

*18/20*  
*very easy - too naive.*

# CSE 101 ASSIGNMENT

## GROUP- 0

**Topic:** Experiment with FILE open mode and various operations

**Submitted to :** Dr. Mohammad Saifur Rahman

**Submitted by :** 1805072

1805084

1805096

1805108

1805120

**Date of Submission :** 10 September, 2019

If we open or create a file in “w” mode, what happens when we perform different kinds of operations in the program?

Let's have a look.

### **fgetc**

Everything in the file gets removed and the file is ready to be written, so it doesn't display anything in the output.

**CODE:**     FILE \*f1;  
              if((f1=fopen("myfile.txt","w"))!=NULL){  
              char ch=fgetc(f1);  
              printf("%c",ch);}  
              fclose(f1);

**INPUT:**     a

**OUTPUT:** Remains blank.

### **fputc**

Writes character in a file.

**CODE:**     FILE \*f1;  
              if((f1=fopen("myfile.txt","w"))!=NULL){  
              printf("%c",fputc(f1));}  
              fclose(f1);

**INPUT:**     a

**OUTPUT:** Writes 'a' in myfile.txt.

### **fgets**

Everything in the file gets deleted, so it doesn't display anything in output.

**CODE:**     FILE \*f1;  
              char ch[100];  
              f1=fopen("myfile.txt","w");  
              fgets(ch,100,f1);  
              printf("%s",ch);  
              fclose(f1);

**INPUT:** HELLO WORLD!

**OUTPUT:** Remains blank.

**fputs**

Writes a string in the file until it finds a new line or NULL character.

**CODE:**

```
FILE *f1;  
if((f1=fopen("myfile.txt","w"))!=NULL)  
fputs("Hey there!",f1);  
fclose(f1);
```

**OUTPUT:** Writes 'Hey there!' in myfile.txt.

**fprintf**

Any number or character or string given as input can be printed in the file.

**CODE:**

```
FILE *f1;  
char a;  
if((f1=fopen("myfile.txt","w"))!=NULL)  
fprintf(f1,"%c", a);
```

**INPUT:** S



**OUTPUT:** S

**fscanf**

Everything in the file gets deleted and the file is ready to be written, so printing the output shows only garbage value.

**CODE:**

```
FILE *f1;  
char a;  
if((f1=fopen("myfile.txt","w"))!=NULL)  
fscanf(f1,"%c", a);  
fclose(f1);
```

**INPUT:** S

**OUTPUT:** Garbage value.

## **fseek**

Works fine and can point to any position.

**CODE:**

```
FILE *f1;  
if((f1=fopen("myfile.txt","w"))!=NULL)  
fseek(f1,10,SEEK_END);  
fclose(f1);
```

**OUTPUT:** Points perfectly.



## **ftell**

Tells the position of the pointer as long as file size is less than the size of a long integer.

**CODE:**

```
FILE *f1;  
char a;  
if((f1=fopen("myfile.txt","w"))!=NULL)  
printf("%ld",ftell(f1));  
fclose(f1);
```

**OUTPUT:** 10

## **rewind**

Brings the position of the pointer to the very beginning of the file.

**CODE:**

```
FILE *f1;  
if((f1=fopen("myfile.txt","w"))!=NULL)  
rewind(f1);  
fclose(f1);
```


**OUTPUT:** Works fine.

## **feof**

**CODE:**

```
FILE *f1;  
char a;  
if((f1=fopen("myfile.txt","w"))!=NULL){  
while(!feof(f1))
```

```
printf(1);}
fclose(f1);
```

**OUTPUT:** The program crash 

## **fwrite**

Writes in a binary file.

**CODE:**

```
FILE *f1;
int a;
if((f1=fopen("myfile.txt","w"))!=NULL){
scanf("%d",&a);}
fwrite(&a,sizeof(a),1,fp);
fclose(fp);
```

**INPUT:** 1

**OUTPUT:** 1

## **fread**

Reads from a binary file.

**CODE:**

```
FILE *f1;
int a;
if((f1=fopen("myfile.dat","w"))!=NULL){
while(fread(&a,sizeof(a),1,fp)>0)
printf("%d",a);}
fclose(fp);
```

**OUTPUT:** Does not read anything.

## **ferror**

Checks if any error has occurred.

**CODE:**

```
FILE *f1;
char *s = "Important information";
if((f1 = fopen("input.txt","w"))!=NULL){
    fprintf(f1, "%s\n", s);}
if (ferror(f1)){
    printf("Error");
    clearerr(f1);}
```

**OUTPUT:** No output is shown due to no error.

## **fflush**

Flushes the buffer to load data from the file. If successful, returns 0, else returns EOF.

**CODE:**

```
char buf[50];
FILE *fp;
fp = fopen("output.txt", "w");
if (fp)
{
    fputs("This is a line.", fp);
    fflush(buf);
    fgets(buf, 10, fp);
    puts(buf);
    fclose(fp);
}
```

**OUTPUT:** Clears the file when opened. So does not show any output.

## More Observations

- A file is opened in “w” mode with .bin extension:



**Observation:** A character or string using `fwrite()` and `fprintf()` functions can be written but an integer with `fwrite()` and `putw()` proves otherwise and writes a character according to ASCII value instead. An integer can be written using `fprintf()`.

- A file is opened in "w" mode with .txt extension.

**Observation:** Same result with .bin extension.

**CODE:**

```
#include<stdio.h>
#include<stdlib.h>
int main()
{
    FILE *fp;
    if((fp=fopen("test.txt","w"))==NULL){
        printf("file not found");
        exit(1);}
    int x=97;
    putw(x,fp);
    fprintf(fp," %d",x);
    fwrite(&x,sizeof(int),1,fp);
    fclose(fp);
}
```

**OUTPUT:** a 97 a

**NOTE:** `putw()` is a function which is similar to `putc()`. The only difference is that it deals with integers and after writing a word it gives a tab.

- No difference found between “w” or “wb” mode.

**CODE:**

```
#include<stdio.h>
int main()
{
    FILE *fp;
    char ch,ara[100];
    int ara1[]={1,2,3,4,5};
    if((fp=fopen("cse.txt","w"))==NULL){
        printf("Can not open file");
        exit(1);
    }
    gets(ara);
    fputc('a',fp);
    fputs(ara,fp);
    fprintf(fp,"%s",ara);
    fwrite(ara1,sizeof(int),5,fp);
    fclose(fp);
    return 0;
}
```

**OUTPUT:** Same if we open this file in “wb” mode.







THANK  
YOU!