



Peerawat Poombua

Developer

🏠 Chiang Mai, Thailand ✉ peerawat.pm@gmail.com ☎ +66 83 152 5707

🐦 (<http://twitter.com/biiterlove>) **f** (<http://facebook.com/peerawat.poombua>)
🐙 (<http://github.com/ehudthelefthand>)

Skills

Programming Languages

Efficient: Go, Javascript

Newbie: Swift

Rusty: Python, C#, C, VB6, Clojure, Java, PHP

Speaking Languages

Thai: Native Speaker

English: Fluent

Backend Framework and Platform

Efficient: Echo, Express.js

Rusty: Spring 2.5 (3 years experience), .NET (1 year experience), Android, Web.py (on Google App Engine) (1 year experience)

Frontend Framework and Platform

Efficient: React, Vue.js (Nuxt)

Rusty: Angular

Database

Efficient: MySQL, Mongo

Programming Practice

Test Driven Development Practioner.

Enthusiam about Evolutionary Design and the application of Object Oriented Principle in real world software.

Strive for clean code.

Interests

Learning how to learn.

Work Experience

Co-Founder at Pair-Co

2018 - Present

As part of the team, I am responsible for

- Cooperate with team to deliver valuable product using any preferred technology of the client
- On-site training Node.js, Testable Javascript, Golang, React.js

Agile Engineer at ODDS

2016 - Present

As part of the team, I am responsible for

- Cooperate with team to deliver valuable product using any preferred technology of the client
- On-site training Node.js

Web Developer at Big Data Agency

2016

As part of the team, I am responsible for

- Designing, implementing and testing both the API and front-end to support the Real Time Marketing system using Laravel and Angular.js
- Designing, implementing and testing the API to support the Pridik application. (A Football forecasting application) using Laravel and Node.js

Web Developer at RBC Ministries

2012 - 2016

Developed eCard application using Python and Google App Engine.

Casual Developer of "Falling Risk" project (Java)

2012

Implementing "Falling Risk" application to measure the falling risk of the elder using Casebase Reasoning AI.

Casual Developer of Samsung (Android)

2011

Implementing Hand Writing Recognition Calculator Mobile Application on Android Platform.

Casual Developer of G Softbiz Co., Ltd (J2ME)

2011

Implementing Thailand Yellow Pages Live Mobile Application on J2ME Platform.

Java Developer at Chiang Mai Lanna Business Service (C.L.B.S)

2009 - 2012

As part of the team, I am responsible for

- Gathering and analyzing the customer requirements
- Designing, implementing and testing web application and database
- Monitoring and Maintaining web application
- Designing, implementing and testing Android application
- Monitoring and Maintaining Android application

DTAC Mobile Internet Application Development Competition

2008-2009

As part of the team, I am responsible for

- Provided leadership for marketing which allowed me to learn by hands-on experience; marketing plan, analyzing, and exposing mobile application to actual business function
- Stimulated and encouraged teamwork during challenging times
- Presented business ideas and approaches

Software Development Training Camp, Ants Company

College of Art Media and Technology, Chiang Mai, Thailand

2008

As part of the team, I am responsible for

- Responsible for planning, managing and monitoring project
- Collaborated with team and motivated team work to meet project deadline
- Responsible for software designing and database designing using the principle of object oriented analysis and design including server side implementation

National Software Contest (NSC)

2008

Responsible for programming and database designing for “Battle of element”

National Software Contest (NSC)

2008

Responsible for programming and database designing for “Talking board project”

Education

Chiang Mai University

B.Sc Software Engineering (International Program)

2006-2009

Developed senior projects 'Restaurant Locationing System' based on web service technology focusing on restaurants in Chiang Mai.

Awards and certificates

Awards

Hobbies

Playing board game, reading books, writing Christian article
