasible sequence of revelations, H' .

Full Revelation

Theorem

The following are equivalent:

(1) σ is equivalent¹ to some $\bar{\sigma}$ that globally satisfies the IC constraint:

$$\mathbb{E}(v_e(\bar{\sigma}(H))) \geq \mathbb{E}(v_e(\bar{\sigma}(H'))) \quad \text{whenever } H \text{ extends } H'. \quad (1)$$

(2) σ is **fully revealing**: for every type h , it is a best response to reveal h

¹i.e., for all types the strategies yield the same set of best responses / revelations and same implemented contract

Robustness

The **dm** cannot properly envision hypothetical state spaces:

- ◇ It seems unreasonable to assume a probability over them
- ◇ Instead, the **dm** could maximize the *worst case outcome*
- ◇ Follows the literature on robustness mechanism design

Robustness

Robustness

Call an strategy, σ , **robust** if it is IC and for all (reachable) H

$$\inf_{\substack{H' \text{ extends } H \\ H' \text{ best response to } \sigma}} \mathbb{E}(v_d(\sigma(H'))) \geq \inf_{H' \text{ extends } H} \mathbb{E}(v_d(\sigma'(H')))$$

for other σ' that coincides with σ up-to H .

Robustness

Theorem

The following are equivalent:

- (1) σ is robust
- (2) σ is equivalent to some $\bar{\sigma}$ that is myopically optimal: $\bar{\sigma}(H)$ maximizes $\mathbb{E}(v_d)$ subject to the IC constraint.

The Designers Problem

More generally, often awareness is decentralized:

- ◇ A **designer** wants the **decision maker** to take some action
- ◇ The **designer** does not know the **dm's** or the **expert's** awareness
- ◇ A **mechanism** elicits awareness and returns an action recommendation

Mechanism

A **mechanism** is a mapping from pairs of types into contracts:

$$\mathcal{M} : (h^d, h^e) \mapsto \mathcal{M}(h^d, h^e)$$

where $\mathcal{M}(h^d, h^e) : W(h^d \wedge h^e) \rightarrow \mathcal{A}$

Desiderata:

INDIVIDUAL RATIONALITY: the **dm** can not do better alone (there is no constraint for the **expert**)

INCENTIVE COMPATIBILITY: i prefers to report h^i than any $h \prec h^i$

PARETO OPTIMALITY: there is no feasible contract that dominates the outcome of the mechanism

These are all **ex-post** restrictions — they must hold for all type realizations

Consider the mechanism, \mathcal{M}^* , that enforces round-by-round commitment then implements the game described above.

Theorem

The mechanism \mathcal{M}^*

- ◇ is individually rational, incentive compatible, and Pareto optimal, and,
- ◇ $\mathbb{E}(v_d)$ -dominates any other such mechanism (point-wise over the type-space)

- ◇ there is a 'dual' mechanism that is **expert**-optimal:
- ◇ it reverses the proposer and acceptor roles.
- ◇ requires only one round

Thank You!