

ROBUST RANDOM CHOICE

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Economic choice data is usually aggregated across

- ✦ many subjects, or,
- ✦ many different points in time, or both

For a choice problem: $D = \{x, y, z\}$

The analyst observes: $\rho_D(E)$ for $E \subseteq D$, representing the frequencies of choice.

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Can we still ensure consistency with individual rationality?

Random Utility Models are a way of dealing with aggregated choice data:

Let \mathcal{U} denote a set of utility functions. Then $\xi \in \Delta(\mathcal{U})$ is a random utility representing ρ if

$$\rho_D(E) = \xi\{u \in \mathcal{U} \mid \arg \max_D u \in E\}$$

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If with positive ξ -probability $u(x) = u(y)$, what is $\rho_D(x)$?

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Depends on how indifferences are broken.

- ❖ Gul and Pesendorfer (2006); Frick et al. (2017) assume ties occur with probability 0;
- ❖ Lu (2016) extends to allow ties with probability 0 or probability 1;
- ❖ Apesteguia et al. (2017) rule out ties by fiat, considering only linearly ordered preferences.
- ❖ Ahn and Sarver (2013) allow a tie breaking rule identified by preference over decision problems.

We present a model of random choice, ρ , such that

- ❖ Utility functions are linear (EU)
- ❖ Robust to how ties are broken:
 - ❖ We make **no** assumptions on how indifference is handled.
 - ❖ ρ is identified only up to choice by **strict** maximization.
- ❖ Necessary and sufficient for consistency with a EU-RUM, ξ .

Why do we care?

- ❖ Actual data reflects multiple tie breaking rules.
- ❖ Mathematically interesting.
- ❖ There is economic content to indifference.

If I learn an event did not occur, I do not care about the outcome within the event.

Using random choice to identify a rich model of info acquisition requires dealing with indifference.

Example

- ❖ State space $\{s_1, s_2\}$ —ex ante equally likely.
- ❖ $x = [x^1, x^2] \in \mathbb{R}^2$ is a state contingent claim in utils.
- ❖ A ‘utility function’ is a belief $u \in \Delta(\{s_1, s_2\})$.
 - ❖ Utility of x is $u \cdot x$.
- ❖ Each agent i can learn the state at cost $c_i \in \mathbb{R}$.
 - ❖ Without info: $\xi([\frac{1}{2}, \frac{1}{2}]) = 1$.
 - ❖ With info: $\xi([1, 0]) = \xi([0, 1]) = \frac{1}{2}$.

Can we identify the distribution over c from choice frequencies?

Example

✧ $D_\lambda = \{x_\lambda, y_\lambda, z_\lambda\}, \lambda > 0.$

✧ $x_\lambda = [\frac{2\lambda}{3}, \frac{2\lambda}{3}]$

✧ $y_\lambda = [\lambda, 0]$

✧ $z_\lambda = [0, \lambda]$

✧ Conditional choices are:

✧ Without info: $\rho_{D_\lambda}(x_\lambda) = 1.$

✧ With info: $\rho_{D_\lambda}(y_\lambda) = \rho_{D_\lambda}(z_\lambda) = \frac{1}{2}.$

Example

Then agent i obtains info whenever $\lambda - c_i \geq \frac{2\lambda}{3}$, i.e., when

$$\frac{1}{3}\lambda \geq c_i$$

So $\text{Prob}(c < \lambda)$ is probability info is obtained in $D_{3\lambda}$. I.e.,

$$\text{Prob}(c < \lambda) = 1 - \rho_{D_{3\lambda}}(x_{3\lambda}).$$

Example

But notice, when information is acquired

❖ $u \cdot [x^1, x^2] = u \cdot [x^1, y^2]$ with ξ prob $\frac{1}{2}$.

❖ Must allow non-trivial indifference.

This paper:

1. Outline a general model of random (linear) choice
2. Discuss how this model can identify endogenous information acquisition

Idea

ρ is identified only up to strict maximization:

- ❖ Different agent's break ties in different ways.
- ❖ We assume ρ is largest value consistent with *some* tie breaking rule.
- ❖ ρ is no longer a probability distribution.

Example

- ✧ As before, $x \in \mathbb{R}^2$.
- ✧ Let ξ be uniform over $u_1 = [1, 0]$, $u_2 = [\frac{1}{2}, \frac{1}{2}]$ and $u_3 = [0, 1]$.
- ✧ Let $D = \{[5, 0], [0, 5]\}$

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- ❖ if u_2 is realized and indifference is broken for $[5, 0]$.
- ❖ Each agent might choose $[5, 0]$ with prob between $\frac{1}{3}$ and $\frac{2}{3}$.
- ❖ $\rho_D([5, 0]) = \rho_D([0, 5]) = \frac{2}{3}$.

Set Up

\mathcal{D} is the set of **decision problems**: all finite non-empty subsets of R^n .

Could be interpreted as:

- ❖ lotteries (wlog restrict attention to simplex).
- ❖ state contingent claims (in utils).

Primitive

Our primitive is a **random choice capacity** (RCC),

$$\rho = \{\rho_D : 2^D \rightarrow [0, 1]\}_{D \in \mathcal{D}}.$$

ρ_D is

- ❖ **grounded**: $\rho_D(\emptyset) = 0$.
- ❖ **normalized**: $\rho_D(D) = 1$.
- ❖ **monotone**: $\rho_D(A \cup B) \geq \rho_D(A)$.
- ❖ not necessarily additive! (recall above example)

Utilities

For $u \in \mathbb{R}^n$, we can consider $u : \mathbb{R}^n \rightarrow \mathbb{R}$ —a linear utility function—via the inner product:

$$u : x \mapsto u \cdot x = \sum_{i \leq n} u^i x^i$$

- ✦ If x is interpreted as a lottery:
 - ✦ u is interpreted as a vNM index
- ✦ If x is interpreted as state contingent claim:
 - ✦ u is interpreted as belief (prob over state space)

Utilities

For $A \subseteq D$, let

$$N(D, A) = \{u \in \mathbb{R}^n \mid A \cap (\arg \max_{y \in D} u \cdot y) \neq \emptyset\}.$$

- ✦ If something in A is chosen from D , the agent's utility must be in $N(D, A)$.
- ✦ $N(D, \{x\})$ is normal cone to D at x .
- ✦ $N(D, D) = \mathbb{R}^n$.
- ✦ Let Ω denote the smallest algebra containing all $N(D, A)$.

Random Linear Representations

Call a (finitely additive) probability measure, ξ over (\mathbb{R}^n, Ω) , a **random linear representation** (RLR). Say that ρ **maximizes** ξ if

$$\rho_D(A) = \xi(N(D, A))$$

for all (D, A) .

GP axioms

If ρ is additive then GP provide conditions for the existence of a RLR:

1. **Monotonicity:** $D \subseteq D' \implies \rho_D(x) \geq \rho_{D'}(x)$.
2. **Extremeness:** $\rho_D(\text{ext}(D)) = 1$
3. **Linearity:** $\rho_D(x) = \rho_{\lambda D + y}(\lambda x + y)$ for $\lambda > 0$.
4. **Mixture Cont:** $\rho_{\lambda D + \lambda' D'}$ is continuous in λ, λ' for $\lambda, \lambda' \geq 0$.

- ✦ We keep **Linearity** and **Mixture Continuity** exactly.
- ✦ Modify **Monotonicity** and **Extremeness**
- ✦ Add an additional restriction: **Convex Modularity**

Monotonicity

Let $D \subset D'$, and let $A \subset D$. Then

$$\rho_D(A) \geq \rho_{D'}(A),$$

with equality whenever $\text{ext}(D) = \text{ext}(D')$.

- ✦ In GP, with ρ additive: $\text{ext}(D) = \text{ext}(D') = 1$ implies the final condition.

Let $D = \{x, y, \frac{1}{2}x + \frac{1}{2}y\}$. For all u :

$$u \cdot \left(\frac{1}{2}x + \frac{1}{2}y \right) = \max\{u \cdot x, u \cdot y\}$$

if and only if $u \cdot x = u \cdot y$.

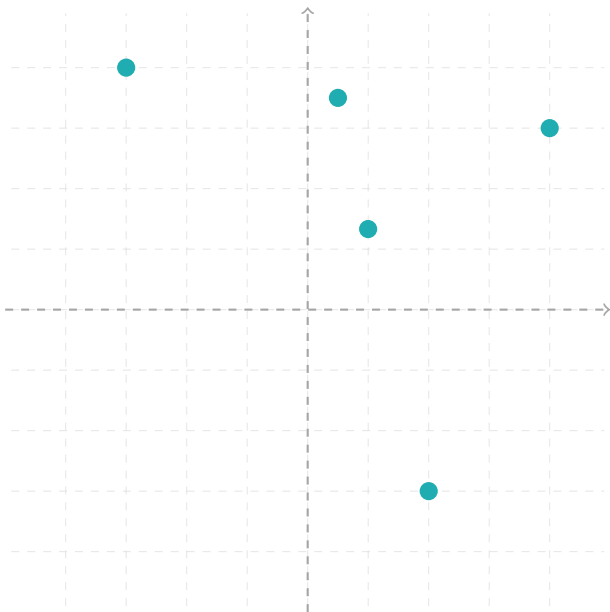
- ✦ Convex combinations are chosen only when all extreme points are chosen.
- ✦ GP assume this never happens, $\rho_D(\text{int}(D)) = 0$.

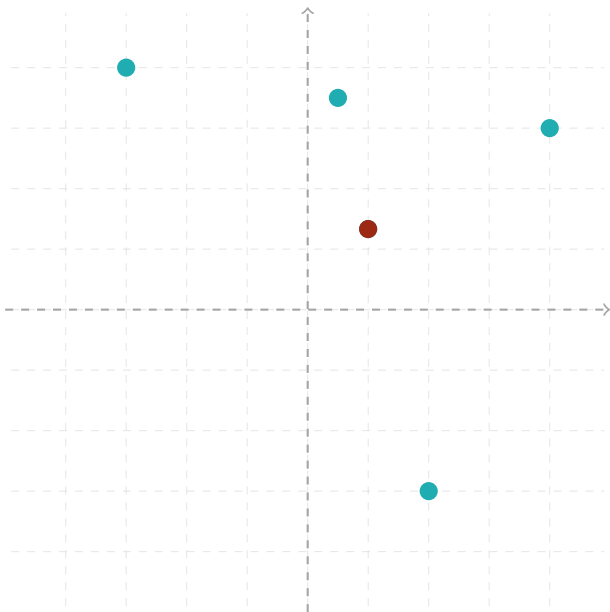
Let $\text{pi}(D, A) =$

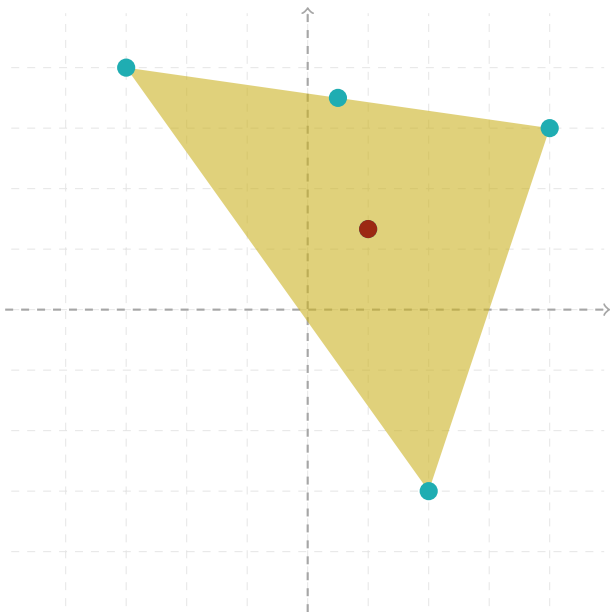
$$\{x \in \text{conv}(D) \mid x = \alpha a + (1 - \alpha)y, a \in A, y \in \text{conv}(D), \alpha \in (0, 1]\}$$

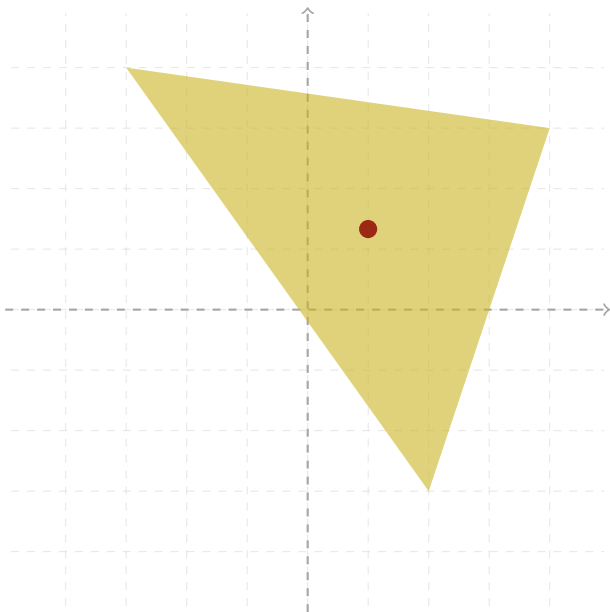
denote the projective interior of A in D .

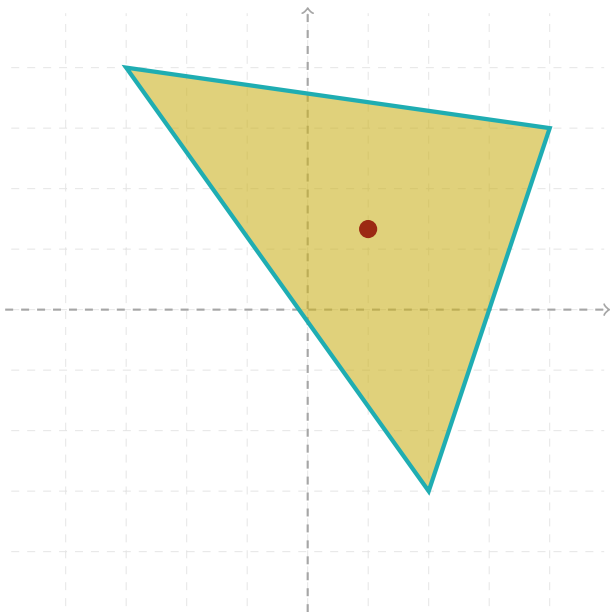
- ✦ $\text{pi}(D, A)$ is the union of the relative interiors of all faces intersecting A .

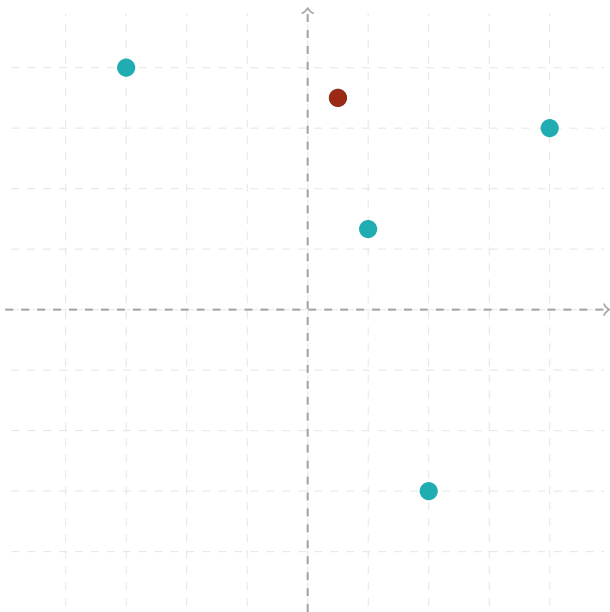


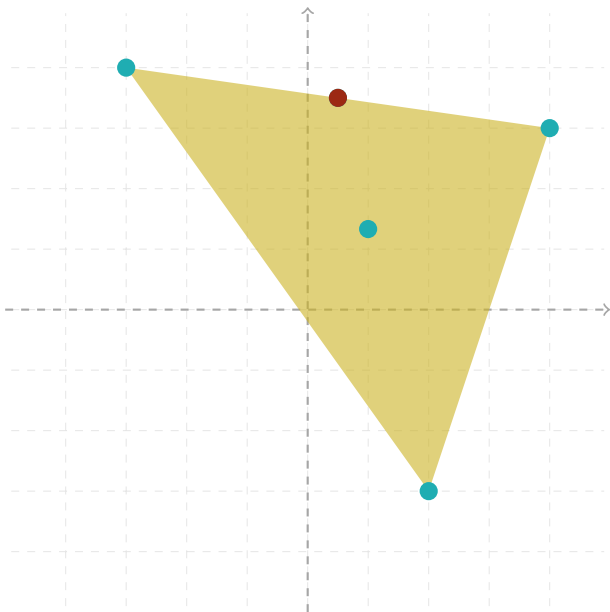


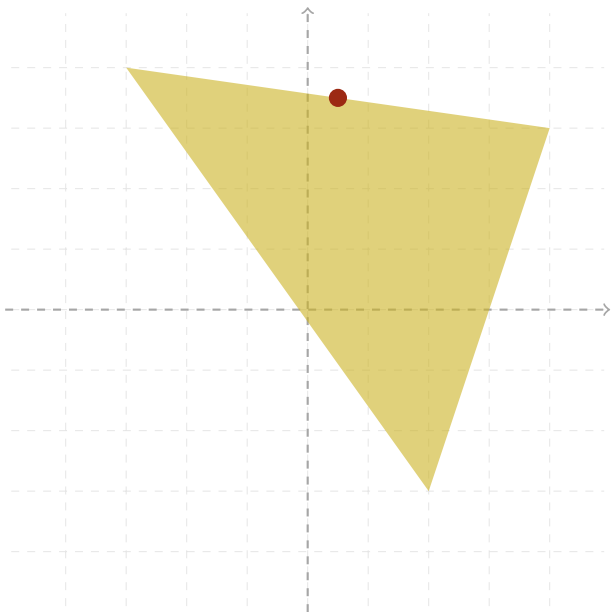


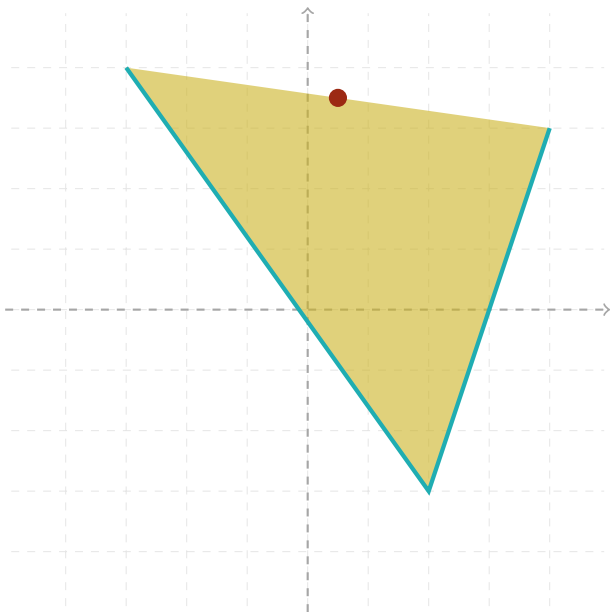


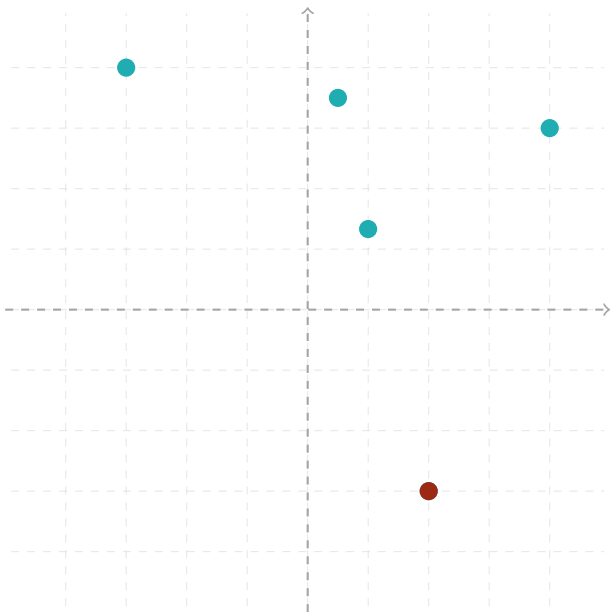


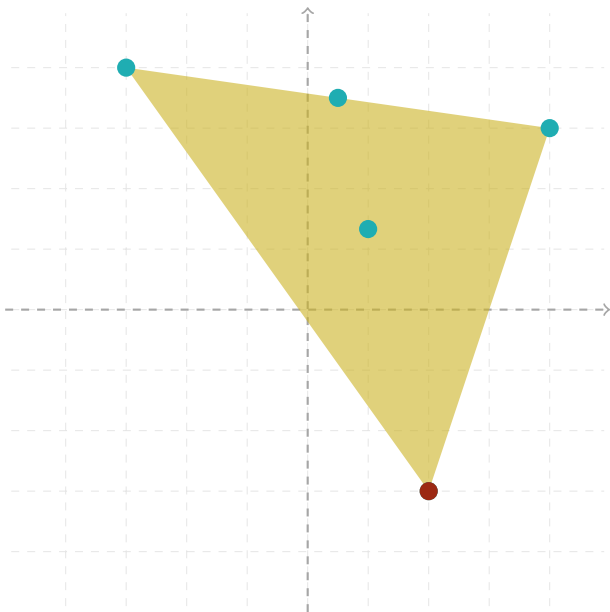


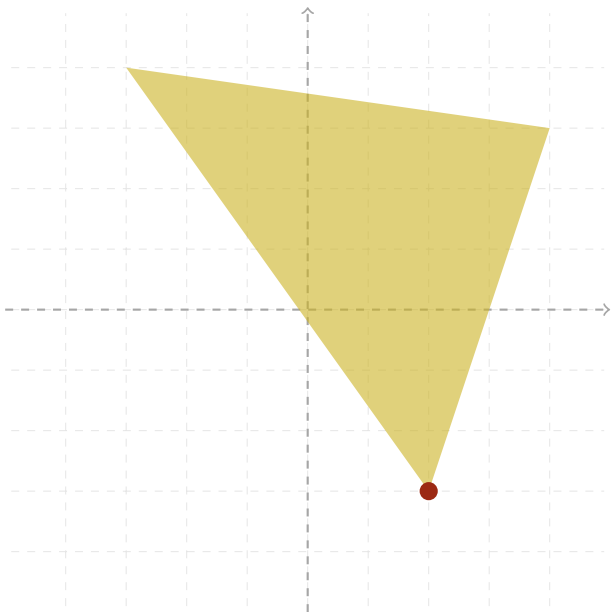


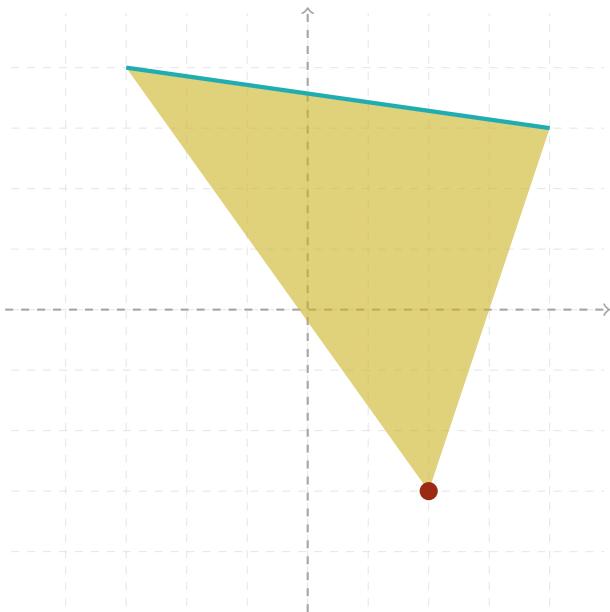












Extremeness

Let $A \subseteq D$. Then

$$\rho_D(\text{pi}(D, A)) = \rho_D(A).$$

- ✦ Since $\text{pi}(D, \text{ext}(D)) = \text{conv}(D)$. Extremeness implies $\rho_D(\text{ext}(D)) = 1$.

Lastly, we need to restrict how non-additive ρ can be.

Let $D = \{x, y, \frac{1}{2}x + \frac{1}{2}y\}$. Notice:

$$\begin{aligned}\rho_D(\{x\}) &= \xi(\{u \mid u(x) > u(y)\}) + \xi(\{u \mid u(x) = u(y)\}), \text{ and} \\ \rho_D(\{y\}) &= \xi(\{u \mid u(y) > u(x)\}) + \xi(\{u \mid u(x) = u(y)\}).\end{aligned}$$

So,

$$\rho_D(\{x, y\}) = \rho_D(\{x\}) + \rho_D(\{y\}) - \xi(\{u \mid u(x) = u(y)\})$$

Also, recall,

$$u(x) = u(y) \iff \frac{1}{2}x + \frac{1}{2}y \in \arg \max_{z \in D} u(z)$$

Hence

$$\rho_D(\{x, y\}) = \rho_D(\{x\}) + \rho_D(\{y\}) - \rho_D(\frac{1}{2}x + \frac{1}{2}y)$$

Convex-Modularity

Let $A, B \subseteq D$ be such that $\frac{1}{2}A + \frac{1}{2}B \subseteq D$. Then

$$\rho_D(A \cup B) = \rho_D(A) + \rho_D(B) - \rho_D\left(\frac{1}{2}A + \frac{1}{2}B\right)$$

Theorem

The following are equivalent:

1. ρ satisfies Monotonicity, Extremeness, Convex-Modularity, Linearity, and Mixture-Continuity.
2. ρ maximizes a finitely additive RLR, ξ .

Proof Sketch

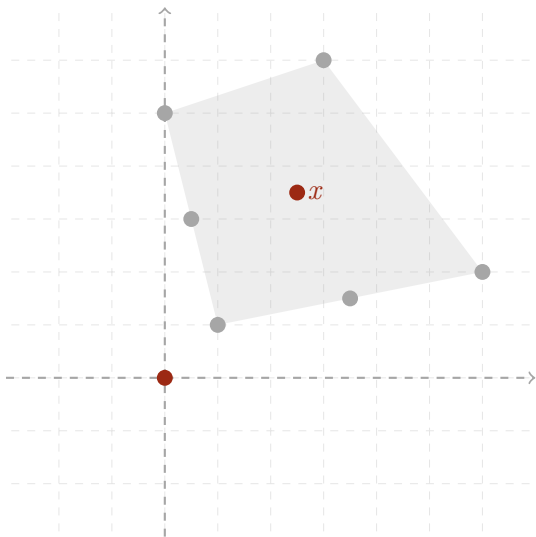
Two preliminary facts:

1. ρ is completely determined by its value over singletons.
 - ◆ Convex Modularity and Monotonicity
2. If $N(D, \{x\}) = N(D', \{x'\})$ then $\rho_D(x) = \rho_{D'}(x')$.
 - ◆ Linearity, mostly.

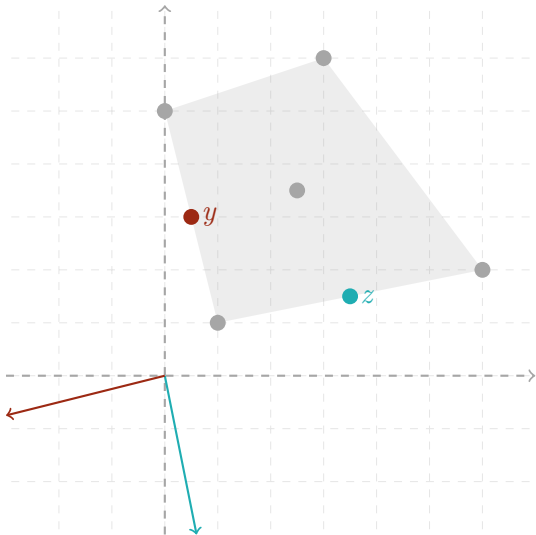
Proof Sketch

Construct ξ by setting value on $\text{ri}(N(D, \{x\}))$ for each $(D, \{x\})$.

- ✧ Induction on the dimension of $N(D, \{x\})$.
- ✧ If $\dim(N(D, \{x\})) = 0$ then $N(D, \{x\}) = \mathbf{0}$.
 - ✧ $\xi(\mathbf{0}) = \rho_D(x)$

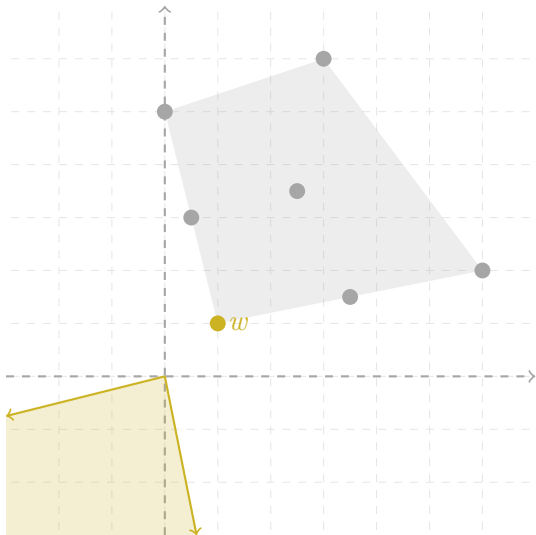


$$\diamond \xi(\text{ri}(N(D, x))) = \xi(\mathbf{0}) = \rho_D(x)$$



$$\diamond \xi(\text{ri}(N(D, y))) = \xi(N(D, y) \setminus \mathbf{0}) = \rho_D(y) - \rho_D(x)$$

$$\diamond \xi(\text{ri}(N(D, z))) = \xi(N(D, z) \setminus \mathbf{0}) = \rho_D(z) - \rho_D(x)$$



$$\textcolor{teal}{\star} \quad \xi(\text{ri}(N(D, w))) = \rho_D(w) - \rho_D(z) - \rho_D(y) + \rho_D(x)$$

- ✦ We motivated the non-additivity of ρ as coming from tie breaking rules; but ρ is an arbitrary capacity.
- ✦ The structure imposed on ρ_D , implies that it is a *coherent upper probability*.
 - ✦ Exists a $M \subseteq \Delta(D)$ such that

$$\rho_D(A) = \sup_{m \in M} m(A),$$

Define

$$M(\xi, D) = \left\{ \int_{\mathbb{R}^n} \tau_u(A) \xi(du) \mid \tau_u \in \Delta(\mathbb{R}^n), \text{supp}(\tau_u) = \arg \max_{y \in D} u(y) \right\}.$$

Theorem

Let ρ maximize ξ . Then $\rho_D = \sup_{m \in M(\xi, D)} m(A)$ for all D .

Info Acquisition

- ❖ Take interpretation that \mathcal{D} is sets of AA-acts on n -dimensional state space.
- ❖ A RLR ξ is over n -dimensional simplex.
 - ❖ Utility u is a belief.
 - ❖ Requires state monotonicity and non-triviality axioms, as in Lu (2016).

All agents have the same prior, but

- ✦ have different costs to acquire information.
 - ✦ I.e., run an experiment
 - ✦ Experiments are partitions of the state space.
- ✦ observe different realizations for the same exp,
 - ✦ according to the prior (exp are i.i.d.)

The Model

1. Agent i faces $D \in \mathcal{D}$, with prior μ .
2. Chooses partition, Γ to maximize

$$\sum_{s_i, i \leq n} \mu(s_i) \max_{x \in D} \mu(\cdot | \Gamma(s_i)) \cdot x - c_i(\Gamma)$$

3. Observes $\Gamma(s_i)$ with probability $\mu(\Gamma(s_i))$
4. Chooses $x \in D$ to maximize $\mu(\cdot | \Gamma(s_i)) \cdot x$

The observer only sees the final choice frequencies.

The resulting choice rule will satisfy all axioms but linearity and monotonicity.
Weakened to translation invariance.

Why not linearity?

- ❖ $D = \{[0, 1], [1, 0]\}$.
- ❖ As $\lambda \rightarrow 0$, choose no info when faced with λD .
- ❖ As $\lambda \rightarrow \infty$, choose maximal info when faced with λD .

As $\lambda \rightarrow 0$, choice becomes degenerate a dictated by prior, μ .

We can exploit this lack of linearity to identify the distribution of costs.

- ✦ (Assuming cost of $c_i(\Gamma)$ and $c_i(\Gamma')$ are independent.)
- ✦ If $\Gamma \subset \Gamma'$, but $c_i(\Gamma) \geq c_i(\Gamma')$ then agent never chooses Γ .

We proceed by induction on the number of cells of Γ .

If Γ has two cells E_1, E_2 , we can find c_i as in the example.
 (Assume $\mu(E_1) < \mu(E_2)$ for simplicity).

- ❖ $D_\lambda(\Gamma)$ is acts
 1. Constant act (at least) $\lambda\gamma$ with $1 > \gamma \geq (1 - \min_{i \leq n} \mu(a_i))$.
 2. Act $x_\lambda^{\Gamma^i}$: λ on E_i and 0 on $E_j, j \neq i$.
- ❖ For a given λ , choose info iff $\lambda - c \geq \lambda\gamma$.
- ❖ If info is acquired will agent (maybe, depending on the info) choose $x_\lambda^{\Gamma^1}$.

If Γ' has three cells F_1, F_2, F_3 , and refines

$\Gamma = \{E_1 = \{F_1\}, E_2 = \{F_2, F_3\}\}$.

(Assume $\mu(F_1) < \mu(F_2) < \mu(F_3)$ for simplicity).

❖ $D_{\lambda, \lambda'} = D_{\lambda}(\Gamma) \cup D_{\lambda'}(\Gamma')$

❖ For small $\lambda' = \lambda$: agents choose out of $D_{\lambda}(\Gamma)$.

❖ Only agents with low enough cost $c(\Gamma)$ will choose $x_{\lambda}^{\Gamma_1}$, independent of λ' .

- ✦ Fixing λ as λ' increases, the rate of switching from $x_{\lambda}^{\Gamma_1}$ to $x_{\lambda}^{\Gamma'_1}$ identifies the cost.
- ✦ Only if $c(\Gamma') > c(\Gamma)$, observe switching rate
- ✦ Can vary λ to observe the entire distribution.