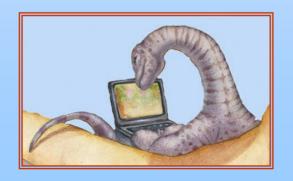
Chapter 14: Protection







Chapter 14: Protection

- Goals of Protection
- Principles of Protection
- Domain of Protection
- Access Matrix
- Implementation of Access Matrix
- Access Control
- Revocation of Access Rights
- Capability-Based Systems
- Language-Based Protection





Objectives

- Discuss the goals and principles of protection in a modern computer system
- Explain how protection domains combined with an access matrix are used to specify the resources a process may access
- Examine capability and language-based protection systems





Goals of Protection

- Operating system consists of a collection of objects, hardware or software
- Each object has a unique name and can be accessed through a well-defined set of operations.
- Protection problem ensure that each object is accessed correctly and only by those processes that are allowed to do so.





Principles of Protection

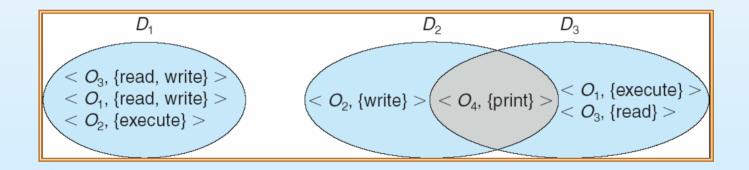
- Guiding principle principle of least privilege
 - Programs, users and systems should be given just enough privileges to perform their tasks





Domain Structure

- Access-right = <object-name, rights-set> where rights-set is a subset of all valid operations that can be performed on the object.
- Domain = set of access-rights





Domain Implementation (UNIX)

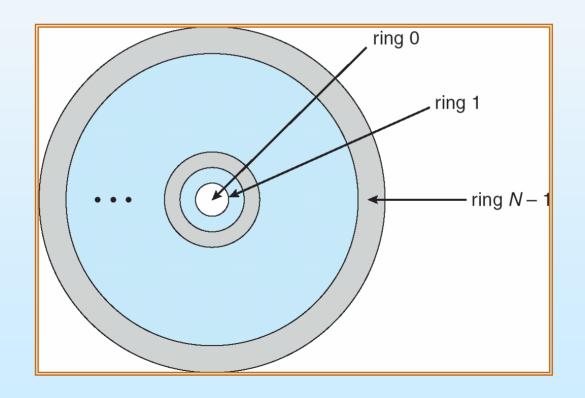
- System consists of 2 domains:
 - User
 - Supervisor
- UNIX
 - Domain = user-id
 - Domain switch accomplished via file system.
 - Each file has associated with it a domain bit (setuid bit).
 - When file is executed and setuid = on, then user-id is set to owner of the file being executed. When execution completes user-id is reset.





Domain Implementation (MULTICS)

- Let D_i and D_j be any two domain rings.
- $\blacksquare \quad \text{If } j < I \Rightarrow D_i \subseteq D_j$







Access Matrix

- View protection as a matrix (access matrix)
- Rows represent domains
- Columns represent objects
- Access(i, j) is the set of operations that a process executing in Domain; can invoke on Object;





Access Matrix

object domain	F ₁	F ₂	<i>F</i> ₃	printer
D_1	read		read	
D_2				print
D_3		read	execute	
D_4	read write		read write	



Use of Access Matrix

- If a process in Domain D_i tries to do "op" on object O_j , then "op" must be in the access matrix.
- Can be expanded to dynamic protection.
 - Operations to add, delete access rights.
 - Special access rights:
 - owner of O_i
 - ▶ copy op from O_i to O_i
 - ▶ control D_i can modify D_i access rights
 - ▶ transfer switch from domain D_i to D_j





Use of Access Matrix (Cont.)

- Access matrix design separates mechanism from policy.
 - Mechanism
 - Operating system provides access-matrix + rules.
 - If ensures that the matrix is only manipulated by authorized agents and that rules are strictly enforced.
 - Policy
 - User dictates policy.
 - Who can access what object and in what mode.





Implementation of Access Matrix

■ Each column = Access-control list for one object Defines who can perform what operation.

Domain 1 = Read, Write Domain 2 = Read Domain 3 = Read

:

Each Row = Capability List (like a key) Fore each domain, what operations allowed on what objects.

Object 1 - Read

Object 4 – Read, Write, Execute

Object 5 – Read, Write, Delete, Copy





Access Matrix of Figure A With Domains as Objects

object domain	F ₁	F_2	<i>F</i> ₃	laser printer	<i>D</i> ₁	D_2	D_3	D_4
D_1	read		read			switch		
D_2				print			switch	switch
D_3		read	execute					
D_4	read write		read write		switch			

Figure B





Access Matrix with Copy Rights

object domain	F ₁	F_2	F_3			
D_1	execute		write*			
D_2	execute	read*	execute			
D_3	execute					
(a)						
object domain	F ₁	F_2	F_3			
D_1	execute		write*			
D_2	execute	read*	execute			
D_3	execute	read				
(b)						





Access Matrix With Owner Rights

object domain	F ₁	F ₂	F ₃				
D_1	owner execute		write				
D_2		read* owner	read* owner write				
D_3	execute						
	(a)						
object domain	F ₁	F_2	F ₃				
D_1	owner execute		write				
D_2		owner read* write*	read* owner write				
D_3		write	write				
(b)							





Modified Access Matrix of Figure B

object domain	F ₁	F_2	F ₃	laser printer	<i>D</i> ₁	D_2	D_3	D_4
D_1	read		read			switch		
D_2				print			switch	switch control
D_3		read	execute					
D_4	write		write		switch			





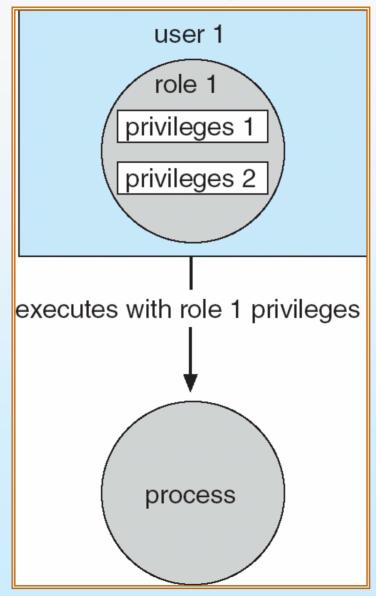
Access Control

- Protection can be applied to non-file resources
- Solaris 10 provides role-based access control to implement least privilege
 - Privilege is right to execute system call or use an option within a system call
 - Can be assigned to processes
 - Users assigned roles granting access to privileges and programs





Role-based Access Control in Solaris 10







Revocation of Access Rights

- Access List Delete access rights from access list.
 - Simple
 - Immediate
- Capability List Scheme required to locate capability in the system before capability can be revoked.
 - Reacquisition
 - Back-pointers
 - Indirection
 - Keys





Capability-Based Systems

Hydra

- Fixed set of access rights known to and interpreted by the system.
- Interpretation of user-defined rights performed solely by user's program; system provides access protection for use of these rights.
- Cambridge CAP System
 - Data capability provides standard read, write, execute of individual storage segments associated with object.
 - Software capability -interpretation left to the subsystem, through its protected procedures.





Language-Based Protection

- Specification of protection in a programming language allows the high-level description of policies for the allocation and use of resources.
- Language implementation can provide software for protection enforcement when automatic hardware-supported checking is unavailable.
- Interpret protection specifications to generate calls on whatever protection system is provided by the hardware and the operating system.





Protection in Java 2

- Protection is handled by the Java Virtual Machine (JVM)
- A class is assigned a protection domain when it is loaded by the JVM.
- The protection domain indicates what operations the class can (and cannot) perform.
- If a library method is invoked that performs a privileged operation, the stack is inspected to ensure the operation can be performed by the library.





Stack Inspection

protection domain:	untrusted applet	URL loader	networking
socket permission:	none	*.lucent.com:80, connect	any
class:	gui: get(url); open(addr);	get(URL u): doPrivileged { open('proxy.lucent.com:80'); } <request from="" proxy="" u=""></request>	open(Addr a): checkPermission (a, connect); connect (a);

End of Chapter 14



