

After this you can

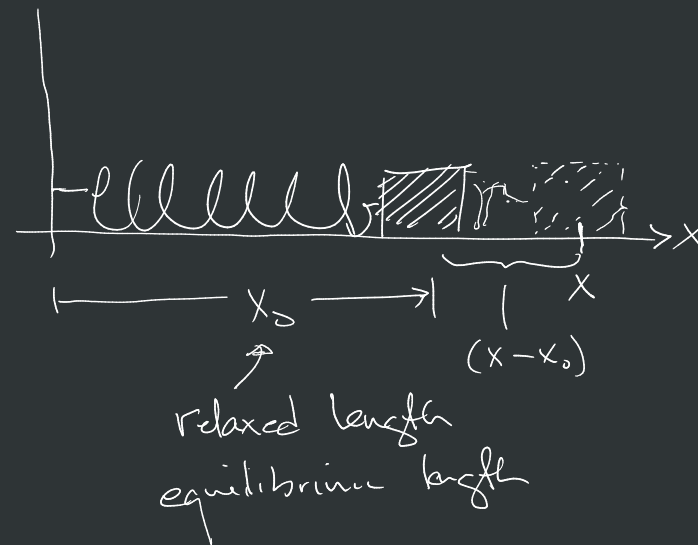
- calculate the new quantities of stress and strain
- apply Hooke's Law to solids

↳ force from a spring is directly proportional to the distortion
↳ stretch/compress distance

$$F = k \Delta x$$

↳ spring constant

$$F(x) = k(x - x_0)$$



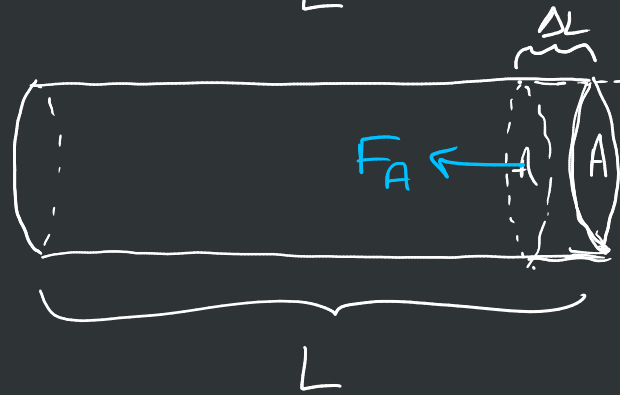
tensile and compressive deformation



$$\text{strain} = \frac{\Delta L}{L}$$

fractional length change } % change

$$\frac{\Delta L}{L} > 0 \quad \left\{ \begin{array}{l} \text{tensile} \\ \text{strain} \end{array} \right.$$



$$\frac{\Delta L}{L} < 0 \quad \left\{ \begin{array}{l} \text{compressive} \\ \text{strain} \end{array} \right.$$

What causes strain?

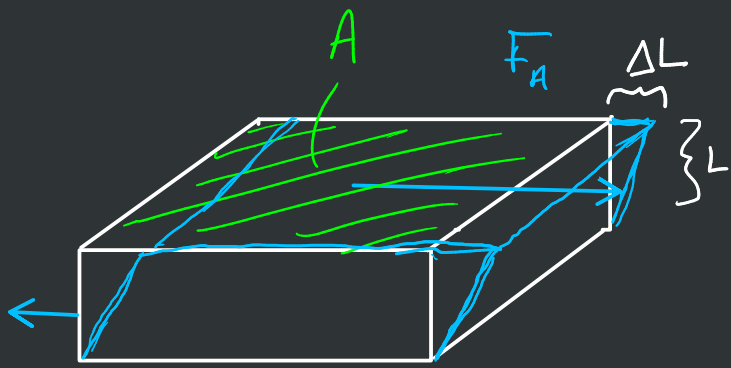
stress = $\frac{F}{A}$ ← $\frac{\text{pressure}}{L \rightarrow \text{units of pascals}}$

Hooke's Law for Solids

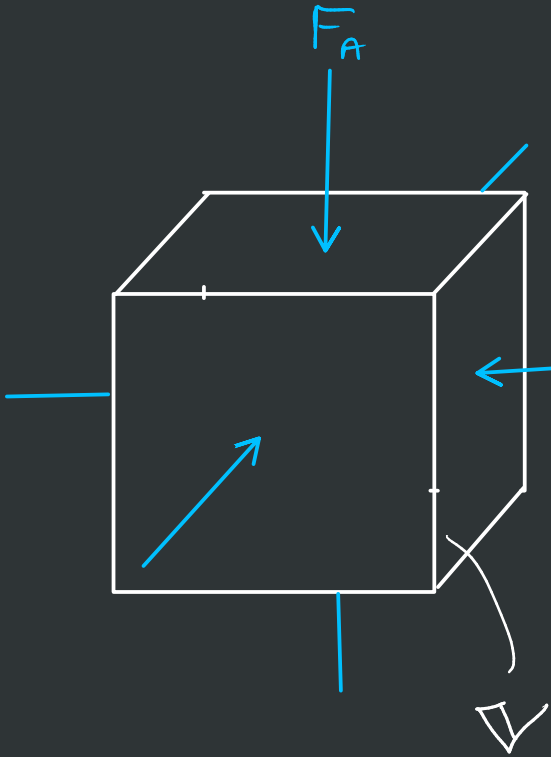
= stress is directly proportional to strain

$$\frac{F}{A} = Y \frac{\Delta L}{L}$$

intrinsic material property { $\underbrace{Y}_{\text{Young's Modulus or elastic modulus}}$



$$\frac{F}{A} = \underbrace{\underbrace{\underbrace{\Delta L}}_{\text{shear strain}} \underbrace{\underbrace{L}_{\text{shear strain}}}}_{\text{shear modulus}} \underbrace{\quad}_{\text{shear deformation}}$$



$$\frac{F}{A} = B \frac{\Delta V}{V}$$

entire surface area

bulk modulus

After this you can

- discuss oscillatory motion and what produces it
- discuss the conditions of ****stable**** equilibrium $F_{\text{net}} = 0$ $\tau_{\text{net}} = 0$
- discuss simple harmonic motion as the kind of motion near a point of stable equilibrium
- identify key quantities for describing simple harmonic motion

oscillation - motion occurring about a point of stable equilibrium

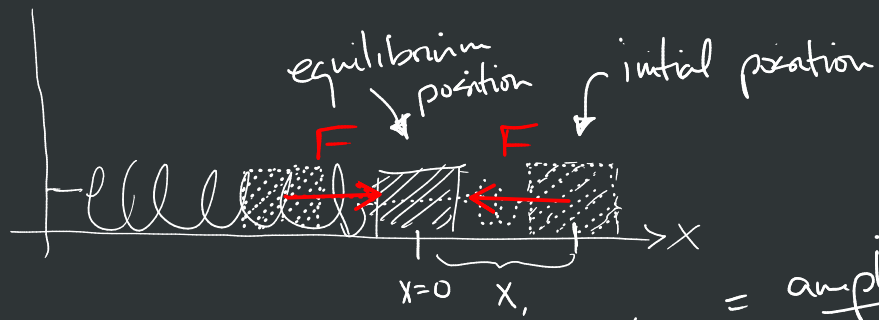
equilibrium - $F_{\text{net}} = 0$

****stable**** - a small displacement results in a force that points back toward the stable point.

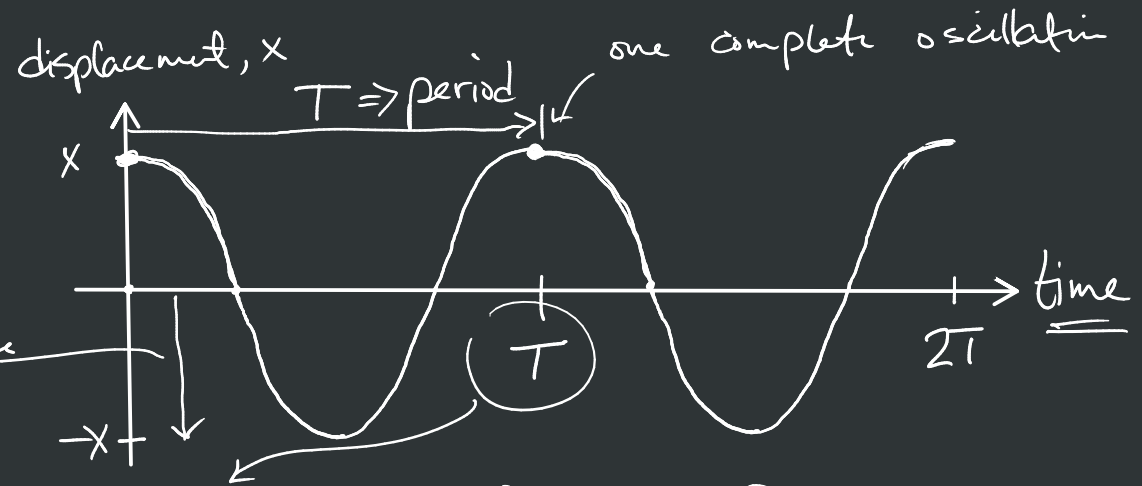


simple harmonic motion - type of oscillatory motion that results when the restoring force is directly proportional to the displacement

→ Hooke's Law (like spring)



$x_{max} = \text{amplitude}$



period - amount of time for one oscillation

$[s]$

$\frac{\text{time}}{1 \text{ oscillation}}$

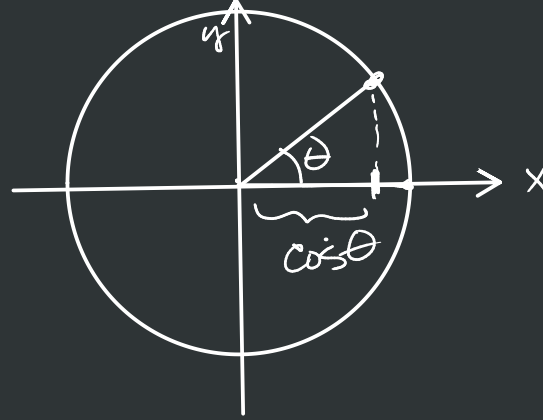
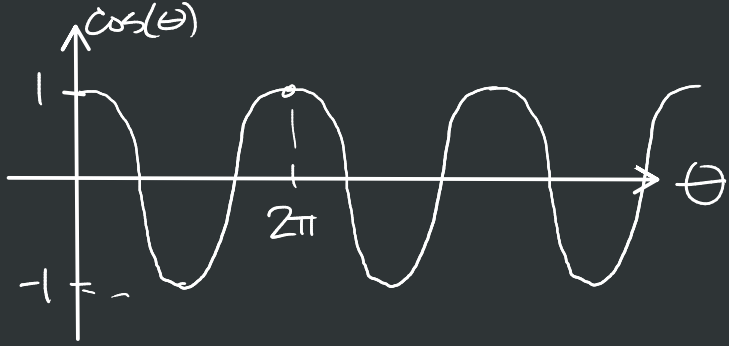
invert

$\frac{\# \text{ of oscillations}}{1 \text{ unit of time}}$

$$f = \frac{1}{T}$$

frequency - number of oscillations that happen in a unit time

$$\left[\frac{1}{s}\right] = [s^{-1}] = [\text{Hertz}] = [Hz]$$



$$2\pi \text{ rad} \rightarrow T$$

$$\theta = \left[\frac{\text{rad}}{\text{s}} \right] \cdot t$$

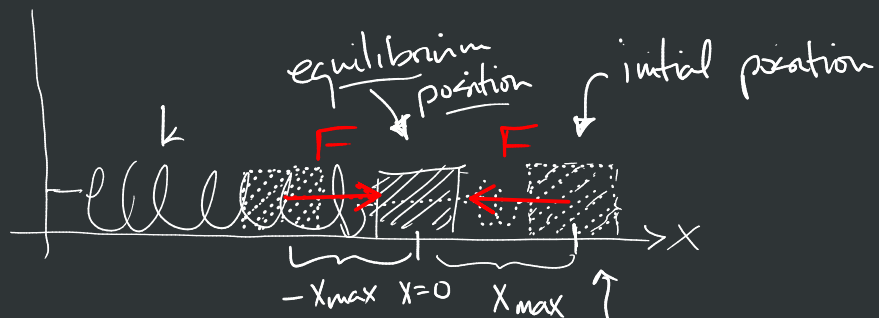
$$\frac{2\pi}{T} = \omega$$

angular velocity
angular frequency

$$\omega = \frac{2\pi}{T} = 2\pi f$$

$$x(t) = x_{\max} \cdot \cos(\omega t)$$

amplitude



How much energy?

$$\rightarrow U_s = \frac{1}{2} k x_{\max}^2$$

if I let go it speeds up.

how fast? $\rightarrow v_{\max}$

$$K_f = U_{si}$$

at
eqm.
point

$$\rightarrow \frac{1}{2} m v_{\max}^2 = \frac{1}{2} k x_{\max}^2$$

$$v_{\max}^2 = \frac{k}{m} x_{\max}^2$$

$$v_{\max} = \sqrt{\frac{k}{m} \cdot x_{\max}}$$

what about max
acceleration?

$$F_{\max} = k x_{\max} = F_{\text{NET}} = m a_{\max}$$

$$k x_{\max} = m a_{\max}$$

$$a_{\max} = \frac{k}{m} x_{\max}$$

$$\left[\frac{k}{m} \right] = \left[\frac{\frac{N}{m}}{kg} \right] = \left[\frac{N}{m \cdot kg} \right]$$

$$= \left[\frac{\frac{kg \cdot m}{s^2}}{m \cdot kg} \right] = \frac{1}{s^2}$$

$$\left[\sqrt{\frac{k}{m}} \right] \Rightarrow \frac{1}{s}$$

$$x(t) = x_{\max} \cos(\omega t)$$

$$v(t) = -v_{\max} \sin(\omega t)$$

$$a(t) = -a_{\max} \cos(\omega t)$$

$$x_{\max} \rightarrow \text{amplitude}$$

$$v_{\max} = \omega \cdot x_{\max}$$

$$a_{\max} = \omega^2 \cdot x_{\max}$$

$$\omega = \sqrt{\frac{k}{m}}$$

$$2\pi f = \sqrt{\frac{k}{m}}$$

$$f = \frac{1}{2\pi} \sqrt{\frac{k}{m}}$$

$$\frac{1}{T} = \frac{1}{2\pi} \sqrt{\frac{k}{m}}$$

$$T = 2\pi \sqrt{\frac{m}{k}}$$