# **ROBIL-2**

# Interface Control Document (ICD)

Version: 0.92

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# 1. Introduction

This section introduces the ICD to the reader.

# **Interface Control Document Objectives**

This ICD describes the interface between ROBIL components.

### Acronyms used in the document

- Components
  - o SMME System Management and Mission Execution
  - o SSM System and Safety Monitoring
  - o LLC Low Level Controller
  - o PP Path Planning
  - o WPD Way Point Driver
  - o WSM Work Sequence Management (of the loader)
  - o PER Perception
  - o IEDSIM IED (Improvised Explosive Device) Simulation
  - o OCU Operator Control Unit
  - o LOC Localization
- General terms
  - o ABL Autonomous Behavior level (autonomy reaction configuration)

# 2. Messages

This section describes the messages, types and data flow.

# **Components Control Events**

Events to/from FSMs control component activity

**From:** IEDSIM, LLC, OCU, PER, PP, SMME, SSM, WPD, WSM **To:** IEDSIM, LLC, OCU, PER, PP, SMME, SSM, WPD, WSM

**Topic name:** /decision\_making/events

Message Type: std\_msgs/String

See: Section 4

# **Components Diagnostic Messages**

Notification about component running status changes. **From:** IEDSIM, LLC, OCU, PER, PP, SMME, SSM, WPD, WSM

To: SSM

Topic name: /diagnostics

Message Type: diagnostic\_msgs/DiagnosticStatus

Inner Struct: each component defines relevant key-value records.

See: Section 3

#### **IED Detection Event**

Notification about IED detection.

From: IEDSIM
To: SMME, OCU

**Topic name:** /IED/Location

Message Type: robil\_msgs/IEDLocation

# **Custom IED Object**

Custom definition of IED object location.

From: OCU To: IEDSIM

Topic name: /OCU/IED/Location

Message Type: robil\_msgs/IEDLocation

# **Position Update**

Correction of robot localization

From: OCU
To: LOC

**Topic name:** /OCU/PositionUpdate

Message Type: geometry\_msgs/PoseStamped

# **OCU Teleoperation Control**

Teleoperation control

**From:** OCU **To:** Platform

Over: non ROS communication

# **Assign Navigation Task**

Add navigation task to tasks collection.

From: OCU To: SMME

**Topic name:** /OCU/SMME/NavigationTask **Message Type:** robil\_msgs/AssignNavTask

# **Assign Manipulator Task**

Add manipulator task to tasks collection

From: OCU To: SMME

**Topic name:** /OCU/SMME/ManipulationTask

Message Type: robil\_msgs/AssignManipulatorTask

# **Assign Mission**

Add mission to missions collection

From: OCU
To: SMME

**Topic name:** /OCU/SMME/MissionPlan **Message Type:** robil\_msgs/AssignMission

# Set / Get ABL

Define policy of reactions on navigation problems.

From: OCU To: SMME

Parameter Server: /ABL/Events/\*
 Key: event name (trigger) as String
 Value: reaction behavior ID as String

#### **Global Path**

Global Path from current robot state to final goal.

May be, it's defined in low resolution and without obstacle avoidance.

From: SMME

To: PP

**Topic name:** /SMME/GlobalPath **Message Type:** robil\_msgs/Path

# Set / Get Max Velocity

Limitations of speed

From: SMME To: PP,WPD

**Parameter Server:** 

/NAVIGATION/MaxSpeed/Linear/x as Double [m/sec]
/NAVIGATION/MaxSpeed/Linear/y as Double [m/sec]
/NAVIGATION/MaxSpeed/Linear/z as Double [m/sec]
/NAVIGATION/MaxSpeed/Angular/x as Double [rad/sec]
/NAVIGATION/MaxSpeed/Angular/y as Double [rad/sec]
/NAVIGATION/MaxSpeed/Angular/z as Double [rad/sec]

# **Work Sequence Data**

Work sequence task data.

From: SMME To: WSM

Topic name: /SMME/WSM/Task

Message Type: robil\_msgs/AssignManipulatorTask

# **Mission Acceptance**

Notification about mission acceptance or rejection.

From: SMME
To: OCU

**Topic name:** /SMME/OCU/MissionAcceptance **Message Type:** robil msgs/MissionAcceptance

#### **Local Path**

Local path plan. Defined with normal resolution and with static obstacles avoidance.

From: PP
To: WPD, OCU

Topic name: /PP/Path

Message Type: robil\_msgs/Path

# WPD Velocity

Steering **From:** WPD **To:** LLC

Topic name: /WPD/Speed

**Message Type:** geometry\_msgs/TwistStamped

# **WSM Velocity**

Steering

From: WSM To: LLC

Topic name: /WSM/Speed

Message Type: geometry\_msgs/TwistStamped

#### **GPS/INS** data

GPS and INS data

From: PER To: LOC

#### Topic name:

- /PER/GPS
   /PER/INS
- 3. /PER/GPS/Speed

#### **Message Type:**

- 1. sensor\_msgs/NavSatFix for GPS data
- 2. sensor\_msgs/Imu for INS data
- 3. robil\_msgs/GpsSpeed for sensed speed

#### **Blade Position**

Position of robot's blade

From: PER

**To:** WSM, SSM,PP,SMME,OCU **Topic name:** /PER/BladPosition

Message Type: sensor\_msgs/JointState

#### **Blade Position Command**

Position of robot's blade

From: WSM To: LLC

**Topic name:** /WSM/BladePosition **Message Type:** sensor\_msgs/JointState

# Map

Occupancy Grid with altitude and tags on each cell.

From: PER To: PP, OCU

Topic name: /PER/Map

Message Type: robil\_msgs/Map

# Mini-Map

Occupancy Grid with altitude and tags on each cell.

From: PER To: WPD

Topic name: /PER/MiniMap

Message Type: robil\_msgs/Map

#### **VO** Estimation

Visual odometry estimation of localization pose.

From: PER To: LOC

Topic name: /PER/VO

Message Type: nav\_msgs/Odometry

# **Percepted Velocity**

Robot speed perception

From: LOC

**To:** PER, SSM, OCU, LLC **Topic name:** /LOC/Velocity

Message Type: geometry\_msgs/TwistStamped

### Location

Robot location perception

From: LOC

To: PER, SSM, OCU, IEDSIM, SMME, WSM, LLC, WPD

Topic name: /LOC/Pose

Message Type: geometry\_msgs/PoseWithCovarianceStamped

#### **Sensor INS**

IMU raw data **From:** SENSORS

To: PER

**Topic name:** /SENSORS/IMU **Message Type:** sensor\_msgs/Imu

#### **Sensor GPS**

GPS raw data

From: SENSORS

To: PER

Topic name:

1. /SENSORS/GPS

2. /SENSORS/GPS/Speed

#### **Message Type:**

- 1. sensor\_msgs/NavSatFix
- 2. robil\_msgs/GpsSpeed

#### Sensor Camera

Stream of frames from camera

From: SENSORS

To: PER

#### Topic name:

/SENSORS/CAM/R -- right camera /SENSORS/CAM/L -- left camera **Message Type:** sensor\_msgs/Image

#### **Sensor Wire**

Wire length

From: SENSORS

To: PER

**Topic name:** /SENSORS/WIRE **Message Type:** std\_msgs/Float64

**Units:** meters

#### **Sensor Laser SICK**

SICK laser raw data

From: SENSORS

To: PER

**Topic name:** 

/SENSORS/SICK/1 /SENSORS/SICK/2

Message Type: sensor\_msgs/LaserScan

#### **Sensor Laser IBEO**

IBEO laser raw data, divided by levels of scans.

From: SENSORS

To: PER

Topic name: /SENSORS/IBEO/1

Message Type: robil\_msgs/MultiLaserScan

#### **Platform Efforts**

Efforts of platform actuators

From: LLC

To: PLATFORM, PER

Topic name:

- 1. /LLC/EFFORTS/Throttle
- 2. /LLC/EFFORTS/Steering
- 3. /LLC/EFFORTS/Joints

#### **Message Type:**

- 1. std\_msgs/Int32
- 2. std\_msgs/Int32
- 3. sensor\_msgs/JointState

Units: [-100%,100%]

# Heartbeat

Operation status notification

From: IEDSIM, LLC, OCU, PER, PP, SMME, SSM, WPD, WSM

To: SSM

Topic name: /heartbeat

Message Type: std\_msgs/String

Data: name of component

# 3. Components Diagnostic Messages

This section describes key-value structs of DiagnosticsStatus.

For all diagnostics messages field "message" is a short description of reported change and field "name" ( not a part of key-value list ) is a message type.

# **Decision Making Control Flow**

these are general diagnostic messages for all components and all logic controllers. In other words, all FSMs of all components report their states using this format.

# **Decision Making**

Key	Value	Туре
name	full name of element (id), contains name of component and FSM state.	string
type	type of change : started/stopped	string
status	in case of finish, result Success/Failure	string
node_name	name of controlled node	string
node_exe_file	executable command	string
node_exe_dir	directory of executable file	string
node_run_dir	unique id of execution. It's changed when node restarts.	string

### **OCU**

No diagnostic messages

#### **SMME**

### **Mission Progress**

Key	Value	Туре
mission	Id of mission	string
task	Id of task	string
type	type of change : started/finished	string
status	cause of stopping : Success/Failure	string

# **ABL Reactions**

Key	Value	Туре
event	id of event	string
reaction	Id of reaction	string
type	type of report : started/finished	string

# SSM

### **Platform Status**

Key	Value	Туре
status	status of platform : OK,FAIL,etc	string
???	???	???

### **Software Status**

Key	Value	Туре
component_id	ID of component	???
status	status of component	string
?????	?????	?????

#### **Sensors Status**

Key	Value	Туре
sensor_id	ID of sensor	???
status	status of sensor	string
confidence	confidence of sensor data	integer [0-100%]
?????	?????	?????

# **IEDSIM**

No diagnostic messages

# **WSM**

# **WSM Progress Report**

Key	Value	Туре
step_id	ID of step	string
status	Started / Timeout / Success / Pause	string

# PP

# **Path Planner**

Key	Value	Туре
start	Current position of robot	string
goal	Goal for planning	string
status	progress/no_solution/planned	string

# WPD

# **Waypoint Driver**

Key	Value	Туре
start	start position of gotten plan	string
finish	end position of gotten plan	string
robot	current position of robot	string
length	number of waypoints	int
current_index	target waypoint index	int
current_waypoint	target waypoint position	string
status	selected / finished / event	string
event	event description	string

# PER

# **Sensor State and Status**

Key	Value	Туре
sensor	sensor id	string
status	status of sensor	string

confidence reliability of sensor data	integer [0-100%]
---------------------------------------	---------------------

if sensor\_id = communication

status := { ok, fail, high\_latency }

# LOC

### **Localization Source**

Key	Value	Туре
source	Comma separated list of sources (GPS/Odometry/Visual/etc)	string

# **Localization Confidence**

Key	Value	Туре
confidence	confidence of localization : 0% - 100%	integer

# LLC

### **Platform State and Status**

Key	Value	Туре
???	???	???

# **Safety Status**

Key	Value	Туре
???	???	???

# 4. Components Control Events

This section describes the system events data flow.

All messages below are sent over topic /decision\_making/events and are of message type std\_msgs/String

# /Teleoperation

Switch to Teleoperation mode request

From: OCU

To: LLC, PER, SMME

# /Autonomy

Switch to Autonomy mode request

From: OCU

To: LLC, PER, SMME

# **SMME Mission and Component control**

/SMME/Start

/SMME/Pause

/SMME/Abort

/SMME/Resume

/SMME/Complete

/SMME/Delete

From: OCU

To: SMME

# /E-Stop

**Emergency stop** 

From: SMME

To: LLC

# WPD Component control

/wpd/Start

/wpd/Stop

/wpd/Standby

/wpd/Resume

From: SMME

To: WPD

# **PP Component control**

/pp/Start /pp/Stop /pp/Standby /pp/Resume

From: SMME

To: PP

# **LLC Component control**

/llc/Start /llc/Stop /llc/Standby /llc/Resume **From:** SMME

To: PP

# **WSM Component control**

/WSM/Start /WSM/Stop **From:** SMME

To: WSM

# **Monitoring Events**

Problems detection events

/XXX /XXX

••••

From: SSM
To: SMME, OCU

# /IEDDetected

Notification about IED detection

From: IEDSIM
To: SMME

#### **ABL Events**

#### /NoPathFound

No path planning solution found

Compliment: /PathFound

From: PP

To: SMME, OCU

#### /CommFail

Communication problem Compliment: /CommOK

From: SSM To: OCU

#### /ObstacleDetected

Obstacle detected

Compliment: /AllClear

From: PP

To: SMME, OCU

#### /RoadDetected

Cells selected as Road detected near Global Path waypoints

Compliment: /OpenSpace

From: PP

To: SMME,OCU

#### /Turn-over

Prediction about Turn-Over of robot

**Compliment:** /StablePosition

From: SSM
To: SMME, OCU

#### /Collision

Collision detection

**Compliment:** /NoCollisions

From: LLC
To: SMME, OCU

#### /NoGPS

No GPS signal

**Compliment:** /GPSOK

From: LOC
To: SMME, OCU

#### /AssistanceRequired

Ask for assistance. General, not predefined problem.

Compliment: --From: SMME

To: OCU

# 5. Types

# std\_msgs

General standard messages.

#### std\_msgs/String

• string data: vector of chars represents text data

#### std\_msgs/Int32

• int32 data: integer number, 4 bytes

#### std\_msgs/Float64

• float64 data: float number, 8 bytes

#### std\_msgs/Header

Standard metadata for higher-level stamped data types. This is generally used to communicate timestamped data in a particular coordinate frame.

- uint32 seq: sequence ID: consecutively increasing ID
- time stamp :

Two-integer timestamp that is expressed as:

- stamp.sec: seconds (stamp\_secs) since epoch
- stamp.nsec: nanoseconds since stamp\_secs
   time-handling sugar is provided by the client library

string frame id :

Frame this data is associated with

0: no frame

1: global frame

#### sensor\_msgs

Sensor messages

#### sensor\_msgs/NavSatFix

Navigation Satellite fix for any Global Navigation Satellite System Specified using the WGS 84 reference ellipsoid header.stamp specifies the ROS time for this measurement (the corresponding satellite time may be reported using the sensor\_msgs/TimeReference message). header.frame\_id is the frame of reference reported by the satellite receiver, usually the location of the antenna. This is a Euclidean frame relative to the vehicle, not a reference ellipsoid.

std\_msgs/Header header

- sensor\_msgs/NavSatStatus status: satellite fix status information
   Navigation Satellite fix status for any Global Navigation Satellite System.
   Whether to output an augmented fix is determined by both the fix type and
   the last time differential corrections were received. A fix is valid when
   status >= STATUS FIX.
  - int8 status

```
int8 STATUS_NO_FIX = -1 : unable to fix position
int8 STATUS_FIX = 0 : unaugmented fix
int8 STATUS_SBAS_FIX = 1 : with satellite-based augmentation
int8 STATUS_GBAS_FIX = 2 : with ground-based augmentation
```

• **uint16 service**: Bits defining which Global Navigation Satellite System signals were used by the receiver.

```
uint16 SERVICE_GPS = 1
uint16 SERVICE_GLONASS = 2
uint16 SERVICE_COMPASS = 4 : includes BeiDou.
uint16 SERVICE_GALILEO = 8
```

- **float64 latitude**: Latitude [degrees]. Positive is north of equator; negative is south
- **float64 longitude**: Longitude [degrees]. Positive is east of prime meridian; negative is west.
- **float64 altitude**: Altitude [m]. Positive is above the WGS 84 ellipsoid
- # (quiet NaN if no altitude is available).
- **float64[9] position\_covariance**: Position covariance [m^2] defined relative to a tangential plane through the reported position. The components are East, North, and Up (ENU), in row-major order.
  - Beware: this coordinate system exhibits singularities at the poles.
- **uint8 position\_covariance\_type**: If the covariance of the fix is known, fill it in completely. If the GPS receiver provides the variance of each measurement, put them along the diagonal. If only Dilution of Precision is available, estimate an approximate covariance from that.

```
uint8 COVARIANCE_TYPE_UNKNOWN = 0
uint8 COVARIANCE_TYPE_APPROXIMATED = 1
uint8 COVARIANCE_TYPE_DIAGONAL_KNOWN = 2
uint8 COVARIANCE_TYPE_KNOWN = 3
```

#### sensor\_msgs/Imu

This is a message to hold data from an IMU (Inertial Measurement Unit) Accelerations should be in m/s^2 (not in g's), and rotational velocity should be in rad/sec. If the covariance of the measurement is known, it should be filled in (if all you know is the variance of each measurement, e.g. from the datasheet, just put those along the diagonal). A covariance matrix of all zeros will be interpreted as "covariance unknown", and to use the data a covariance will have to be assumed or gotten from some other source. If you have no estimate for one of the data elements (e.g. your IMU doesn't produce an orientation estimate), please set element 0 of the associated covariance matrix to -1. If you are interpreting this message, please check

for a value of -1 in the first element of each covariance matrix, and disregard the associated estimate.

- std\_msgs/Header header
- geometry\_msgs/Quaternion orientation :

This represents an orientation in free space in quaternion form

- float64 x
- float64 y
- float64 z
- float64 w
- **float64[9] orientation\_covariance**: Row major about x, y, z axes
- geometry\_msgs/Vector3 angular\_velocity:

This represents a vector in free space.

- float64 x
- float64 y
- float64 z
- **float64[9] angular\_velocity\_covariance** : Row major about x, y, z axes
- geometry\_msgs/Vector3 linear\_acceleration:

This represents a vector in free space.

- float64 x
- float64 y
- float64 z
- float64[9] linear\_acceleration\_covariance : Row major about x, y, z

### sensor\_msgs/LaserScan

Single scan from a planar laser range-finder

If you have another ranging device with different behavior (e.g. a sonar array), please find or create a different message, since applications will make fairly laser-specific assumptions about this data

- std\_msgs/Header header
  - timestamp in the header is the acquisition time of the first ray in the scan.
  - in frame frame\_id, angles are measured around the positive Z axis (counterclockwise, if Z is up)
  - with zero angle being forward along the x axis
- **float32 angle\_min**: start angle of the scan [rad]
- **float32 angle max**: end angle of the scan [rad]
- **float32 angle\_increment**: angular distance between measurements [rad]
- **float32 time\_increment**: time between measurements [seconds] if your scanner is moving, this will be used in interpolating position of 3d points
- **float32 scan\_time**: time between scans [seconds]
- **float32 range\_min**: minimum range value [m]
- **float32 range\_max**: maximum range value [m]
- float32[] ranges: range data [m] (Note: values < range\_min or > range\_max should be discarded)
- **float32[] intensities**: intensity data [device-specific units]. If your device does not provide intensities, please leave the array empty.

#### sensor\_msgs/Image

This message contains an uncompressed image (0, 0) is at top-left corner of image

#### std\_msgs/Header header

Header timestamp should be acquisition time of image Header frame\_id should be optical frame of camera origin of frame should be optical center of cameara

- +x should point to the right in the image
- +y should point down in the image
- +z should point into to plane of the image

If the frame\_id here and the frame\_id of the CameraInfo message associated with the image conflict the behavior is undefined

#### uint32 height

image height, that is, number of rows

#### uint32 width

image width, that is, number of columns

#### string encoding

The legal values for encoding are in file src/image\_encodings.cpp If you want to standardize a new string format, join ros-users@lists.sourceforge.net and send an email proposing a new encoding.

Encoding of pixels -- channel meaning, ordering, size taken from the list of strings in include/sensor\_msgs/image\_encodings.h

- uint8 is\_bigendian: is this data bigendian?
   uint32 step: Full row length in bytes
- **uint8[] data**: actual matrix data, size is (step \* rows)

### sensor\_msgs/JointState

This is a message that holds data to describe the state of a set of torque controlled joints.

The state of each joint (revolute or prismatic) is defined by:

- \* the position of the joint (rad or m),
- \* the velocity of the joint (rad/s or m/s) and
- \* the effort that is applied in the joint (Nm or N).

Each joint is uniquely identified by its name

This message consists of a multiple arrays, one for each part of the joint state.

The goal is to make each of the fields optional. When e.g. your joints have no effort associated with them, you can leave the effort array empty.

All arrays in this message should have the same size, or be empty.

This is the only way to uniquely associate the joint name with the correct states.

#### • Header header:

The header specifies the time at which the joint states were recorded. All the joint states in one message have to be recorded at the same time.

- **string[] name**: list of joints identifiers
- **float64[] position**: list of joints positions [rad]
- **float64[] velocity**: list of joints velocity [rad/s]
- **float64[] effort** : list of joints efforts

# geometry\_msgs

Geometry messages

### geometry\_msgs/PoseStamped

A Pose with reference coordinate frame and timestamp

- std\_msgs/Header header
- geometry\_msgs/Pose pose

A representation of pose in free space, composed of position and orientation.

geometry\_msgs/Point position

position of robot (meters)

float64 x

float64 y

float64 z

geometry\_msgs/Quaternion orientation

float64 x

float64 y

float64 z

float64 w

#### geometry\_msgs/TwistStamped

A twist with reference coordinate frame and timestamp

- std\_msgs/Header header
- geometry\_msgs/Twist twist

This expresses velocity in free space broken into its linear and angular parts.

geometry\_msgs/Vector3 linear

This represents a vector in free space. (m/sec)

float64 x

float64 v

float64 z

geometry\_msgs/Vector3 angular

This represents a vector in free space. (rad/sec)

float64 x

float64 y

float64 z

#### geometry\_msgs/PoseWithCovariance

This represents a pose in free space with uncertainty.

geometry\_msgs/Pose pose

A representation of pose in free space, composed of position and orientation.

geometry\_msgs/Point position

position of robot (meters)

float64 x

float64 y

float64 z

geometry\_msgs/Quaternion orientation

float64 x

float64 y

float64 z

float64 w

• float64[36] covariance

Row-major representation of the 6x6 covariance matrix. The orientation parameters use a fixed-axis representation.

In order, the parameters are:

(x, y, z, rotation about X axis, rotation about Y axis, rotation about Z axis)

#### geometry\_msgs/TwistWithCovariance

This expresses velocity in free space with uncertainty

geometry\_msgs/Twist twist

This expresses velocity in free space broken into its linear and angular parts.

geometry\_msgs/Vector3 linear

This represents a vector in free space. (m/sec)

float64 x

float64 y

float64 z

geometry\_msgs/Vector3 angular

This represents a vector in free space. (rad/sec)

float64 x

float64 y

float64 z

float64[36] covariance

Row-major representation of the 6x6 covariance matrix

The orientation parameters use a fixed-axis representation.

In order, the parameters are:

(x, y, z, rotation about X axis, rotation about Y axis, rotation about Z axis)

### geometry\_msgs/PoseWithCovarianceStamped

This expresses an estimated pose with a reference coordinate frame and timestamp

- Header header
- PoseWithCovariance pose

# Nav\_msgs

Navigation messages

#### nav\_msgs/Path waypoints

An array of poses that represents a Path for a robot to follow

std\_msgs/Header header

• **geometry\_msgs/PoseStamped[] poses**: waypoints list, defined by target position and orientation.

#### nav\_msgs/Odometry

This represents an estimate of a position and velocity in free space.

- std\_msgs/Header header
- string child\_frame\_id
- geometry\_msgs/PoseWithCovariance pose

The pose in this message should be specified in the coordinate frame given by header.frame\_id.

geometry\_msgs/TwistWithCovariance twist
 The twist in this message should be specified in the coordinate frame given by the child\_frame\_id

# diagnostic\_msgs

Diagnostic messages

### diagnostic\_msgs/DiagnosticStatus

This message holds the status of an individual component of the robot.

byte level: level of operation enumerated above

Possible levels of operations:

byte OK=0 byte WARN=1 byte ERROR=2

- **string name**: a description of the test/component reporting
- string message: a description of the status
- **string hardware\_id**: a hardware unique string
- diagnostic\_msgs/KeyValue[] values :

an array of values associated with the status

- string key: what to label this value when viewing
- string value: a value to track over time

# robil\_msgs

ROBIL specific messages

### robil\_msgs/AssignNavTask

Navigation task definition. Task is a global path with target heading at the last position.

- **std\_msgs/Header header**: time and frame information
- string task id: Task ID
- **string task\_description**: textual description of task
- **float32 heading\_at\_last\_point**: heading at last point of path (radians)
- nav\_msgs/Odometry[] waypoints :

waypoints with speed limitation of global path

- **std msgs/Header header** : time and frame information
- geometry\_msgs/PoseWithCovariance pose : target pose of waypoint
- **geometry\_msgs/TwistWithCovariance twist**: speed limit of segment from the waypoint up to next waypoint in the path.

#### robil\_msgs/AssignManipulatorTask

Manipulator task definition. Task is a list of steps. Step is a manimulator command.

- **std\_msgs/Header header**: time and frame information
- string task\_id: Task Id
- **string task\_description** : textual description of task
- robil\_msgs/AssignManipulatorTaskStep[] steps:

List of manipulator steps commands

- int32 id: Unique step id
- int8 type : Type of step

int8 type\_unknown=0

int8 type blade height=1

int8 type\_blade\_angle=2

int8 type\_clamp=3

int8 type\_advance=4

int8 type\_turn=5

• **float64 value**: target angle of step command (radians)

Variants of data represented by this value:

Height [m]

Angle [deg]

Clamp [0-100%]

Advance [m]

Turn [deg]

• int8 blade\_relativity :

is actual for type = blade\_height or advance or turn int8 blade\_relativity\_absolute=0 - Absolute height int8 blade\_relativity\_graud=1 - Height relative to ground

- **int64 success timeout**: time limit of step (seconds)
- int64 duration\_at\_end : pause duration at end (seconds)

#### robil\_msgs/AssignMission

Mission definition. Mission is a list of Tasks (of both types: nav. and manip.)

- **std msgs/Header header**: time and frame information
- string mission\_id : Mission ID
- **string mission description**: textual description of mission
- robil msgs/AssignMissionTask[] tasks : list of tasks
  - string task\_id: Task ID

#### robil\_msgs/Path

An array of poses that represents a Path for a robot to follow

- nav\_msgs/Path waypoints: waypoints defined as standard ros path
- **bool is\_ip\_defined** : *True* if Interested Point defined, *Else* in other case.
- **geometry\_msgs/Point ip**: if *is\_ip\_defined* is *True*, location of interested points. The heading of the robot after the path following has to be directed to this point.
- bool is\_heading\_defined : True if heading of last point defined, Else in other case.
- **float32 heading**: If *is\_heading\_defined* is *True*, this is a target heading at the last path waypoint.

#### robil\_msgs/MissionAcceptance

Report message about mission acceptance

- string mission\_id : Unique ID of mission
- **time mission\_assign\_stamp** : time from header of AssignMission message for message with *mission\_id*.
- int32 status:

if >0 then mission accepted else mission rejected and value of status is a error code.

#### robil\_msgs/IEDLocation

IED detection event

- bool is\_detected : True if IED detected, False in other case
- **geometry\_msgs/Point**: Position of IED object.

#### robil\_msgs/Map

This represents a 2-D grid map, in which each cell represents the type of occupancy and detected objects.

- std\_msgs/Header header
- nav\_msgs/MapMetaData info : MetaData for the map.

This hold basic information about the characterists of the Map

- **time map load time**: The time at which the map was loaded
- **float32 resolution**: The map resolution [m/cell]
- **uint32 width**: Map width [cells]
- uint32 height : Map height [cells]
- **geometry\_msgs/Pose origin**: The origin of the map [m, m, rad]. This is the real-world pose of the cell (0,0) in the map.
- robil\_msgs/MapCell[] data :

The map data, in row-major order, starting with (0,0) Cell description:

- **float32 height**: average altitude of the cell
- **int8 type**: type occupancy of the cell

int8 type\_unscanned=0
int8 type\_clear=1
int8 type\_obstacle=2

• int32 feature : features detected in the cell

int32 feature\_unknown=0
int32 feature\_road=1
int32 feature\_object=2

### robil\_msgs/MultiLaserScan

Scan of multilayer laser (IBEO).

- std msgs/Header header
- **float32 angle\_min\_t**: start angle of the top planes scan [rad]
- **float32 angle\_max\_t**: end angle of the top planes scan [rad]
- **float32 angle\_min\_b**: start angle of the bottom planes scan [rad]
- **float32 angle\_max\_b**: end angle of the bottom planes scan [rad]
- float32 angle\_increment: angular distance between measurements [rad]
- **float32 angle\_t1**: vertical angle of top plane 1
- float32 angle\_t2: vertical angle of top plane 2
- **float32 angle\_b1**: vertical angle of bottom plane 1
- **float32 angle\_b2**: vertical angle of bottom plane 2
- float32 time\_increment: time between measurements [seconds]
   if your scanner is moving, this will be used in interpolating position of 3d points
- **float32 scan\_time**: time between scans [seconds]
- **float32 range\_min**: minimum range value [m]
- **float32 range\_max**: maximum range value [m]
- float32[] ranges\_t1 : range data [m]values < range\_min or > range\_max should be discarded
- float32[] ranges\_t2 : range data [m]values < range\_min or > range\_max should be discarded
- float32[] ranges\_b1 : range data [m]values < range\_min or > range\_max should be discarded
- float32[] ranges\_b2 : range data [m]values < range\_min or > range\_max should be discarded
- **float32[] intensities**: intensity data [devicespecific units].

  If your device does not provide intensities, please leave the array empty.

# robil\_msgs/GpsSpeed

Speed calculated from GPS data.

- std msgs/Header header
- float64 speed: speed of vehicle [km/h]

# 6. Transformations (TF)

#### **Transformations Tree**

```
• world
    o map
        occupancy map
        ■ mini map
        odom
            • base link
                o body
                     ■ cabin
                         • Ibeo
                     ■ cameraL frame
                     ■ cameraR frame
                     ■ front sick
                     ■ gps ins
                     ■ ibeo
                     ■ left sick
                     ■ right sick
                     ■ base arm
                         main arm
                             o loader
```

# **Coordinate Frames Specification**

#### world

The coordinate frame is a start coordinates fixed frame, with its Z-axis pointing upwards.

■ brackets

#### map

The coordinate frame is a world fixed frame, with its Z-axis pointing upwards. The pose of a mobile platform, relative to the map frame, should not significantly drift over time. The map frame is not continuous, meaning the pose of a mobile platform in the map frame can change in discrete jumps at any time.

In a typical setup, a localization component constantly re-computes the robot pose in

the world frame based on sensor observations, therefore eliminating drift, but causing discrete jumps when new sensor information arrives.

The map frame is useful as a long-term global reference, but discrete jumps make it a poor reference frame for local sensing and acting.

#### odom

The coordinate frame called odom is a world-fixed frame. The pose of a mobile platform in the odom frame can drift over time, without any bounds. This drift makes the odom frame useless as a long-term global reference. However, the pose of a robot in the odom frame is guaranteed to be continuous, meaning that the pose of a mobile platform in the odom frame always evolves in a smooth way, without discrete jumps. In a typical setup the odom frame is computed based on an odometry source, such as wheel odometry, visual odometry or an inertial measurement unit.

The odom frame is useful as an accurate, short-term local reference, but drift makes is a poor frame for long-term reference.

#### base\_link

The coordinate frame called base\_link is rigidly attached to the mobile robot base. The base\_link can be attached to the base in any arbitrary position or orientation; for every hardware platform there will be a different place on the base that provides an obvious point of reference.

#### occupancy\_map

The map (0,0) coordinates (the main occupancy grid offset and orientation)
The coordinate frame is rigidly attached to the (0,0) point of map (start of occupancy grid).

#### mini-map

The coordinate frame is rigidly attached to the (0,0) point of mini-map (location of robot on mini-map).

#### body

This is the frame of the mobile bobcat body and all other hardware connects to it.

#### Ibeo

This frame is of the static link to the ibeo sensor which rigidly attached to the cabin.

#### cameraL\_frame

this is the coordinate frame of the Flea3 left camera. the camera is rigidly attached to the body and may be positioned differently

#### cameraR frame

this is the coordinate frame of the Flea3 right camera. the camera is rigidly attached to the body and may be positioned differently

#### front\_sick

this is the coordinate frame of the front sick scanner. It is rigidly attached to the body.

#### gps\_ins

this is the coordinate frame of the GPS/INS sensor. It is rigidly attached to the body.

#### ibeo

this is the coordinate frame of the ibeo sensor. It is rigidly attached to the body. (it should be attached to the ibeo link)

#### left\_sick

this is the coordinate frame of the left sick scanner. It is rigidly attached to the body.

#### right\_sick

this is the coordinate frame of the right sick scanner. It is rigidly attached to the body.

#### base\_arm

the frame of the base\_arm represents the virtual joint between the body and base-arm link, located in the middle between the 2 parallel base\_arm links. The frame origin is in a fixed position related to the body frame and can rotate around the Y axis. The angle of rotation is a function of the wire sensor's 1st DOF state.

#### main arm

the frame of the main\_arm represents the virtual joint between the base\_arm and main-arm links, located in the middle between the 2 parallel main\_arm links. The frame origin is in a fixed position related to the base\_arm frame and can rotate around the Y axis. The angle of rotation is a function of the wire sensor's 1st DOF state.

#### loader

the loader frame is positioned on the virtual joint between the loader and main\_arm links and can rotate around the Y axis according to loader rotation commands. its rotation is a function of the 2nd DOF of the wire sensor.

#### brackets

the brackets frame is positioned on the virtual joint between the 2 brackets and the loader links and can rotate around the Y axis according to brackets open/close commands, its rotation is a function of the 3rd DOF of the wire sensor.