

ITERATED REVELATION:

HOW TO INCENTIVE EXPERTS TO COMPLETE INCOMPLETE CONTRACTS

Evan Piermont
Royal Holloway, University of London

Universitat Autònoma de Barcelona

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Cast of Characters

Decision Maker (dm)

- ◇ Will take an action in the future
- ◇ Would like to condition the action on the resolution of uncertainty
- ◇ He is unaware/unable to express of some relevant aspects of the decision problem

Expert (ex)

- ◇ Has no right to the decision, herself
- ◇ But can reveal aspects of the environment

(we will also add a **mechanism designer**, later)

- ◇ Writing legislation: politician; technical advisor
- ◇ Research: Ph.D. student; supervisor
- ◇ Investing: investor; financial expert

Example

- ◇ An **investor** (the **decision maker**) is trying to invest his wealth:
 - ◇ the composition of the portfolio can be contingent on the future realized state-of-affairs, but
 - ◇ can depend only on those contingencies he is aware of
 - ◇ can only invest in assets he is aware of
- ◇ He can enlist the help of a **financial advisor** (the **expert**) who may reveal novel contingencies/assets

Contracts

- ◇ \mathcal{A} is a set of actions (assets)
- ◇ Ω is a state-space (state of economy)
- ◇ \mathbf{dm} must choose a **contract**:

$$\mathbf{c} : \Omega \rightarrow \mathcal{A}$$

Contracts

- ◇ Not all contracts are feasible. dm may be
 - ◇ unable to express
 - ◇ unaware of
 - ◇ technologically unable to implement/condition onsome actions or events in the state-space
- ◇ ex 's revelations are
 - ◇ verifiable and voluntary
 - ◇ ex-ante uncontactable

Why is the interesting?

- ◇ When preferences are not aligned, **ex** might strategically conceal some facets of the problem
- ◇ Can **dm** do anything to incentivize revelation?
- ◇ A(n unaware) designer may not be able to solve the problem, if mechanisms depend on the unknowns

Literature

- ◇ Incomplete Contracting / Unawareness in Contracting
 - ◇ Grossman and Hart (1986); Maskin and Tirole (1999); Tirole (2009); Hart (2017); Piermont (2017); Lei and Zhao (2021); Francetich and Schipper (2021)
- ◇ Evidentiary disclosure
 - ◇ Dye, 1985; Green and Laffont, 1986; Grossman and Hart, 1986; Bull and Watson, 2007; Ben-Porath et al., 2019
- ◇ Strategic Information Transmission
 - ◇ Milgrom (1981), Crawford and Sobel (1982); Seidmann and Winter (1997); Aumann and Hart (2003); Chakraborty and Harbaugh (2010)
- ◇ Robust Mechanism Design
 - ◇ Bergemann and Morris (2005); Jehiel et al., (2006); Carroll (2015, 2019).

Example

- ◇ The true state-space is $\Omega = \{\omega, \nu\}$; equally likely
- ◇ Set of actions $\mathcal{A} = \{\alpha, \beta, \gamma\}$
- ◇ **dm** must choose an contract $\mathfrak{c} : \Omega \rightarrow \mathcal{A}$
- ◇ Let $V_i(\mathfrak{c})$ denote the expected utility to player i

Example

ex can distinguish the states, but dm cannot.

$$\mathcal{P}_e = \{\{\omega\}, \{\nu\}\}$$

$$\mathcal{P}_d = \{\{\omega, \nu\}\}$$

$$u_{\textcolor{blue}{d}} = \left\{ \begin{array}{c|c|c|c} & \alpha & \beta & \gamma \\ \hline \omega & 4 & 0 & 2 \\ \hline \nu & 0 & 6 & 0 \end{array} \right.$$



$$u_{\textcolor{red}{e}} = \left\{ \begin{array}{c|c|c|c} & \alpha & \beta & \gamma \\ \hline \omega & 0 & 2 & 4 \\ \hline \nu & 0 & 2 & 4 \end{array} \right.$$

How does **dm** view payoffs in coarse states?

- ◇ Assume it is aggregated via expectations
- ◇ As if he correctly assesses randomness, but condition a contract on the source of this randomness because he
 - ◇ is unaware of what causes it, or
 - ◇ does not possess language describe it in a contract, or
 - ◇ does not have the technology to condition on it

$$u_d = \left\{ \begin{array}{c|c|c|c} & \alpha & \beta & \gamma \\ \hline \omega & 4 & 0 & 2 \\ \hline \nu & 0 & 6 & 0 \end{array} \right.$$

$$u_d = \left\{ \begin{array}{c|c|c|c} & \alpha & \beta & \gamma \\ \hline \{\omega, \nu\} & 2 & 3 & 1 \end{array} \right.$$

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What would dm implement:

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What would dm implement:

- ◇ Without revelation $\mathfrak{c} = \beta$
- ◇ $V_d(\mathfrak{c}) = 3, V_e(\mathfrak{c}) = 2$

$$u_d = \left\{ \begin{array}{c|ccc} & \alpha & \beta & \gamma \\ \hline \omega & 4 & 0 & 2 \\ \nu & 0 & 6 & 0 \end{array} \right\} \quad \bigg| \quad u_e = \left\{ \begin{array}{c|ccc} & \alpha & \beta & \gamma \\ \hline \omega & 0 & 2 & 4 \\ \nu & 0 & 2 & 4 \end{array} \right\}$$

What would **dm** implement:

- ◇ With revelation: $\mathbf{c}' : \begin{cases} \omega \mapsto \alpha \\ \nu \mapsto \beta \end{cases}$
- ◇ $V_d(\mathbf{c}') = 5$, $V_e(\mathbf{c}') = 1$; So **ex** won't reveal.

$$u_d = \left\{ \begin{array}{c|ccc} & \alpha & \beta & \gamma \\ \hline \omega & 4 & 0 & 2 \\ \nu & 0 & 6 & 0 \end{array} \right\} \quad \Bigg| \quad u_e = \left\{ \begin{array}{c|ccc} & \alpha & \beta & \gamma \\ \hline \omega & 0 & 2 & 4 \\ \nu & 0 & 2 & 4 \end{array} \right\}$$

- ◇ But, $\mathbf{c}^* : \begin{cases} \omega \mapsto \gamma \\ \nu \mapsto \beta \end{cases}$ is a Pareto improvement over no revelation
- ◇ $V_d(\mathbf{c}^*) = 4, V_e(\mathbf{c}^*) = 3$

Example

- ◇ The Pareto improvement c^* , requires revelation
- ◇ But revealing allows dm to exploit ex
- ◇ What if dm could commit:
 - ◇ Propose $c = \beta$ (his outside option)
 - ◇ After ex reveals, propose some other contract c^\dagger
 - ◇ c^\dagger only get implemented if ex agrees; else $c = \beta$

Example

Internalizing this, dm solves:

$$\max_{\mathfrak{c}^\dagger: \Omega \rightarrow \mathcal{A}} V_d(\mathfrak{c}^\dagger) \quad \text{subject to} \quad V_{\textcolor{red}{e}}(\mathfrak{c}^\dagger) \geq V_{\textcolor{red}{e}}(\mathfrak{c}) \quad (\text{IC})$$

Example

Internalizing this, \mathbf{dm} solves:

$$\max_{\mathbf{c}^\dagger: \Omega \rightarrow \mathcal{A}} V_d(\mathbf{c}^\dagger) \quad \text{subject to} \quad V_{\mathbf{e}}(\mathbf{c}^\dagger) \geq V_{\mathbf{e}}(\mathbf{c}) \quad (\text{IC})$$

- ◇ The solution is $\mathbf{c}^\star : \begin{cases} \omega \mapsto \gamma \\ \nu \mapsto \beta \end{cases}$

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Does this always work?

So a two stage game with commitment to not revoke the prior proposal resulted in

- ◇ full revelation
- ◇ an efficient contract

Does this always work? No

Example

What if dm is initially unaware of action β ?

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What would dm implement:

- ◇ Without revelation $\mathfrak{c}^* = \alpha$
- ◇ $V_d(\mathfrak{c}^*) = 2, V_e(\mathfrak{c}^*) = 0$

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What would \mathbf{dm} implement:

- ◇ Under full revelation (same as before): $\mathbf{c}' : \begin{cases} \omega \mapsto a \\ \nu \mapsto \beta \end{cases}$
- ◇ $V_d(\mathbf{c}') = 5$, $V_e(\mathbf{c}') = 1$; this satisfies the incentive constraint.

$$u_d = \left\{ \begin{array}{c|c|c|c} & \alpha & \beta & \gamma \\ \hline \omega & 4 & 0 & 2 \\ \hline \nu & 0 & 6 & 0 \end{array} \right\} \quad \Bigg| \quad u_e = \left\{ \begin{array}{c|c|c|c} & \alpha & \beta & \gamma \\ \hline \omega & 0 & 2 & 4 \\ \hline \nu & 0 & 2 & 4 \end{array} \right\}$$

- ◇ But, revealing only β leads to $\mathfrak{c} = \beta$
- ◇ $V_d(\mathfrak{c}) = 3$, $V_e(\mathfrak{c}) = 2$; partial revelation is preferred

$$u_d = \left\{ \begin{array}{c|ccc} & \alpha & \beta & \gamma \\ \hline \omega & 4 & 0 & 2 \\ \hline \nu & 0 & 6 & 0 \end{array} \right\} \quad \Bigg| \quad u_e = \left\{ \begin{array}{c|ccc} & \alpha & \beta & \gamma \\ \hline \omega & 0 & 2 & 4 \\ \hline \nu & 0 & 2 & 4 \end{array} \right\}$$

◇ As before, $\mathbf{c}^* : \begin{cases} \omega \mapsto \gamma \\ \nu \mapsto \beta \end{cases}$ is a Pareto improvement over $\mathbf{c} = \beta$

What if the procedure was repeated?

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- (5) **dm** solves

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- ◇ \mathbf{c}^* is the solution

Does this always work?

Does this always work? Yes, but what is 'always'?

Model

The environment is described by

\mathcal{A} — a set of actions

Ω — a state-space

π — a probability over Ω

(u_d, u_e) — state-dependent utility functions

Let V_i denote expectation operator w.r.t u_i and π

Types

- ◇ Let \mathbf{T} be a collection of (compact) subsets of \mathcal{A}^Ω
- ◇ A **type** $t \in \mathbf{T}$ determines the set of expressible contracts
- ◇ Say that type t is **more expressive** than type t' , if $t' \subseteq t$
- ◇ $\mathbf{T}(t) \subseteq \mathbf{T}$ are those types expressive than t .
- ◇ Fix types t_d and t_e , and assume $t_e \in \mathbf{T}(t_d)$.

Example

Each t is given by

\mathcal{P}^t — a partition of Ω

A^t — a subset of \mathcal{A}

Then

$$t = \{ \mathfrak{c} : \Omega \rightarrow \mathcal{A}^t \mid \mathfrak{c} \text{ is } \mathcal{P}^t \text{ measurable} \}$$

◇ $t' \subseteq t$ if and only if \mathcal{P}^t refines $\mathcal{P}^{t'}$ and $A^{t'} \subseteq A^t$

Outcome Profiles

An **outcome profile** is a function from types to contracts:

$$\begin{array}{ccc} f: & t & \mapsto \mathfrak{c} \\ & \cap & \cap \\ & \mathbf{T}(t_d) & \rightarrow t \end{array}$$

Call f **monotone** if e 's payoff is monotone in her type

$$V_e(f(t)) \leq V_e(f(t')) \quad (1)$$

whenever $t \subseteq t'$, and **strongly monotone** if in addition (1) holds strictly whenever $f(t) \neq f(t')$.

- ◇ There need not be any 'strategic' way of enacting an outcome profile.
- ◇ But if there is, it *must* be monotone.

Iterated Revision Mechanisms

An **iterated revelation mechanism** (IRM), is parameterized by a function from *sequences of types* to contracts:

$$m : (t_0 \dots t_n) \mapsto c \in t_n$$

STEP 1 — Set $n = 0$. **dm** announces $t_0 = t_d$, and proposes $m(t_0)$.

STEP 2 — **ex** reveals t_{n+1} .

- ◇ If $t_n \subsetneq t_{n+1}$, **dm** proposes $m(t_{n+1})$, goto **STEP 3**.
- ◇ Otherwise, the mechanism is over and $m(t_n)$ get implemented.

STEP 3 — **ex** can accept or reject the proposal, $m(t_{n+1})$:

- ◇ If she accepts, set $n = n + 1$ and goto **STEP 2**.
- ◇ If she rejects, the mechanism is over and $m(t_n)$ get implemented.

Importantly:

- ◇ The only commitment is to the current outside option
- ◇ the contracts proposed by an IRM are *jointly* expressible at the time of proposal

Full Revelation

Theorem

The following are equivalent for an outcome profile f

- (1) f can be implemented by an IRM
- (2) f is monotone

◇ Implemented: $f(t) = m(\sigma)$ where σ is a *best response* over all expressible sequences for type t .

The can be seen as an impossibility result:

- ◇ Without commitment to leave proposed contracts on the table, full revelation cannot be guaranteed.

Full Revelation

Theorem

The following are equivalent for an outcome profile f

- (1) f can be fully implemented by an IRM (i.e., is the unique outcome)
- (2) f is a strongly monotone

Each proposed contract in an IRM specifies:

- (1) The outcome should the game end
 - ◇ **dm** wants to maximize his own payoff
- (2) The implicit incentive constraint should the game continue
 - ◇ **dm** wants to minimize **ex's** payoff

In the examples, contracts solved (1) ignoring (2)

If **dm** cannot conceive of what **ex** is aware of it seems prudent to consider *robust* strategies:

- ◇ those that maximize the worst case outcome
- ◇ this is belief free: does not require conjecturing about probability of types
- ◇ Robust strategies turn out to be exactly those that follow the principle of myopic optimization

Robustness

Call an IRM, m , **robust** if at every sequence of (possibly partial) revelations σ , m maximizes the worst case payoff over

- ◇ all best responses that extend σ .
- ◇ for types for which σ would have been rational
- ◇ compared to any other m' that coincides with m over σ

Robustness

Theorem

The following are equivalent (up to the implemented outcome profile)

- (1) m is robust
- (2) m is myopically optimal: at each sequence (t_0, \dots, t_n) ,

$$\begin{aligned} m(t_0, \dots, t_n) \in \operatorname{argmax}_{c \in t_n} V_d(c) & \quad \text{subject to} \\ V_e(c) \geq V_e(m(t_0 \dots t_{n-1})) \end{aligned}$$

The Designers Problem

- ◇ A **designer** wants the **decision maker** to take some action
- ◇ The **designer** knows *neither* **dm**'s nor **ex**'s type
- ◇ A **mechanism** elicits types and returns a contract

Mechanism

A **mechanism** is a mapping from pairs of types into contracts:

$$\mathcal{M} : (t_d, t_e) \mapsto \mathcal{M}(t_d, t_e)$$

where $\mathcal{M}(t_d, t_e) \in t_e$

- ◇ It common knowledge that $t_d \subseteq t_e$

Desiderata:

INDIVIDUAL RATIONALITY: dm can not do better alone (there is no constraint for ex)

INCENTIVE COMPATIBILITY: i prefers to report t_i than any $t \subsetneq t_i$

PARETO OPTIMALITY: there is no feasible contract that dominates the outcome of the mechanism

These are all **ex-post** restrictions — they must hold for all type realizations

Fixing t_d , a mechanism determines an outcome profile:

$$f^{t_d} : t \mapsto \mathcal{M}(t_d, t)$$

By incentive compatibility, f^{t_d} is monotone, thus can be implemented by an appropriate IRM.

Consider the mechanism, \mathcal{M}^{MO} , that implements a myopically optimal IRM:

- (1) first, the decision maker reveals $t \in \mathbf{T}$
- (2) then we run a myopically optimal IRM, \mathfrak{m}^t :
 - ◇ starting from t
 - ◇ multiple m.o. contracts \Rightarrow break ties in favor of the expert

Theorem

The mechanism \mathcal{M}^{MO}

- ◇ is individually rational, incentive compatible, and Pareto optimal, and,
- ◇ for any other such mechanism \mathcal{M} ,

$$V_d(\mathcal{M}^{\text{MO}}(t, t')) \geq V_d(\mathcal{M}(t, t'))$$

for all $t, t' \in \mathbf{T}$ with $t \subseteq t'$.

- ◇ There is a ‘dual’ IRM that implements the V_e -dominant mechanism

Distributed Awareness

What if we relax the assumption that $t_d \subseteq t_e$?

Theorem

Allowing for distributed awareness, there exists no incentive compatible and Pareto optimal mechanism.

Let $\Omega = \{\omega\}$ and everything else defined by

	α	β	γ
u_d	0	1	2
u_e	0	2	1

- ◇ each type is associated with a subset of $\{\alpha, \beta, \gamma\}$
- ◇ Let \mathcal{M} be any Pareto optimal mechanism. This requires

$$\mathcal{M}(\{\alpha\}, \{\alpha, \gamma\}) = \gamma \quad \mathcal{M}(\{\alpha, \beta\}, \{\alpha\}) = \beta \quad \mathcal{M}(\{\alpha, \beta\}, \{\alpha, \gamma\}) \in \{\beta, \gamma\}$$

- ◇ if $\mathcal{M}(\{\alpha, \beta\}, \{\alpha, \gamma\}) = \beta$, then **dm** of type $\{\alpha, \beta\}$ misreports as $\{\alpha\}$,
- ◇ if $\mathcal{M}(\{\alpha, \beta\}, \{\alpha, \gamma\}) = \gamma$, then **ex** of type $\{\alpha, \gamma\}$ misreports as $\{\alpha\}$,

Thank You!