

Edison Huang

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Education

University of Virginia

Charlottesville, VA

BACHELOR OF ARTS IN COMPUTER SCIENCE

Class of 2025

- GPA: 3.631/4.0
- Minors: Data Science & Chinese
- Coursework: Data Structures and Algorithm 1 & 2, Discrete Mathematics 1 & 2, Computer Systems and Organization 1, Software Development Essentials, Introduction to Cybersecurity

Skills

Languages Python, Java, JavaScript, C, SQL/SQLite, R, Lua

Tools & Frameworks HTML, CSS, React, JavaFX, Git, JUnit 5, Mockito, VS Code, IntelliJ, Eclipse, Microsoft Powershell, Microsoft Office

Design Figma, Adobe Photoshop, Canvas, InVision

Work & Leadership Experience

University of Virginia | School of Engineering

Charlottesville, VA

COMPUTER SCIENCE TEACHING ASSISTANT

Sept. 2023 - Present

- Directed weekly lab sessions of over 80 students and guided students through assignments using Python in PyCharm
- Applied strong analytical and problem-solving acumen to help debug and reinforce learning concepts for over 20 students in peer-to-peer office hours.
- Delivered personalized feedback through grading homework and exams for over 700 students on a weekly basis.

University of Virginia

Charlottesville, VA

COMPUTER SCIENCE AMBASSADOR

Aug. 2023 - Present

- Advised over 200 newly declared students during drop-in hours, aiding students in successfully navigating their academic challenges.
- Created and led over 5 informative FAQ sessions for prospective CS students, offering insights into the program and addressing their questions, enhancing their understanding and interest.
- Guided over 100 visiting students and their families, effectively highlighting the unique features and opportunities of the CS program at UVA.

ClearForce, Inc.

Remote

CYBER SECURITY PRODUCT DEVELOPMENT INTERN

Jun. 2023 - Aug. 2023

- Performed extensive data analysis and cleansing on a diverse dataset of over 5000 entries to ensure data accuracy and reliability for application models using Microsoft Office tools.
- Built new product prototypes and features for cutting-edge cyber security application platform via rapid prototyping using Figma.
- Implemented interactive prototypes into ClearForce's web application platform using React.js and generative AI tools.

Projects

Personal Portfolio Website

PERSONAL PROJECT - WIP

- Designed using Figma, this portfolio website was aimed to showcase my personal portfolio and to learn frontend languages.
- Currently building using HTML, CSS, and JavaScript.

Peppy the Discord Bot

PERSONAL PROJECT

- Created a Java-based Discord bot using Discord REST API, providing character information from the popular game, Honkai: Star Rail.
- Contains interactive commands that users can call to display a character's build information.

Course Evaluation Application

PERSONAL PROJECT

- Developed an application that allows a user to log into an account and to write and see a course evaluation review.
- Built with the MVC architectural pattern using Java and JavaFX for frontend GUI and SQLite for database management.

Interests

Interests Dance, Video Games, Badminton, Baking, Traveling, Hiking, Game Design, Healthcare