

Offline 02 Report

	Start state	#misplaced tiles heuristic	Manhattan distance
Hill climbing	3 1 2 6 4 5 0 7 8	[0, 1, 2] [3, 4, 5] [6, 7, 8] h=0 3 iterations	[0, 1, 2] [3, 4, 5] [6, 7, 8] h=0 3 iterations
Hill climbing	3 1 2 6 4 0 7 8 5	[0, 1, 2] [3, 4, 5] [6, 7, 8] h=0 6 iterations	[0, 1, 2] [3, 4, 5] [6, 7, 8] h=0 6 iterations
Simulated annealing	3 1 2 6 4 5 0 7 8	[0, 1, 2] [3, 4, 5] [6, 7, 8] h=0 5 iterations	[0, 1, 2] [3, 4, 5] [6, 7, 8] h=0 3 iterations
Simulated annealing	3 1 2 6 4 0 7 8 5	[0, 1, 2] [3, 4, 5] [6, 7, 8] h=0 34 iterations	[0, 1, 2] [3, 4, 5] [6, 7, 8] h=0 137 iterations