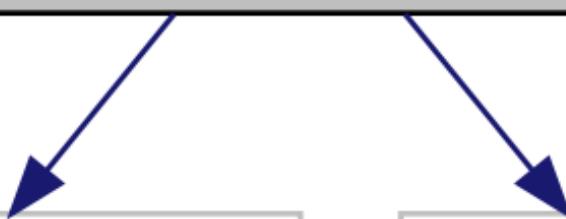


```
submodels/FrontTracking  
/SurfaceTensionModels  
/DirectElementBased/DirectElement  
Based.H
```



SurfaceTensionModel.H

bubbleData.H