

Foam::bubbleData

+ pL
+ eL
+ pressureForce
+ shearStressForce
+ pressureDragForce
+ frictionDragForce
+ pressureLiftForcel
+ pressureLiftForcell
+ frictionLiftForcel
+ frictionLiftForcell
and 37 more...

+ bubbleData()
+ ~bubbleData()
+ startPtIndexFromZero()
+ findNighbours()
+ pointToElementMapping()
+ ptConnectedPoints()
+ adjustingTheMeshDataAfter
Changes()
+ printInitialFronts()
+ updateBubbleVolume()
+ updateBubbleSurface()
and 10 more...