



Godot provides a huge set of common tools, so you can just focus on making your game without reinventing the wheel.

Godot is completely free and open-source under the very permissive MIT license. No strings attached, no royalties, nothing. Your game is yours, down to the last line of engine code.

<https://godotengine.org/download/windows>

1. Download Standard Version (64-bit) the zip file
2. Extract the file "Godot\_v3.2.3-stable\_win64.exe.zip"
3. Install the Application

