

# Ehren Holgersson

C# / Unity Developer



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<https://ehrenholgersson.github.io/ehrenholgersson>



Artarmon NSW 2064

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## Profile

I am a passionate and creative Unity developer with several years of experience creating projects of my own. Last year I completed a certificate IV in Information Technology/Video Game Programming at NSW TAFE which allowed me to further develop myself to the point where I am now confident that I have the skills to enter the industry as a junior to mid-level developer. I have created projects within various genres, such as platformers, puzzles, and simulations, using C# and Unity tools. A sample of my projects can be seen on my web page, accessible from the above URL.

Prior to this I have enjoyed a long career as a Technical Support Engineer where I developed proven analytical problem solving, time management and customer relationship skills.

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## Skills

- Experienced working within Unity Environment
- Strong C# knowledge
- Demonstrated problem solving / analytical ability
- Good working knowledge of Git and GitHub
- Strong verbal and written communication abilities
- Familiar with Unreal Blueprint and C++ workflows
- Proven client and stakeholder relationship management skills

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## Education

### **Certificate IV in Information Technology (Video Game Programming)**

Completed December 2023

### **Dell Certified Systems Engineer**

Laptops, Desktops, Precision Workstations, and 13<sup>th</sup> - 15<sup>th</sup> Generation PowerEdge Servers

### **Higher School Certificate**

Completed 2001

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Employment  
History

**TECHNICAL SUPPORT ENGINEER 2 – SERVER**

***Dell Australia // March 2020 – March 2023***

Providing premium level technical support for a variety of enterprise-grade servers in rack, tower, or modular (blade) form factors, as well as relevant operating system hypervisor or management software.

**TECHNICAL SUPPORT ENGINEER – WORKSTATION**

***Dell Australia // July 2017 – March 2020***

Premium level technical support for workstation grade systems such as the Dell Precision range. Assisting customers as well as on-site engineers with break-fix requests and general hardware or software troubleshooting.

**TECHNICAL SUPPORT ENGINEER – CLIENT SYSTEMS**

***Dell Australia // January 2011 – July 2017***

Providing premium level technical support for Laptop and Desktop PCs. Assisting customers as well as on-site engineers with break-fix requests as well as general hardware or software troubleshooting.

**TELEPHONE SUPPORT TECHNICIAN**

***Gizmo // January 2009 – August 2009***

Resolving a variety of technical issues for both Apple and Windows based computer systems via telephone and remote desktop.

**SENIOR REP/ LEVEL 2 SUPPORT**

***Engin // January 2008 – November 2008***

Supervising customer service agents and troubleshooting faults not able to be resolved on first point of contact.