

AI Boot Camp

---

# Programming Decisions

Module 2 Day 2



# Class Objectives

By the end of this class, you will be able to:

---

1

Construct lists and tuples, manipulate list elements, and apply list functions.

2

Formulate If-else statements, apply comparison operators, and validate if a string is a number.

3

Integrate **elif** statements for more complex decision-making, utilize operators effectively, and employ the **type()** function for input validation.

4

Implement for loops and while loops.

5

Develop nested conditionals and nested loops and use the break statement to interrupt loop execution.

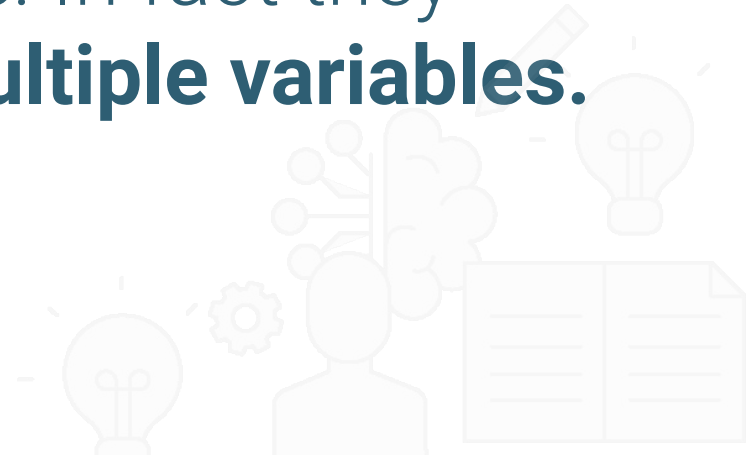


# Instructor **Demonstration**

Lists and Tuples



**Data structures** are anything that holds information and **isn't** a variable. In fact they often store **multiple variables**.





# Lists

A few points to keep in mind:

---

1

Lists hold multiple pieces of data within one variable.

2

Lists can hold multiple types of data, such as strings, integers, and Boolean values, all within a single list.

# Indexing and Slicing

The position of items in a given list is referred to as the **index**.

- Indexes start at 0, so the first item in a list will be at position 0 and the second at position 1.
- To reference a list item from the end of the list, the index begins with a minus symbol.
- You can call a particular item out of a list with it's index:
  - i.e. `info_list[0]` or `info_list[-1]`

**Slicing** calls parts of a list, from one index **up to** another.

This is done by including `:` in the list parameter

- Select items from the start index to the stop index.  
`Info_list[start:stop]`
- Select items from the start index to the end of the list.  
`Info_list[start:]`
- Select items up to the stop index.  
`Info_list[:stop]`
- Select all items in the list.  
`info_list[:]`

# List Functions in Python

Python has a set of built-in methods that you can use on lists:

<b>index</b>	method returns the index of a list item.
<b>append</b>	method adds elements to the end of a list.
<b>pop</b>	method can remove a value by index.
<b>remove</b>	method deletes a given value from a list.
<b>len</b>	function returns the length of a list.
<b>max</b>	returns the maximum value in the list.
<b>min</b>	returns the minimum value in the list.
<b>sum</b>	adds all numbers in the list together.



# Tuples

Tuples are functionally similar to lists in what they can store, but they are immutable.

---

1

While lists in Python can be modified after their creation, tuples can never be modified after their declaration.

2

Tuples tend to be more efficient to navigate through than lists and also protect the data stored within from being changed.

```
# Creates a tuple, a sequence of immutable Python objects that cannot be changed
info_tuple = ('Python', 100, 4.65, False)
print(info_tuple)
```





## Activity:

### Create a Menu

---

Practice using tuples, lists, list functions, and methods to create and modify a restaurant menu.

**Suggested Time:**  
15 Minutes



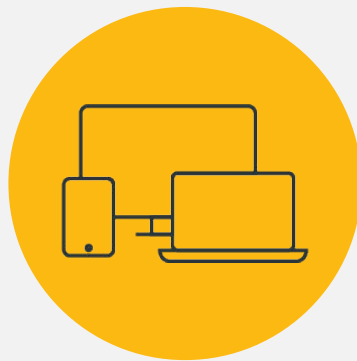


**Time's up!**  
Let's review



**Questions?**





# Instructor **Demonstration**

Conditionals



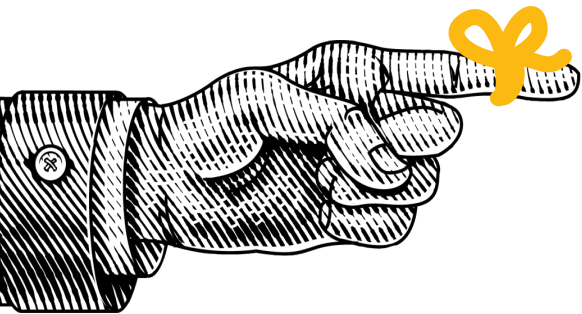
# Conditionals

A few points to keep in mind:

---

1

Conditionals allow you to direct what actions a program should take under particular circumstances.



**Remember** the dish-packing pseudocode from the last lesson?

There we used conditionals to direct which dishes needed to go where.

# Different Conditional Statements

1

`if`

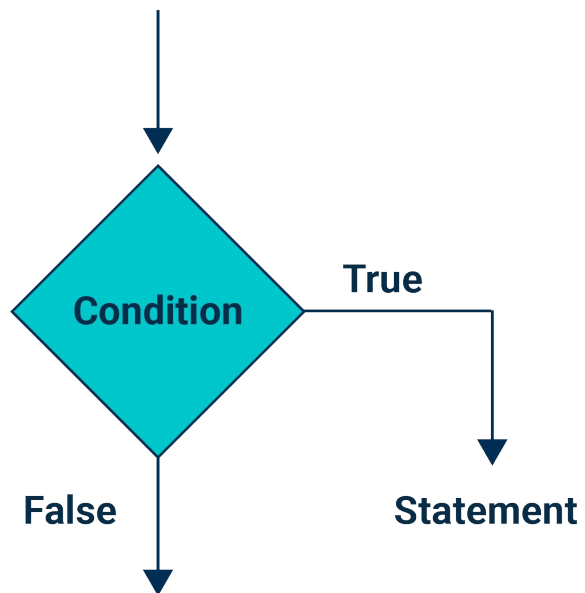
2

`if-else`

3

`elif`

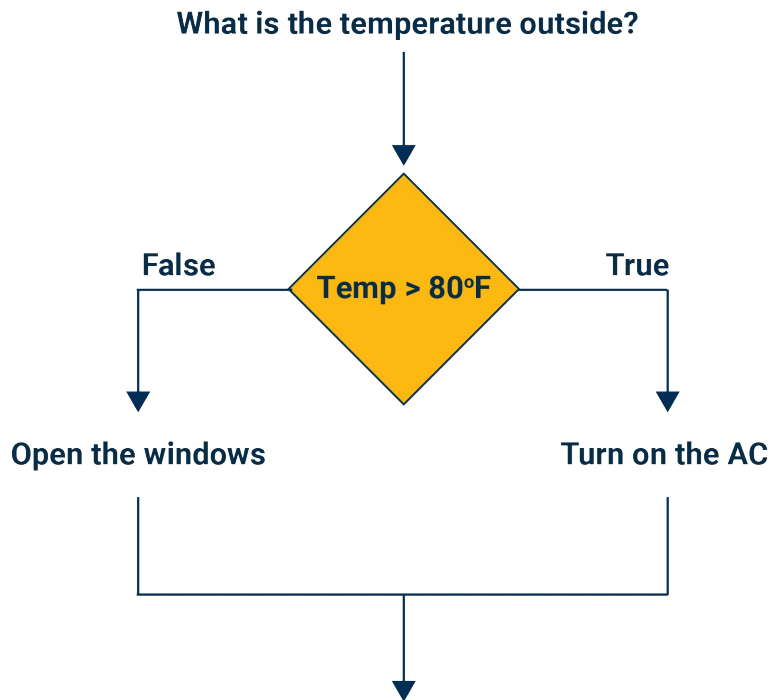
`if`



If condition:  
statement

For example:  
`if score >= 90:`  
    `grade = 'A'`

# if-else



```
if condition:  
    statement 1  
    statement 2
```

```
else:  
    statement 1  
    statement 2
```

For example:

```
if temp > 80:  
    turn_on_AC()  
else:  
    open_windows()
```



# Comparison Operators

Operator x	Meaning
>	greater than
>=	greater than or equal to
<	less than
<=	less than or equal to
==	equal to
!=	not equal to

# Input Validation

Input validation is a kind of conditional concerned with checking if a user's input is a valid input for the purpose it will be used for.

For example, if you want to cast a string as an integer, you should first check that the input is in fact a number before doing so to avoid problems down the line. We can use `.isdigit()` to achieve this:

```
if string.isdigit():  
    number = int(string)
```

**NOTE: Indentation is important!**





## Activity:

### Conditional Conundrum

---

Review prewritten conditionals and predict the lines that will be printed to the console.

**Suggested Time:**

10 Minutes





**Time's up!**  
Let's review



# Questions?





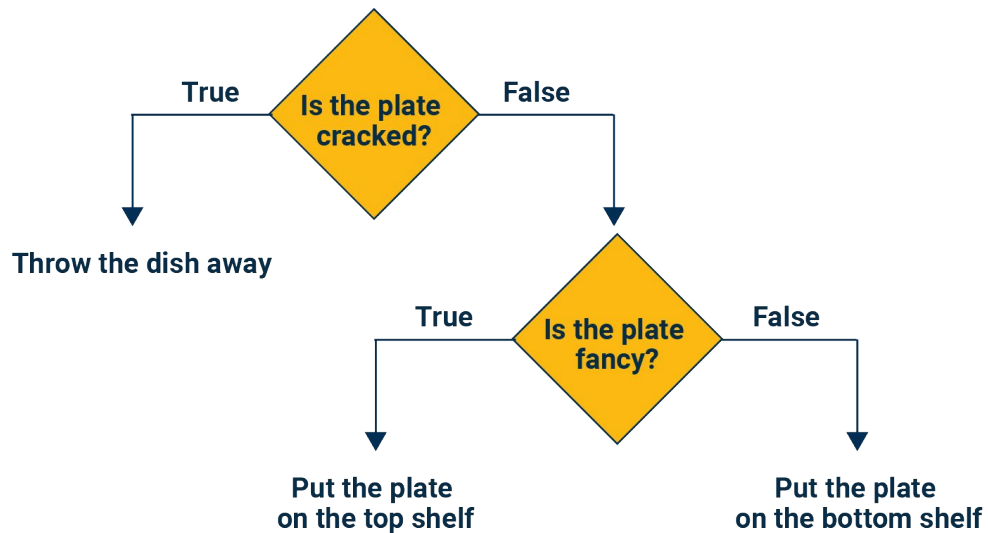
# Instructor **Demonstration**

Complex Conditionals

# Logical Operators

Operator	Meaning	Example
<b>and</b>	<p>Evaluates two Boolean expressions into one compound expression. The compound expression is true if both Boolean expressions are true.</p> <p>If one of the expressions is false, then the compound expression is false.</p>	<pre>x = 5 y = 5 if x == 5 and y == 5:     print("True") else:     print("False")</pre> <p>This prints "True" because x = 5 is true and y = 5 is true.</p>
<b>or</b>	<p>Evaluates two Boolean expressions into one compound expression. The compound expression is true if either Boolean expression is true.</p> <p>If one of the expressions is false, then the compound expression is true. If both expressions are false, then the compound expression is false.</p>	<pre>x = 5 y = 5 if x == 3 or y == 5:     print("True") else:     print("False")</pre> <p>This prints "True" because x = 3 is false and y = 5 is true.</p>
<b>not</b>	<p>Evaluates a Boolean expression. The expression is true if the conditional is false.</p>	<pre>x = 5 y = 5 if not(x &gt; y):     print("True") else:     print("False")</pre> <p>This prints "True" because x is not greater than y. If x = 6, then it would print "False" because x is greater than y.</p>

# elif



```
# Check multiple conditions  
plate = "fancy"
```

```
if plate == "cracked":  
    print("Throw the dish away")  
elif plate == "fancy":  
    print("Put the plate on the top  
shelf")  
else:  
    print("Put the plate on the  
bottom shelf")
```



## Membership Operators

Operator	Meaning	Example
<b>in</b>	Returns True if a sequence with the specified value is present in the object.	<pre>counties = ["Arapahoe", "Denver", "Jefferson"] if "Arapahoe" in counties:     print("True") else:     print("False")</pre> <p>This prints "True" because <i>Arapahoe</i> is in the counties list.</p>
<b>not in</b>	Returns True if a sequence with the specified value is not present in the object.	<pre>counties = ["Arapahoe", "Denver", "Jefferson"] if "El Paso" not in counties:     print("True") else:     print("False")</pre> <p>This prints "True" because <i>El Paso</i> is not in the counties list.</p>

## Identity Operators

Operator	Meaning	Example
<b>is</b>	Returns True if the two objects are the same object.	<pre>if type(["Oceania", "Europe", "Asia"]) is list:     print("Object type is a list") else:     print("Object type is not a list")</pre> <p>This prints "Object type is a list" because the text inside the type() function is indeed a list.</p>
<b>is not</b>	Returns True if the two objects are not the same object.	<pre>if type("This is not an integer") is int:     print("True") else:     print("False")</pre> <p>This prints "False" because "This is not an integer" is not an int</p>



## Activity:

### Smooth Operator

---

Practice writing complex conditional statements with comparison, logical, membership, and identity operators.

**Suggested Time:**

15 Minutes



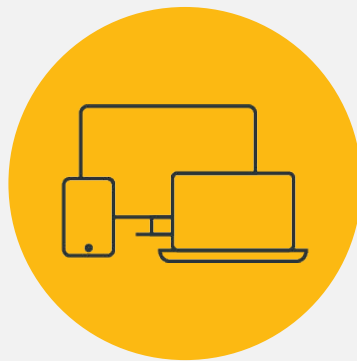


**Time's up!**  
Let's review



**Break**

15 mins



# Instructor **Demonstration**

Loops

# Loops

Loops are used when a particular action needs to be repeated multiple times

- The variable `x` is created within the loop statement and could theoretically take on any name as long as it is unique.
- When looping through a range of numbers, Python will halt the loop one number before the final number. For example, when looping from 0 to 5, the code will run 5 times, but `x` will only ever be printed as 0 through 4.
- When provided with a single number, `range()` will always start the loop at 0. However, when provided with two numbers, the code will loop from the first number until it reaches one fewer than the second number.

```
# Loop through a range of numbers (0 through 4)
```

```
for x in range(5):  
    print(x)
```

```
print("_____")
```

```
# # Loop through a range of numbers (2 through 6)
```

```
for x in range(2, 7):  
    print(x)
```

```
print("_____")
```

# Looping through Strings

Python can also loop through all the letters within a string.

The syntax is for `<variable> in <string>`:

```
# Iterate through letters in a string
word = "Peace"
for letters in word:
    print(letters)

print("-----")
```



# Looping through Lists

Python can also loop through all the values within a list.

The syntax is `for <variable> in <list>:`

```
# Iterate through a list
zoo = ['cow', 'dog', 'bee', 'zebra']
for animal in zoo:
    print(animal)

print("-----")
```

# while Loops

These are just like **for** loops but will continue looping for as long as a condition is met.

```
# Loop while a condition is being met  
run = 'y'  
while run == 'y':  
    print('Hi!')  
    run = input("To run again. Enter 'y'")
```

# Special Operators for use in Loops



`+=`

Performs addition with the two items on either side of the operator, assigns the result to the left item. Instead of typing out `x = x + y` you can simply use `x += y`.



`_`

Also known as a dummy variable.

It is useful as a placeholder in loops where you only need a simple counter that you will not be calling or using again at a later stage.

e.g., If you wanted to print the String "Hello!" four times:

```
for _ in range(4):  
    print("Hello!")
```



## Activity:

### Number Chain — Loops

---

Revisit the travel scenario and practice using loops with lists.

**Suggested Time:**

15 Minutes





**Time's up!**  
Let's review



# Instructor **Demonstration**

Nested Decisions

# Nested Decisions

**Nesting** is simply adding at least one additional layer, or depth, to the code.

A nested **if-else** statement is created by adding one or more other **if-else** statements inside the first one.

You can nest **for** or **while** loops in the same way.

## Nested if:

```
if condition_1:
    if condition_2:
        statement_1
    else:
        statement_2
else:
    statement_3
```

## Nested for:

```
x = [1, 2]
y = [3, 4]

for i in x:
    for j in y:
        print(i, j)
```

# Nested if-else

- The script first checks the value of `price`. If it is a negative number, it will skip everything in the if statement, without checking the value of `issue_currency`, and jump straight to performing the action inside the else statement.
- If the `price` is greater than or equal to 0, then it will reach the next layer of the nested conditional, and test the equality of `issue_currency` to determine what action to perform.
- The comments highlight what's happening at each step, and can be read like pseudocode.

```
# Check if price is not negative (greater than equal to 0)
if price >= 0:
    # If price is not negative and currency is 'USD'
    (Dollar).
    if issue_currency == "USD":
        print("The currency is $", price)
    # If price is not negative and currency is 'EUR' (Euro).
    elif issue_currency == "EUR":
        print("The currency is €", price)
    # If anything other than the above.
    else:
        print("The currency is not in USD or EUR.")
# Else price is negative
else:
    print("Error, the price listed is a negative number")
```



# Exiting a Loop Before The Loop's Condition is Met

A loop can be ended early with the **break** keyword.

Within the loop, write a conditional statement that should be met in order to exit the loop. For example:

```
if user_input == 'q':  
    break
```

The **break** keyword only exits the first loop it is associated with. To exit a loop it is nested in, another conditional statement and **break** is required.

**break** allows us to exit a continuous loop where the condition is always true.

```
while True:  
    print(x)  
    if condition_met:  
        break
```



# Activity:

## Loop de Loop

---

Practice using nested loops and nested conditionals while storing information about an amusement park's rides and prices.

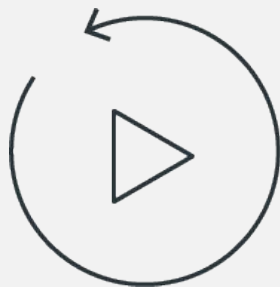
**Suggested Time:**

20 Minutes





**Time's up!**  
Let's review



Let's **recap**



# Recap

Today you learned about:

---

1

Lists.

2

`if-else` statements and nested conditionals.

3

Membership operators.

4

`for` and `while` loops (and nested loops).

5

Input validation with `isdigit()` and `type()`.



**Next**



**Questions?**





**The End**