

# BLG 527E Machine Learning

FALL 2021-2022

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Linear Algebra for Machine Learning

Slides based on Mathematics for Machine Learning

# Matrix

- **Definition 2.1** (Matrix). With  $m, n \in \mathbb{N}$  a real-valued  $(m, n)$  *matrix*  $A$  is an  $m.n$ -tuple of elements  $a_{ij}$ ,  $i = 1, \dots, m$ ,  $j = 1, \dots, n$ , which is ordered according to a rectangular scheme consisting of  $m$  rows and  $n$  columns:

$$\bullet A = \begin{matrix} & a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & & a_{22} & \dots & a_{2n} \\ \vdots & & \vdots & & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{matrix}, a_{ij} \in \mathbb{R}$$

# Matrix Addition

$$\begin{aligned}
 &\bullet A = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{pmatrix}, a_{ij} \in \mathbb{R}, m \times n \\
 &\bullet B = \begin{pmatrix} b_{11} & b_{12} & \dots & b_{1n} \\ b_{21} & b_{22} & \dots & b_{2n} \\ \vdots & \vdots & & \vdots \\ b_{m1} & b_{m2} & \dots & b_{mn} \end{pmatrix}, b_{ij} \in \mathbb{R}, m \times n
 \end{aligned}$$

$$\begin{aligned}
 &\bullet A + B = \\
 &\begin{pmatrix} a_{11} + b_{11} & a_{12} + b_{12} & \dots & a_{1n} + b_{1n} \\ a_{21} + b_{21} & a_{22} + b_{22} & \dots & a_{2n} + b_{2n} \\ \vdots & \vdots & & \vdots \\ a_{m1} + b_{m1} & a_{m2} + b_{m2} & \dots & a_{mn} + b_{mn} \end{pmatrix} \\
 &\in \mathbb{R}^{m \times n}
 \end{aligned}$$

# Matrix Multiplication

- $A \in \mathbb{R}^{m \times n}, B \in \mathbb{R}^{n \times k}$
- $C = AB \in \mathbb{R}^{m \times k}$  such that
- $c_{ij} = \sum_{l=1}^n a_{il}b_{lj}$   
 $i = 1, \dots, m, j = 1, \dots, k$
- Not *commutative*:  $AB \neq BA$
- Associativity:  $A(BC) = (AB)C$
- Distributivity:  $(A+B)C = AC + BC$   
 $A(C+D) = AC + AD$
- $I_m A = A I_n = A$

Identity matrix ( $I$ ) is a matrix in  $\mathbb{R}^{n \times n}$  (*square matrix*) such that  $x_{ij} = 1$  for  $i = j$ , and  $x_{ij} = 0$  for  $i \neq j$

Multiplication by scalar also holds the associativity, distributivity properties.

# Inverse

- Inverse of A is  $A^{-1}$
- Not every matrix has an inverse. If inverse exists A is called *invertible/nonsingular*, otherwise *singular*.
- $A = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}$
- $A^{-1} = \frac{1}{\underbrace{a_{11}a_{22}-a_{12}a_{21}}_{\text{determinant of A}}} \begin{bmatrix} a_{22} & -a_{12} \\ -a_{21} & a_{11} \end{bmatrix}$  *iff determinant is not zero*

# Transpose

- Transpose of A is  $A^T$
- Write the rows of A as the columns in its transpose.
- Properties:
  - $AA^{-1} = I = A^{-1}A$
  - $(AB)^{-1} = B^{-1}A^{-1}$
  - $(A^T)^T = A$
  - $(A + B)^T = A^T + B^T$
  - $(AB)^T = B^T A^T$
- **Symmetric** matrix is a matrix A if  $A = A^T$  Only  $n \times n$  matrices (square) can be symmetric.

# Vectors

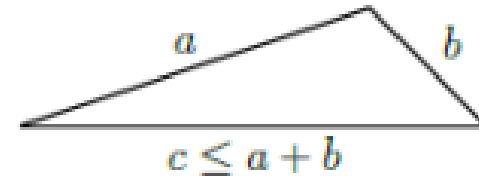
- Norm of a vector is a function

$$\|\cdot\| : V \rightarrow \mathbb{R}$$

which assigns each vector  $x$  its length  $\|x\|$

The following properties:

- Absolutely homogeneous:  $\|\lambda x\| = \|\lambda\| \|x\|$
- Triangle inequality:  $\|x + y\| \leq \|x\| + \|y\|$
- Positive definite:  $\|x\| \geq 0$  and  $\|x\| = 0$  *then*  $x = 0$



# Orthogonal Matrix

- A square matrix is orthogonal iff its columns are orthonormal so that

$$AA^T = I = A^T A \text{ which implies that } A^{-1} = A^T$$

- Transformations with orthogonal matrices are special:

$$\|Ax\|^2 = \|x\|^2$$



# Orthogonal matrices

- $A = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix}$  (length of row is 1)

- Solve this by calculating  $AA^T = I$

- $A = \begin{bmatrix} \cos\theta & \sin\theta \\ \sin\theta & \cos\theta \end{bmatrix}$  (also symmetric)

# Matrix differentiation

- Let  $\mathbf{y}$  be m-element vector (or  $m \times n$  matrix) and  $\mathbf{x}$  be an n-element vector.

- $\frac{\partial \mathbf{y}}{\partial \mathbf{x}} = \begin{bmatrix} \frac{\partial y_1}{\partial x_1} & \frac{\partial y_1}{\partial x_2} & \cdots & \frac{\partial y_1}{\partial x_n} \\ \vdots & \vdots & & \vdots \\ \frac{\partial y_m}{\partial x_1} & \frac{\partial y_m}{\partial x_2} & \cdots & \frac{\partial y_m}{\partial x_n} \end{bmatrix}$  (if  $\mathbf{x}$  is a scalar, derivative of  $\mathbf{y}$  wrt  $\mathbf{x}$  is  $m \times 1$  vector)

- Let where  $\mathbf{y}$  is  $m \times 1$ ,  $\mathbf{x}$  is  $n \times 1$ ,  $\mathbf{A}$  is  $m \times n$

- if  $\mathbf{y} = \mathbf{Ax}$ , then  $\frac{\partial \mathbf{y}}{\partial \mathbf{x}} = \mathbf{A}$  (Solve it to see.)

# Matrix/Vector differentiation

- Let the scalar  $\alpha$  and  $y$  is  $m \times 1$ ,  $x$  is  $n \times 1$ ,  $A$  is  $m \times n$ 
  - if  $\alpha = y^T A x$ , then  $\frac{\partial \alpha}{\partial x} = y^T A$  and  $\frac{\partial \alpha}{\partial y} = x^T A^T$
- Let the scalar  $\alpha$  and where  $x$  is  $n \times 1$ ,  $A$  is  $n \times n$ 
  - $\alpha = x^T A x$ ,  $\frac{\partial \alpha}{\partial x} = x^T (A + A^T)$
- For the special case where  $A$  is a *symmetric matrix*
  - $\alpha = x^T A x$ ,  $\frac{\partial \alpha}{\partial x} = 2x^T A$